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# End-to-End QoS Implementation and Operation with Nexus

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BRKDCN-3223

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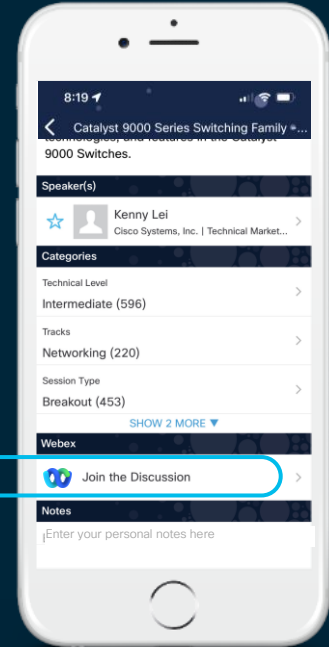
## Questions?

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<https://ciscolive.ciscoevents.com/ciscolivebot/#BRKDCN-3223>

# Abstract

- This session will provide a deep understanding of the End-to-End Quality of Service (QoS) Implementation and Operation in a Nexus Data Center network. We will cover the basics of QoS and Queuing and then take a look at the related best practices from a Nexus 9000 perspective. A strong focus will be on the platform architectures as they relate to QoS and Queuing. The session will close with a step-by-step case study of QoS deployment in a Nexus 9000 data center environment.

# Session Objectives

- Provide a refresh of QoS Basics
- Understand QOS implementation on Nexus Operating System
- Provide a detailed understanding of QoS on Nexus 9000 platforms
- Learn how to configure QOS on Nexus 9000 devices through real-world configuration examples



# Session Non-Objectives

- Data Centre QoS Methodology
- Nexus hardware architecture deep-dive
- Application Centric Infrastructure (ACI) QOS





# Agenda

- Introduction
- QoS Basics
- QoS Implementation on Nexus
- Nexus 9000 Cloud Scale QoS
- Real World Configuration Examples
- Conclusion

