





Machine Learning in Network Operations

Lessons Learned

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BRKOPS-2991



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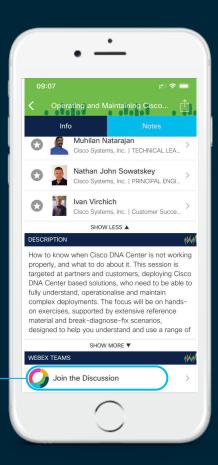
Cisco Webex Teams

Questions?

Use Cisco Webex Teams to chat with the speaker after the session

How

- 1 Find this session in the Cisco Events Mobile App
- 2 Click "Join the Discussion"
- 3 Install Webex Teams or go directly to the team space
- 4 Enter messages/questions in the team space



Objectives

Accelerate
Adoption of ML
in Network
Operations

- What can it do
- How to start

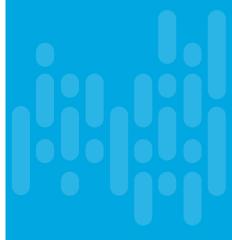
Review relevant ML considerations

- Building, Running solutions with ML
- Maintain productive conversation with ML vendors

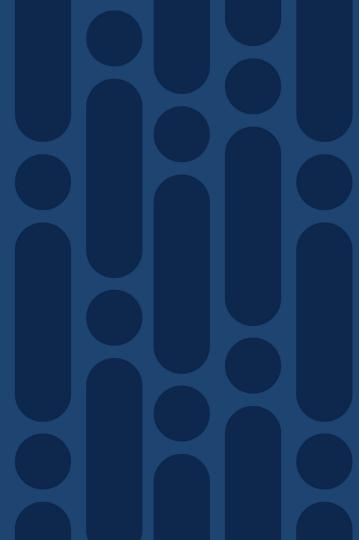


Agenda

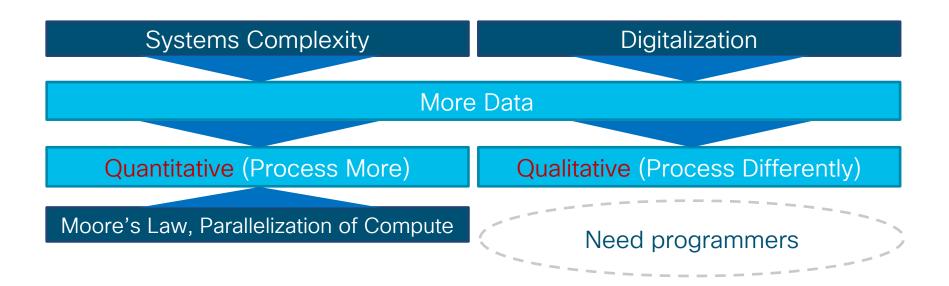
- Intro: Network Operations + Machine Learning
- Building with ML
- ML in Production
- Use-case examples
- Conclusions



Introduction



Why now

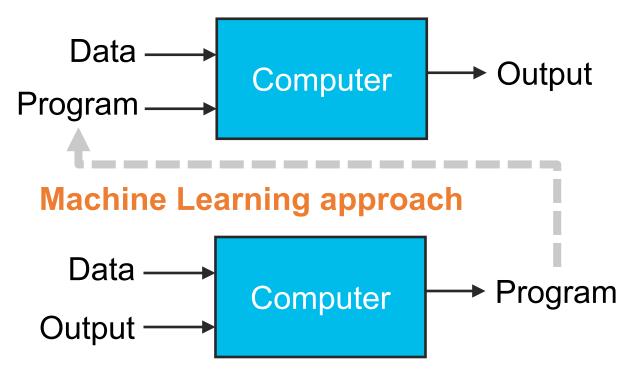


ML helps to address the gap by changing how software is made



What is Machine Learning (in cartoon form)

Traditional approach





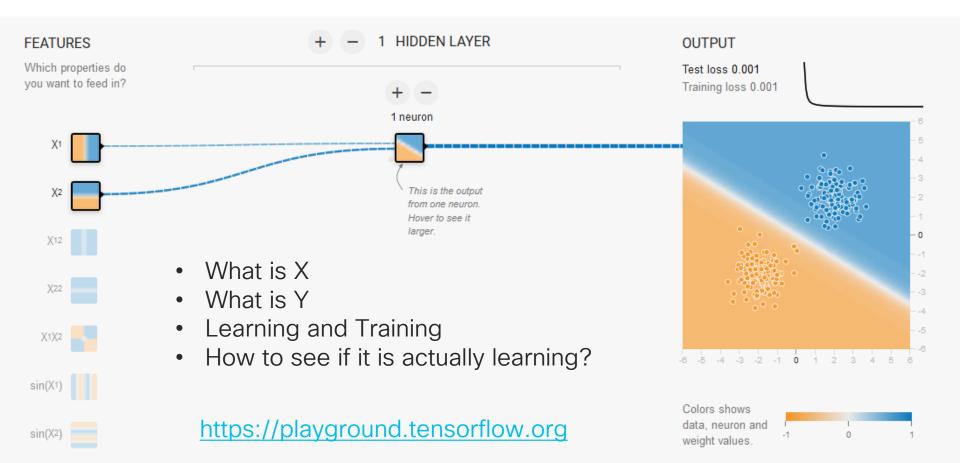
What is Machine Learning, by Way of Analogy

