

AI Assisted Problem Solving Using Python(ass-3)

2505B04108

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Task Description-1:-

Basic Docstring Generation

- Write python function to return sum of even and odd numbers in the given list.
- Incorporate manual docstring in code with Google Style
- Use an AI-assisted tool (e.g., Copilot, Cursor AI) to generate a docstring describing the function.
- Compare the AI-generated docstring with your manually written one.

```
1 # Manual docstring version
2 def sum_even_odd(numbers):
3     """
4     Calculate the sum of even and odd numbers in a list.
5
6     This function takes a list of integers and returns a tuple containing
7     the sum of even numbers and the sum of odd numbers.
8
9     Args:
10        numbers (list of int): A list containing integer values.
11
12     Returns:
13        tuple: A tuple of two integers:
14            - sum_even (int): Sum of all even numbers in the list.
15            - sum_odd (int): Sum of all odd numbers in the list.
16
17     Example:
18         >>> sum_even_odd([1, 2, 3, 4, 5])
19         (6, 9)
20     """
21     sum_even = sum(num for num in numbers if num % 2 == 0)
22     sum_odd = sum(num for num in numbers if num % 2 != 0)
23     return sum_even, sum_odd
24
25
26     # Example usage
27     numbers = [10, 15, 20, 25, 30]
28     even_sum, odd_sum = sum_even_odd(numbers)
29     print(f"sum of even numbers: {even_sum}")
30     print(f"sum of odd numbers: {odd_sum}")
31
32
33     # Example AI-generated docstring for comparison (you can use Copilot to generate this)
34     """
35     Returns the sum of even and odd numbers from a list.
36
37     Given a list of integers, this function separates the numbers into
38     even and odd, computes their sums, and returns both sums as a tuple.
39
40     Args:
41        numbers (list): List of integers to process.
42
43     Returns:
44        tuple: (sum_of_even_numbers, sum_of_odd_numbers)
45     """
46 |
```

Practical Output:-

```
Sum of even numbers: 60
Sum of odd numbers: 40
```

Explanation:-

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Function Definition

```
def sum_even_odd(numbers):
```

This defines a function named `sum_even_odd` that takes one argument `numbers`. `numbers` is expected to be a list of integers.

2. Manual Docstring (Google Style)

|||||

Calculate the sum of even and odd numbers in a list.

This function takes a list of integers and returns a tuple containing the sum of even numbers and the sum of odd numbers.

Args:

`numbers` (list of int): A list containing integer values.

Returns:

`tuple`: A tuple of two integers:

- `sum_even` (int): Sum of all even numbers in the list.
- `sum_odd` (int): Sum of all odd numbers in the list.

Example:

```
>>> sum_even_odd([1, 2, 3, 4, 5])
```

(6, 9)

|||||

Explanation:

Purpose: The first line briefly explains what the function does.

Detailed Description: Explains that it sums even and odd numbers separately and returns them as a tuple.

Args: Specifies the function input type (list of int).

Returns: Explains the output: a tuple with the sum of evens and sum of odds.

Example: Shows how the function works with a real input and what output to expect.

This is very thorough and helpful for someone reading your code for the first time.

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3. Logic of the Function

```
sum_even = sum(num for num in numbers if num % 2 == 0)
sum_odd = sum(num for num in numbers if num % 2 != 0)
return sum_even, sum_odd
```

$\text{num} \% 2 == 0$ checks if a number is even.

$\text{num} \% 2 != 0$ checks if a number is odd.

`sum()` adds all numbers that meet the condition.

The function returns a tuple (`sum_even, sum_odd`).

Example:

For `numbers = [10, 15, 20, 25, 30]`

Even numbers: $10 + 20 + 30 = 60$

Odd numbers: $15 + 25 = 40$

Returns: (60, 40)

4. Example Usage

```
numbers = [10, 15, 20, 25, 30]
even_sum, odd_sum = sum_even_odd(numbers)
print(f"Sum of even numbers: {even_sum}")
print(f"Sum of odd numbers: {odd_sum}")
```

Calls the function with a sample list.

Stores results in `even_sum` and `odd_sum`.

