



You make **possible**



IPv6:

The Protocol

Tim Martin

BRKIP6-2191

CISCO *Live!*

Barcelona | January 27-31, 2020



@bckcntryskr



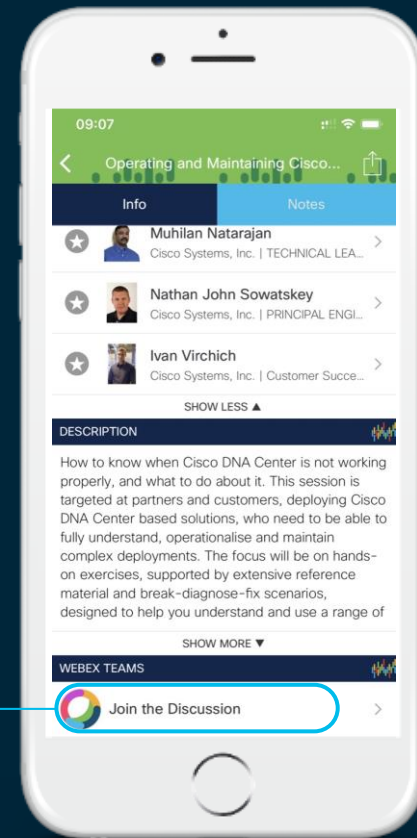
Cisco Webex Teams

Questions?

Use Cisco Webex Teams to chat with the speaker after the session

How

- 1 Find this session in the Cisco Events Mobile App
- 2 Click “Join the Discussion”
- 3 Install Webex Teams or go directly to the team space
- 4 Enter messages/questions in the team space



Agenda

- IPv6 Addresses & Headers
- IPv6 Address Assignment
- IPv6 Link Operations
- IPv6 Host Address Acquisition
- Conclusion

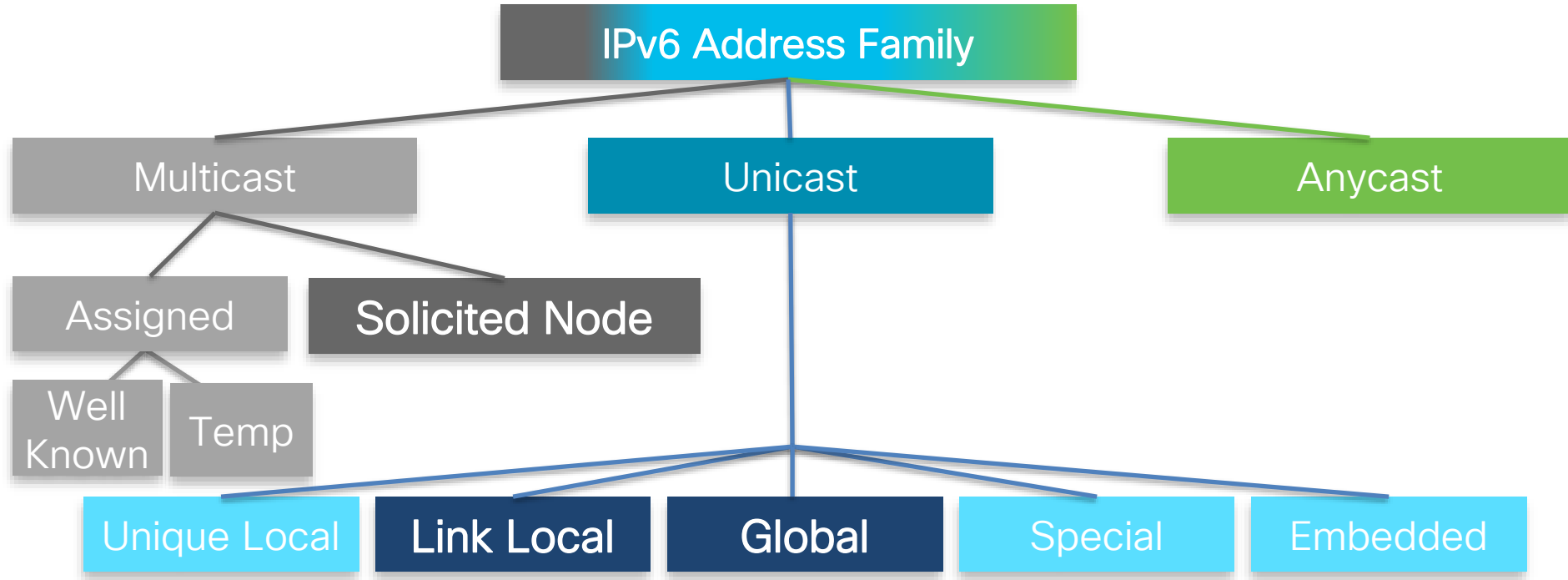
IPv6 Node Types

- Node: Any device that implements an IPv6 protocol stack
- Host: A device with one or more interfaces participating in IPv6 network
- Router: A device that forwards packets and provides provisioning services



Address's & Headers

IPv6 Addressing



***IPv6 does not use broadcast addressing**

Hexadecimal Is Really Not That Difficult

- Widely used in computing and programming
 - Hex is a base 16 numerical system
 - Typically expressed by 0x, i.e. 0x34
- Every nibble is a Hex character
 - 4 bits have 16 combinations
 - Easier than high school algebra

100s | 10's | 1's 256's | 16's | 1's

0	5	2		3	4
1	7	2		a	c
5	8	9	2	4	d

Binary	Hex	Decimal
0000	0	0
0001	1	1
0010	2	2
0011	3	3
0100	4	4
0101	5	5
0110	6	6
0111	7	7
1000	8	8
1001	9	9
1010	A	10
1011	B	11
1100	C	12
1101	D	13
1110	E	14
1111	F	15