# Congestion Happens Everyday!





# Why QoS in the Data Centre?

**Assign  
Color to Traffic**



**Manage  
Congestion**



**Maximize  
Throughput**



**Maximize Throughput and Manage Congestion!**

# Can Traffic Control help ... ... or confuse



... or hurt



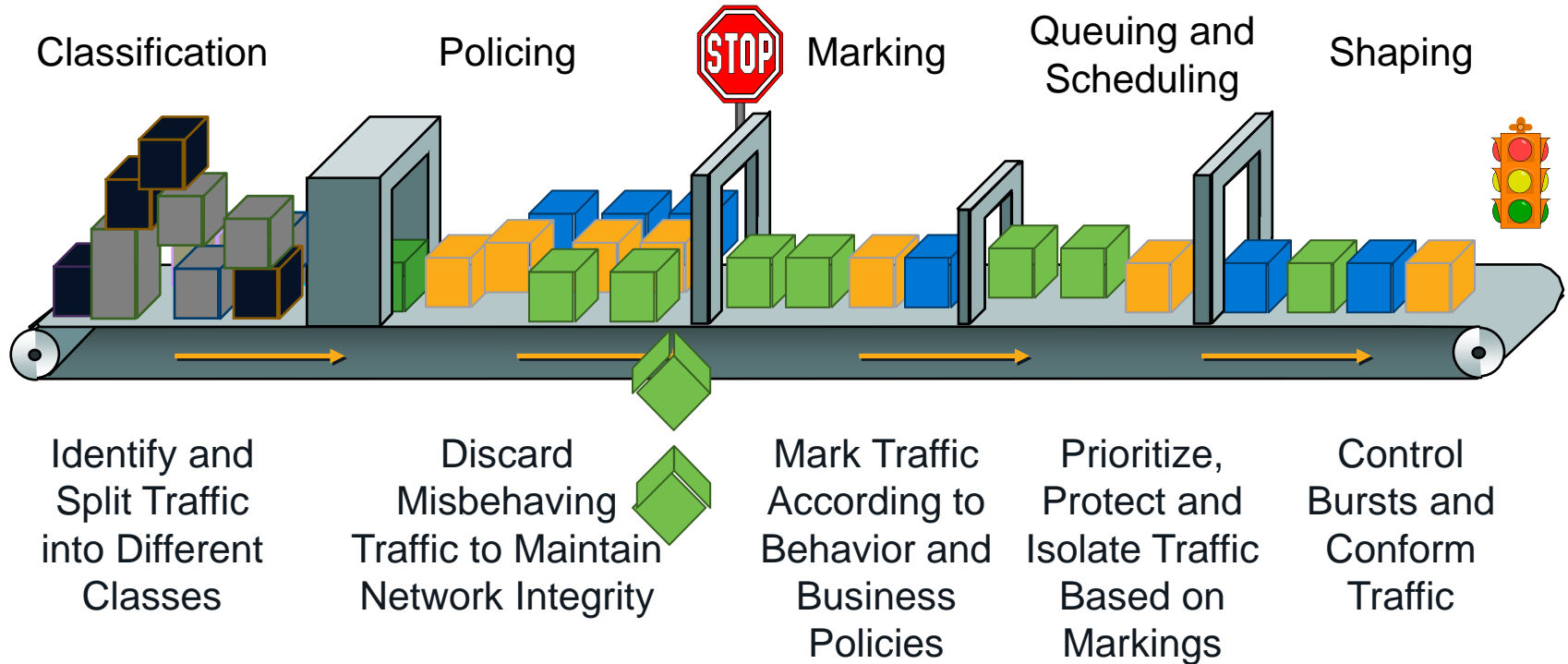


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# The QoS Toolset

27<sup>th</sup> Anniversary

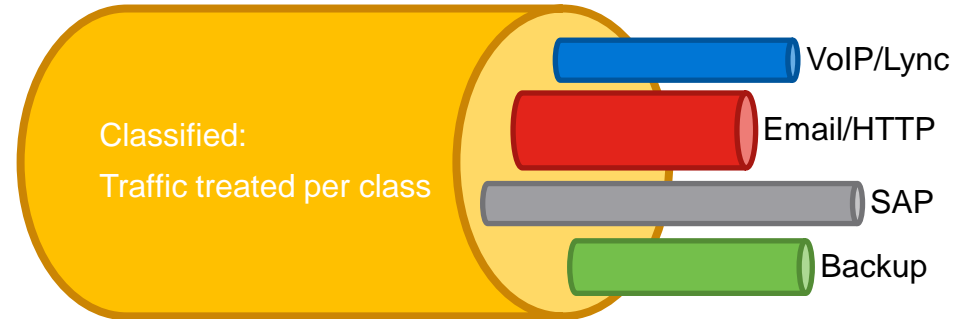




# Classification and Marking

## Two sides of a coin

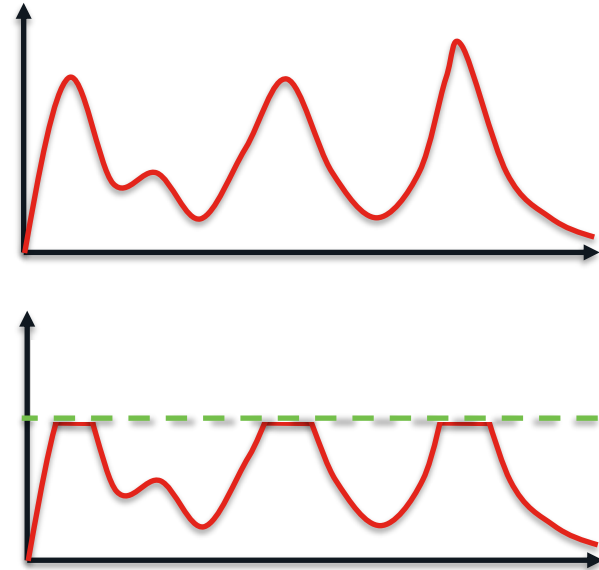
- Classification – Identify and separate traffic in classes
- Identify traffic
  - ACLs
  - CoS
  - DSCP
  - IP PREC
- Marking – Mark traffic with QoS priority value
- Marking Traffic
  - With new priority value (i.e. CoS or DSCP)
  - Changing Like to Like (i.e. CoS to CoS)
  - Like to Unlike (i.e. DSCP to CoS)





# Policing – Limit Misbehaving Traffic

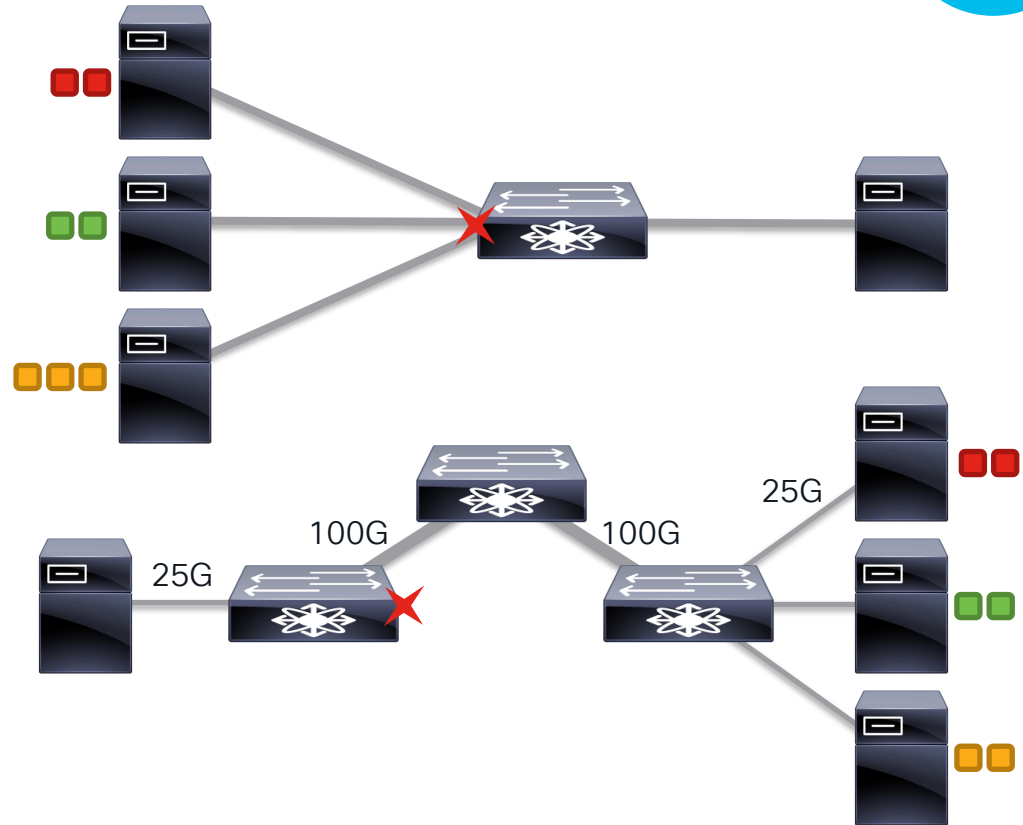
- Policing – Protecting other classes by dropping traffic in misbehaving class
- Single rate Two Color Policer
  - Conform Action (permit)
  - Exceed Action (drop)
- Two rate Three Color Policer
  - Conform Action (permit)
  - Exceed Action (markdown)
  - Violate Action (drop)





