





### I want to code

But what language should I use

Patrick Riel – Software Engineer

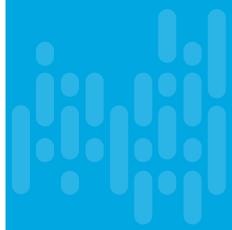


Session ID



# Agenda

- Introduction
- Navigating the Programming Landscape
- Trends in Open Source
- Languages
- Developer Tools
- Conclusion



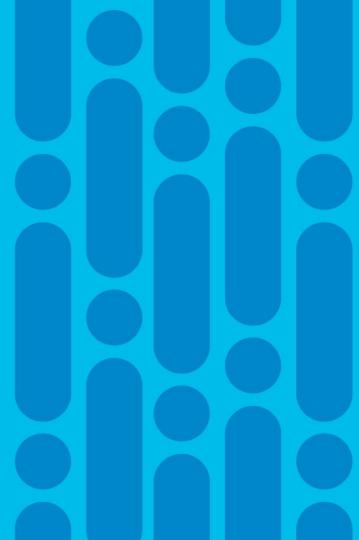
Introduction

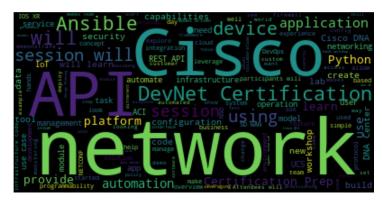


#### Introduction

- Software Engineer with Cisco DevNet
- Enjoys writing code in a variety of programming languages
- Believes coding should be fun (love what you do)
- Have had the opportunity to present at multiple Cisco Live events
- Luckily enough to work on quite some interesting projects over the course of 3+ years at Cisco

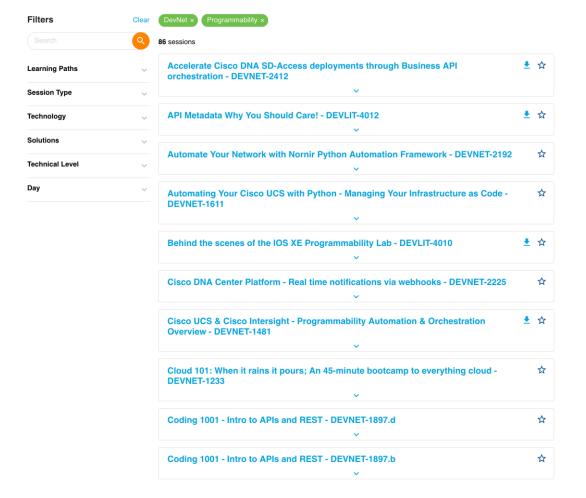
Navigating the Programming Landscape





https://github.com/amueller/word\_cloud





There are only two kinds of programming languages: those people always \_\_\_\_\_ about and those nobody uses.

