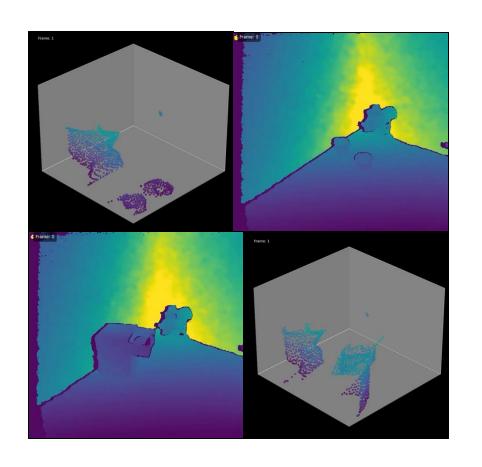
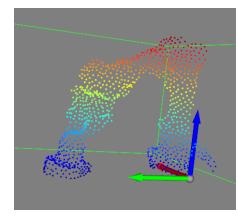
Robotic arm movement via 3D Diffusion policy

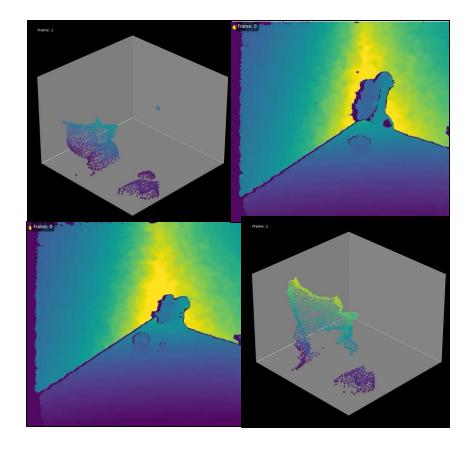
Chuyao Fu, Yufeng Wen, Yitao Zeng





Diffusion Policy





Contents

Introduction of 3D Diffusion Policy

Data collection

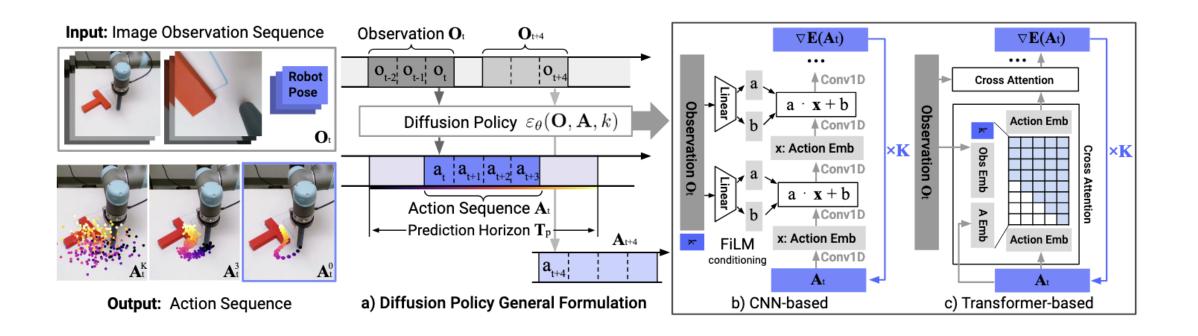
Camera Calibration

Data preprocessing

Training

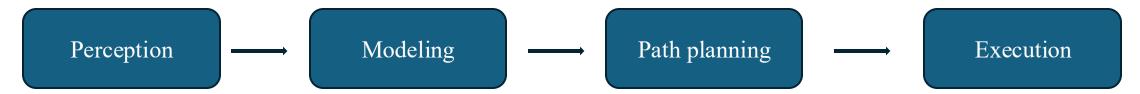
Deployment

Introduction of 3D Diffusion Policy

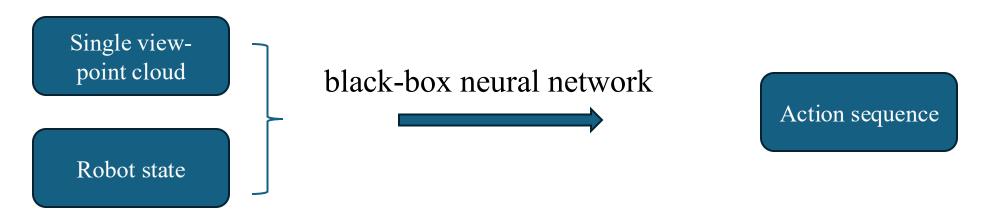


Diffusion policy VS Conventional ways