- Use examples to learn X to Y mapping
- $\cdot X \rightarrow input$
- \cdot Y \rightarrow output

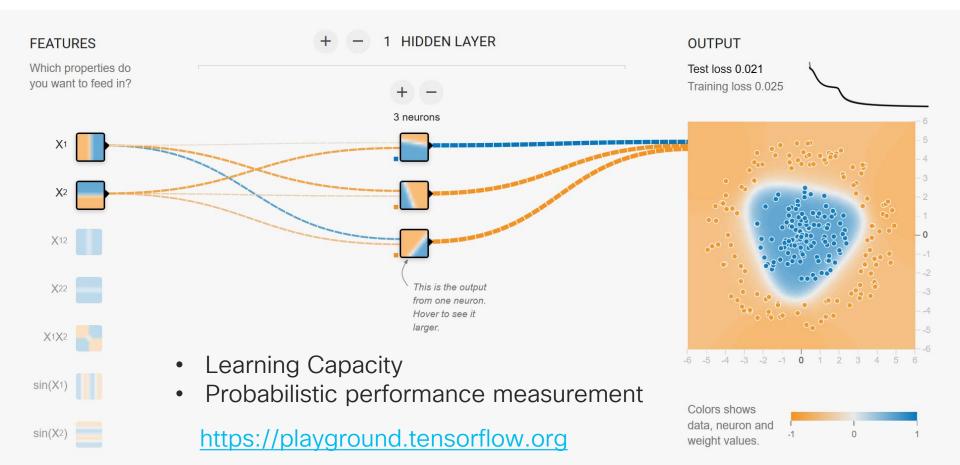
X	Y
Picture	Objects in the picture
Voice Recording	Text transcription
Sales Figures for Last Week	Sales prediction for next week
Sensor Readings	Usual or Unusual?



Learning about Machine Learning in the Browser



Learning about Machine Learning in the Browser



Supervised vs Unsupervised Learning

Supervised

- Labels (Y) are provided
- Classification: Will reload of router X impact flow Y?
- Regression: For how long the flow Y will be impacted by reload of router X

Unsupervised

- Transformations are done on data
- Clustering: Group routers by how many BGP prefixes and neighbors they know
- Dimensionality reduction: Compare the Uptime, CPU%, Memory% and Interface load of all devices in the network
 - Allows to find similar devices (small distance → more similar)
 - Also allows to do basic Anomaly Detection (far away from the rest → more unlikely)
 - Often Supervised and Unsupervised Learning are used together



What ML can do for us

ML is very general capability. What are examples of problems seen in Network Operations well suited for todays ML capabilities

Problem Type	Description	How ML helps
Threshold problem	There is an error counter on each of 1000 devices, I need to do something when it is not normal.	ML can learn what 'normal' means 1000 times without having to manually set thresholds
Interaction problem	There is not one, but several counters. And they depend on each other. I need to do something when they are mutually not normal (each counter by itself can be normal)	ML can take multiple inputs and will learn their mutual correlations and dependencies



What ML can do for us

Problem Type	Description	How ML helps
Discovery problem	I have a lot of data about same events from different devices or components. There is too much to visually review, how do I find non-obvious things?	ML can 'fuse' data from different sources and represent it in a way easy to visualize
Maintenance problem	I carefully chosen thresholds, but now things have changed and I need to update 1000 of them	The other side of threshold problem - the fact that ML learns the threshold. It can do it every minute, hour, day,
Deluge problem	I have a combination of above problems in 1000, 100k, 100m instances	ML scales very well, much better than writing individual code/config for each instance
Prediction problem	What if I wanted not to detect something, but rather predict (like have alert before failure happens)	ML can do detection very early (ns into events), as well as predict events*



Example

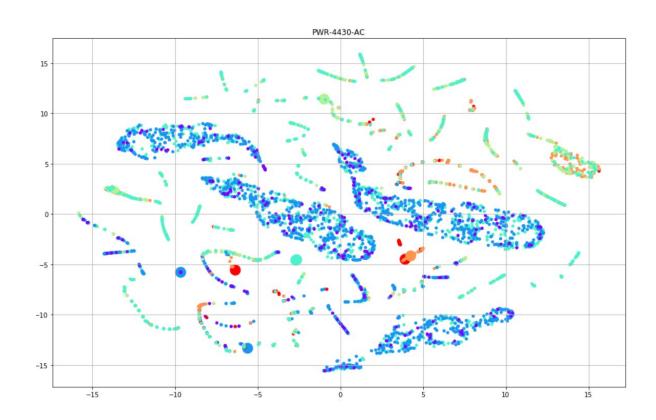
ML is good at finding patterns, thresholds and anomalies in multidimensional data that is difficult to visualize