# Buffering – Why do we need it?

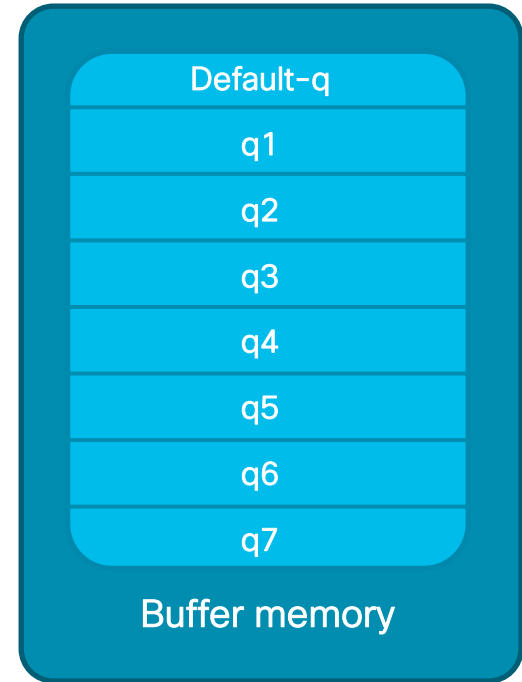
- Buffering – Storing data packets in memory
- Many to One Conversations
  - Client to Server
  - Server to Storage
  - Aggregation Points
- Speed Mismatch
  - Client to WAN to Server





# Queueing

- Traffic in buffer is divided logically in the queues
- Queueing provide dedicated buffer for packets of different priority
- Traffic separation allows multiple traffic classes to be mapped to same or different queue
- Traffic in a queue can be treated differently from other queues

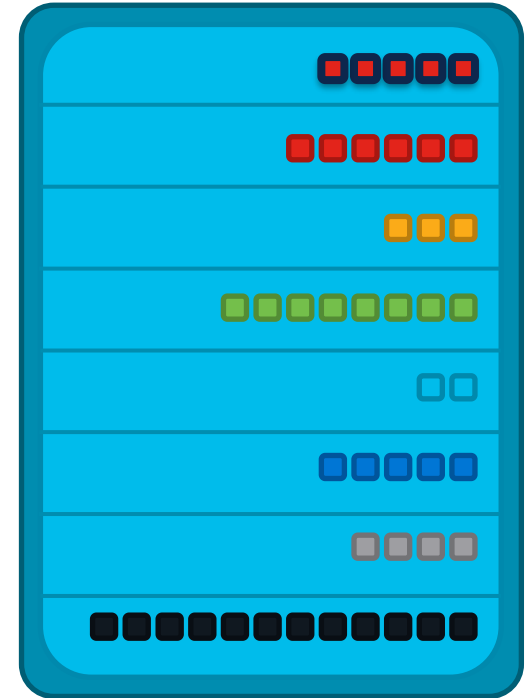






# Scheduling

- Scheduling – defines order of transmission of traffic out the queues
- Different types of queue are server differently
  - Strict Priority Queue – always serviced first
  - Normal Queues – served only after priority queue is empty
- Normal queues can have different algorithms





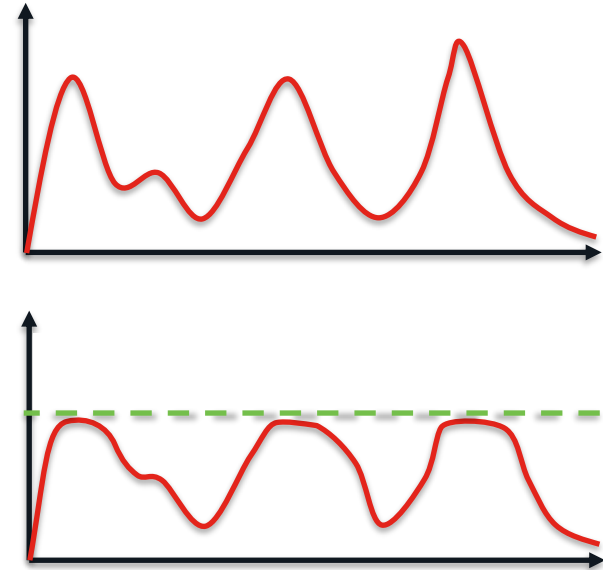
# Common Scheduling Algorithms

- Round Robin (RR)
  - Simple and **Easy to implement**
  - Starvation-free
- Weighted Round Robin (WRR)
  - Serves n packets per non-empty queue
  - Assumes a **mean packet size**
- Deficit Weighted Round Robin
  - **Variable sized** packets
  - Uses a deficit counter
- Shaped Round Robin
  - More **even distributed ordering**
  - Weighted interleaving of flows



# Shaping

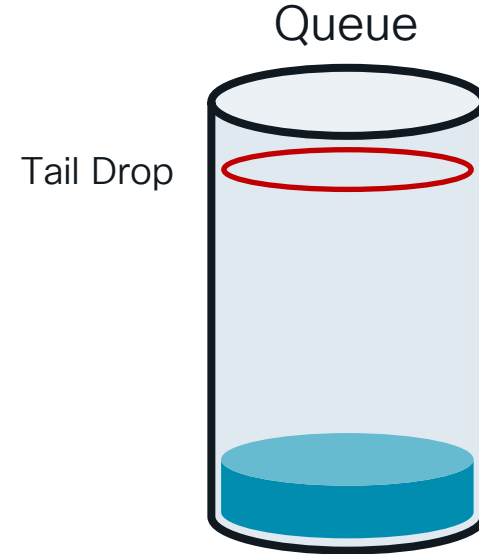
- Shaping – Smooth out traffic peaks, microburst, with preserving all traffic
- Usually in egress direction to limit traffic toward ISP





