

27/08/2024

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Day 10 of DSA:

Tasks

Check
box

Linked List:



Singly Linked List: Basic operations (insertion, deletion).



Doubly Linked List: Implementing doubly linked list operations.



Implement basic operations of singly linked list.



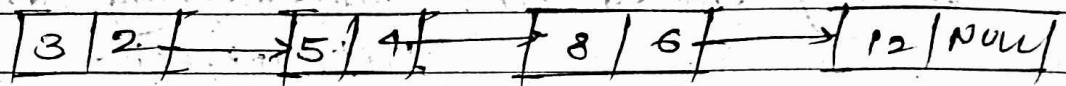
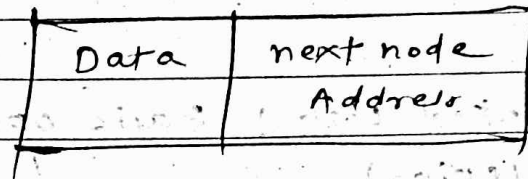
Implement doubly linked list operations.

* Linked List :-

Type of linear data structure



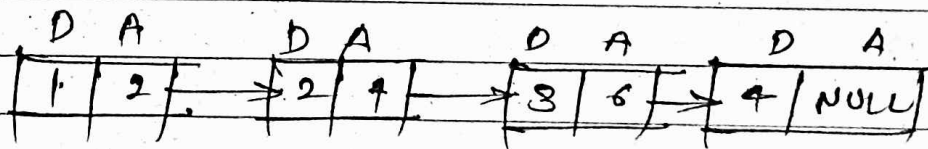
Collection of nodes



* Types of Linked List :-

- ① Singly Linked List.
- ② Doubly Linked List.
- ③ Circular Linked List.
- ④ Circular doubly Linked List.

* Singly Linked List



Implementation :-

```
class Node
```

```
{
public
```

```
int data;
```

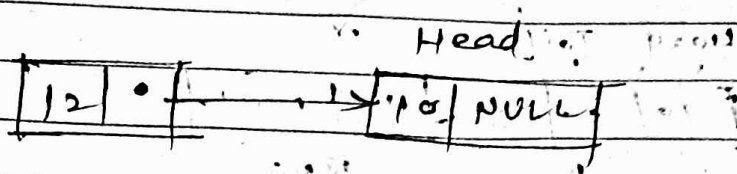
```
Node* next;
```

```
Node(int data)
```

```
{
    this->data = data;
```

```
    this->next = NULL;
}
```

* Insert At Head:-



① temp → next = head;

② head = temp;

* void insertAtHead(node* &head, int d)

```

{
    node* temp = new Node(d);
    temp → next = head;
    head = temp;
}

```

* void print(node* &head)

```

{
    Node* temp = head;

```

```

    while ( temp != NULL)
    {

```

```

        temp → data

```

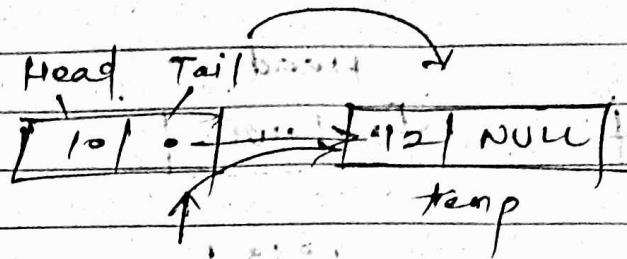
```

        temp = temp → next;
    }
}