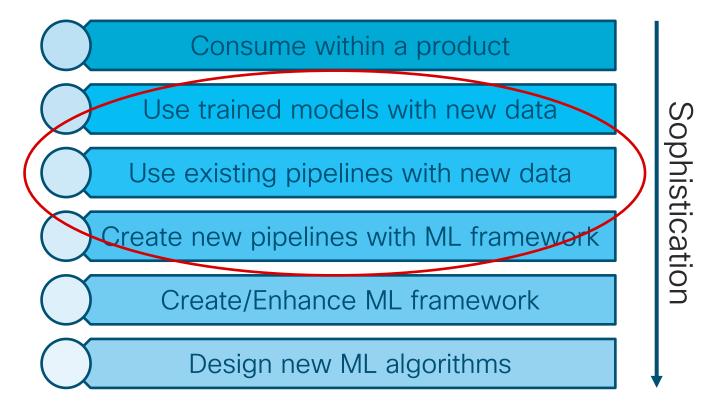
Example

- Dimensionality reduction
- Similarity
- Visualizing 15 dimensions of sensor data in 2 dimensions
- Useful for visual pattern discovery



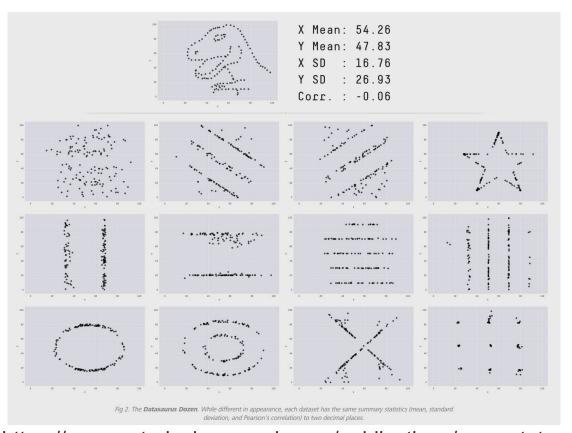


Various ways to use ML





Do we need ML when we have statistics?





https://www.autodeskresearch.com/publications/samestats

Correlation & Causation

Causal or coincidental?

ICMP Sent time exceeded ←→ IP Rcvd bad hop count at 1.0

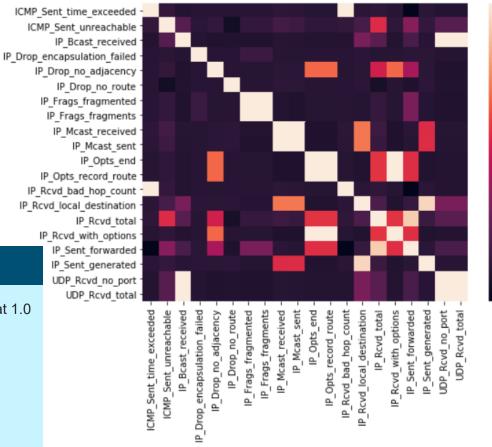
IP_Frags_fragmented ←→ IP_Frags_fragments at 1.0

IP_Sent_forwarded ←→ IP_Rcvd_total at 0.91

IP_Sent_generated ←→ IP_Rcvd_local_destination at 0.94

UDP_Rcvd_no_port ←→ IP_Bcast_received at 1.0

UDP_Rcvd_total ←→ IP_Bcast_received at 1.0



-1.0

- 0.8

- 0.6

- 0.4

- 0.2

- 0.0

Limitations of today's Machine Learning

- X → Y mapping is not Al
 - Statistical Learning, Correlation / Matching
- Moravec Paradox + Narrow Al creates impression of intelligence
 - Easy to confuse proficiency at narrow task (answering specific question by voice) with general skill (answering any question)





an airplane is parked on the tarmac at an airport



Note about predictions

- Model outputs are often called predictions
- But not all predictions are about the future
- X→Y (calculate Y given X)
- If at time T anomaly detector sees strange sensor value, it will **detect** anomaly at time T
- To predict (foretell) an anomaly we need leading indicators