IPv6 Address Format

- IPv6 addresses are 128 bits long (32 hex characters)
 - 8 groups (words, quads) of 16 bits separated by (:)
 - RFC5952 - lower case, leading zeros, zero compression

2001:0db8:0046:a1d1:0000:0000:0000:0001



2001:db8:46:a1d1:0:0:0:1



2001:db8:46:a1d1::1

Global Route Prefix

Subnet Id

Interface Id

2001	:	0db8	:	0046	:	a1d1	:	0000	:	0000	:	0000	:	0001
16 bits		16 bits		16 bits		16 bits		16 bits		16 bits		16 bits		16 bits

Explaining BIG Numbers With Math

- The standard LAN size has been set at a /64
 - 18,446,744,073,709,600,000 IPv6 addresses
- Let's attempt to exhaust all of the available addresses
 - We will allocate 10,000,000 addresses per second
 - Hint: there are 31,536,000 seconds per year
 - $10,000,000 \times 31,536,000 = 315,360,000,000,000$

18,446,744,073,709,600,000

/ 315,360,000,000,000

= 58,494 years



Source: Cnetfabrika

Attribution: Ed Horley

IPv6 Unicast Address Types

Link-Local – Non routable exists on a layer 2 domain (**fe80::/10**)

fe80:0000:0000:0000:XXXX:XXXX:XXXX:XXXX

Unique-Local – Routable within administrative domain (**fc00::/7**)

fc00:~::~:~::~:~::~:~::~:XXXX:XXXX:XXXX:XXXX

fd00:~::~:~::~:~::~:~::~:XXXX:XXXX:XXXX:XXXX

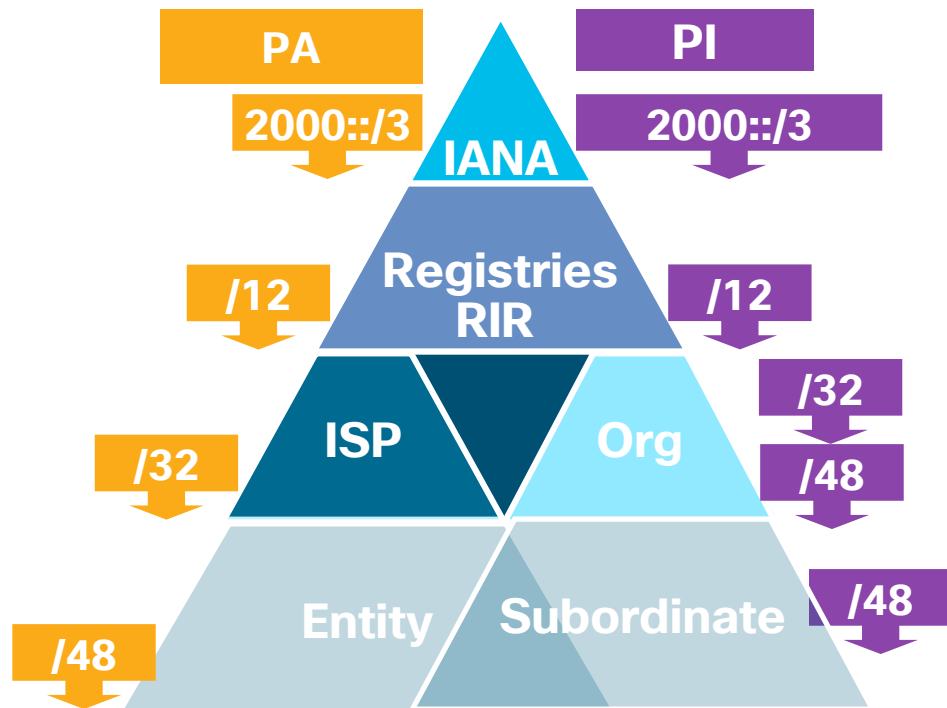
Global – Routable across the Internet (**2000::/3**)

2000:~::~:~::~:~::~:XXXX:XXXX:XXXX:XXXX

3fff:~::~:~::~:~::~:XXXX:XXXX:XXXX:XXXX

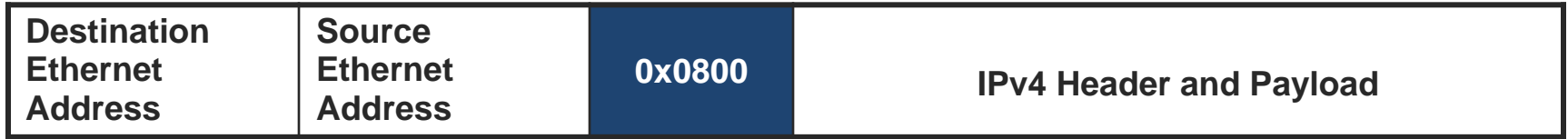
Global Address Assignment

- Provider Allocated (PA)
 - From your ISP, single homed
 - /48 - /60
- Provider Independent (PI)
 - Multi home, Multi provider
 - /32 - /48
- Local Internet Registry (LIR)
 - Regional registry member
 - Acquire & manage space
 - /29 - /48



IPv6 over Ethernet

- IPv6 has a specific Ether type id
- IPv6 relies heavily on Multicast



0011 00UG

0 = Universal/unique

1 = Local/not unique

I/G bit = Multicast/Broadcast

U/L bit = Universal/Local

IPv4 and IPv6 Header Comparison

IPv4 Header (20-60)

Version	IHL	Type of Service	Total Length	
Identification			Flags	Offset
Time to Live	Protocol	Header Checksum		
Source Address				
Destination Address				
Options				Padding