```

✓

* Insert At Tail

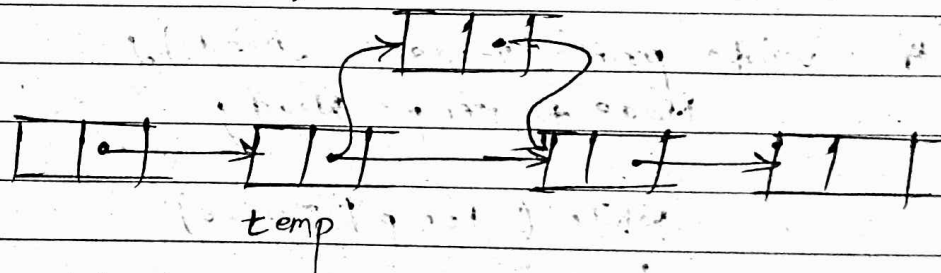


$\text{tail} \rightarrow \text{next} = \text{temp}$
 $\text{tail} = \text{temp}$

```
void insertAtTail(Node* &tail, int d)
```

```
{
    Node* temp = new Node(d);
    tail->next = temp;
    tail = temp;
}
```

* Insert At Middle : Node to Insert -



$\text{NodeToInsert} \rightarrow \text{next} = \text{temp} \rightarrow \text{next}$
 $\text{temp} \rightarrow \text{next} = \text{NodeToInsert}$

```
void insertAtPosition(Node* &head, int position,
                      int d)
```

```
{
```

```
    Node* temp = head;
```

```
    int cnt = 1;
```

```
    while (temp != NULL & cnt < position - 1)
```

```
    {
```

```
        temp = temp->next;
```

temp को उसके आगे element को जोड़ दो!

```
        cnt++;
```

```
    }
```

```
    Node* NodeToInsert = new Node(d);
```

```
    NodeToInsert->next = temp->next;
```

```
    temp->next = NodeToInsert;
```

```
}
```


* Delete Node

Destructor in class Node

~Node()

{

int value = this->data;

if (this->next != NULL)

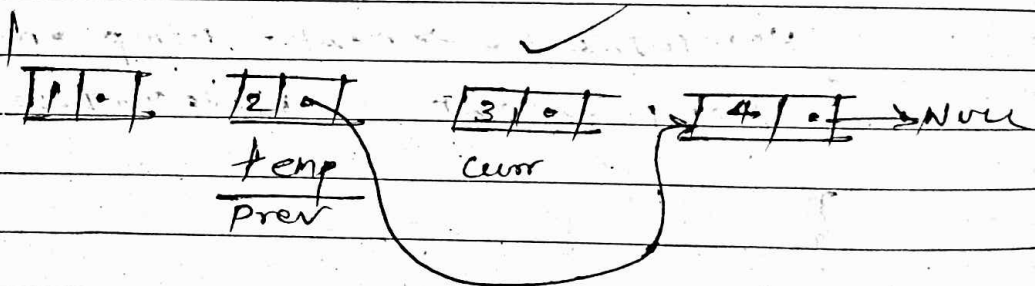
{

delete next;

this->next = NULL

}

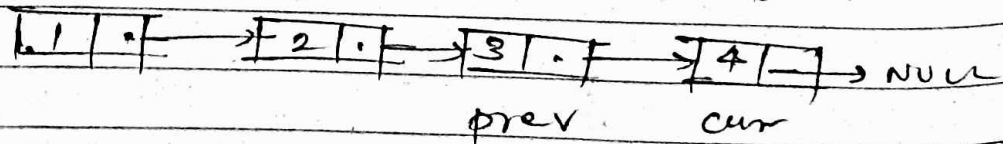
① Middle Node



temp->next = curr->next

delete curr;

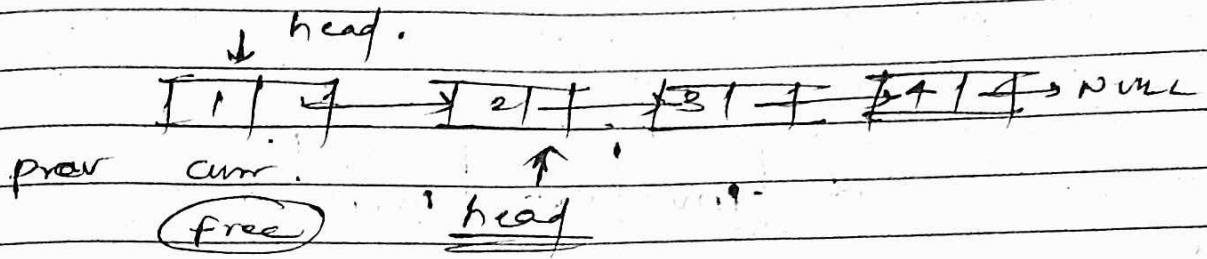
② Last Node



prev->next = curr->next;