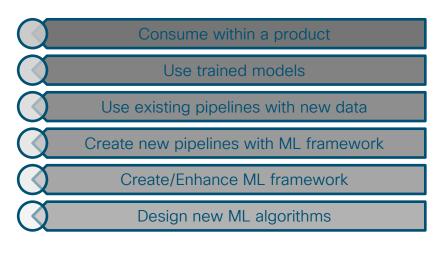




Building with ML



Evolution of ML use



Platforms with ML capabilities



Experiments in applying APIs to solve domain problems

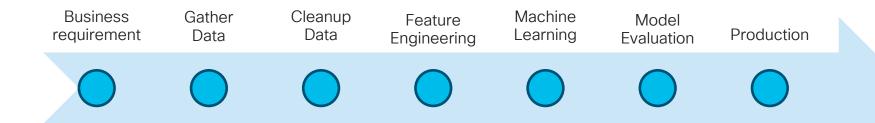


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Domain-specific solutions emerge

Domain Expertize is Critical





- Uncertainties will lead to adjustments and iterations
- MVP or RAT
 - Aligning priorities with risk allows to learn the most with the least investment
- Scaling is often seen as (and is) a challenge in many networking projects, but in ML use-cases it is very rarely a riskiest assumption
 - Proving that ML creates enough value with existing data



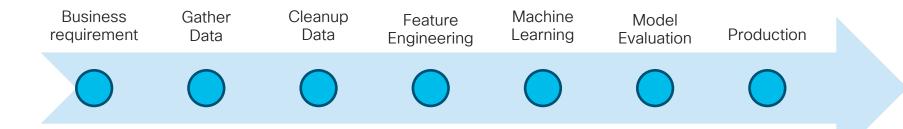
Intuition in applying ML to problems

- Can ML help detect memory leak early?
- Data Scientist: Yes! If you have training data. Do you have training data?

upTime	FreeMem	Label
1	100	No Leak
2	90	Leak
3	80	Leak

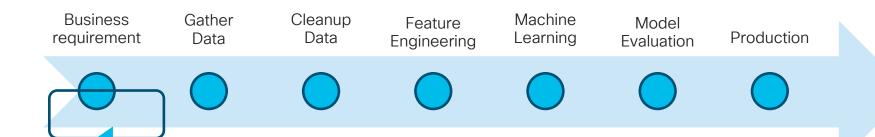
- Even with leak the free memory could temporarily increase, how does one know if the memory just taken wouldn't be soon released?
- Collect data per-process? Per allocator?
- How many instances of leak we need to see before a reasonably good model can be trained?
- How long it will take to collect this data?
- What if we tried to predict uptime (Y) by freeMemory (X)
 - If there is no leak the error of prediction should be high
 - With leak the error should be visibly lower
- Just need the error threshold → can use few known examples of leak to set





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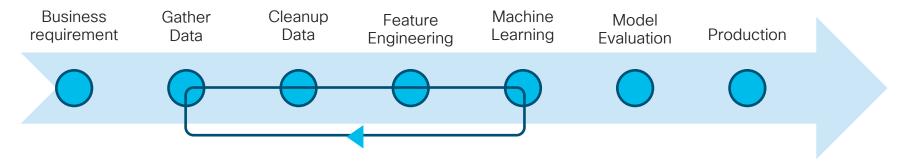
- More interesting opportunity with existing data
- Data required cannot be obtained in requisite quantity or quality

Update Requirements

Update
Data Collection



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 Available data does not permit Machine Learning pipeline to be efficient: too few samples, too biased, hard to extract features, ...









Good CS expert says: Most firms that thinks they want advanced AI/ML really just need linear regression on cleaned-up data.

10:19 AM - 28 Nov 2016



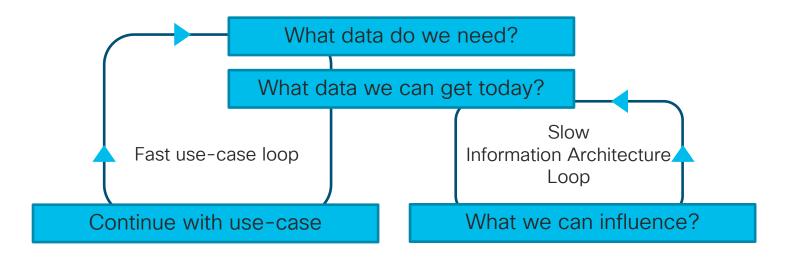
Data lessons

TRAINING
DATA

- Is Data really a New Oil?
- More data beats better algorithm
- Better data beats more data
- Data labeling is very large discipline in itself for organization to master (type systems, scale, consistency, maintenance)
 - If there is a way to sidestep labeling on the 1st ML use-case, there are good reasons to consider it
 - · Race to production

