

Some Theory

Types of data used for I/O:

- Text - '12345' as a sequence of unicode chars
- Binary - 12345 as a sequence of bytes of its binary equivalent

Hence there are 2 file types to deal with

- Text files - All program files are text files
- Binary Files - Images,music,video,exe files

How File I/O is done in most programming languages

- Open a file
- Read/Write data
- Close the file

Writing to a file

```
# case 1 - if the file is not present
f = open('sample.txt','w')
f.write('Hello world')
f.close()
# since file is closed hence this will not work
f.write('hello')
```

```
-----
-----
ValueError                                Traceback (most recent call
last)
```

```
<ipython-input-109-c02a4a856526> in <module>
      3 f.write('Hello world')
      4 f.close()
----> 5 f.write('hello')
```

```
ValueError: I/O operation on closed file.
```

```
# write multiline strings
f = open('sample1.txt','w')
f.write('hello world')
f.write('\nhow are you?')
f.close()
```

```
# case 2 - if the file is already present
f = open('sample.txt','w')
f.write('salman khan')
f.close()
```

```
# how exactly open() works?
```

```

# Problem with w mode
# introducing append mode
f = open('/content/sample1.txt','a')
f.write('\nI am fine')
f.close()

# write lines
L = ['hello\n','hi\n','how are you\n','I am fine']

f = open('/content/temp/sample.txt','w')
f.writelines(L)
f.close()

# reading from files
# -> using read()
f = open('/content/sample.txt','r')
s = f.read()
print(s)
f.close()

hello
hi
how are you
I am fine

# reading upto n chars
f = open('/content/sample.txt','r')
s = f.read(10)
print(s)
f.close()

hello
hi
h

# readline() -> to read line by line
f = open('/content/sample.txt','r')
print(f.readline(),end='')
print(f.readline(),end='')
f.close()

hello
hi

# reading entire using readline
f = open('/content/sample.txt','r')

while True:
    data = f.readline()

```

```

    if data == '':
        break
    else:
        print(data,end='')

f.close()

hello
hi
how are you
I am fine

```

Using Context Manager (With)

- It's a good idea to close a file after usage as it will free up the resources
- If we don't close it, garbage collector would close it
- with keyword closes the file as soon as the usage is over

```

# with
with open('/content/sample1.txt','w') as f:
    f.write('selmon bhai')

f.write('hello')

```

```

-----
-----
ValueError                                Traceback (most recent call
last)
<ipython-input-4-00cba062fa3d> in <module>
----> 1 f.write('hello')

```

ValueError: I/O operation on closed file.

```

# try f.read() now
with open('/content/sample.txt','r') as f:
    print(f.readline())

```

hello

```

# moving within a file -> 10 char then 10 char
with open('sample.txt','r') as f:
    print(f.read(10))
    print(f.read(10))
    print(f.read(10))
    print(f.read(10))

```

hello
hi
h
ow are you

I am fine

```
# benefit? -> to load a big file in memory
```

```
big_L = ['hello world ' for i in range(1000)]
```

```
with open('big.txt','w') as f:
    f.writelines(big_L)
```

```
with open('big.txt','r') as f:
```

```
chunk_size = 10
```

```
while len(f.read(chunk_size)) > 0:
    print(f.read(chunk_size), end='***')
    f.read(chunk_size)
```

[illegible]

[illegible]

```
# seek and tell function
with open('sample.txt', 'r') as f:
```

```

f.seek(15)
print(f.read(10))
print(f.tell())

print(f.read(10))
print(f.tell())

e you
I am
25
  fine
30

# seek during write
with open('sample.txt','w') as f:
    f.write('Hello')
    f.seek(0)
    f.write('Xa')

```

Problems with working in text mode

- can't work with binary files like images
- not good for other data types like int/float/list/tuples

```

# working with binary file
with open('screenshot1.png','r') as f:
    f.read()

```

```

-----
-----
UnicodeDecodeError                                Traceback (most recent call
last)

```

```

<ipython-input-23-b662b4ad1a91> in <module>
      1 # working with binary file
      2 with open('screenshot1.png','r') as f:
----> 3     f.read()

```

```

/usr/lib/python3.7/codecs.py in decode(self, input, final)
    320         # decode input (taking the buffer into account)
    321         data = self.buffer + input
--> 322         (result, consumed) = self._buffer_decode(data,
self.errors, final)
    323         # keep undecoded input until the next call
    324         self.buffer = data[consumed:]

```

```

UnicodeDecodeError: 'utf-8' codec can't decode byte 0x89 in position
0: invalid start byte