Bjarne Stroustrup

C++



## **Descriptions of Languages**

- Functional
- Imperative
- Declarative
- Compiled
- Interpreted



Session ID

#### **Functional**

- Higher Order Functions
- Immutable Data
- Lisp, Haskell, Clojure, Erlang

### Imperative

- Statements to change state
- Focuses on describing *HOW* a program operates



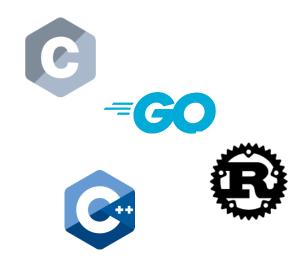
#### **Declarative**

- Contrasts with Imperative
- WHAT the program must accomplish

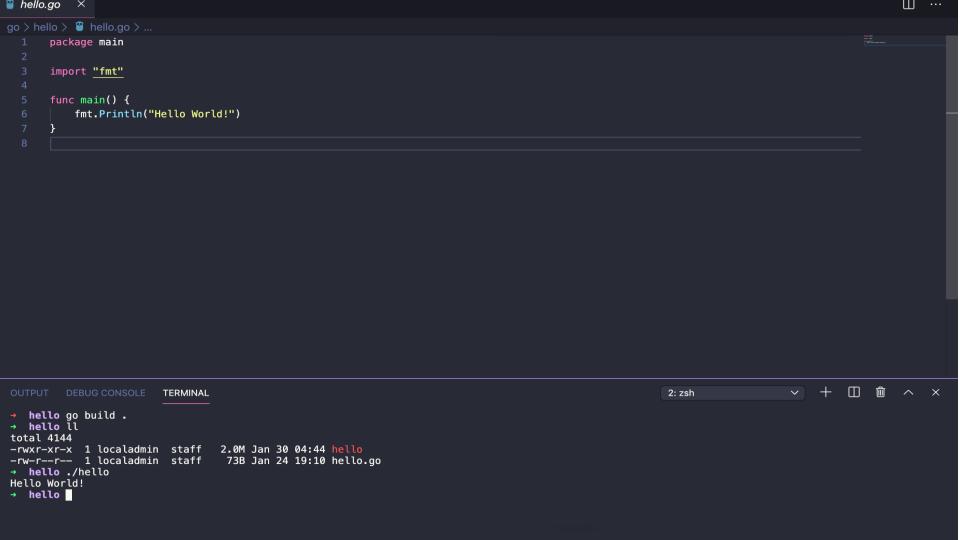


### Compiled

- In theory, all languages can be compiled.
- Source Code -> Machine Code
- Typically faster to execute
- Catching errors at compile time







### Interpreted

- Executes code directly
- Software processed (Virtual Machine or emulator)
- Can have smaller execution binary











→ hello python

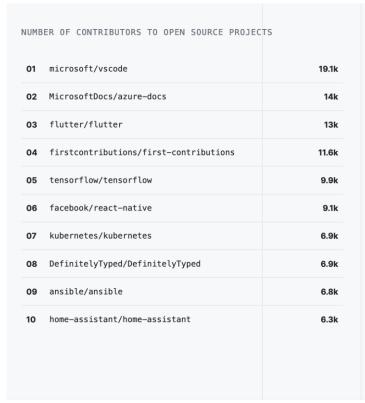
Python 2.7.16 (default, Oct 16 2019, 00:34:56) [GCC 4.2.1 Compatible Apple LLVM 10.0.1 (clang-1001.0.37.14)] on darwin

Type "help", "copyright", "credits" or "license" for more information. >>> print("welcome to Cisco DevNet")

welcome to Cisco DevNet

>>>





TypeScript

**Powershel** 

Dart

Markdown

C++/Python

JavaScript, Java, Objective C, C++

Go

TypeScript

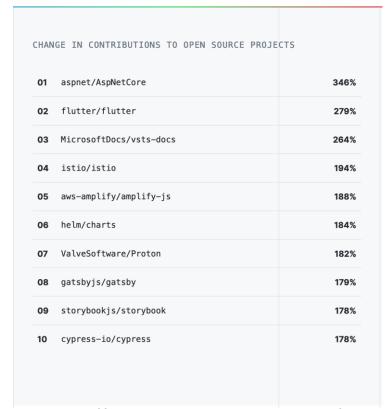
Python

Python

https://octoverse.github.com/



19



C#

Dart

Markdown

Go

TypeScript

Go

C++/Scala

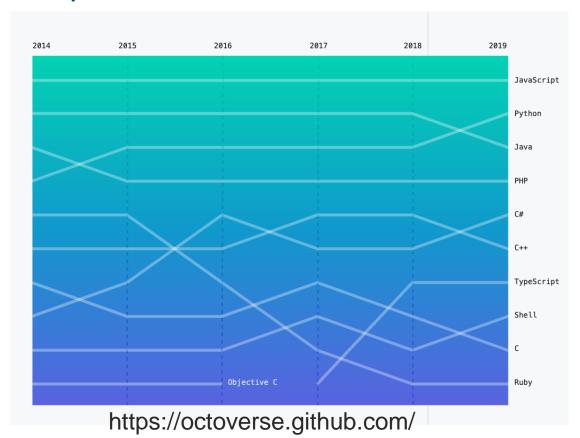
JavaScript

TypeScript

JavaScript / CoffeScript

https://octoverse.github.com/



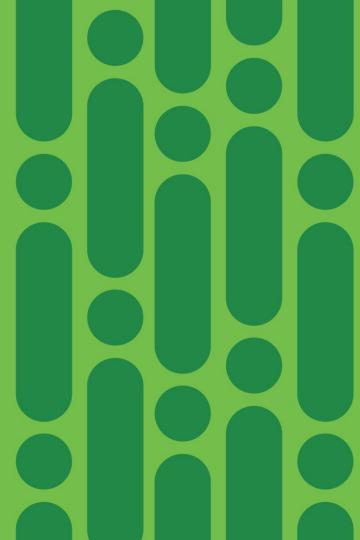




2018	-2019	
01	Dart	532%
02	Rust	235%
03	HCL	213%
04	Kotlin	182%
05	TypeScript	161%
06	PowerShell	154%
07	Apex	154%
80	Python	151%
09	Assembly	149%
10	Go	147%