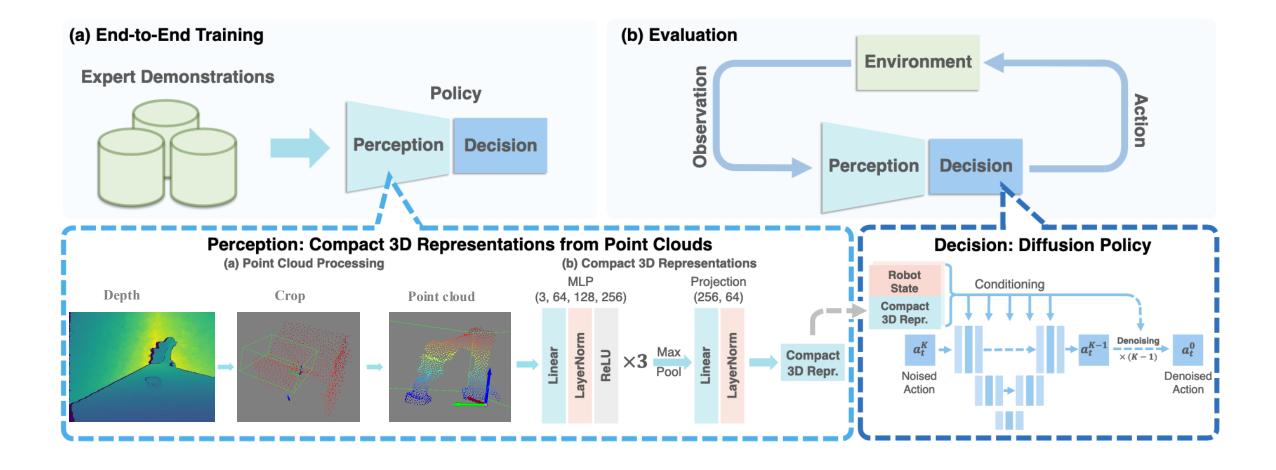
Conventional ways: requires explicit environment modeling and path planning, which are complex and error-prone.

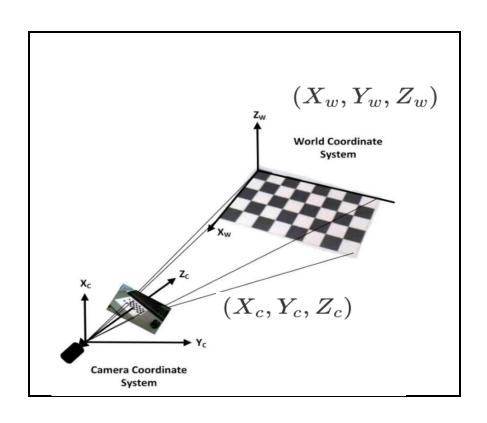


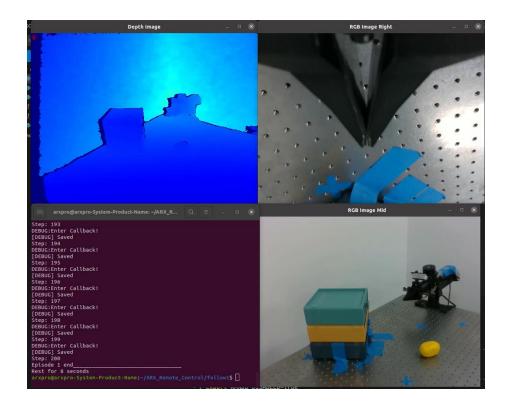
Diffusion Policy: an end-to-end approach, directly generates action distribution



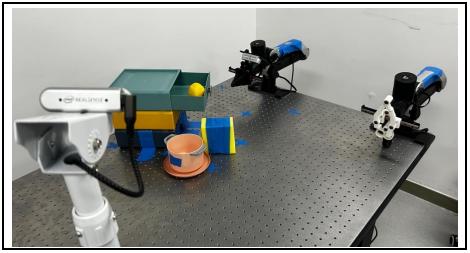
Introduction of DP3



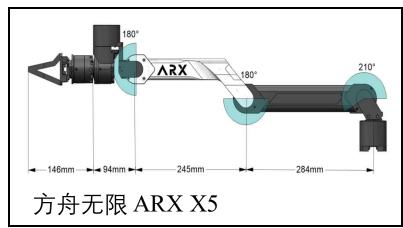


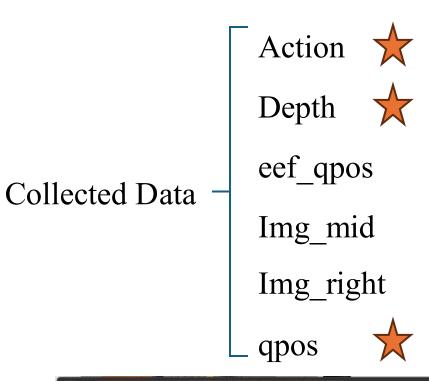


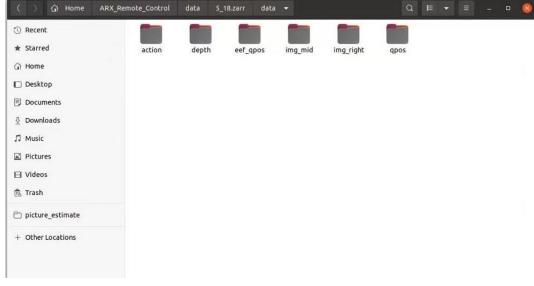
Equipment:











Nodes for realsense cameras to publish image messages

Start-up procedure for remote operation of robotic arms

Sensor Data Synchronization and Zarr File Storage

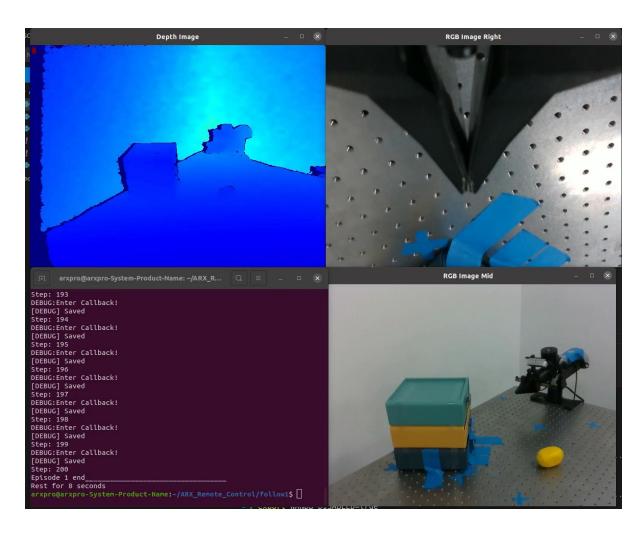


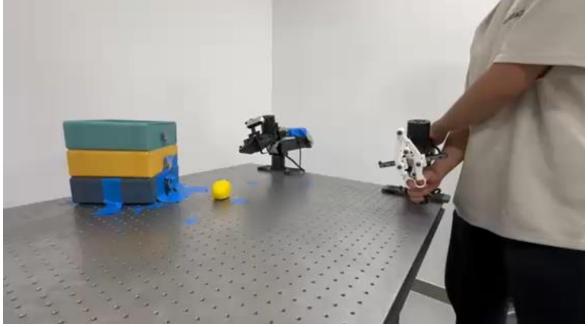


Based on Message Filter (Synchronization Frequency: about 10Hz)

Store collected data as array in the callback function

Transform to zarr files when all episodes are completed





Property: Chuncked base



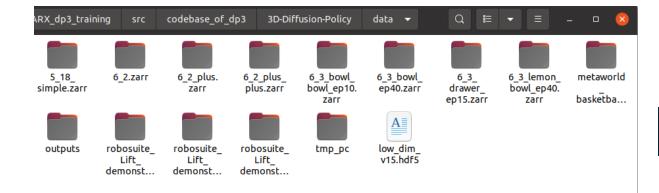
Zarr storage

Advantage:

* Time efficient: Reads/writes only needed chunks (no full-file loading).

read in depth(zarr path: str) -> np.ndarray:

* Usage efficient: could just read a certain amount of frames, convenient for testing





```
"""

从 Zarr 文件读取深度数据(固定从 "depth" 数据集读取)
"""

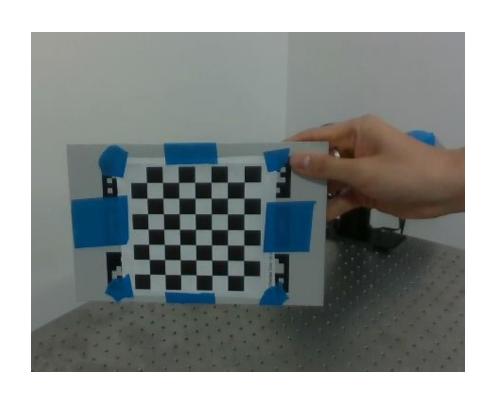
try:
    zarr_group = zarr.open(zarr_path, mode='r')

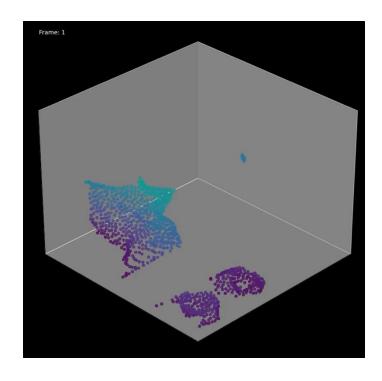
# 更安全的检查方式
    if not any(key == "depth" for key in zarr_group.keys()):
        raise KeyError("Zarr 文件中必须包含 'depth' 数据集")

depth_data = zarr_group["depth"]
    return np.array(depth_data)

except zarr.errors.PathNotFoundError:
    raise FileNotFoundError(f"Zarr 路径不存在: {zarr_path}")
#storage path
zarr_path = "/home/arxpro/ARX_Remote_Control/data/5_18_simple.zarr/data"
output_zarr_path = "data/5_18_simple.zarr/data/pcd"
#reading from zarr
depth_from_robot = read_in_depth(zarr_path)
```

