

Event-Driven Programming



- Event
 - An event is a change in state, or an update, like an item being placed in a shopping cart on an e-commerce website.
- Event Broker/Manager/Bus
 - Middleware that mediates the communication of event messages between producers and consumers using the various message exchange patterns

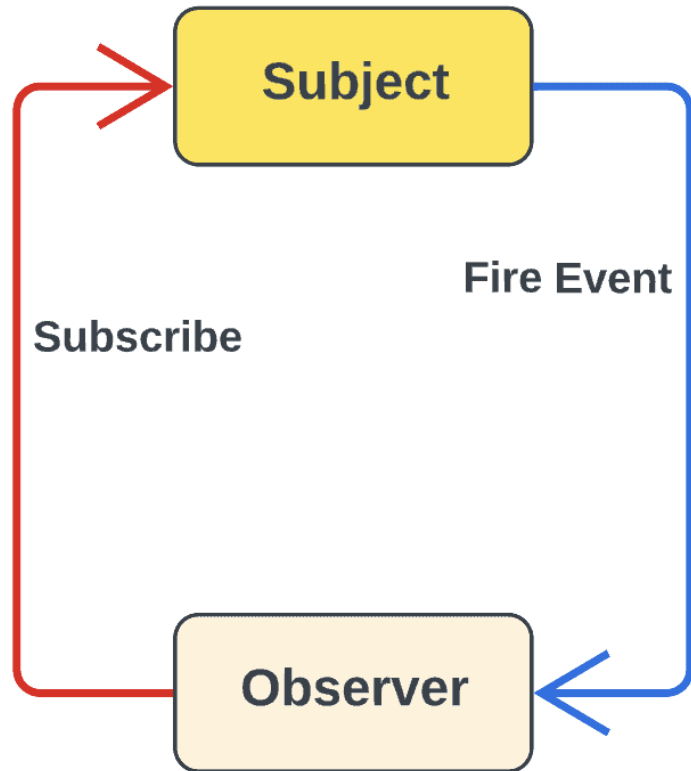
What is Event-Driven Architecture?

EVENT-DRIVEN ARCHITECTURE COMPONENTS

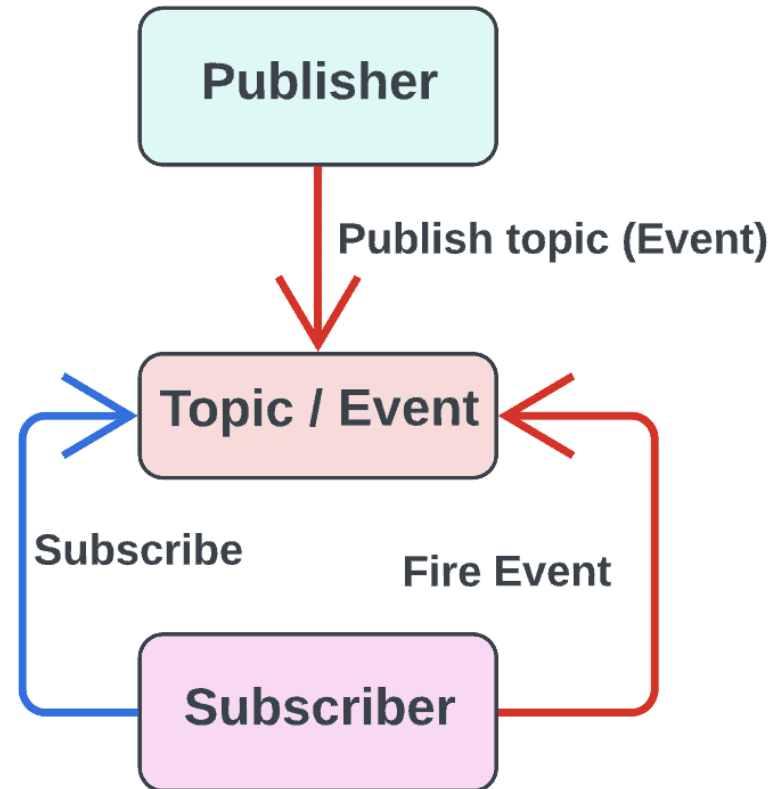


Pub/Sub and Observer Patterns

Observer Pattern



Publish-Subscribe Pattern



- Kafka
 - Apache Kafka is an open-source distributed event streaming platform used by thousands of companies for high-performance data pipelines, streaming analytics, data integration, and mission-critical applications.