Languages



#### Rust - Hello World

```
fn main() {
    println!("Hello World!");
}
```



```
for x in 0..10 {
    println!("{}", x); // x: i32
}
```

```
fn compile_cpu_features() -> Vec<&'static str> {
  let mut features = vec![];
  if cfg!(feature = "simd-accel") {
    features.push("+SIMD");
  } else {
    features.push("-SIMD");
  if cfg!(feature = "avx-accel") {
    features.push("+AVX");
  } else {
    features.push("-AVX");
  features
```



# Rust – Why?

- Performance
- Reliability
- Productivity
- Memory Safety



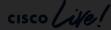
#### Rust – Good Use Cases

- Command Line Tools
- WebAssembly
- Networking
- Embedded
- https://github.com/rust-unofficial/awesome-rust



# Python – Hello World

print("Hello World!")



```
def hello_world(count):
   for i in range(count):
     print("hello world")
hello_world(5)
```



```
class Channel(ClosingContextManager):
  A secure tunnel across an SSH `.Transport`. A Channel is meant to behave...
  def __init__(self, chanid):
    #: Channel ID
    self.chanid = chanid
    #: Remote channel ID
    self.remote_chanid = 0
```



# Python – Why?

- Friendly and Easy to Learn
- Powerful
- Fast
- Expressive
- Great Libraries



## Python – Good Use Cases

- Web and Internet Development
- Scientific and Numeric computing
- Education, great for teaching programming
- DevOps Tools
- Networking

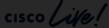


#### Go – Hello World

```
package main

import "fmt"

func main() {
   fmt.Println("Hello World!")
}
```



```
import "fmt"

func main() {

   kvs := map[string]string{"a": "apple", "b": "banana"}
   for k, v := range kvs {
      fmt.Printf("%s -> %s\n", k, v)
   }
}
```



```
type sshTunnel struct {
  Config *ssh.ClientConfig
 Host string
 SSHPort string
 client *ssh.Client
func makeSSHTunnel(user string, signer ssh.Signer, host string) (*sshTunnel, error) {
  config := ssh.ClientConfig{
    User:
               user,
                []ssh.AuthMethod{ssh.PublicKeys(signer)},
    Auth:
    HostKeyCallback: ssh.InsecureIgnoreHostKey(),
  return &sshTunnel{
    Config: &config,
    Host: host,
    SSHPort: "22",
 }, nil
```



## Go – Why?

- Productivity
- Portable
- Performance
- Concise
- Concurrency
- Compile Time!



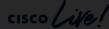
### Go – Good Use Cases

- Server/Web Development
- Command Line Tools
- Networking
- Databases



# JavaScript – Hello World

console.log('Hello World!');



```
// First one is the good old forEach loop
const array = [1, 3, 5, 8, 12];
array.forEach(number => {
   console.log(number);
});
```



```
* @param {object} nativeEvent Native browser event.
 * @return {string} Normalized `key` property.
function getEventKey(nativeEvent: KeyboardEvent): string {
  if (nativeEvent.key) {
   // implementations of a working draft specification.
   const key = normalizeKey[nativeEvent.key] || nativeEvent.key;
   if (key !== 'Unidentified') {
    return key;
  if (nativeEvent.type === 'keypress') {
   const charCode = getEventCharCode(nativeEvent);
   return charCode === 13 ? 'Enter' : String.fromCharCode(charCode);
  if (nativeEvent.type === 'keydown' || nativeEvent.type === 'keyup') {
   // `keyCode` value, almost all function keys have a universal value.
   return translateToKey[nativeEvent.keyCode] || 'Unidentified';
  return ";
```

## JavaScript – Why?

- Productivity
- The Scripting Language for the Web
- Fast
- Frontend/Backend
- It's everywhere
- Expressive