Data preprocessing





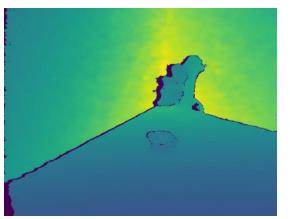
Preprocessing



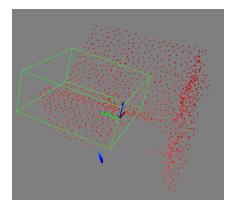
*Depth image is not suitable for training

*Image still contain the walls and desktop, too much irrelevant information

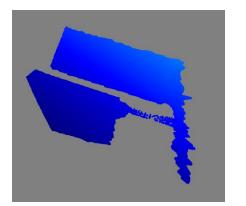
*The amount of points are too large, making train and deployment too slow



still depth

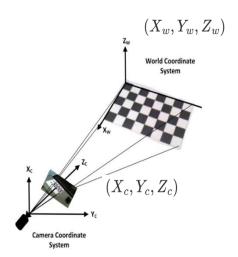


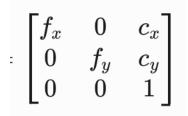
irrelevant information



Over 200,000 points!

Camera Calibrition—Intrinsic Parameter





Method: Zhang's calibration method

Planar calibration plates and 2D projection models

Procedure:

1. Checkerboard Preparation:

Use an 8×8 grid with 15mm squares.

2. Multi-Angle Image Capture:

15–20 images of the checkerboard from varying distances/angles.

3. Feature Detection:

Detect checkerboard corners in 2D

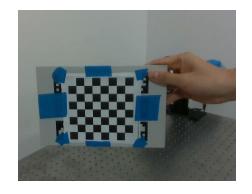
- 4.3D-2D Mapping: (the XY plane Z=0) compute precise 3D coordinates for all corners.
- **5.Parameter Estimation:**

Solve for:

- 1. Intrinsic matrix (camera parameters).
- 2. **Distortion coefficients** 畸变 (radial/tangential).



IR_image



RGB_image

Camera Calibrition—Extrinsic Parameter

purpose:

Obtain the pose relationship from camera to robotic arm base(R and t)

steps:

1: T_c_to_w

Use the PNP method is used to obtain the rotation and translation matrix from camera coordinate system to the calibration plate coordinate system, origin is the upper left corner.(the green)

Measure the actual rotation and translation process from the origin of the calibration plate to the origin of the robotic arm base in the coordinate system: - 118mm along the x-axis, 108mm along the y-axis, -90° clockwise rotation about the x-axis. T_w_to_b=T1*T2*T3

3.Calculate T_c_to_b

T_c_to_w* T_w_to_b=T_c_to_b



Camera Calibrition—Parameter Validation

Intrinsic Parameter:

Compare the reprojection error with the manufacturer-provided, the calibration and the theoretical value

$$f_x = rac{f B f eta f B f B}{2 imes an(f x = FOV/2)}$$

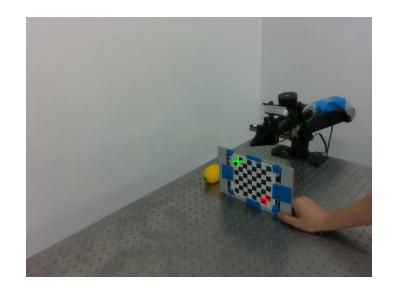
$$f_y = rac{ 图像高度}{2 imes an(垂直 FOV/2)}$$

内参1胜率: 2/21 (9.52%) (原厂家) 内参2胜率: 17/21 (80.95%) (标定) 内参3胜率: 2/21 (9.52%) (理论) 综合结果: 内参2 (标定) 最佳

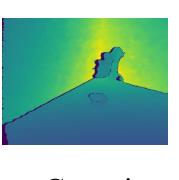
Intrinsic Parameter: :

$$egin{bmatrix} X_c \ Y_c \ Z_c \ 1 \end{bmatrix} = egin{bmatrix} R & t \ 0 & 1 \end{bmatrix} egin{bmatrix} X_w \ Y_w \ Z_w \ 1 \end{bmatrix}$$

Compare the difference between the calculated and actual coordinates at the point in the upper left corner of the calibrated plate



