Prerak Jaimin Shah

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EDUCATION

Master of Science in Computer Science

August 2021 – May 2023*

Arizona State University, Tempe, USA

GPA: 3.94/4.0

Relevant Coursework: Statistical Machine Learning, Foundation of Algorithms, Data Processing at Scale, Artificial Intelligence, Data Visualization

Bachelor of Technology in Computer Engineering Pandit Deendayal Energy University, Gandhinagar, India

August 2017 – June 2021

Pandit Deendayai Energy University, Gandhinagar, I

GPA: 9.86/10

SKILLS

- Programming Languages Python, SQL, JavaScript, HTML, CSS, C++, Java
- Technologies MySQL, PostgreSQL, AWS, NodeJS, TensorFlow, Keras, Git, Tableau, Google Colab, Android Studio

WORK EXPERIENCE

Graduate Service Assistant, School of Computing and Augmented Intelligence, Arizona State University

Jan 2022-Present

 Responsible for evaluating course CSE 230: Computer Organization and Assembly Language Programming under the guidance of Professor Edward Andert. Additionally, supporting students with quizzes, assignments, and exam-related queries.

Machine Learning Intern, Career Launcher (https://bit.ly/3MhNwQM)

June 2020-August 2020

- Analyzed the stock prices of various small, medium, and large-cap companies with the help of NumPy, SciPy, Pandas, Matplotlib, and Sklearn.
- Performed Technical Analysis using Data Visualization and Fundamental Analysis (like Beta Calculation) using Regression.
- Forecasted Trade Calls using Classification and used clustering for Diversification analysis.

Machine Learning Intern, Smart Bridge Education Services Pvt. Ltd. (https://bit.ly/3vxEj0Q)

May 2020-June 2020

- Built a model for predicting the life expectancy of a country based on features like Economic circumstances, Sex Differences, Mental and Physical Illnesses, Education, and other demographic factors.
- Deployed this model through the help of IBM cloud services (like Watson Studio, Node-Red, and Machine Learning Resources).

PROJECTS

Real-Time Face Recognition

March 2022-May 2022

- Developed a distributed application that utilizes PaaS services like AWS Lambda and IoT devices to perform real-time face recognition.
- Utilizing Raspberry Pi, videos are captured which are sent to AWS S3 which would trigger a video processing AWS lambda function.
- Using Docker, images were created for AWS lambda. The lambda extracts the face from the images, predicts the person and fetches
 information about them from DynamoDB, and sends back the results to the device.

Pacman With Bi-directional Search (https://bit.ly/3lzwHyd)

August 2021-December 2021

- Implemented a search algorithm given in the paper "Bidirectional Search That Is Guaranteed to Meet in the Middle" for the Pacman domain.
- Compared the performance of the search algorithm in Pacman environments of different tasks, sizes, and complexities.
- Carried out statistical analysis of the search algorithm using T-test and ANOVA test and compared it to that of DFS, BFS, UCS, A*, etc.

Stock Market Forecasting

August 2021-December 2021

- Built an ensemble model through the help of an LSTM and a GRU deep learning model which predicted stock prices based on input features like Close Price, Volume, News Sentiment of the stock, etc.
- Fetched time-series data of various stocks through the help of Alpha Vantage API and gave them as an input to the LSTM model.
- GRU model worked on predicting the sentiment of news headlines fetched from finwiz.com by using VADER API.

Multimodal Sarcasm Detection (https://bit.ly/3tqBagF)

January 2021-May 2021

- Developed a hybrid model that could detect sarcasm from text and audio. The Dataset consisted of clips from TV series like Friends, TBBT, etc.
- Detected sarcasm from text using a CNN model. The text instances were converted into their respective vectors through the help of pre-trained word embeddings, which acted as an input to the deep-learning model.
- Preprocessed the audio files and extracted Mel Frequency Cepstral Coefficients from them which were given as input to the LSTM model.
- An F-Score value of 0.70 was achieved for the hybrid model when the combination of audio and text latent vectors was given as an input.

Tank Wars (https://bit.ly/3Cd8ZWj)

January 2019-March 2019

- Created a physics-based two-player game of 2D tank battle by implementing real-life projectile equations in algorithms for the trajectory paths.
- Implemented the two-player mechanism by using concepts of client-server programming, socket programming, and Peterson's Algorithm.

INDEPENDENT COURSE WORK

Deep Learning Specialization (Coursera), Google Data Analytics Specialization

VOLUNTEER EXPERIENCE

Acted as a global volunteer for AIESEC in Harbin, Heilongjiang, China for the project "Green Power Now". It was aimed at achieving
Sustainable Development Goal 13 (Climate Action) of the United Nations. Here, we conducted offline and online campaigns to make people
aware of the impact they have, directly or indirectly, on their surrounding climate.

June 2018-July 2018

EXTRACURRICULAR ACTIVITIES

Participated in a Case Study Writing workshop to understand the principles of writing case studies organized by the incubation center at PDEU.

HONORS AND AWARDS

- Received a **Gold Medal** from **PDEU** for being the top performer in my batch during my B. Tech degree in Computer Engineering.
- Received New American University Scholarship and Engineering Graduate Fellowship from ASU based on my academic performance.