

Output

```
=== PACMAN GAME ===  
Collect dots (.) and avoid ghost (G)  
w=up, s=down, a=left, d=right, x=exit  
Press Enter to start...
```

=== PACMAN GAME ===

```
# # # # # # # # # # # # # # #
# C . . . . . . . . . . #
# . . . . # . . . # . . . . #
# . . . . # . . . # . . . . #
# . . . . # . . . # . . . . #
# . . . . . . . . . . . . #
# . . . . . . . . . . G #
# # # # # # # # # # # # # #
```

Score: 0

Enter move: 3