Transforming depth into point cloud:



Using od3 to transform

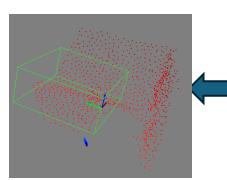
```
od_cammat = cammat2o3d(self.cam_mat, self.img_width, self.img_height)
od_depth = o3d.geometry.Image(depth_data)
o3d_cloud = o3d.geometry.PointCloud.create_from_depth_image(od_depth, od_cammat)
# 计算相机到世界的变换矩阵
c2w = self.extrinsic_matrix
transformed_cloud = o3d_cloud.transform(c2w)
```

$$egin{bmatrix} X_c \ Y_c \ Z_c \ 1 \end{bmatrix} = egin{bmatrix} R & t \ 0 & 1 \end{bmatrix} egin{bmatrix} X_u \ Y_w \ Z_w \ 1 \end{bmatrix}$$

Cropping

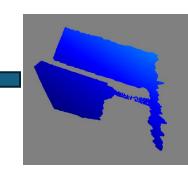




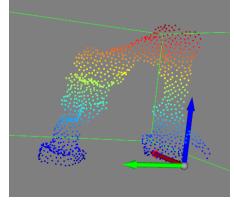


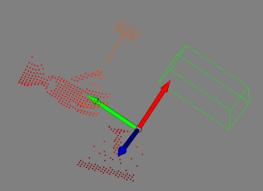
Farthest point sampling \blacksquare

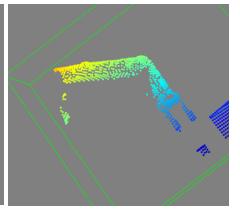




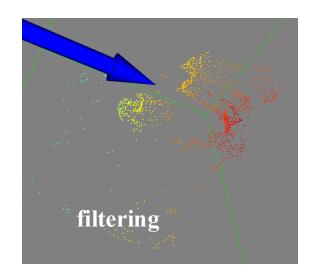




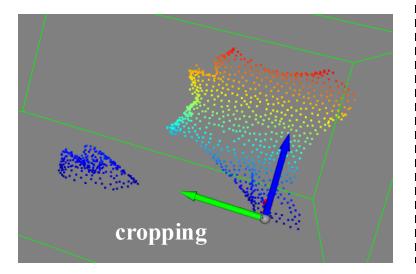


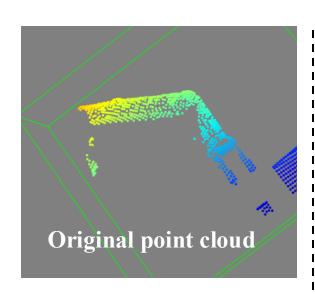


Some other attempts:

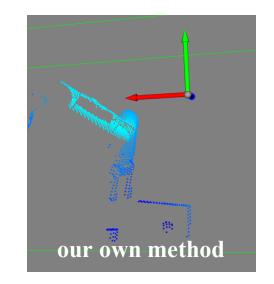


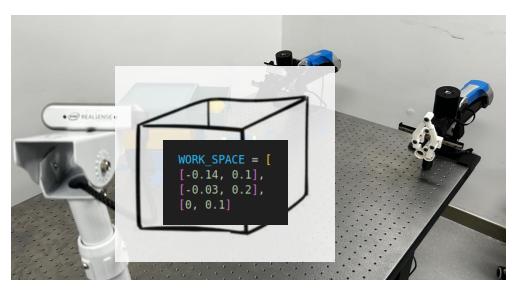
Filter VS Cropping



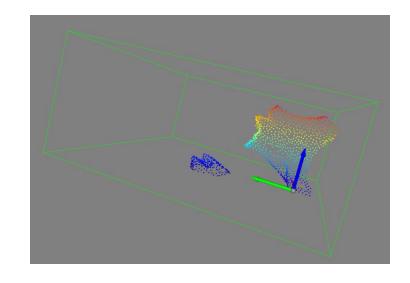


Standard sim dataset

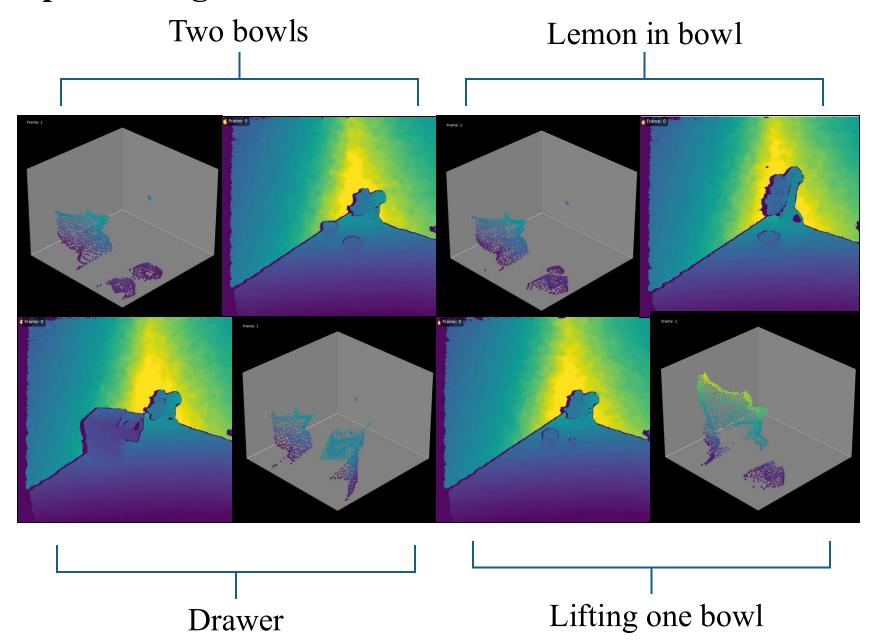




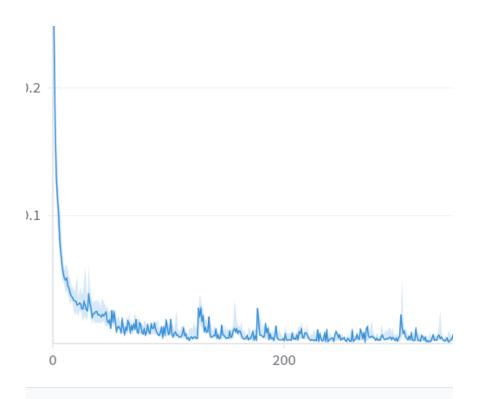
Using a box to find workspace



Results of preprocessing



Training



```
dp3.yaml M ! bowl.yaml U X $ train policy.sh
     name: bowl
      shape meta: &shape meta
           shape: [1024, 3]
           type: point cloud
            type: low dim
       zarr_path: data/6_2.zarr
       pad_before: ${eval:'${n_obs_steps}-1'}
pad_after: ${eval:'${n_action_steps}-1'}
        seed: 42
        val ratio: 0.02
        max train episodes: 90
```

Training

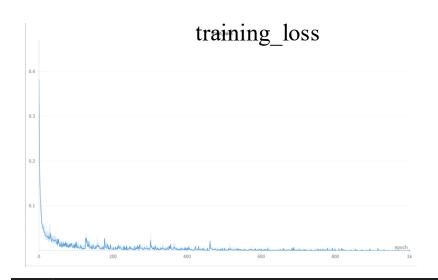
```
obs:

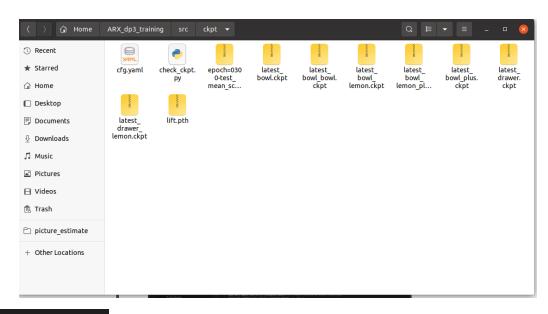
point_cloud:
shape: [1024, 3]
type: point_cloud
agent_pos:
shape: [7]
type: low_dim
action:
shape: [7]
```

```
- task: metaworld reach-wall
task name: ${task.name}
shape meta: ${task.shape meta}
exp name: "debug"
horizon: 16
n obs steps: 2
n action steps: 8
n latency steps: 0
dataset obs steps: ${n obs steps}
keypoint visible rate: 1.0
obs as global cond: True
  target : diffusion policy 3d.policy.dp3.DP3
  use point crop: true
  diffusion step embed dim: 128
  kernel size: 5
  n groups: 8
  down dims:
  - 1024
  - 2048
 crop shape:
  encoder output dim: 64
  n obs steps: ${n obs steps}
    target : diffusers.schedulers.scheduling ddim.DDIMScheduler
    num train timesteps: 100
    beta start: 0.0001
    beta end: 0.02
    clip sample: True
    prediction type: sample
  num inference steps: 10
  obs as global cond: ${obs as global cond}
  shape meta: ${shape meta}
```

```
horizon: 16
n obs steps: 2
n action steps: 8
n latency steps: 0
dataset obs steps: ${n obs steps}
keypoint visible rate: 1.0
obs as global cond: True
policy:
  target: diffusion_policy_3d.policy.dp3.DP3
  use point crop: true
  diffusion step embed dim: 128
  kernel size: 5
  n groups: 8
  down dims:
  - 512
  - 1024
  - 2048
```