Prints the results in a readable format:

Output:

Sum of even numbers: 60

Sum of odd numbers: 40

5. AI-Generated Docstring

=====

Returns the sum of even and odd numbers from a list.

Given a list of integers, this function separates the numbers into even and odd, computes their sums, and returns both sums as a tuple.

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Args:

numbers (list): List of integers to process.

Returns:

tuple: (sum_of_even_numbers, sum_of_odd_numbers)

=====

Comparison with manual docstring:

Shorter and less detailed.

No example included.

Slightly more general and readable for quick understanding.

Great for speeding up documentation but may need refinement for teaching or detailed explanations.

Task Description-2: -

Automatic Inline Comments

- Write python program for sru_student class with attributes like name, roll no., hostel_status and fee_update method and display_details method.
- Write comments manually for each line/code block
- Ask an AI tool to add inline comments explaining each line/step.
- Compare the AI-generated comments with your manually written one.

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```
1 #with Manual Comments
2 # Define a class to represent a SRU student
3 class sru_student:
4     # Constructor to initialize the student object
5     def __init__(self, name, roll_no, hostel_status):
6         # Store the name of the student
7         self.name = name
8         # Store the roll number of the student
9         self.roll_no = roll_no
10        # Sto (variable) hostel_status: Any
11        self.hostel_status = hostel_status
12
13    # Method to update the student's fee status
14    def fee_update(self, status):
15        # Update the hostel_status attribute with the new value
16        self.hostel_status = status
17        # Print confirmation message
18        print(f"Fee status updated to {self.hostel_status} for {self.name}")
19
20    # Method to display all student details
21    def display_details(self):
22        # Print the student's name
23        print(f"Name: {self.name}")
24        # Print the student's roll number
25        print(f"Roll Number: {self.roll_no}")
26        # Print the hostel status
27        print(f"Hostel Status: {self.hostel_status}")
28
29
30    # Create a student object
31    student1 = sru_student("Alice", "SRU101", True)
32
33    # Display the student's details
34    student1.display_details()
35
36    # Update the student's hostel fee status
37    student1.fee_update(False)
38
39    # Display updated details
40    student1.display_details()
41
42    #AI-Generated Inline Comments
43
44    class sru_student:
45        def __init__(self, name, roll_no, hostel_status):
46            self.name = name # Assign input name to instance variable
47            self.roll_no = roll_no # Assign input roll number to instance variable
48            self.hostel_status = hostel_status # Assign input hostel status to instance variable
49
50        def fee_update(self, status):
51            self.hostel_status = status # Update the hostel status with the given status
52            print(f"Fee status updated to {self.hostel_status} for {self.name}") # Print confirmation of update
53
54        def display_details(self):
55            print(f"Name: {self.name}") # Display the student's name
56            print(f"Roll Number: {self.roll_no}") # Display the student's roll number
57            print(f"Hostel Status: {self.hostel_status}") # Display the hostel status
58
59    student1 = sru_student("Alice", "SRU101", True) # Create a new student object with name, roll number, and hostel status
60    student1.display_details() # Call method to display student details
61    student1.fee_update(False) # Update hostel fee status to False
62    student1.display_details() # Display updated details
63
```

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Practical Output:-

```
User's\Jeshwanth\OneDrive\Desktop\AI Assisted Problem Solving Using Python\Lab Assignment-9\task1.py
Name: Alice
Roll Number: SRU101
Hostel Status: True
Fee status updated to False for Alice
Name: Alice
Roll Number: SRU101
Hostel Status: False
PC-Guru\Jeshwanth\OneDrive\Desktop\AI Assisted Problem Solving Using Python\Lab Assignment-9\task1.py
```

Explanation:-

Comparison

Aspect	Manual Comments	AI-Generated Comments
Detail	More descriptive, explains reasoning behind steps	More concise, explains what each line does
Readability	Easy for beginners to understand	Clear and straightforward, good for quick reading
Usefulness	Good for teaching or documentation purposes	Good for code review or quick understanding
Effort	Requires manual writing	Automatically generated by AI tool

Class Definition

```
class sru_student:
```

This line defines a new class called `sru_student`.

Classes are used to model objects—in this case, a student at SRU with attributes and methods.

2. Constructor Method (`__init__`)

```
def __init__(self, name, roll_no, hostel_status):
```

The `__init__` method is called when a new student object is created.

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It takes three arguments besides self: name, roll_no, and hostel_status.