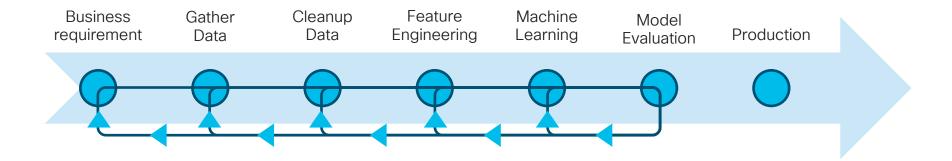


Data lessons



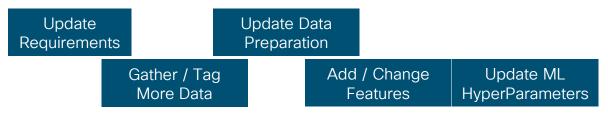
- Information Architecture contributes to economics of every usecase
- How data is acquired can be different for MVP and production it affects the scale and iteration cost, but not the business relevance (substrate independence)





 Model doesn't achieve acceptable KPI levels

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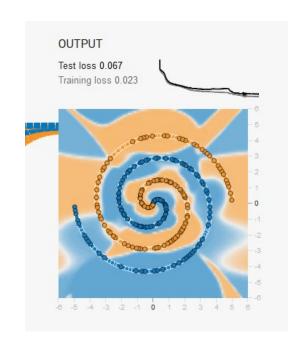
Evaluation

- Never by a single number (as in this model has 98% accuracy)
 - · Graph: Predicted vs Reality, Residuals, ...
- Does feature importance make sense to domain experts?
- Review of the prediction errors drives data and model improvement
 - Tradeoffs: False positives and False negatives often don't have the same importance
 - Are we optimizing right goal (i.e. less large errors or lower average error)
 - · Cluster all errors, review all clusters
- Model interpretability (introspection)
 - Explain individual predictions
 - · Do correct predictions have right explanations
 - Data / Feature improvements



Importance of evaluation

- The evaluation numbers may look reasonable
- But what the model has learned is of little value to the task





Machine Learning

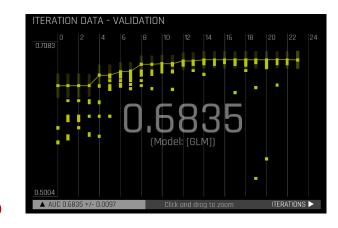
- Getting away from 'what algorithm' question
 - If data is useful and clean many algorithms can be evaluated very quickly
 - Start simple (~linear models etc.), establish baseline
 - Sophistication has costs
 - Speed & Cost of iteration matters a lot

Speed of iteration	Progress
Minutes to Hours	Fast progress
Day to 4-5 Days	Slower progress
Week and more	Very few iterations can be made, chances of evaluating many solutions small. Still works for simple, high value cases



Machine Learning automation (Auto ML)

- ML optimizes values of parameters for given task (for example weights in neural network)
- HyperParameters are set by engineer (for example size of the neural network)
- AutoML makes many iterations of normal ML and optimizes also HyperParameters – the faster the iteration the more thorough the search
 - Augments Data Scientists / Engineers and speeds up progress – very aligned with MVP / RAT ideas



On features

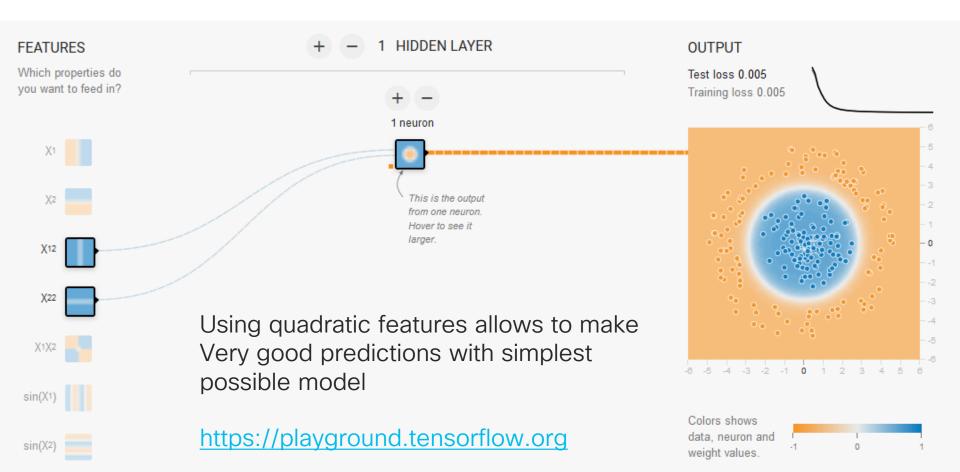
- This is yet another place where T-shaped expertise has huge impact
- Domain expert would know what is important in data
 - But needs ML knowledge to turn these insights into features playing on strengths of ML algorithms

Feature Example (Animal Classification)	Feature Example (IGP monitoring)
Walks like a duck (Y/N)	Number of LSPs in database
Quacks like a duck (Y/N)	Minimum Age of LSP