# Congestion Avoidance Tools

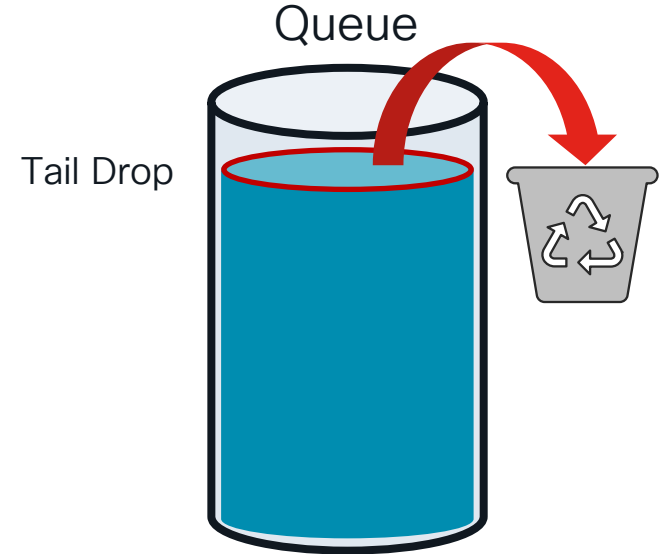
- Tail Drop (TD)
  - Drop packets at **tail of the queue**
  - **Single threshold** per queue





# Congestion Avoidance Tools

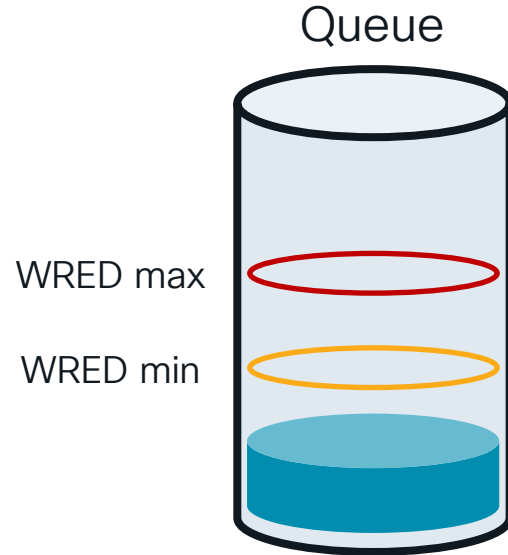
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# Congestion Avoidance Tools

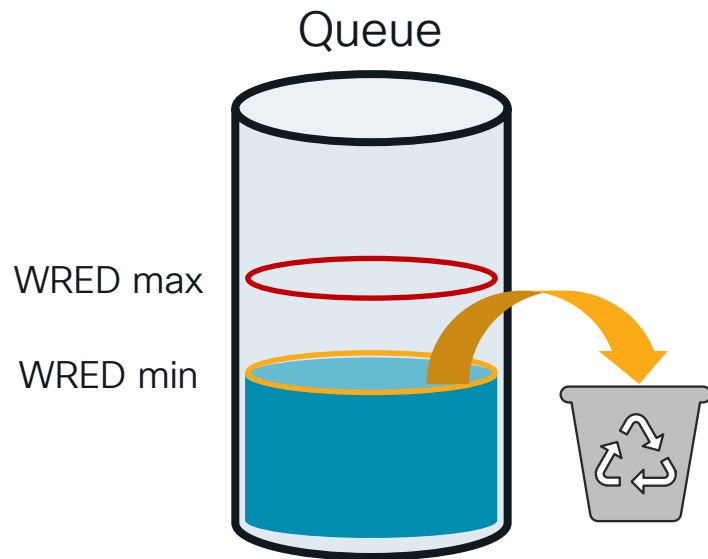
- Tail Drop (TD)
  - Drop packets at **tail of the queue**
  - **Single threshold** per queue
- Weighted Random Early Drop (WRED)
  - One or more thresholds per queue
  - Threshold associated with priority
  - Buffer usage below threshold no affect





# Congestion Avoidance Tools

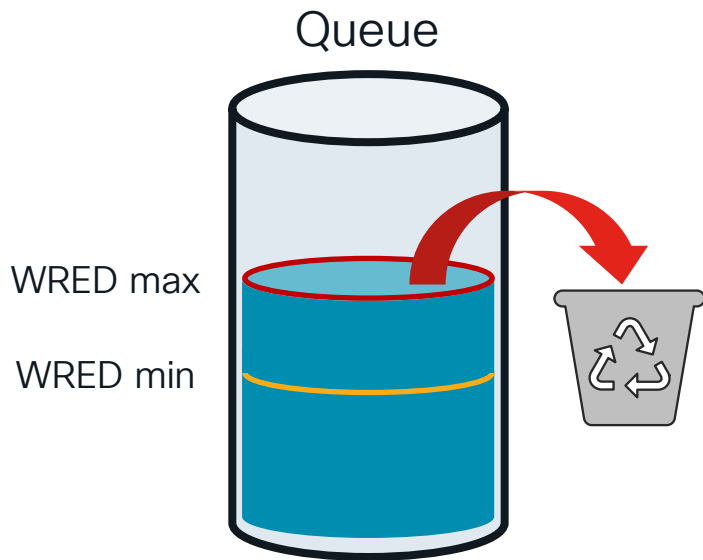
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  - Buffer usage over **min threshold** = random drops





# Congestion Avoidance Tools

- Tail Drop (TD)
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  - **Single threshold** per queue
- Weighted Random Early Drop (WRED)
  - One or more thresholds per queue
  - Threshold associated with priority
  - Buffer usage below threshold no affect
  - Buffer usage over **min threshold** = random drops
  - Buffer usage over **max threshold** = all traffic drop







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# Nexus uses Modular QOS CLI (MQC)

## 3 Block Construct

### Class-Map

What Traffic do we care about?