Training





```
def _len__(self) -> int:
    return len(self.sampler)

def _sample_to_data(self, sample):
    agent_pos = sample['agent_pos'][:,].astype(np.float32) # (T, D_state=7), ee_pos=3, ee_rotvec=3, gripper_gap=1
point_cloud = sample['point_cloud'][:,].astype(np.float32) # (T, 1024, 3)

data = {
    'obs': {
        'point_cloud': point_cloud, # T, 1024, 3
        'agent_pos': agent_pos, # T, D_pos
    },
    'action': sample['action'].astype(np.float32) # T, D_action=7
}
return data

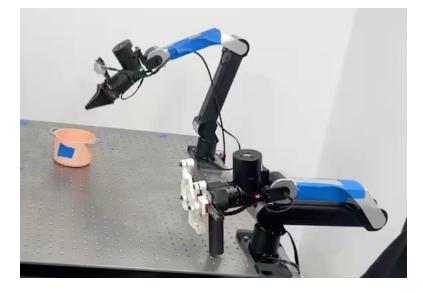
def __getitem__(self, idx: int) -> Dict[str, torch.Tensor]:
    sample = self.sample_sequence(idx)
    data = self.sample_to_data(sample)
    torch_data = dict_apply(data, torch.from_numpy)
    return torch_data
```

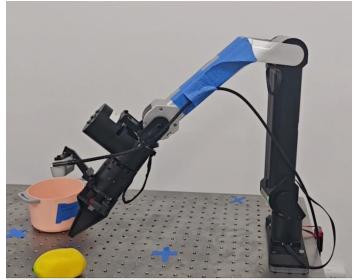
Parameter
Initialization

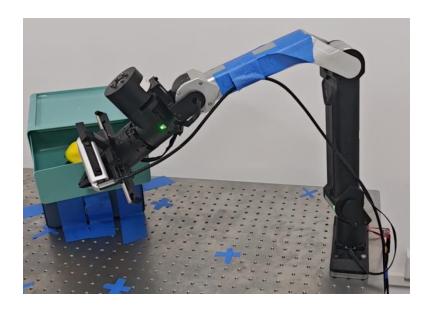
Loading
Policy
Obtaining
Observations

Policy
Inference

Action
Execution







Parameter Initialization

Control Frequency: 10 Hz (Desired time to perform a step)

Horizon: 16 (Determined in policy training)

Steps Per Inference: 8 to 12 (Number of actions to be executed)

Video capture fps: 30 (Camera Data Transfer Frequency)

Loading Policy

```
(dp3) arxpro@arxpro-System-Product-Name:~/ARX_dp3_training/src/scripts$ python e
val_real_ros.py
[DP3Encoder] point cloud shape: [1024, 3]
[DP3Encoder] state shape: [7]
[DP3Encoder] imagination point shape: None
[PointNetEncoderXYZ] use_layernorm: True
[PointNetEncoderXYZ] use_final_norm: layernorm
[DP3Encoder] output dim: 128
[DiffusionUnetHybridPointcloudPolicy] use_pc_color: False
[DiffusionUnetHybridPointcloudPolicy] pointnet_type: pointnet

Class name: DP3
  Number of parameters: 255.1489M
  _dummy_variable: 0.0000M (0.00%)
  obs_encoder: 0.0637M (0.02%)
  model: 255.0852M (99.98%)
  mask_generator: 0.0000M (0.00%)
```

```
# load checkpoint and policy
ckpt path = input path
device = torch.device("cuda:0")
payload = torch.load(open(ckpt path, "rb"), map location="cuda:0", pickle module=dill)
cfg = payload["cfg"]
model: DP3 = hydra.utils.instantiate(cfg.policy)
ema model: DP3 = None
if cfg.training.use ema:
        ema model = copy.deepcopy(model)
    except: # minkowski engine could not be copied. recreate it
        ema model = hydra.utils.instantiate(cfg.policy)
model.to(device)
if ema model is not None:
    ema model.to(device)
if cfg.training.use ema:
    ema = hydra.utils.instantiate(cfg.ema,model=ema model)
```

Obtaining Observations

Obs_ring_buffer: After entering the callback function of the approximatetimesynchronizer, observation data is deposited into the buffer.