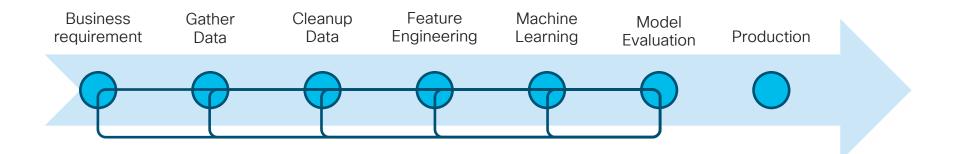
ML interpretability helps see how features transform into predictions



Importance of features



Uncertainties

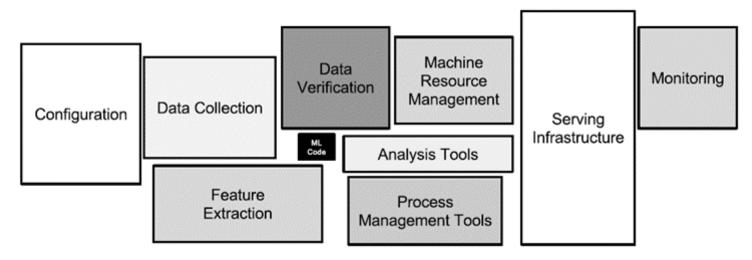


Model is acceptable but Business Impact is not proven

Update Requirements



Relative Scale of ML



https://papers.nips.cc/paper/5656-hidden-technical-debt-in-machine-learning-systems.pdf



ML in Production



Highlights

- Files
- DB dumps
- CLI outputs
- ...

- AdHoc cleaning
- Regexp

 Optimized for speed of iteration

Collection

Preparation

Processing

- Optimized for Programmatic
- Support Data for features and retraining
- prediction cost & performance

Instrumentation for KPI and Ops monitoring

Versioning

Development

Production



Telemetry

API

Where to run

Where	Pro	Contra
On Board	Lowest latency, Reuse existing compute, Survives network issues	Limited resources Availability Data scope
On Premises	Wide choice of options, Private	Needs Infrastructure May not be reachable during network issues
In the Cloud	Easy to Start Elastic resource management,	May need certification / approval for Data Added Latency May not be reachable during network issues

- Data goes to Model or Model goes to Data?
- Hybrid and Federated options could be viable
 - Economic considerations
 - Privacy considerations
 - Survivability considerations



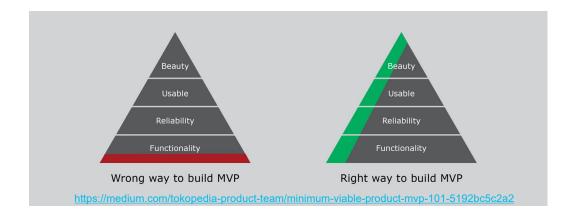
User Interface

- Present information to the user or operator
 - Mindful of cognitive overload, unnecessary clicks, scrolling, ...
 - Help deal with ambiguities
 - Present multiple options, make suggestion & allow correction
- Collect implicit data and explicit feedback
- Present prediction interpretations
- Provide tools to deal with overload
 - (feedback, pause, macros, filter, sort, ...)
- Integrate with Workflow and other Systems



In-Workflow testing

- Having alternative workflow may complicate adoption
 - While system improves from 'cold start' it maybe be objectively less convenient or efficient and users may prefer old workflow
- Alternative workflow should be available as fallback, with careful tracking of exceptions
 - Only works if new workflow is sufficiently usable





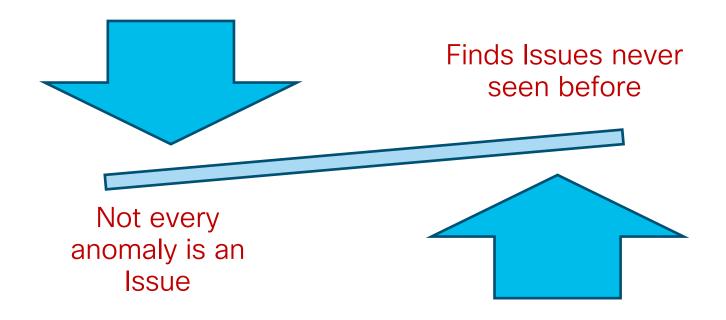
Cognitive Overload

- Alert storms: more Alerts then the operator can process
 - · Cognitive overload
 - Default reaction: Curiosity → Indifference
 - Boy that cried wolf
- · Produce less alerts (make system less sensitive), or
- Match Alert volume to Attention Budget
 - What are X most important alerts?