## JavaScript – Good Use Cases

- Visualizations
- Server/Web Development
- GUIs
- Mobile Development



### C – Hello World

```
#include <stdio.h>
int main()
{
    printf("Hello World!");
}
```



```
#include <stdio.h>
int main() {
  int i;
  for (i = 1; i < 11; ++i)
  {
    printf("%d ", i);
  }
  return 0;
}</pre>
```

```
#include #include "internal.h"

LIST_HEAD(crypto_alg_list);
EXPORT_SYMBOL_GPL(crypto_alg_list);
DECLARE_RWSEM(crypto_alg_sem);
EXPORT_SYMBOL_GPL(crypto_alg_sem);

BLOCKING_NOTIFIER_HEAD(crypto_chain);
EXPORT_SYMBOL_GPL(crypto_chain);
static struct crypto_alg *crypto_larval_wait(struct crypto_alg *alg);
struct crypto_alg *crypto_mod_get(struct crypto_alg *alg)
{
    return try_module_get(alg->cra_module) ? crypto_alg_get(alg) : NULL;
}
```



## C – Why?

- Peformance (FAST!)
- Highly Portable
- System Programming
- Closer to the Hardware
- Direct access to memory



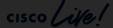
### C – Good Use Cases

- Embedded
- Operating Systems
- Networking
- Anything where performance is a top priority



#### Java – Hello World

```
class HelloWorld {
   public static void main(String args[])
   {
      System.out.println("Hello, World");
   }
}
```



```
class HelloWorld {
  public static void main(String args[])
    printHelloWorld(5);
  public static void printHelloWorld(Integer count) {
    for (int i = 0; i < count; i++) {
       System.out.println(i);
```



```
@Override
public Generator opts(ClientOptInput opts) {
  this.opts = opts;
  this.openAPI = opts.getOpenAPI();
  this.config = opts.getConfig();
  this.templatingEngine = this.config.getTemplatingEngine();
  String ignoreFileLocation = this.config.getIgnoreFilePathOverride();
  if (ignoreFileLocation != null) {
    final File ignoreFile = new File(ignoreFileLocation);
    if (ignoreFile.exists() && ignoreFile.canRead()) {
      this.ignoreProcessor = new CodegenIgnoreProcessor(ignoreFile);
    } else {
      LOGGER.warn("Ignore...file");
  if (this.ignoreProcessor == null) {
    this.ignoreProcessor = new CodegenIgnoreProcessor(this.config.getOutputDir());
  return this;
```



# Java – Why?

- Highly Portable
- Flexible
- Good community support
- Teaching/Education
- Android

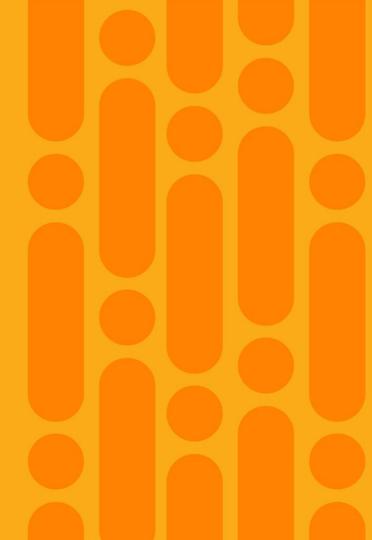


#### Java – Good Use Cases

- Big Data
- Enterprise Applications
- Android
- Web/Server Programming



Data Transports



# **Data Interchange Formats**

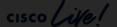
- JSON
- XML
- Protobuf



#### **JSON**

- Built to be human readable...
- Built on two primary structures...
- A collection of name/value pairs (an object, record, struct, dictionary, hash table)
- An ordered list of values (array, vector, list, or sequence)
- MOST general-purpose programming languages provide DEFAULT standard libraries and tools for interacting and using JSON within that programming language.

```
"id": "",
"emails": [
 "priel@cisco.com"
"phoneNumbers": [
"displayName": "Patrick Riel",
"nickName": "Patrick",
"firstName": "Patrick",
"lastName": "Riel",
"orgId": "",
"created": "",
"lastActivity": "",
"status": "active",
"type": "person"
```