- DSCP
- CoS
- IP Precedence
- ACLs

### Policy-Map

What actions do I take on the classes?

- Policing
- Marking
- Scheduling
- Queueing

### Service-Policy

Where do I apply this policy?

- System Wide
- VLAN
- Interface
- Port-channels

# Three Different Types

## Class-map

Type QoS  
CoS  
DSCP  
PREC  
ACLs

Type  
Queuing  
qos-group

Type Network-QoS  
qos-group

## Policy-map

Type QoS  
Classification  
Marking  
Policing

Type  
Queuing  
Queuing  
Scheduling  
Shaping

Type Network-QoS  
MTU  
Non-drop

## Service-policy

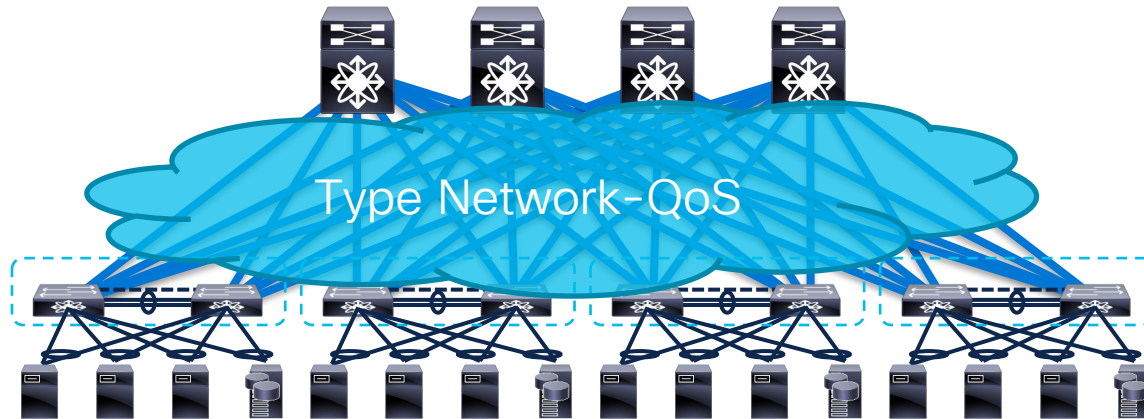
Type QoS  
Interface  
Port-channel  
VLAN

Type  
Queuing  
Interface  
System-qos

Type Network-QoS  
System-qos

# Type Network-QoS Policy

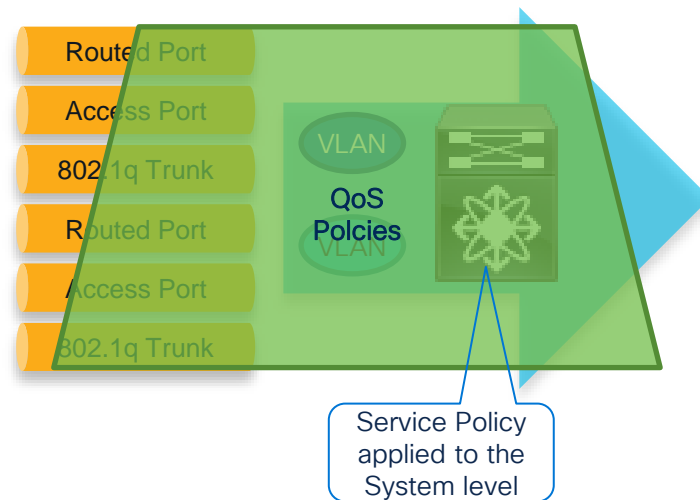
- Define global queuing and scheduling parameters for all interfaces in switch
  - Identify drop/no-drop classes, MTU and WRED/TD, etc.
- One Network-QoS policy per system, applies to all ports
- Assumption is Network-QoS policy defined/applied consistently network-wide





# System Based Policy Attachment

- System based QoS Policy gets globally applied to a system (to all interfaces)
- System based QoS Policy is configured in System QoS
- Type Queueing can be attached to the system level
- Type Network-QoS is mandatory to be attached to the system level

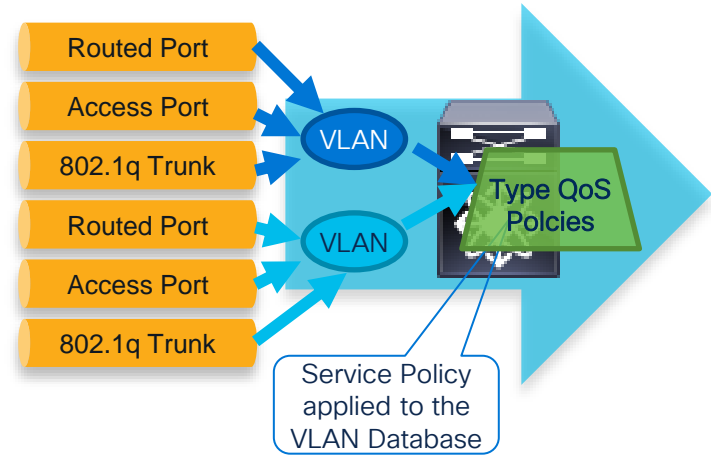


```
Nexus(config)# system qos
Nexus(config-sys-qos)# service-policy type network-qos myPolicy
```



# VLAN Based QoS Policy Attachment

- VLAN based QoS Policy is configured in VLAN Database
- No SVI (aka L3 VLAN Interface) required