Source	Meaning
Information Theory	Rare, New,
User Feedback	Was useful before
Context	Goes with



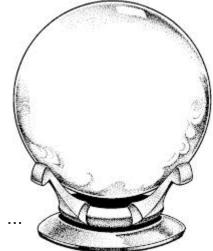
Anomaly Detection



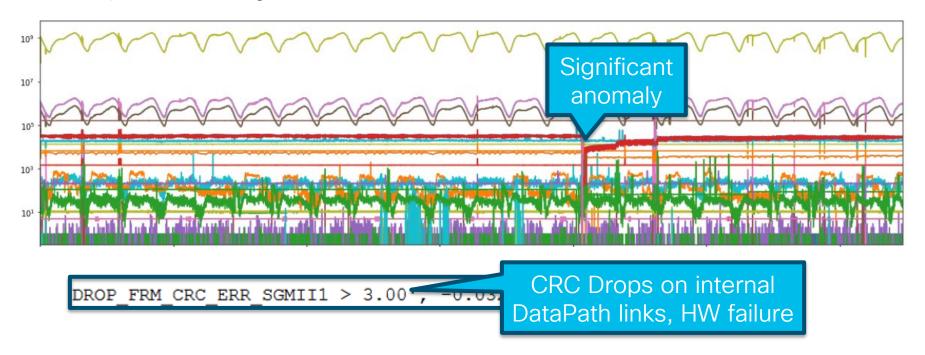


Interpretability

- Even a single Alert maybe overwhelming to understand
 - Large input: Decision made based on 1000 factors
 - https://en.wikipedia.org/wiki/The Magical Number Seven, Plus or Minus Two
 - · Black box algorithms
- Translate for the operator
 - What from input was responsible for most of the decision?
 - What are most important variables that went into decision? (Not the model)
- Critical ingredient to build trust and ensure fast follow-up
- Growing number of methods: PDP, LIME, Anchors, LOCO, Shapley, ...
 - Can be more compute expensive than predictions themselves



Interpretability



- Explanations require domain expertize to understand, but
 - can be points of crystallization for new knowledge in Operations
 - can be interpreted loosely
 - can serve as basis for ranking



Retraining

 Model Drift: Models start to degrade as soon as they are put in production (for example traffic patterns change in the network) - model may need to be retrained from time to time

How soon, How often

- Can the model performance be evaluated directly (i.e. predictions and ground truth are both available)
- Or, detect significant difference between training data and new input data
 - Use ML model to estimate the difference between the training and inference sets (in AUC / feature)
- Because of CACE new issues could be introduced with retraining retest known failure modes & issues to be fixed, every model is like new release (Often, the real modeling work starts in production)

On what data

- Limit the size of training? How much old data to keep / How much new to add
 - Rare cases, Low-Variance, Decorrelation
- User feedback at times too noisy and/or too small to use to train models directly



Model Assertions

Rules overlaid on top of predictions

- Assurance against 'this should never happen' cases (high cost errors)
- One of the ways to integrate important user feedback, when it is not sufficient to directly train on...

• Example use with anomaly detection: when score floats very near anomaly for long time – declare anomaly (threshold setting is tricky)

This is should be anomalous, but isn't, can be fixed with retraining or model assertion

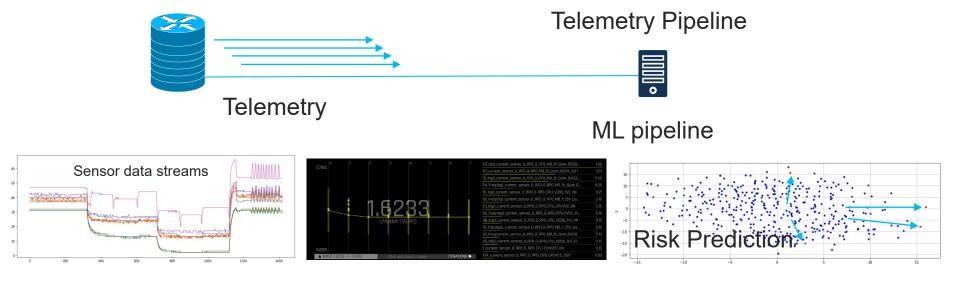
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Use-case examples



Use-case: Predict Hardware Failures

- Stream device component sensor data via telemetry
- Continuously Monitor each module / part
- Detect Marginal Hardware



Learnings on use-cases

Priming the use-case generation pipeline

- Support development of local T-shaped experts
 - Enable local tinkering / experiments with ML
 - Ensure that overhead doesn't eat 100% of enthusiast's time
- Data Science Competitions & Hackathons on own data & Use-cases
- Relevant Data (cleaned and cleared to be used in experiments)
- Experimentation Infrastructure Reachable by Users and Workflows
 - Viability of Data Science part on real data even if prototype not scalable



Toy example: monitor CPU load

• EEM script to collect 'show process cpu' every 10 minutes

CPU uti	lization for	five second	s:(0%)(0%;	one mi	nute 1	; five	minutes 13
PID Ru	ntime(ms)	Invoked	uSecs	5Sec	1Min	5Min ⊓	TTY Process
1	158	20130	7	0 00%	0.00%	0.00%	0 Chunk Manager
2	369610	1563845	236	0.00%	0.00%	0.00%	0 Load Meter
3	0	4	0	0.00%	0.00%	0.00%	? Process to do EH
4	69	179	385	0.00%	0.00%		0 kg Slave Maik Th