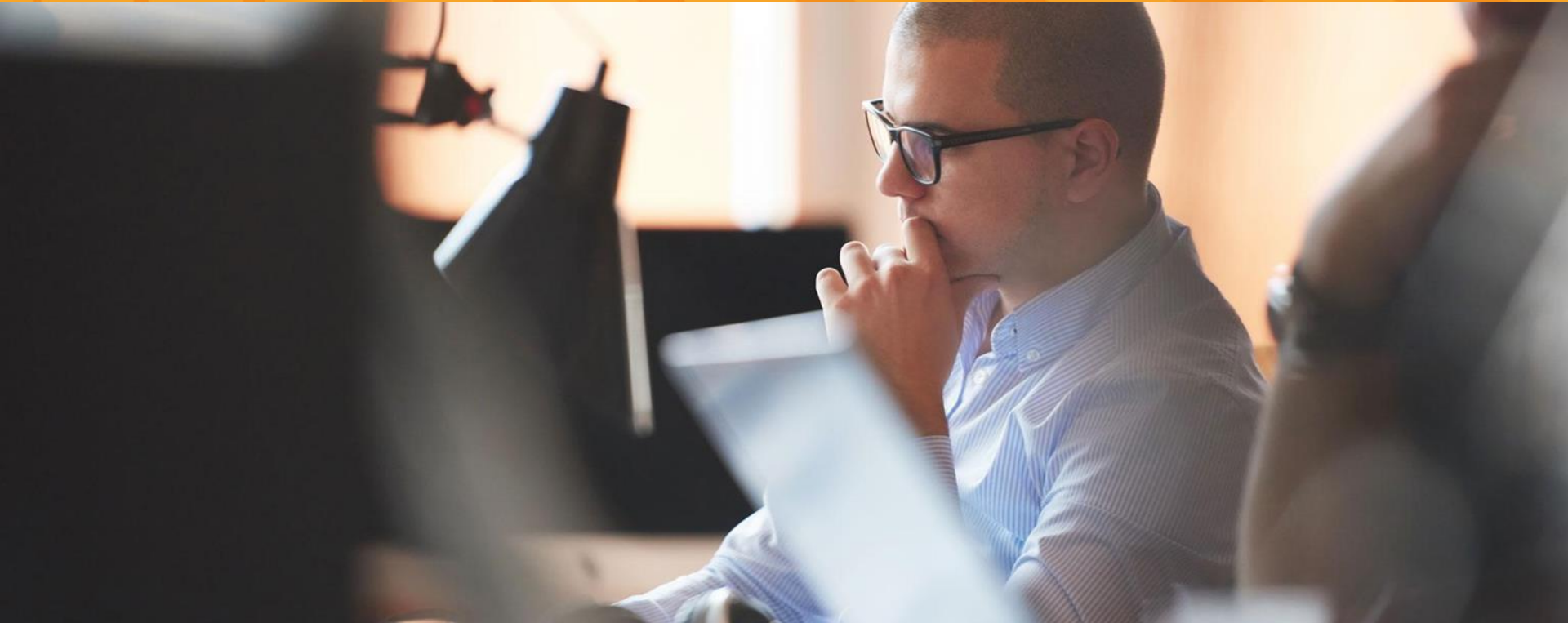
NETFLIX



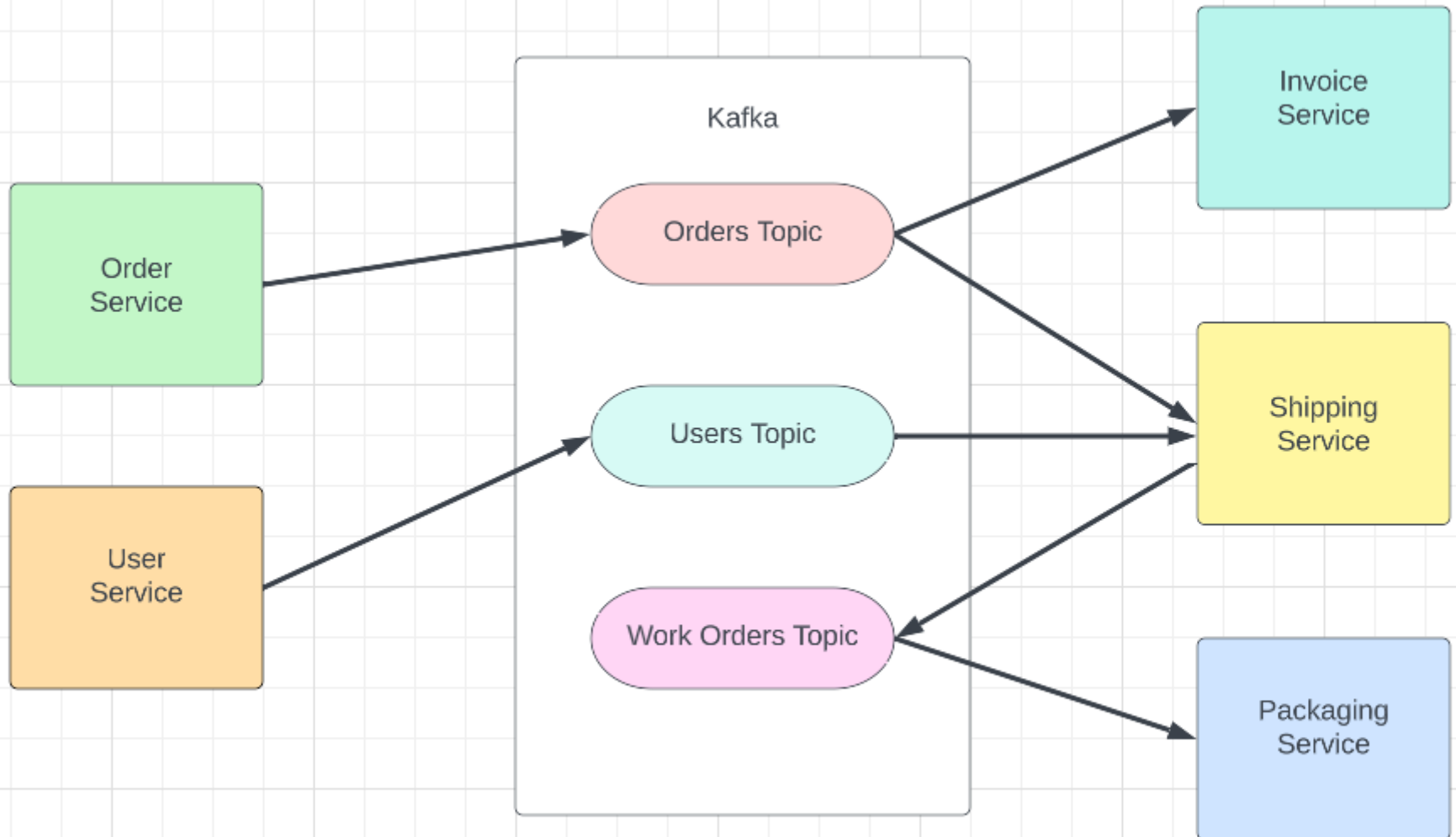
The New York Times



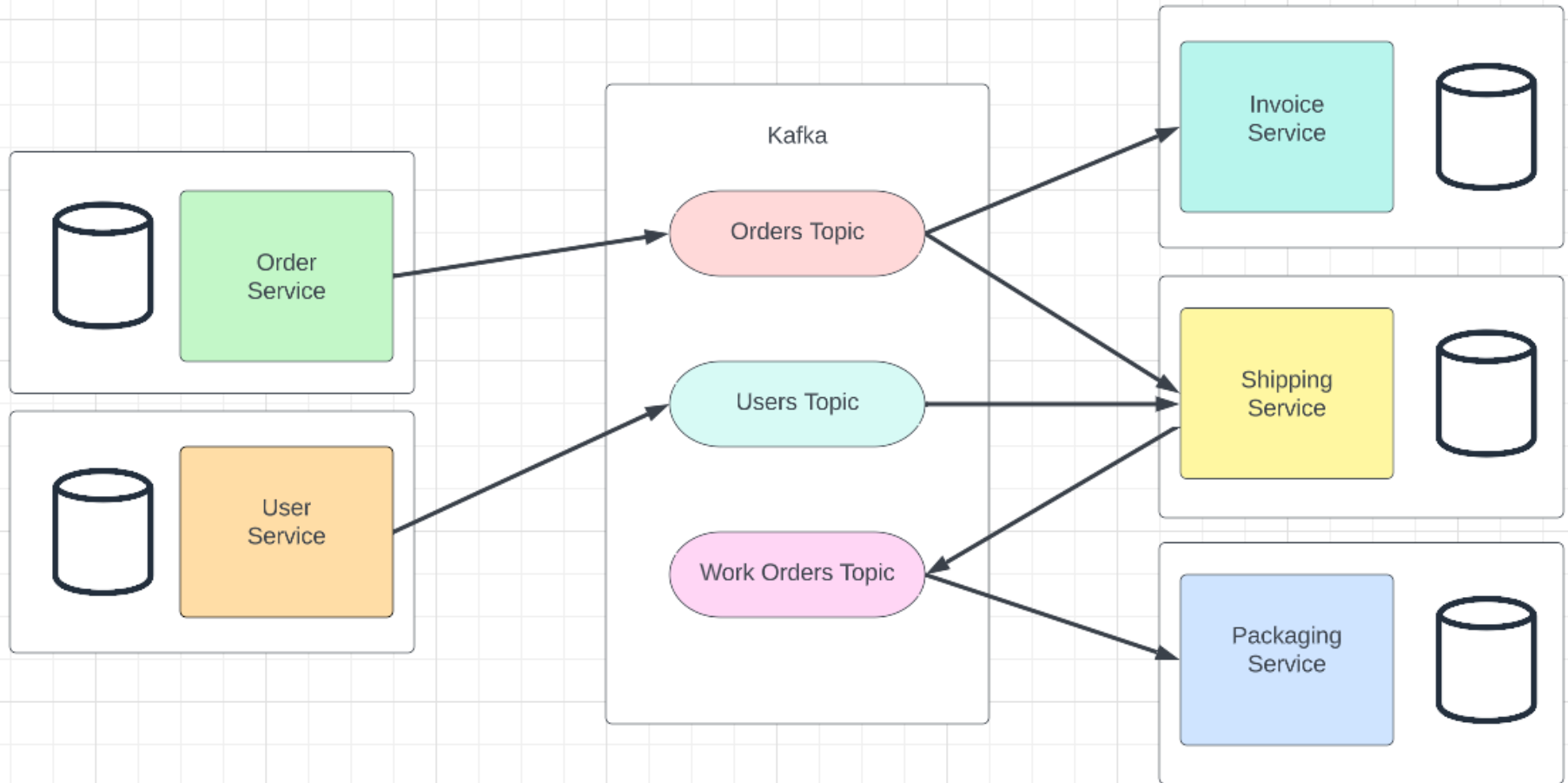
Basic Kafka Demo



More Advanced Architecture



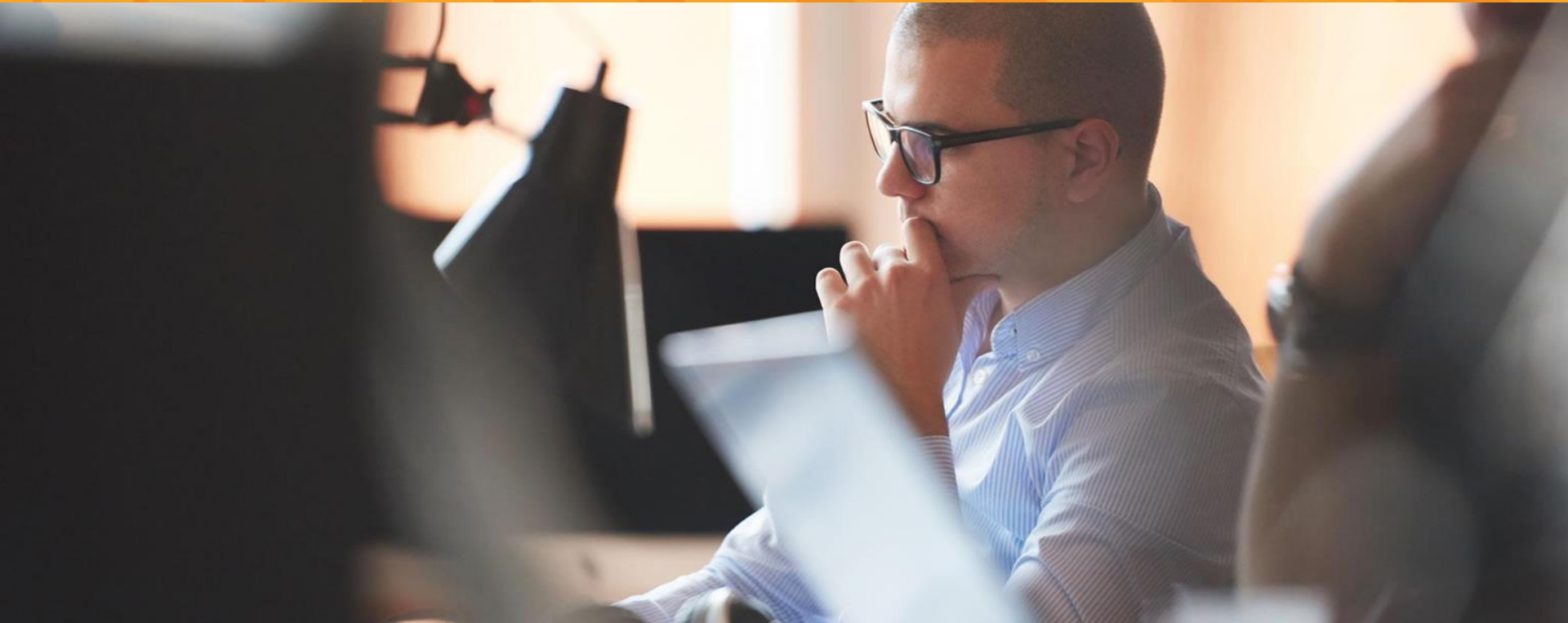
Microservices



- **Agility**
 - Everything happens as soon as possible and nothing is waiting on anything else.
- **Scalability**
 - You don't have to consider what's happening downstream, so you can add service instances to scale.
- **Loosely-Coupled**
 - To add another service, you can just have it subscribe to an event and have it generate new events of its own – there's no impact on existing services.



Ecommerce Demo



- Increased complexity
 - With too many events, producers and consumers associated with different business processes and workflows can be daunting to manage.
- Debugging and Troubleshooting Challenges
 - With the distributed and decoupled nature of event driven applications, it can be hard to trace an event from source to destination.
- Difficulties with Monitoring
 - Monitoring distributed, highly decoupled applications and systems can be trickier.