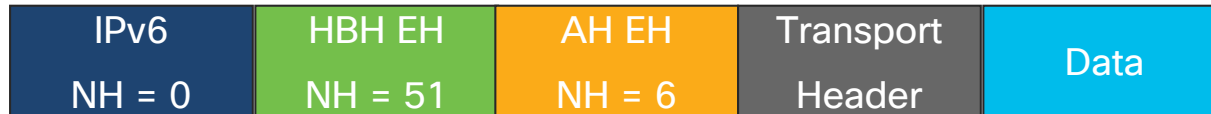
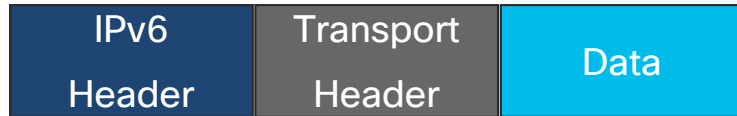
- Length was variable
- Fields in green are removed
- Options appear in extension headers
- Upper layer checksums use Pseudo Header format: SRC/DST + Next Header

IPv6 Header (40)

Version	Traffic Class	Flow Label		
Payload Length			Next Header	Hop Limit
Source Address				
Destination Address				

Extension Headers (~ Layer 3.5)

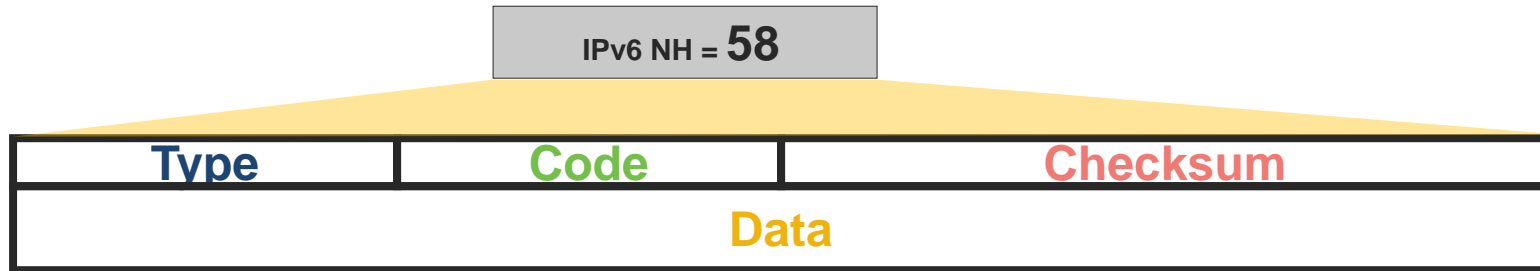
- EH are daisy chained, processed in order
- Length is variable, end on 64-bit boundary
- EHs have a Next Header field
- All EHs must be in the initial fragment



Extension Header	Type
Hop-by-Hop Options	0
Destination Options	60
Routing Header	43
Fragment Header	44
Authentication Header	51
ESP Header	50
Destination Options	60
Mobility Header	135
Experimental	253,254
No Next Header	59

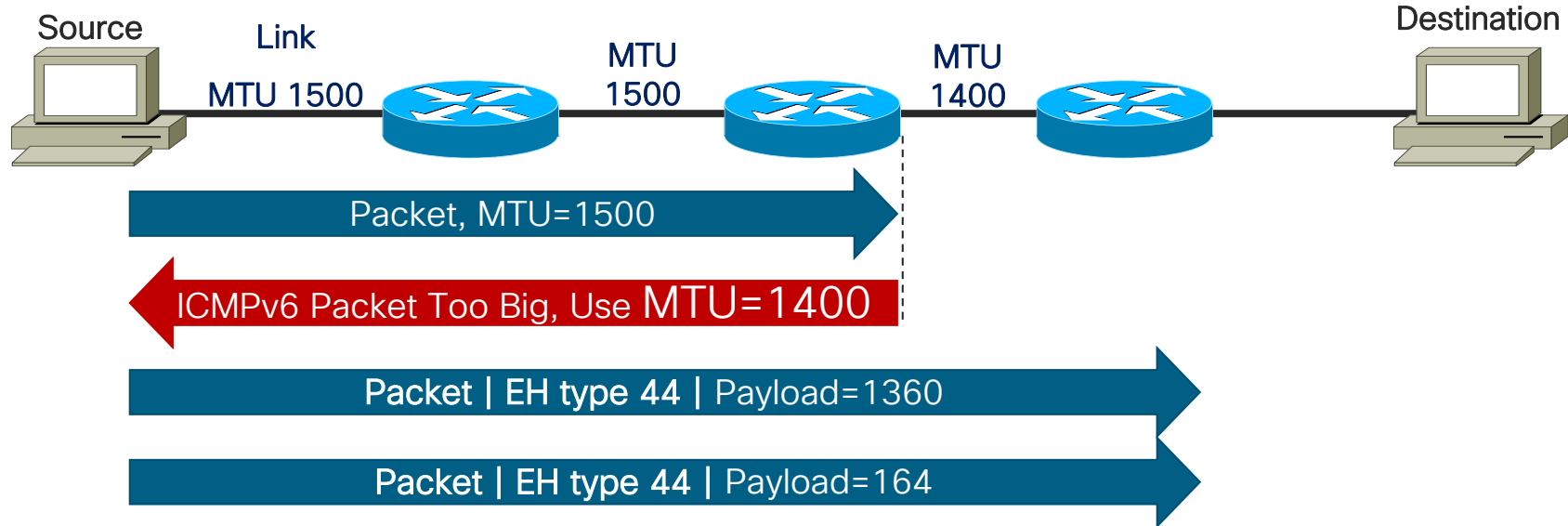
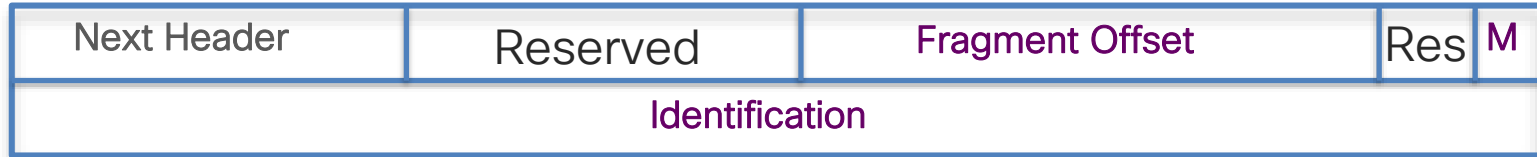
ICMPv6 Messages