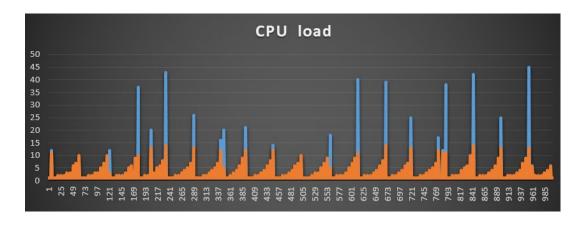
 Parse collected outputs and convert to a table form

Α	В	C	D
timestamp	cpu5 ▼	cpu60 🔻	cpu300 💌
04-05-19 08:16	0	1	1
04-05-19 08:36	1	1	1
04-05-19 08:56	1	1	1
04-05-19 09:16	1	1	1
04-05-19 09:36	2	22	10
04-05-19 09:56	44	12	12
04-05-19 10:16	1	1	2
N/_N5_10 1N∙26	1	1	1



CPU load

Review collected data

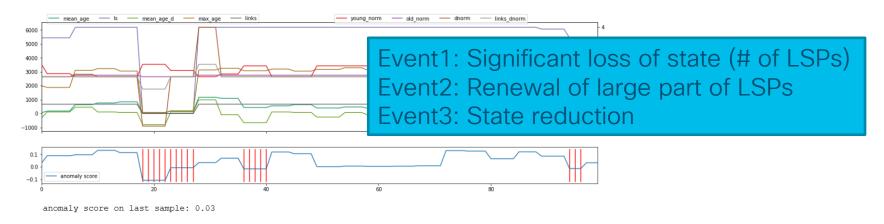


- Collecting every 10 minutes, but longest average is 5 minutes
 - → Losing information
 - Either collect more frequently can try add up Runtime delta
- Do we see examples of things we want to detect?
 - 5-Min average never higher than 50% → can be 2.5min at 100%
 - Then 60-Sec average could be high
 - There is some periodicity, we may want to take that into account
 - Use CPU load at previous time as features
- Do we have enough information to understand it (have 'show proc cpu')
 - And to follow up (perhaps collect additional information automatically)



Use-case: IGP monitoring at Network Level

- State of link-state IGP is represented in link-state database
- Collect LSDB periodically
- Transform it into features, for example 'number of LSPs'
- Use ML to find anomalies



Learn and experiment with this use-case at LTRRST-2548 Machine Learning for Routers and Switches





Demo: Making Of IGP monitoring

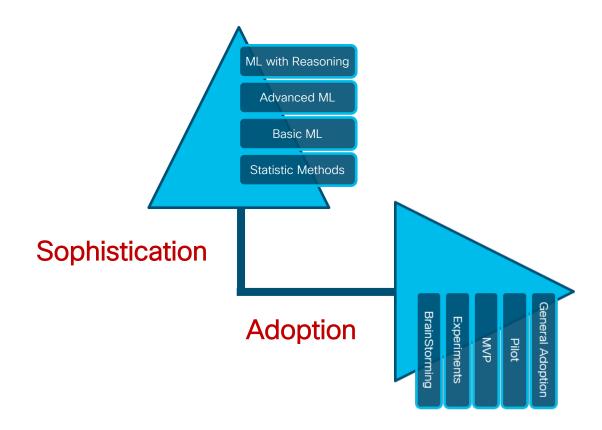




Summary



... it is a journey, measuring progress is important





This is not the 1st time when technology is about to change everything ©

. .

Some factory owners did replace steam engines with electric motors, drawing clean and modern power from a nearby generating station.

Revolutionary impact

But given the huge investment this involved, they were often disappointed with the savings. Until about 1910, plenty of entrepreneurs looked at the new electrical drive system and opted for good old-fashioned steam.

Why? Because to take advantage of electricity, factory owners had to think in a very different way. They could, of course, use an electric motor in the same way as they used steam engines. It would slot right into their old systems. ...

Taken from

 Why didn't electricity immediately change manufacturing? https://www.bbc.com/news/business-40673694



Summary

- Many challenges in Network Operations benefit from Machine Learning
 - Network Operations generates a lot of 2ndary Data
 - If not underway start ASAP: both technical and organizational learning
- T-Shaped expertize (ML + NetOps) effective way to accelerate progress
- · Data, User Interfaces, Production management are to be paid equal attention as ML
- Viability of ML approach on exact data is the high-priority uncertainty

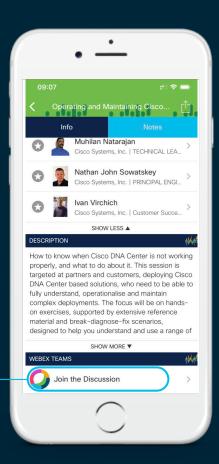
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