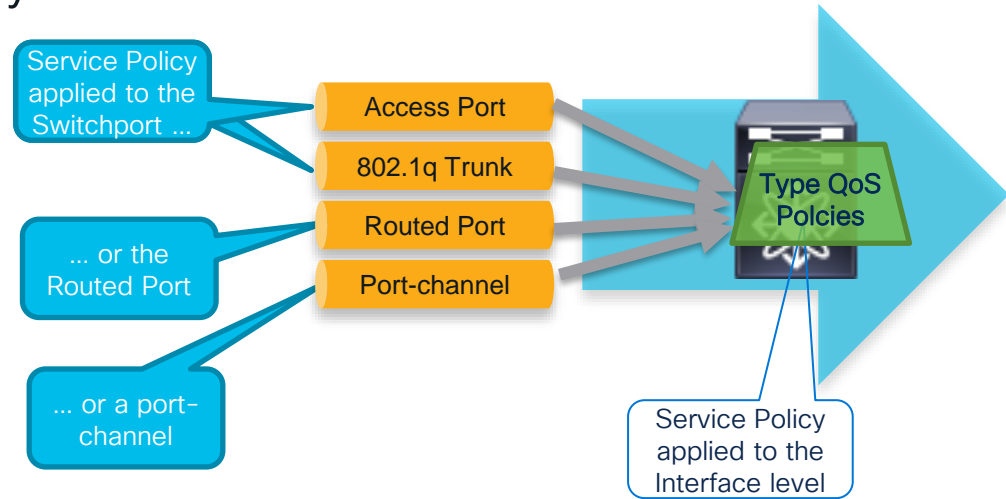


```
Nexus(config)# vlan configuration <vlan-id>  
Nexus(config-vlan)# service-policy type qos input myPolicy
```



# Interface based Type QOS Policy attachment

- Interface based type qos Policy takes precedence over VLAN
- Can also be attached to port-channel and applies to all member-ports

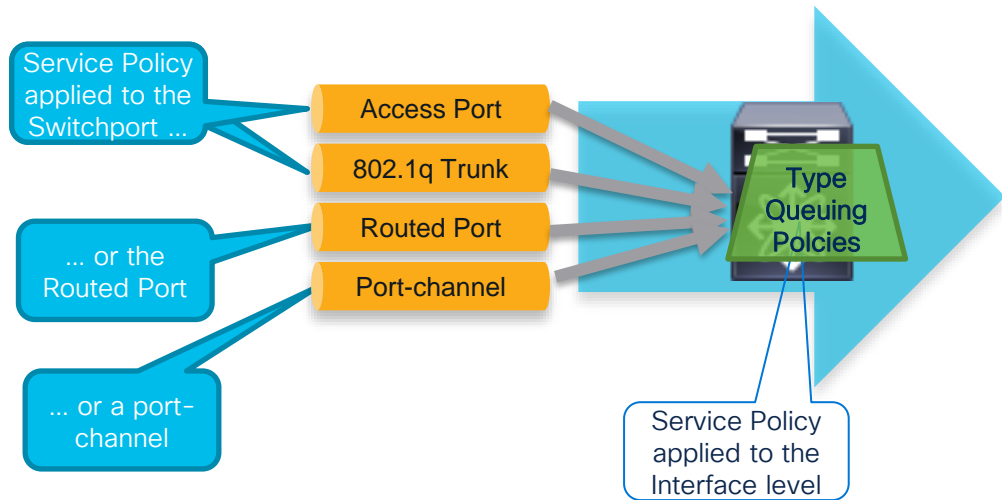


```
Nexus(config)# interface ethernet 1/1
Nexus(config-if)# service-policy type qos input myPolicy
```



# Interface based Type Queuing Policy attachment

- Type Queuing has to be attached to a physical interface or system level
- Queuing Policy can be attached to port-channel and all member ports



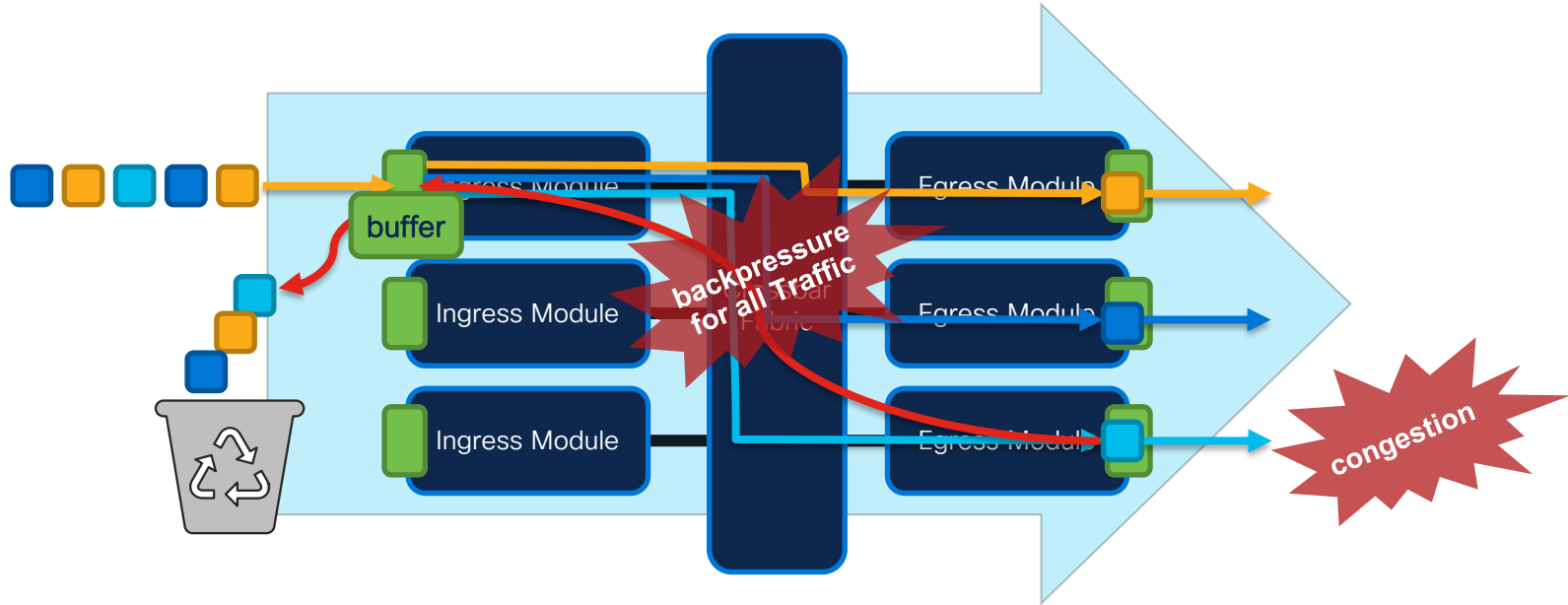
```
Nexus(config)# interface ethernet 1/1
Nexus(config-if)# service-policy type queueing output myPolicy
```





