



Module 9

Short Messages



Overview

- Objectives
- Relevance



Named Pipes

mymkfifo.c

```
1  #include <sys/types.h>
2  #include <sys/stat.h>
3
4  #define DIE(x) perror(x),exit(1)
5
6  main() {
7
8      if(mknod("FIFO1",S_IFIFO | 0666,0) == -1)
9          DIE("FIFO1");
10
11      if(mkfifo("FIFO2",0666) == -1)
12          DIE("FIFO2");
13  }
```



Named Pipes

talker.c:

```
1  #include <sys/types.h>
2  #include <sys/stat.h>
3  #include <fcntl.h>
4  #include <stdio.h>
5  #include <stdlib.h>
6  #include <unistd.h>
7
8  main() {
9
10     int pd, n;
11     char msg[] = "Hi, Folks!";
12
13     printf("Talker's here.\n");
14
15     /* open the pipe for write */
16     pd = open("./mypipe", O_WRONLY);
17     if( pd == -1) {
```



```
18     perror("open");
19     exit(1);
20 }
21
22 n = write(pd, msg, strlen(msg) + 1 );
23 if( n == -1) {
24     perror("write");
25     exit(1);
26 }
27
28 close(pd);
29 return(0);
30 }
```



Named Pipes

listener.c:

```
1  #include <sys/types.h>
2  #include <sys/stat.h>
3  #include <fcntl.h>
4  #include <stdio.h>
5  #include <stdlib.h>
6  #include <unistd.h>
7
8  #define BUFSIZE 80
9
10 main() {
11
12     int pd, n = 0;
13     char inmsg[BUFSIZE];
14     char *introMessage = "Listener heard:";
15
16     /* open the pipe for read */
17     pd = open("./mypipe", O_RDONLY);
```



```
18     if( pd == -1) {
19         perror("open");
20         exit(1);
21     }
22
23     write(STDOUT_FILENO, introMessage, strlen(introMessage));
24
25     while( (n = read(pd, inmsg, BUFSIZE)) > 0 ) {
26         write(STDOUT_FILENO, inmsg, n);
27     }
28
29     if( n == -1 ) {
30         perror("read");
31         exit(1);
32     }
33
34     write(STDOUT_FILENO, "\n", 1 );
35     close(pd);
36     return(0);
37 }
```



Message Queues

- `msgget()` – Gets messages
- `msgsnd()` – Sends messages
- `msgrcv()` – Receives messages
- `msgctl()` – Removes objects, get and set status, and control information



Message Queues

```
1 #include <sys/types.h>
2 #include <sys/ipc.h>
3 #include <sys/msg.h>
4 #include <stdio.h>
5 #include <stdlib.h>
6 #include <string.h>
7
8 #define BUFSIZE 80
9
10 main() {
11
12     struct msgbuf *sendmsg;
13     struct msgbuf *recvmsg;
14     int msgqid;
15     int rval = 0;
16
17     sendmsg = (struct msgbuf *)
18                 malloc(sizeof(long)+BUFSIZE);
```



```
18     recvmsg = (struct msgbuf*)
19                 malloc(sizeof(long)+BUFSIZE);
20
21     if (sendmsg == NULL || recvmsg == NULL) {
22         fprintf(stderr, "Out of virtual memory.\n");
23         exit(1);
24     }
25
26     msgqid = msgget( IPC_PRIVATE, IPC_CREAT | 0600);
27
28     if (msgqid == -1) {
29         perror("msgget");
30         exit(1);
31     }
32
33     system("ipcs");
34     sendmsg->mtype = 1;
35     (void)strcpy(sendmsg->mtext, "Test messages.");
36
37     if (msgsnd(msgqid, sendmsg, strlen(sendmsg->mtext)+1, 0) == -1) {
38         perror("msgsnd");
39         rval = 1;
40     }
```



```
38     /* "out" is a label near the end of main */
39     goto out;
40 }
41
42 if (msgrcv(msgqid, recvmsg, BUFSIZE, 1L, 0) == -1) {
43     perror("msgrcv");
44     rval = 1;
45     goto out;
46 }
47 printf("\nReceived message %s*\n", recvmsg->mtext);
48
49 out:
50 msgctl(msgqid, IPC_RMID, (struct msqid_ds *)NULL);
51 system("ipcs");
52 exit(rval);
53 }
```



Message Queues

```
$ mymsgqueues
IPC status from <running system> as of Sun Mar  7 13:22:11 MST 1999
T      ID      KEY      MODE      OWNER      GROUP
Message Queues:
q      0      0      --rw-----   mrh      staff
Shared Memory:
m      0      0x5001821c --rw-r--r--   root      root
Semaphores:
```

Received message *Test messages.*

```
IPC status from <running system> as of Sun Mar  7 13:22:11 MST 1999
T      ID      KEY      MODE      OWNER      GROUP
Message Queues:
Shared Memory:
m      0      0x5001821c --rw-r--r--   root      root
Semaphores
```



Exercise: Short Messages

- Objectives
- Tasks
- Discussion
- Solutions