- Neighbor or router discovery (133-137)
- Multicast Listener Discovery (130-132, 143)
- Diagnostics using Ping, Traceroute (128, 129)
- Destination Unreachable(1)
- Packet Too Big (2)
- Time Exceeded (3)
- Parameter Problem (4)



- Type – (0-127) = Error messages, 128-255 Informational messages
- Code – More granularity within the type
- Checksum – Computed over the entire ICMPv6 & pseudo header
- Data – Contents of “offending”, filled to 1280B (error) or specific message format (info)

Path MTU Discovery



IPv6 Multicast Address (RFC 4291)

- Prefix ff00::/8
- Changes based on flag settings
 - Typically the last 32 bits of host's unicast address

8-bits	4-bits	4-bits	112-bits
1111 1111	0 R P T	Scope	Variable format

Flags	
O	Reserved
R = 0 R = 1	No embedded RP Embedded RP
P = 0 P = 1	Without Prefix Address based on Prefix
T = 0 T = 1	Well Known Address Temporary address

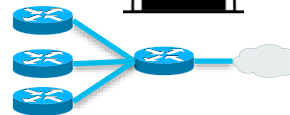
Scope	
1	Node
2	Link
3	Realm
4	Admin
5	Site
8	Organization
e	Global

Unicast:
2001:db8:46::426:c001

Multicast:
ff0e::426:c001

Special Use Addresses (RFC 5156)

- Localhost
 - $0:0:0:0:0:0:0:1 \Rightarrow ::1$
- Unspecified address
 - $0:0:0:0:0:0:0:0 \Rightarrow 0::0 \Rightarrow :: \Rightarrow ::/128$
- Documentation Prefix
 - $2001:0db8::/32$
- Discard Prefix
 - $0100::/64$
- 6to4 Automatic Tunneling
 - $2002::/16$
- Default Route
 - $::/0$



