```
#include <stdio.h>
#include <conio.h>
#include <stdlib.h>
void insertionSort(int arr[], int n);
void main()
{
    int arr[100], i, n, x, choice, flag = 0;
    printf("\t --- WELCOME TO IMPLEMENTATION OF BINARY SEARCH --- \n");
    printf("\n Enter the number of elements of the array [maximum size = 100] : ");
    scanf("%d", &n);
    printf("\n Enter %d elements of the array : \n", n);
    for (i = 0; i < n; i++)
    {
        scanf(" %d", &arr[i]);
    insertionSort(arr, n);
    do
    {
        printf("\n\n !! -- Operations available -- !!");
        printf("\n 1. Display Sorted List \t 2. Search a particular value \t 3.
Exit");
        printf("\n Please Enter your choice : ");
        scanf("%d", &choice);
        switch (choice)
        {
        case 1:
        {
            printf("\n\n The sorted array is : \n");
            for (i = 0; i < n; i++)
                printf(" %d \t", arr[i]);
            break;
        }
        case 2:
            printf("\n Enter the number to be searched : ");
            scanf("%d", &x);
            int beg = 0, end = n - 1, mid;
            while (beg <= end)</pre>
                mid = (beg + end) / 2;
                if (arr[mid] == x)
                    printf("\n %d is present in the sorted array at index : %d", x,
mid);
                    flag = 1;
                    break;
                }
                else if (arr[mid] > x)
                    end = mid - 1;
                }
                else
                {
                    beg = mid + 1;
                }
            if (beg > end || flag == 0)
                printf("\n %d does not exist int the array", x);
            break;
        case 3:
```

```
{
            printf("\n Program Finished !! Thank You");
            break;
        default:
            printf("\n Please enter a valid choice 1, 2, 3.");
    } while (choice != 3);
    getch();
}
void insertionSort(int arr[], int n)
    int i, j, temp;
    for (i = 1; i < n; i++)
        temp = arr[i];
        j = i - 1;
        while ((temp < arr[j]) \&\& (j >= 0))
            arr[j + 1] = arr[j];
            j--;
        arr[j + 1] = temp;
    }
}
```