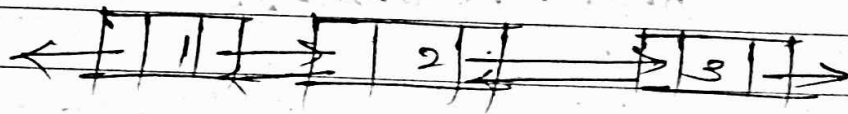
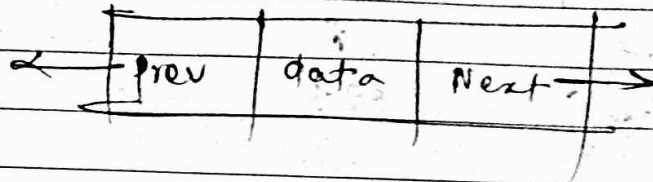
delete curr;

③ First Node →



head = head → next

* Doubly Linked List:



* Implementation:-

```
class Node
```

```
{
```

```
    public {
```

```
        int data;
```

```
        Node* prev;
```

```
        Node* next;
```

```
    Node(int d)
```

```
    {
```

```
        this->data = d;
```

```
        this->prev = NULL;
```

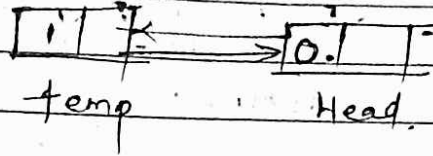
```
        this->next = NULL;
```

```
    }
```

```
};
```



* Insert At head :-



① Create temp Node;

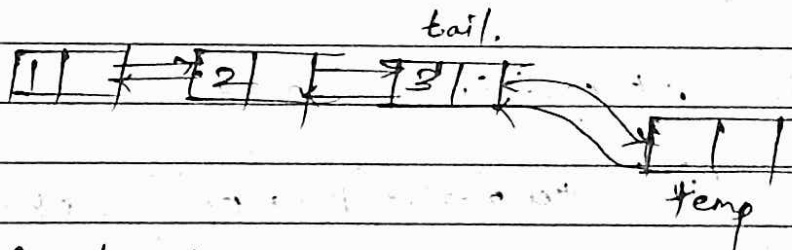
Node * temp = new Node(d);

② temp → next = head;

③ head → prev = temp;

④ head = temp;

* Insert At Tail :-



① Create temp Node;

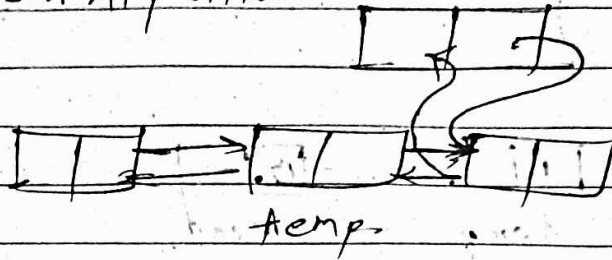
② tail → next = temp;

③ temp → prev = tail;

④ tail = temp;

* Insert At position

Node to Insert



① create node

② $\text{Node to Insert} \rightarrow \text{next} = \text{temp} \rightarrow \text{next};$

③ $\text{temp} \rightarrow \text{next} \rightarrow \text{prev} = \text{Node to Insert}$

④ $\text{temp} \rightarrow \text{next} = \text{Node to Insert}$

⑤ $\text{Node to Insert} \rightarrow \text{prev} = \text{temp}$

* Deletion

At position = head

① $\text{temp} \rightarrow \text{next} \rightarrow \text{prev} = \text{NULL};$

② $\text{head} = \text{temp} \rightarrow \text{next};$

③ $\text{temp} \rightarrow \text{next} = \text{NULL};$

④ Memory free.