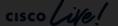


#### **XML**

- Built to be human readable...]
- Extensible Markup Language that also functions as a data interchange format.
- MOST general-purpose programming languages provide DEFAULT standard libraries and tools for interacting and using XML within that programming language.



```
<?xml version="1.0" encoding="UTF-8"?>
xmlns:serv="http://www.webex.com/schemas/2002/06/service"
xmlns:com="http://www.webex.com/schemas/2002/06/common"
xmlns:ep="http://www.webex.com/schemas/2002/06/service/ep"
xmlns:meet="http://www.webex.com/schemas/2002/06/service/meeting">
 <serv:header>
     <serv:result>SUCCESS</serv:result>
     <serv:gsbStatus>PRIMARY</serv:gsbStatus>
   </serv:response>
 </serv:header>
 <serv:body>
   <serv:bodyContent xsi:type="ep:getAPIVersionResponse"</pre>
    xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance">
     <ep:apiVersion>WebEx XML API V11.0.0
</serv:bodyContent>
 </serv:body>
</serv:message>
```



#### Protobuf

- Mechanism for serializing structured data SIMILAR to XML
- Support generated code in Java, Python, Objective-C and C++
- Proto3 (latest version of the protocol) also supports Dart, Go, Ruby, and C#



```
https://developers.google.com/protocol-
buffers/docs/javatutorial
```

```
package tutorial;
option java_package = "com.example.tutorial";
message Person {
required string name = 1;
required int32 id = 2;
optional string email = 3;
 enum PhoneType {
  MOBILE = 0;
  HOME = 1;
message PhoneNumber {
  required string number = 1;
  optional PhoneType type = 2 [default = HOME];
 repeated PhoneNumber phones = 4;
```

syntax = "proto2";

option java\_outer\_classname = "AddressBookProtos";

message Person {
 required string name = 1;
 required int32 id = 2;
 optional string email = 3;

enum PhoneType {
 MOBILE = 0;

Developer Tools



## **Developer Tools**

- Developer tools are an integral part of Software Development
- Makes our lives as software developers EASIER



### Developer Tools - IDEs

- Visual Studio Code <a href="https://code.visualstudio.com/">https://code.visualstudio.com/</a>
- Atom <a href="https://atom.io/">https://atom.io/</a>
- Android Studio <a href="https://developer.android.com/studio">https://developer.android.com/studio</a>
- Xcode <a href="https://developer.apple.com/xcode/">https://developer.apple.com/xcode/</a>
- Eclipse <a href="https://www.eclipse.org/ide/">https://www.eclipse.org/ide/</a>



# Developer Tools – The Terminal

- iTerm 2
- terminal
- cmd
- Powershell





images



dmz.txt



ole



cleur2020



googleglassdemo.mov



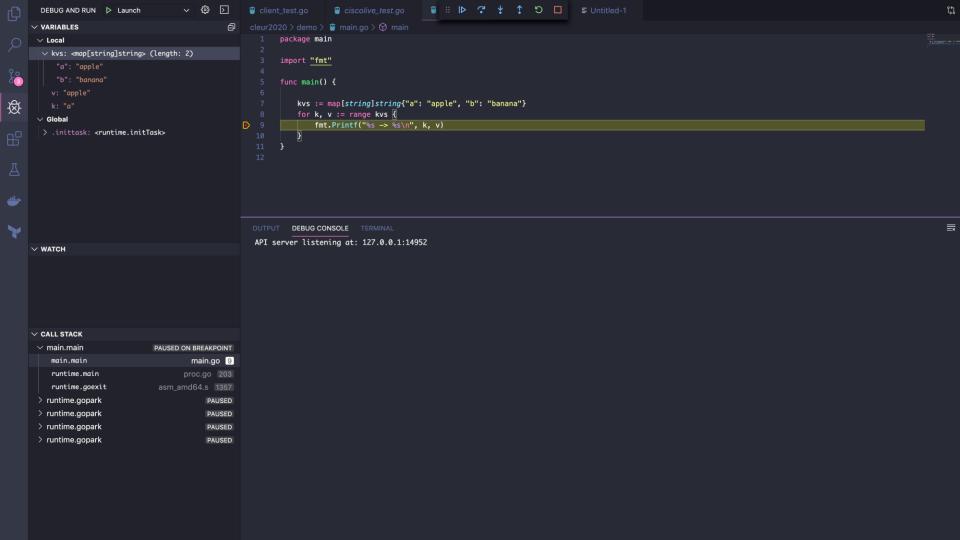
cleur2020.pptx



## **Developer Tools - Debuggers**

- Great tool to understand the flow of programs
- Help find bugs in your code
- · Extremely useful
- Most languages come with debuggers