```

```

# working with binary file
with open('screenshot1.png','rb') as f:

```

```
with open('screenshot_copy.png','wb') as wf:
    wf.write(f.read())
```

```
# working with a big binary file
```

```
# working with other data types
```

```
with open('sample.txt','w') as f:
    f.write(5)
```

```
-----
-----
TypeError                                Traceback (most recent call
last)
```

```
<ipython-input-26-a8e7a73b1431> in <module>
```

```
1 # working with other data types
```

```
2 with open('sample.txt','w') as f:
```

```
----> 3     f.write(5)
```

```
TypeError: write() argument must be str, not int
```

```
with open('sample.txt','w') as f:
    f.write('5')
```

```
with open('sample.txt','r') as f:
    print(int(f.read()) + 5)
```

```
10
```

```
# more complex data
```

```
d = {
    'name':'nitish',
    'age':33,
    'gender':'male'
}
```

```
with open('sample.txt','w') as f:
    f.write(str(d))
```

```
with open('sample.txt','r') as f:
    print(dict(f.read()))
```

```
-----
-----
ValueError                                Traceback (most recent call
last)
```

```
<ipython-input-34-949b64f1fbe0> in <module>
```

```
1 with open('sample.txt','r') as f:
```

```
----> 2     print(dict(f.read()))
```

ValueError: dictionary update sequence element #0 has length 1; 2 is required

Serialization and Deserialization

- **Serialization** - process of converting python data types to JSON format
- **Deserialization** - process of converting JSON to python data types

What is JSON?

```
1 {
2   "d": {
3     "results": [
4       {
5         "__metadata": {
6           "type": "EmployeeDetails.Employee"
7         },
8         "UserID": "E12012",
9         "RoleCode": "35"
10      }
11    ]
12  }
13 }
```

```
# serialization using json module
# list
import json

L = [1,2,3,4]

with open('demo.json','w') as f:
    json.dump(L,f)

# dict
d = {
    'name': 'nitish',
    'age': 33,
    'gender': 'male'
}

with open('demo.json','w') as f:
    json.dump(d,f,indent=4)

# deserialization
import json
```



```

with open('demo.json','r') as f:
    d = json.load(f)
    print(d)
    print(type(d))

{'name': 'nitish', 'age': 33, 'gender': 'male'}
<class 'dict'>

# serialize and deserialize tuple
import json

t = (1,2,3,4,5)

with open('demo.json','w') as f:
    json.dump(t,f)

# serialize and deserialize a nested dict

d = {
    'student':'nitish',
    'marks':[23,14,34,45,56]
}

with open('demo.json','w') as f:
    json.dump(d,f)

```

Serializing and Deserializing custom objects

```

class Person:

    def __init__(self, fname, lname, age, gender):
        self.fname = fname
        self.lname = lname
        self.age = age
        self.gender = gender

# format to printed in
# -> Nitish Singh age -> 33 gender -> male

person = Person('Nitish','Singh',33,'male')

# As a string
import json

def show_object(person):
    if isinstance(person, Person):
        return "{} {} age -> {} gender -> {}".format(person.fname, person.lname, person.age, person.gender)

with open('demo.json','w') as f:
    json.dump(person, f, default=show_object)

```

```

# As a dict
import json

def show_object(person):
    if isinstance(person, Person):
        return {'name': person.fname + ' ' +
person.lname, 'age': person.age, 'gender': person.gender}

with open('demo.json', 'w') as f:
    json.dump(person, f, default=show_object, indent=4)

# indent attribute
# As a dict

# deserializing
import json

with open('demo.json', 'r') as f:
    d = json.load(f)
    print(d)
    print(type(d))

{'name': 'Nitish Singh', 'age': 33, 'gender': 'male'}
<class 'dict'>

```

Pickling

Pickling is the process whereby a Python object hierarchy is converted into a byte stream, and **unpickling** is the inverse operation, whereby a byte stream (from a binary file or bytes-like object) is converted back into an object hierarchy.

```

class Person:

    def __init__(self, name, age):
        self.name = name
        self.age = age

    def display_info(self):
        print('Hi my name is', self.name, 'and I am ', self.age, 'years old')

p = Person('nitish', 33)

# pickle dump
import pickle
with open('person.pkl', 'wb') as f:
    pickle.dump(p, f)

# pickle load
import pickle
with open('person.pkl', 'rb') as f:
    p = pickle.load(f)

```

```
p.display_info()
```

```
Hi my name is nitish and I am 33 years old
```

Pickle Vs Json

- Pickle lets the user to store data in binary format. JSON lets the user store data in a human-readable text format.