Convert depth images to point clouds in real time

```
arxpro@arxpro-System-Product-Name: ~/ARX_dp3_training/s...
Generate PC: 15.9ms
Started!
enter while2
t cycle end:173909.71723556
Кisб
Count is 9
obs_timestamps1:[0. 0.]
Got Observation!
Observation: 0.2ms
Generate PC: 16.7ms
Generate PC: 24.5ms
Generate PC: 19.3ms
Inference: 279.0ms
obs_timestamps:[0. 0.]
timestamps:[0. 0.1 0.2 0.3 0.4 0.5 0.6 0.7]
Execute Action!
Action:[[-0.04325804 0.11536891 0.09794503 -0.07716742 -0.05161217 0.0250869
  -0.04166883]
 [-0.04625054 0.09838625 0.07194603 -0.07778218 -0.06624506 0.04819524
  -0.0277885 ]
 [-0.04877763 0.12521763 0.10033099 -0.0825344 -0.07098921 0.06264765
  -0.01435836]
 [-0.05409541 0.17950112 0.1362288 -0.09163591 -0.07338552 0.07480673
  -0.03649284]
```

Policy Inference

Action Execution

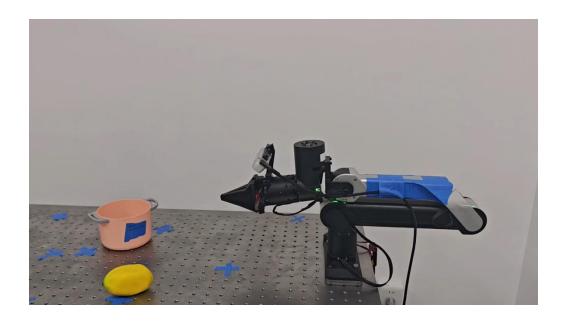
```
print("Execute Action!")
print(f"Action:{action}")
for item in action:
    t3 = time.perf_counter()
    right_control.joint_pos = item
    control_robot2.publish(right_control)
    rate.sleep()
    print(f"Execute: {(time.perf_counter()-t3)*1000:.1f}ms")

precise_wait(t_cycle_end - frame_latency)
iter_idx += steps_per_inference
```

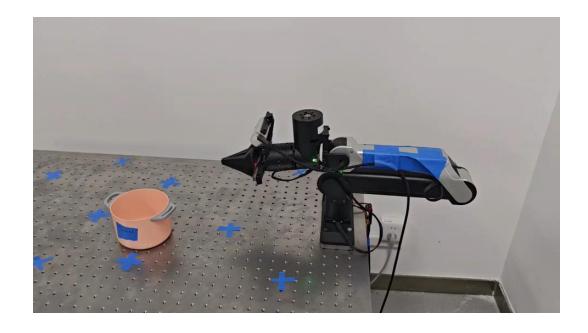
For the policy

Inference: 279.0ms

Put the Lemon in the Bowl

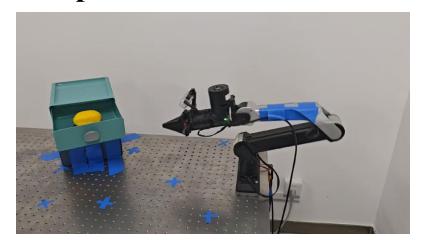


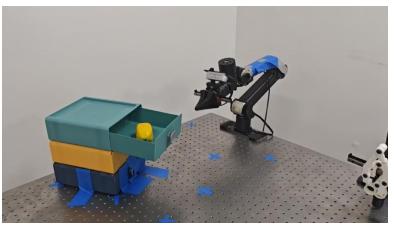
Lift the Bowl

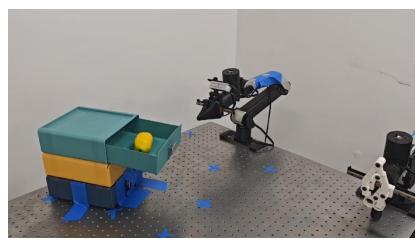


Push the Drawer

Steps Per Inference 8, 10, 12







The movement process is gradually stabilized

Explanation for the shakiness

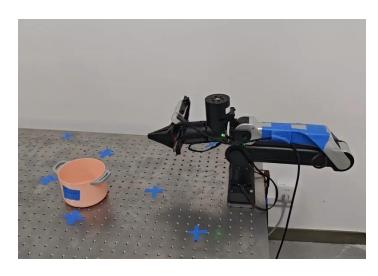
Absolute control (via position)



- 1. Precise
- 2. No accumulative error



Hight demand for the control algorithm





Conclusion

1. Data-driven Generalizable Manipulation

The performance of DP3-based methods depends very strongly on the quality of the training data.

The advantage lies in the generality of the framework: if you want the robotic arm to perform a new

task, you only need to record the corresponding data and train it.

- 2. Engineering Efforts to Deploy DP3 to Reality
- 3. Questions that deserve further inquiry:
- a. How to improve the generalization of learning algorithms? That is, how to make the policy as generalizable as possible with as few sample points as possible.
- b. Why increasing the number of motion execution steps improves robot stability?
- c. It is difficult to avoid jitter in training data, how to eliminate this jitter from the level of algorithms