```
self.name = name  
self.roll_no = roll_no  
self.hostel_status = hostel_status
```

These lines store the input values as attributes of the student object so they can be used later.

self refers to the instance of the object itself.

Manual comments: Explain the purpose of each line clearly.

AI-generated comments: Usually just say what is happening, e.g., "Assign input name to instance variable."

3. Fee Update Method

```
def fee_update(self, status):  
    self.hostel_status = status
```

print(f"Fee status updated to {self.hostel_status} for {self.name}")

fee_update changes the student's hostel fee status.

status is the new fee status (True or False).

First line updates the hostel_status attribute.

Second line prints a confirmation message.

Manual comments: Explain why we do this (update the status and confirm).

AI-generated comments: Explain what is done, often very straightforward.

4. Display Details Method

```
def display_details(self):  
    print(f"Name: {self.name}")  
    print(f"Roll Number: {self.roll_no}")  
    print(f"Hostel Status: {self.hostel_status}")
```

This method prints all attributes of the student.

Easy way to check the current state of the object.

Manual comments: Can describe each attribute's meaning.

AI-generated comments: Usually repeat the obvious, e.g., "Display the student's name."

5. Creating and Using the Student Object

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```
student1 = sru_student("Alice", "SRU101", True)
```

Creates a new student named “Alice” with roll number SRU101 and hostel_status = True.

```
student1.display_details()
```

```
student1.fee_update(False)
```

```
student1.display_details()
```

First call prints initial details.

Second call updates the fee status to False and prints confirmation.

Third call prints updated details.

Task Description-3: -

- Write a Python script with 3-4 functions (e.g., calculator: add, subtract, multiply, divide).
- Incorporate manual docstring in code with NumPy Style
- Use AI assistance to generate a module-level docstring + individual function docstrings.
- Compare the AI-generated docstring with your manually written one.

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```
C:\> Users > Jeshwanth > OneDrive > Desktop > AI Assisted Problem Solving Using Python > Lab Assignment-9 > task-3.py > divide
1 """
2 calculator_module.py
3
4 This module provides basic calculator operations:
5 addition, subtraction, multiplication, and division.
6
7 You can use this module directly or import its functions
8 into another Python file.
9 """
10
11 # -----
12 # Manual NumPy-style docstrings
13 # -----
14
15 def add(a, b):
16     """
17     Add two numbers.
18
19     Parameters
20     -----
21     a : float
22     | First number.
23     b : float
24     | Second number.
25
26     Returns
27     -----
28     float
29     | Sum of a and b.
30
31     Examples
32     -----
33     >>> add(2, 3)
34     5
35     """
36     return a + b
```

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```
39  def subtract(a, b):
40      """
41          Subtract second number from the first.
42
43      Parameters
44      -----
45      a : float
46          First number.
47      b : float
48          Second number.
49
50      Returns
51      -----
52      float
53          Result of a - b.
54
55      Examples
56      -----
57      >>> subtract(5, 3)
58      2
59      """
60      return a - b
61
62
63  def multiply(a, b):
64      """
65          Multiply two numbers.
66
67      Parameters
68      -----
69      a : float
70          First number.
71      b : float
72          Second number.
73
74      Returns
75
```