Interface ID's

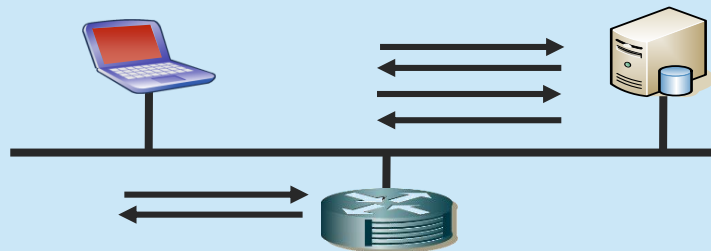
IPv6 Interface id Assignment

Similar to IPv4

Manually configured



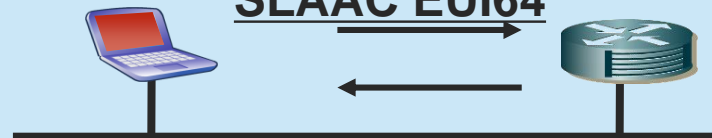
Assigned via DHCPv6



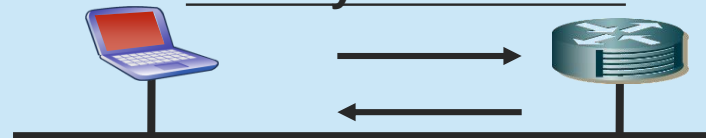
New in IPv6

StateLess Address AutoConfiguration

SLAAC EUI64

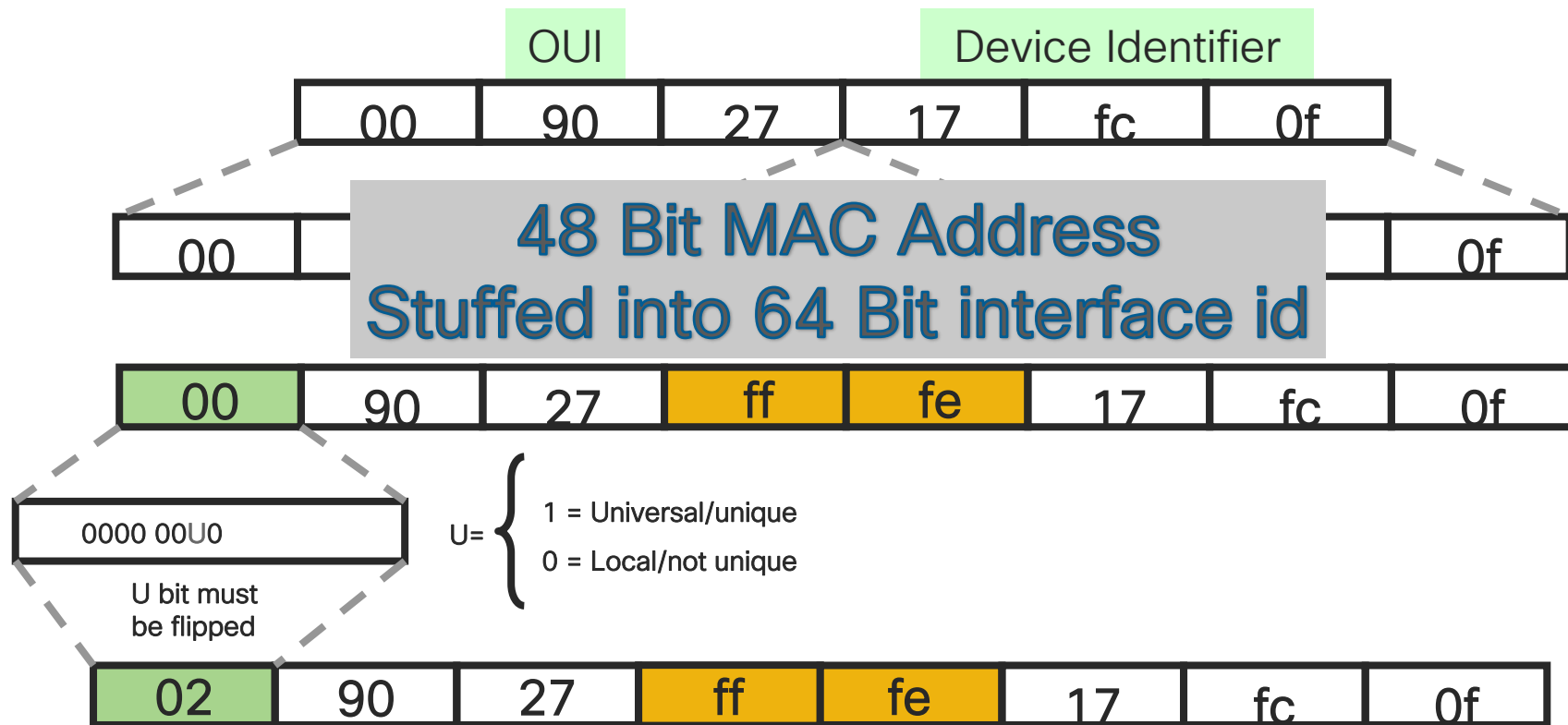


SLAAC Privacy Extensions



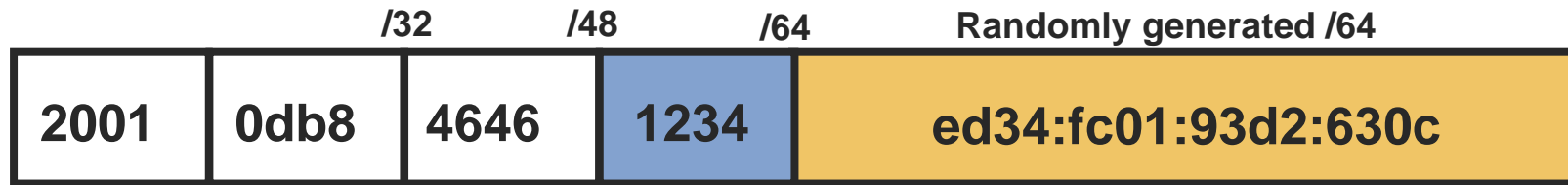
*Secure Neighbor Discovery SeND

Extended Unique Identifier (EUI64)



IPv6 Privacy Extensions (RFC 4941)

- Generated on unique 802 using MD5, then stored for next iteration
- Enabled by default in Windows, Android, iOS, Mac OS/X, Linux
- Temporary or Ephemeral addresses for client application (web browser)
- RFC 7217
- Generate IID's that are Stable/Constant for Each Network Interface
- IID's Change As Hosts Move From One Network to Another



DHCPv6

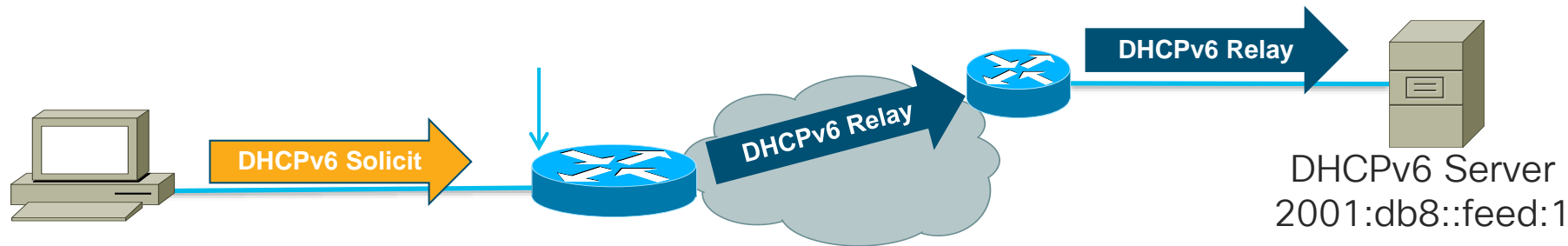
- Source – fe80::1234, Destination – ff02::1:2
- Client UDP 546, Server UDP 547
- DUID – Different from v4, used to identify clients
- Original Multicast encapsulated in unicast (**relay**)
- *ipv6 dhcp relay destination* 2001:db8::feed:1

SOLICIT (any servers) →

← ADVERTISE (want this address)

REQUEST (I want that address) →

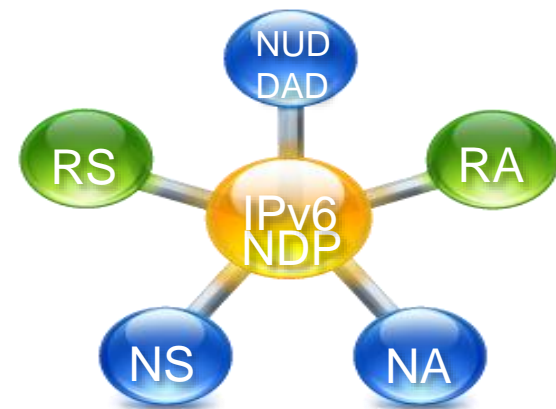
← REPLY (It's yours)



