

# Unit 15

## Functions & Modules

### Asg 15.2 (Coding)

Note: This assignment goes with 15 Functions & Modules Presentation 2 (MODULES)

```
In [38]: # set up notebook to display multiple output in one cell

from IPython.core.interactiveshell import InteractiveShell
InteractiveShell.ast_node_interactivity = "all"
import random
import math
import statistics as stats

print('The notebook is set up to display multiple output in one cell.')
```

The notebook is set up to display multiple output in one cell.

**Practice Problem 1:** Use a for statement to print 10 random numbers.

```
In [17]: for x in range(10):
          print(f"{random.random():.2f}", end=" ")

0.37 0.56 0.82 0.23 0.55 0.62 0.28 0.53 0.47 0.14
```

**Practice Problem 2:** Use a for statement to print 10 random numbers between 25 and 40.

```
In [15]: for x in range(10):
          print(random.randint(25, 40), end=" ")

25 27 34 35 27 26 26 38 29 32
```

**Practice Problem 3:** The Pythagorean Theorem tells us that the length of the hypotenuse of a right triangle is related to the lengths of the other two sides. Write a function that calculates the length of the hypotenuse of a right triangle and then use that function to calculate the length of the hypotenuse in a right triangle that has legs with lengths of 16 and 63.

```
In [23]: a = 16
          b = 63
          c = math.sqrt((math.pow(a, 2) + math.pow(b, 2)))
          print(f"The hypotenuse is {c:.0f}.")
```

The hypotenuse is 65.

**Practice Problem 4:** Suppose we wish to calculate the greatest common divisor of two integers. We would import the math module and use the function contained in the math module that will calculate this for us. Use this approach to find the greatest common divisor of 24, 678, and 1002.

```
In [24]: print(math.gcd(24, math.gcd(678,1002)))
```

6

**Practice Problem 5:** Suppose, we want to calculate the volume of a sphere with radius 5, we could use the constant math.pi from the math module. Notice that because we imported the math module in one of the cells above, we do not need to import it again for this next calculation. However, the cell above this must be run first for our calculation below to work. Round your answer to 3 decimal places.

![sphere-2.PNG](attachment:sphere-2.PNG)

```
In [29]: r = 3
V = (4/3) * (math.pi) * (math.pow(5,3))
print(f"V:.2f")
```

523.60

**Practice Problem 6:** Use the **statistics** module to find the mean and median of the given values found in the given list.

scores = [87, 75, 93, 97, 84, 76, 99, 91, 65]

```
In [35]: scores = [87, 75, 93, 97, 84, 76, 99, 91, 65]

print(f"The mean is {mean(scores):.2f}. The median is {median(scores):.0f}.")
```

The mean is 85.22. The median is 87

#### NOTE:

We can rename a module by providing an alias. For example, we could have imported the statistics module with the alias st. Then we can use any function defined in the statistics module by prefixing the function name with st. (instead of statistics.)

- e.g., import statistics vs. import statistics as st
- then, statistics.median() vs. st.median()

**Practice Problem 7:** Use the **statistics** module, but rename it using the **alias stats**, to find the mean and median of the given values found in the given list.

scores = [87, 75, 93, 97, 84, 76, 99, 91, 65]

```
In [39]: scores = [87, 75, 93, 97, 84, 76, 99, 91, 65]

print(f"The mean is {stats.mean(scores):.2f}. The median is {stats.median(scores):.0f}.'

The mean is 85.22. The median is 87.
```

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### NOTE:

Occasionally you will see a slightly different approach used for importing a module. You may see something like this:

```
from [module] import *
```

This will import *everything* defined in the module and give us direct access to constants, functions, etc. in the module without having to prefix the module name like we did above. However, this is not a good practice in general since two modules might define two different methods with the same name.

Here is the same example from above using this alternative import statement:

### EXAMPLES:

Using the **uniform** method to generate a random floating point number between two values -- 10 and 100.

```
In [ ]: # regular import statement

import random

random.uniform(10, 100)
```

```
In [ ]: # alternative import statement

from random import *

uniform(10, 100)
```

```
In [ ]:
```