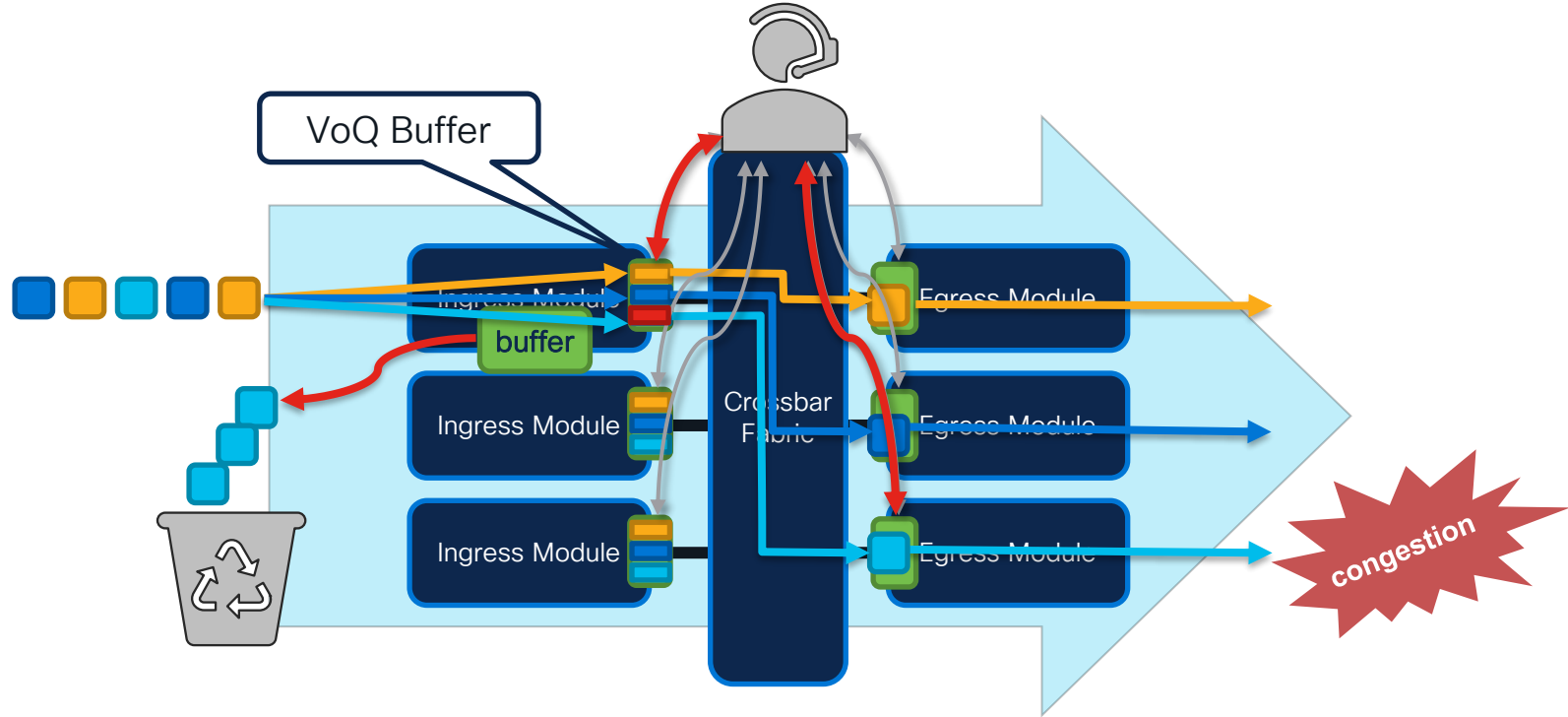
# Buffer types – Head of Line Blocking

What is the Problem?