Link Operations

Neighbor Discovery Protocol – (NDP)

- Should use Link Local (fe80::/64) as its source
- Hop Limit must be set to 255
 - Generalized TTL Security Mechanism
- Neighbor discovery messages
 - Router solicitation (ICMPv6 type 133)
 - Router advertisement (ICMPv6 type 134)
 - Neighbor solicitation (ICMPv6 type 135)
 - Neighbor advertisement (ICMPv6 type 136)
 - Redirect (ICMPv6 type 137)



IPv4	IPv6
ARP Request	Neighbor Solicitation
ARP Reply	Neighbor Advertisement
Broadcast	Solicited Node Multicast

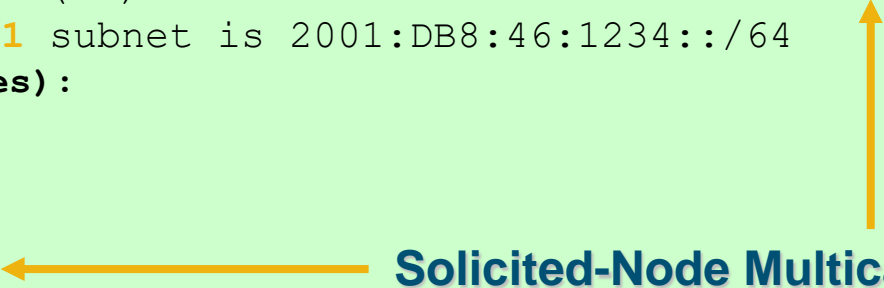
Solicited Node Multicast

- Required & special form of multicast used for neighbor resolution
- Every Unicast address must
 - Create corresponding solicited node multicast (**ff02::1:ff00:0/104**)
- Any Layer 3 multicast must
 - Map to corresponding Layer 2 multicast (**33-33-xx-xx-xx-xx**)

IPv6 Source	fe80::04cb:57ff:fe3c:deca
IPv6 Destination	ff02::1:ff3c:deca
Ethernet Destination	33-33-FF-3C-DE-CA
Ethernet Source	02-CB-57-3C-DE-CA

Solicited Node Multicast Example

```
R1#sh ipv6 int e0
Ethernet0 is up, line protocol is up
  IPv6 is enabled, link-local address is FE80::200:CFF:FE3A:8B18
  Global unicast address(es):
    2001:DB8:46:1234::1 subnet is 2001:DB8:46:1234::/64
  Joined group address(es):
    FF02::1
    FF02::2
    FF02::1:FF00:1
    FF02::1:FF3A:8B18 ← Solicited-Node Multicast Address*
```



MTU is 1500 bytes
ICMP error messages limited to one every 100 milliseconds
ICMP redirects are enabled
ND DAD is enabled, number of DAD attempts: 1
ND reachable time is 30000 milliseconds
ND router advertisements are sent every 200 seconds

*If EUI format is used then the 1st solicited node mcast addr is used for both the LL & GU

Neighbor Solicitation & Advertisement

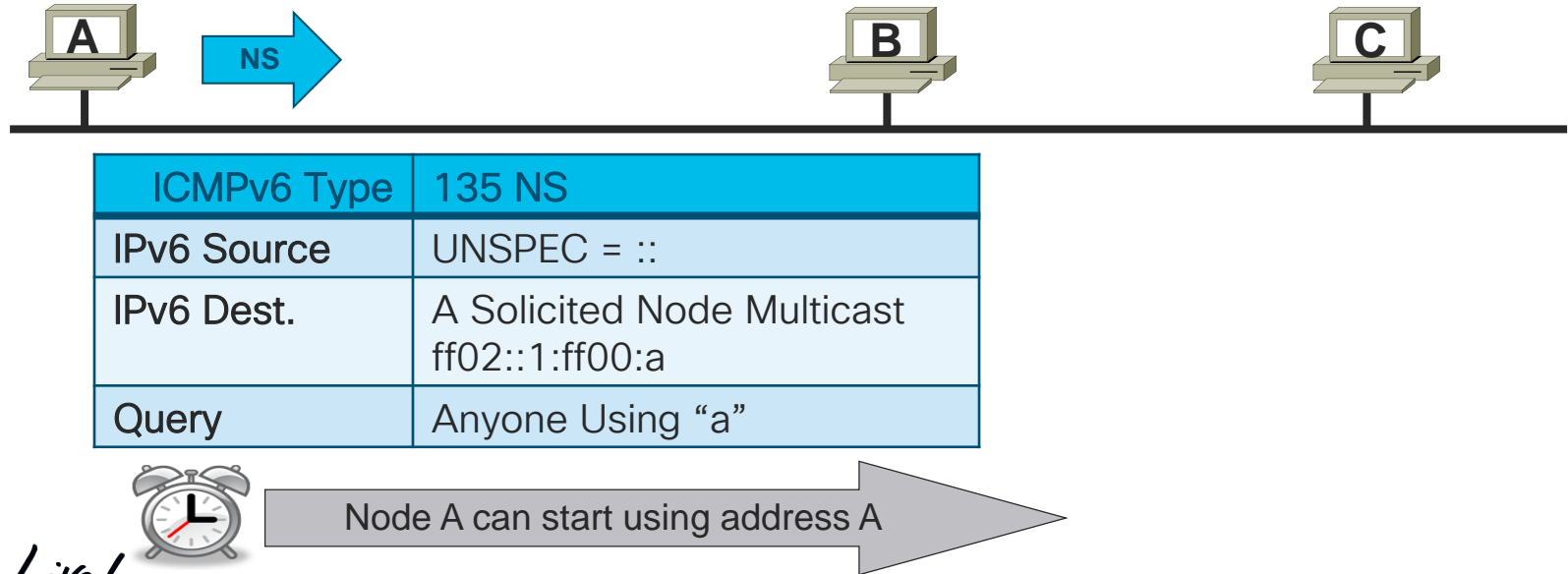
- Node A needs to resolve node B's link address, Map's L3 to L2
- Multicast for resolution (new), Unicast for reachability (cache)
- Node B will add node A to its neighbor cache during this process w/o sending NS