## **Developer Tools - Containers**

- Lighter than VMs
- Docker https://www.docker.com/
- Additional Learning <a href="https://developer.cisco.com/learning/lab/containers-101/step/1">https://developer.cisco.com/learning/lab/containers-101/step/1</a>



→ cleur2020 docker ps						
CONTAINER ID	IMAGE	COMMAND	CREATED	STATUS	PORTS	NAMES
f90d23d7d392	chrono_config	"/entrypoint.sh chro"	7 days ago	Up 7 days	0.0.0.0:8888->8888/tcp	icube-release_chronograf_1
9ba9720d4f56	telegraf	"/entrypoint.shde"	7 days ago	Up 7 days	8092/udp, 8125/udp, 8094/tcp, 0.0.0.0:9273->9273/tcp	icube-release_telegraf_1
43b3fb6a4815	kapacitor	"/entrypoint.sh kapa"	7 days ago	Up 7 days	0.0.0.0:9092->9092/tcp	icube-release_kapacitor_1
fe2e9873a10e	icube-release_icube	"/scripts/wait-for.s"	7 days ago	Up 7 days	0.0.0.0:8100-8101->8100-8101/tcp, 0.0.0.0:8103->8103/tcp	icube-release_icube_1
21cfb4811c2d	cassandra:3.10	"/docker-entrypoint"	7 days ago	Up 7 days	7000-7001/tcp, 0.0.0.0:9042->9042/tcp, 7199/tcp, 0.0.0.0:9160->9160/tcp	icube-release_cassandra_1
514547ee48f1	influxdb	"/entrypoint.sh infl"	7 days ago	Up 7 days	0.0.0.0:8082->8082/tcp, 0.0.0.0:8086->8086/tcp, 0.0.0.0:8089->8089/udp	icube-release_influxdb_1
eb3085d479b2	icube-release_scripts	"tail -f /scripts/wa"	7 days ago	Up 7 days		icube-release_scripts_1
2732ad6a68ea	nrf-journey_backend	"docker-entrypoint.s"	2 weeks ago	Up 2 weeks	4001/tcp, 0.0.0.0:4001->80/tcp	nrf-journey_backend_1
86f2844bc6cf	nrf-journey_mongodb	"docker-entrypoint.s"	2 weeks ago	Up 2 weeks	27017/tcp	nrf-journey_mongodb_1
fb445e2a7b61	redis	"docker-entrypoint.s"	3 weeks ago	Up 12 days	0.0.0.0:6379->6379/tcp	webexglass_redis_1
→ cleur2020 🏻		**				



## Developer Tools - curl

- Command Line Tool for transferring DATA <a href="https://curl.haxx.se/">https://curl.haxx.se/</a>
- It supports a LONG list of protocols

DICT, FILE, FTP, FTPS, Gopher, HTTP, HTTPS, IMAP, IMAPS, LDAP, LDAPS, POP3, POP3S, RTMP, RTSP, SCP, SFTP, SMB, SMBS, SMTP, SMTPS, Telnet and TFTP. curl supports SSL certificates, HTTP POST, HTTP PUT, FTP uploading, HTTP form based upload, proxies, HTTP/2, cookies, user+password authentication (Basic, Plain, Digest, CRAM-MD5, NTLM, Negotiate and Kerberos), file transfer resume, proxy tunneling and more.