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```
● 75      -----
76      float
77      |    Product of a and b.
78
79      Examples
80      -----
81      >>> multiply(2, 3)
82      6
83      """
84      return a * b
85
86
87  v def divide(a, b):
88  v     """
89  v     Divide first number by the second.
90
91      Parameters
92      -----
93      a : float
94      |    Numerator.
95      b : float
96      |    Denominator.
97
98      Returns
99      -----
100     float
101     |    Result of a / b.
102
103     Raises
104     -----
105     ValueError
106     |    If b is zero.
107
108     Examples
109     -----
110     >>> divide(6, 2)
```

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```
110     >>> divide(6, 2)
111     3.0
112     """
113     if b == 0:
114         raise ValueError("Cannot divide by zero")
115     return a / b
116
117 # -----
118 # Example usage / Test section
119 #
120 #
121 if __name__ == "__main__":
122     print("Add:      ", add(5, 3))
123     print("Subtract: ", subtract(5, 3))
124     print("Multiply: ", multiply(5, 3))
125     print("Divide:   ", divide(6, 3))
126
127 #
128 # -----
129 # Example AI-generated docstring (for comparison)
130 #
131 """
132 Calculator Module
133
134 This module provides arithmetic operations: add, subtract, multiply, and divide.
135
136 Functions
137 -----
138 add(a, b): Return the sum of two numbers.
139 subtract(a, b): Return the result of subtracting b from a.
140 multiply(a, b): Return the product of two numbers.
141 divide(a, b): Return the result of dividing a by b.
142 """
143
```

Practical Output: -

```
Add: 8
Subtract: 2
Multiply: 15
Divide: 2.0
PS C:\Users\Jeshwanth\OneDrive\Desktop\AI Assisted Prob
```

Push documentation whole workspace as .md file in GitHub Repository

Note: Report should be submitted a word document for all tasks in a single document with

Explanation: -

Module Overview

calculator_module.py

This module provides basic calculator operations:

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addition, subtraction, multiplication, and division.

""""

- This is a module-level docstring.
- Explains what the module does overall: it provides four basic arithmetic operations.

Manual Docstring: Structured, clear, educational.

AI-Generated: Similar, concise, may skip extra details.

2. Function Definitions

Add Function

```
def add(a, b):
```

""""

Add two numbers.

Parameters

a : float

 First number.

b : float

 Second number.

Returns

float

 Sum of a and b.

Examples

```
>>> add(2, 3)
```

5

""""

```
return a + b
```

Explanation:

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- **Parameters:** Lists the inputs with type and description.
- **Returns:** Specifies the type and meaning of output.
- **Examples:** Shows usage.

AI-generated version might look like:

.....

Return the sum of two numbers.

Parameters:

- a (float): First number.
- b (float): Second number.

Returns:

- float: Sum of a and b.

.....

Difference:

- Manual docstring includes Examples section.
- AI docstring is shorter, explains what it does but no usage example.

Subtract, Multiply, Divide Functions

- Same structure:
 - Manual: Parameters, Returns, Examples, and for divide a Raises section if dividing by zero.
 - AI: Mostly Parameters and Returns, sometimes includes Raises.

Divide Example with Error Handling:

```
def divide(a, b):
    if b == 0:
        raise ValueError("Cannot divide by zero")
    return a / b
```

- Manual docstring explains why the ValueError is raised.
- AI docstring usually mentions the exception briefly.

3. Example Usage

```
if __name__ == "__main__":
```

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```
print("Add: ", add(5, 3))
print("Subtract: ", subtract(5, 3))
print("Multiply: ", multiply(5, 3))
print("Divide: ", divide(6, 3))
• Tests all four functions.
• Demonstrates how the module works when run directly.
• Output will be:
```

Add: 8

Subtract: 2

Multiply: 15

Divide: 2.0

4. Comparison of Manual vs AI-Generated Docstrings

Feature	Manual Docstring (NumPy)	AI-Generated Docstring
Style	NumPy style: Parameters, Returns, Examples, Raises	Simple, generic documentation
Examples	Included for clarity	Usually missing
Detail	Describes reasoning, error handling, and output	Describes what function does only
Usefulness	Good for learning, teaching, or official docs	Quick, saves time, good for code review
Effort	Manual writing required	Auto-generated

Key Insight:

- Manual docstrings are more structured and educational, perfect for formal documentation.
- AI docstrings are faster to generate, enough for quick understanding but less detailed.

Takeaway for Students:

- Structured documentation (NumPy style) makes multi-function scripts easy to read, maintain, and use.

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- AI tools can help save time but may require manual refinement for full clarity and examples.