ICMPv6 Type	135 NS	ICMPv6 Type	136 NA
IPv6 Source	fe80::a	IPv6 Source	fe80::b
IPv6 Destination	ff02::1:ff00:b	IPv6 Destination	fe80::a
Hop Limit	255	Target Address	2001:db8:46:46::b
Target Address	2001:db8:46:46::b	Option 2 TLLA	B's Link Layer Address
Query	What is B link layer address?	*Flags	R = Router S = Response to Solicitation O = Override cache information
Opt. 1 SLLA	A's Link Layer Address		

Duplicate Address Detection (DAD)

- Unspecified Source (::), No Option 1 SLLA
- Probing the Local Link to Verify Address Uniqueness
- Microsoft uses a variant known as Optimistic DAD



Router Solicitation and Advertisement

- Router solicitations (RS) are sent by nodes at boot up
- Routers forward packets as well as provide provisioning services



RS	
ICMP Type	133
IPv6 Source	fe80::a
IPv6 Destination	ff02::2
Opt. 1 SLLA	SRC Link Layer Address

RA	
ICMP Type	134
IPv6 Source	fe80::1
IPv6 Destination	fe80::a
Data	Options, subnet prefix, lifetime, autoconfig flag

Router Advertisement

- M-Flag – Stateful DHCPv6 to acquire IPv6 address
- O-Flag – Stateless DHCPv6 in addition to SLAAC
- Preference Bits – Low, Med, High
- Router Lifetime – Must be >0 for Default
- Options – Prefix Information, Length, Flags
- L bit – Only way a host get a On Link Prefix
- A bit – Set to 0 for DHCP to work properly



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Type: 134 (RA)

Code: 0

Checksum: 0xff78 [correct]

Cur hop limit: 64

∞ Flags: 0x84

1... = Managed (**M flag**)

.0.. = Not other (**O flag**)

..0. = Not Home (**H flag**)

...0 1... = Router pref: High

Router lifetime: (s) **1800**

Reachable time: (ms) 3600000

Retrans timer: (ms) 1000

ICMPv6 Option 3 (Prefix Info)

Prefix length: 64

∞ Flags: 0x84

1... = On link (**L Bit**)

.... 1... = No Auto (**A Bit**)

Prefix: 2001:0db8:4646:1234::/64

Host OS's

Router Advertisement Sent

```

❏ Internet Control Message Protocol v6
  Type: Router Advertisement (134)
  Code: 0
  Checksum: 0x1a4d [correct]
  Cur hop limit: 64
  ❏ Flags: 0x00
    0... .. = Managed address configuration: Not set
    .0.. .. = Other configuration: Not set
    ..0. .. = Home Agent: Not set
    ...0 0... = Prf (Default Router Preference): Medium (0)
    .... .0.. = Proxy: Not set
    .... ..0. = Reserved: 0
  Router lifetime (s): 180
  Reachable time (ms): 0
  Retrans timer (ms): 0
  ▶ ICMPv6 Option (Recursive DNS Server 2001:558:feed::1)
  ❏ ICMPv6 Option (Prefix information : 2601: 2001:db8:46:1::/64
    Type: Prefix information (3)
    Length: 4 (32 bytes)
    Prefix Length: 64
    ▶ Flag: 0xc0
      Valid Lifetime: 300
      Preferred Lifetime: 300
      Reserved
      Prefix: 2601: 2001:db8:46:1:: (2001:db8:46:1::)
  ▶ ICMPv6 Option (Source link-layer address : 00:50:f1:00:00:00)

```

OSX Host Address Acquisition

- Effect of the Router Advertisement from previous slide
 - Preferred & valid lifetimes
 - DNS server information

tmartin# **ifconfig -L**

```
en0: flags=8863<UP,BROADCAST,SMART,RUNNING,SIMPLEX,MULTICAST> mtu 1500
    ether b8:e8:56:19:f3:8a
    inet6 fe80::bae8:5642:ce19:f38a%en0 prefixlen 64 scopeid 0x4
    inet6 2001:db8:46:1:1809:5618:fa19:f38a prefixlen 64 autoconf pltime 267 vlttime 267
    inet6 2001:db8:46:1:883e:b6a2:863:e31b prefixlen 64 autoconf temp pltime 267 vlttime 267
    nd6 options=201<PERFORMNUD ,DAD>
```

DNS Servers:

75.75.75.75
75.75.76.76
2001:558:feed::1

Search Domains:

hsd1.co.comcast.net

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Linux, Ubuntu IPv6 Basics

- Check an IPv6 address
 - `ip -6 addr show dev eth0`
- Check an IPv6 address
 - `ifconfig eth0 | grep "inet6 addr:"`
- Check for IPv6 neighbors
 - `ip -6 neigh show`
- Ping6 2001:db8:4:6::c001:d00d
 - Windows:> `ping fe80::250:e1ff:fec3:1%17`
 - Unix\$ `ping6 fe80::250:e1ff:fec3:1%en0`

```
ip6v6@localhost:~  
File Edit View Search Terminal Help  
[ip6v6@localhost ~]$ ip -6 addr show dev eth0  
2: eth0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qlen 1000  
    inet6 2001:470:1f05:9a4:20c:29ff:fe75:495/64 scope global dynamic  
        valid_lft 7194sec preferred_lft 594sec  
    inet6 fe80::20c:29ff:fe75:495/64 scope link  
        valid_lft forever preferred_lft forever  
[ip6v6@localhost ~]$ cat /proc/net/if_inet6  
00000000000000000000000000000001 01 80 10 80      lo  
200104701f0509a4020c29fffe750495 02 40 00 00      eth0  
fe800000000000000020c29fffe750495 02 40 20 80      eth0  
[ip6v6@localhost ~]$ ifconfig eth0 | grep "inet6 addr:"  
    inet6 addr: 2001:470:1f05:9a4:20c:29ff:fe75:495/64 Scope:Global  
    inet6 addr: fe80::20c:29ff:fe75:495/64 Scope:Link  
[ip6v6@localhost ~]$ ip -6 neigh show  
fe80::3285:a9ff:fe6c:b3e0 dev eth0 lladdr 30:85:a9:6c:b3:e0 router STALE  
[ip6v6@localhost ~]$
```

Windows Host Address Acquisition

```
C:\Documents and Settings\>netsh
```

```
netsh>interface ipv6
```

```
netsh interface ipv6>show address
```

```
Querying active state...
```

```
Interface 5: Local Area Connection
```

Addr Type	DAD State	Valid Life	Pref. Life	Address
Public	Preferred	29d23h58m25s	6d23h58m25s	2001:db8:4646:1:4f02:8a49:41ad:a136
Temporary	Preferred	6d21h48m47s	21h46m	2001:db8:4646:1:bd86:eac2:f5f1:39c1
Link	Preferred	infinite	infinite	fe80::4f02:8a49:41ad:a136

```
netsh interface ipv6>show route
```

```
Querying active state...
```

Publish	Type	Met	Prefix	Idx	Gateway/Interface Name
no	Autoconf	8	2001:db8:4646:1::/64	5	Local Area Connection
no	Autoconf	256	::/0	5	fe80::20d:bdff:fe87:f6f9

Agenda

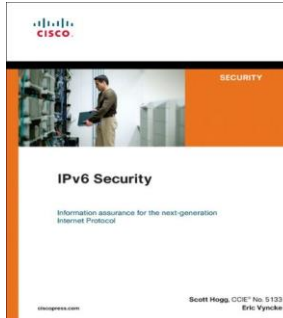
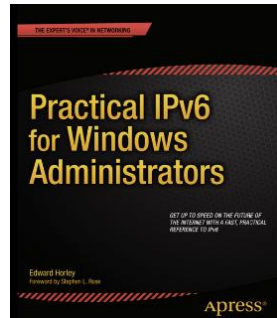
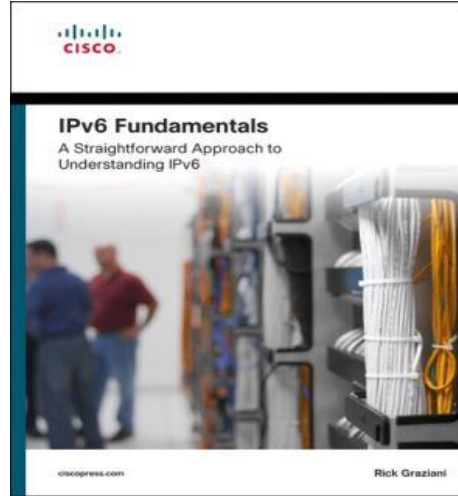
- IPv6 Addresses & Headers
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Key Take Away

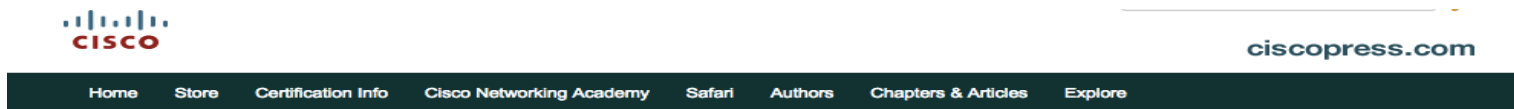
- Gain **Operational Experience** now
- Control **IPv6 traffic** as you would **IPv4**
- **Lead** your OT/LOB's into the Internet



Recommended Reading



<http://www.ciscopress.com/store/ipv6-design-and-deployment-livelessons-9780134655512>



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IPv6 Design and Deployment LiveLessons

By [Tim Martin](#)

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Introduction

Lesson 4.1

Lesson 4.2

Lesson 4.3

Summary

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TUE

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Tuesday 09:00

Opening Keynote

LTRIPV-2494

Lab: IPv6 adoption in
next-gen SP networks

Wednesday 09:00

LABSPG-3122

Lab: Advanced IPv6 Routing
and services lab

Thursday 9:00

BRKIP6-2191

The Protocol

Tuesday 11:00

BRKRST-2619

IPv6 Deployment:
Developing an IPv6
addressing Plan and
Deploying Ipv6

Wednesday 11:00

BRKSEC-3200

Advanced IPv6 Security Threats and
Mitigation

Friday 11:30

BRKRST-3304

Hitchhiker guide to
Troubleshooting

Friday
11:30

BRKIP6-2223

IPv6 for the World of IOT

Thursday 14:45

Guest Keynote 17:00

Cisco Live
Celebration 18:30

Tuesday 14:30

LABSPG-3122

Lab: Advanced IPv6
Routing and services
lab

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IPv6



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Thank you





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