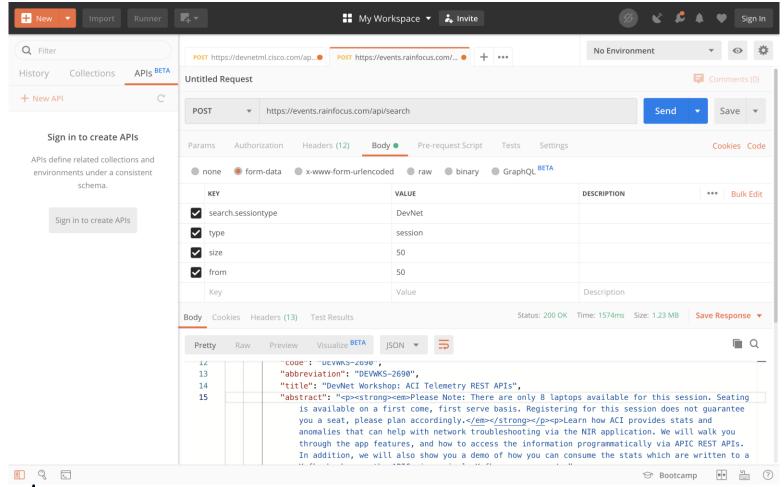
```
curl --location \
    --request POST 'https://devnetml.cisco.com/api/v1/jobs/listing' \
    --header 'Content-Type: application/json' \
    --header $DEVNET_ML_AUTH_HEADER \
    --data-raw '{
        "data": "software engineer"
    }'
```



# Developer Tools - Postman

- A collaboration platform for API development. <a href="https://www.getpostman.com/">https://www.getpostman.com/</a>
- But primarily an API Client, which allows you to quickly and easily send REST, SOAP, and GraphQL directly within Postman





## Developer Tools - Packer

- Tool for creating identical machine images for multiple platforms from a single source configuration.
- Not a configuration management tool (Like Ansible, Chef, Puppet)
- Able to create machine images for a variety of formats
  - AMIs, VMDK/VMX, OVF etc.
- https://www.packer.io/

# Developer Tools - Ansible

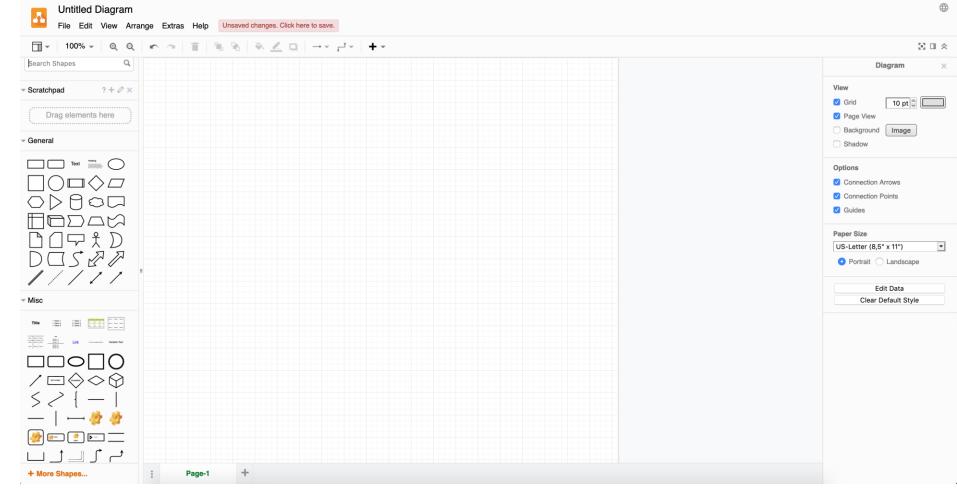
- App deployment, Configuration management, Workflow orchestration tool
- https://www.ansible.com/
- Additional Learning <a href="https://developer.cisco.com/learning/lab/ansible-03">https://developer.cisco.com/learning/lab/ansible-03</a> ansible-hands-on/step/1



# Developer Tools – Draw.io

- Open source Diagramming Tool. <a href="https://www.draw.io/">https://www.draw.io/</a>
- · Great for Mockups and Diagrams



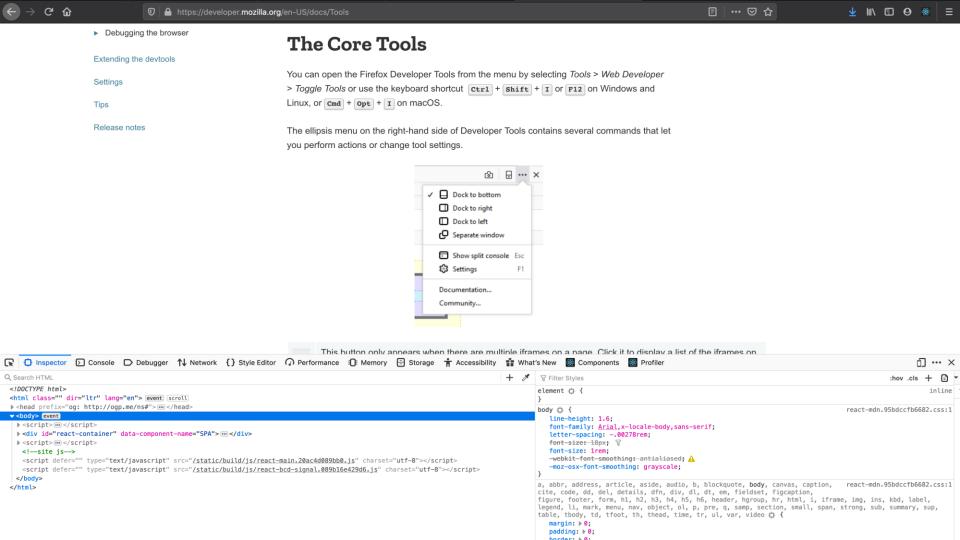


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# Developer Tools – Browsers!

- Browsers have built in developer tools
- Great for building and debugging Web Applications
- https://developer.mozilla.org/en-US/docs/Tools



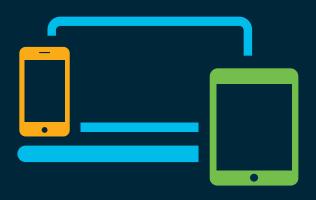


## Conclusion

- There are many languages out there, learn multiple
- Languages are not inherently bad
- https://developer.cisco.com/startnow/
- https://developer.cisco.com/learning/devnet-express/dnav3-track/dev-setup/dev-what/step/1



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- Please complete your session survey after each session. Your feedback is very important.
- Complete a minimum of 4 session surveys and the Overall Conference survey (starting on Thursday) to receive your Cisco Live t-shirt.
- All surveys can be taken in the Cisco Events Mobile App or by logging in to the Content Catalog on ciscolive.com/emea.

Cisco Live sessions will be available for viewing on demand after the event at ciscolive.com.

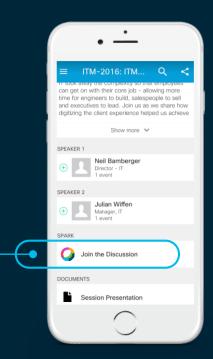
## Cisco Webex Teams

### Questions?

Use Cisco Webex Teams to chat with the speaker after the session

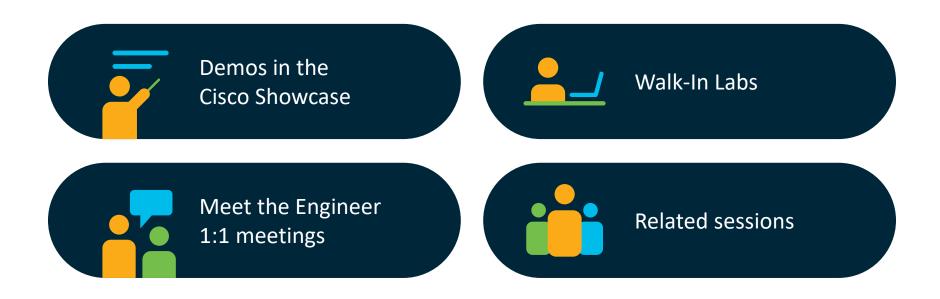
#### How

- 1 Find this session in the Cisco Events Mobile App
- 2 Click "Join the Discussion"
- 3 Install Webex Teams or go directly to the team space
- 4 Enter messages/questions in the team space



cs.co/ciscolivebot#

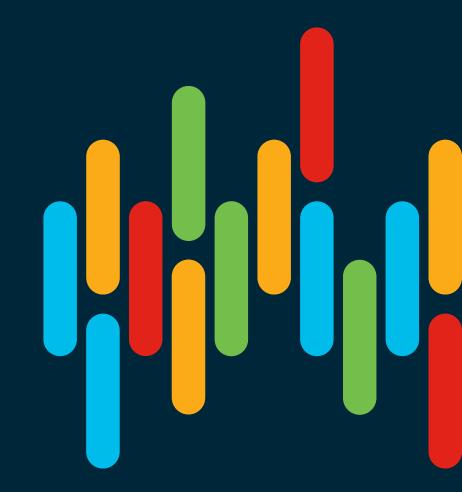
# Continue your education





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Thank you



cisco live!





You make possible