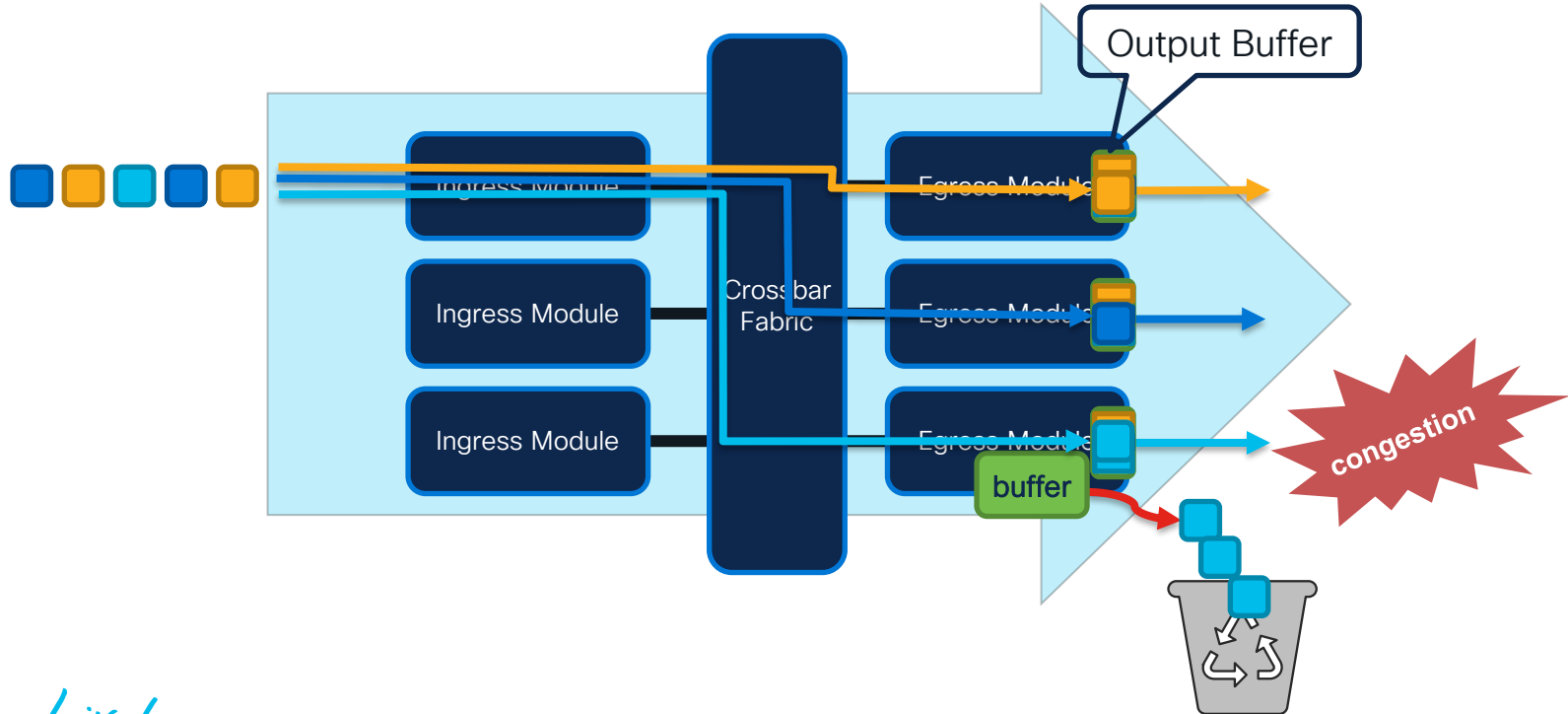


# Virtual Output Queuing



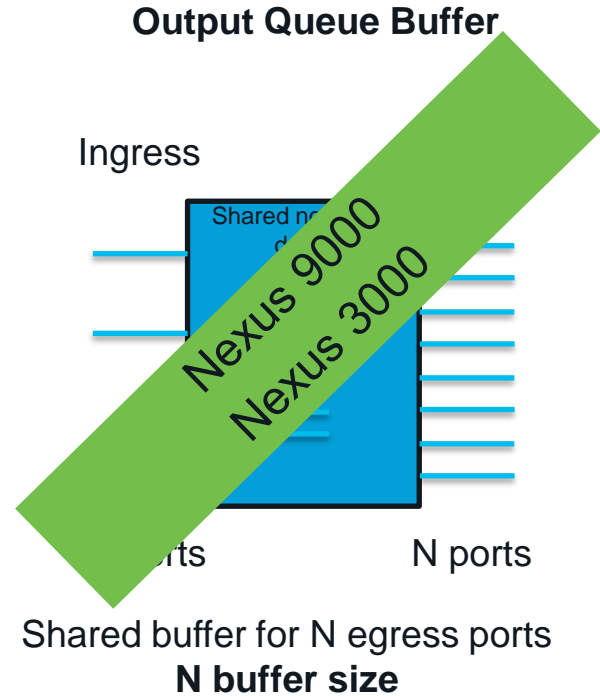
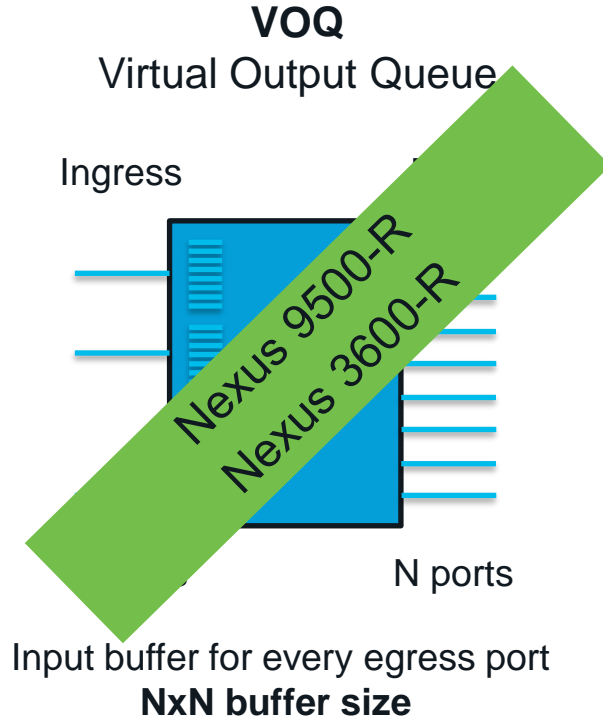


# Output Queuing





# Buffering on Nexus Models





## 4 Class Queuing Model

- Matches most Service-Provider offerings
- **Ready for No-Drop** traffic like FCoE
- One Class left to place traffic above or below Best-Effort traffic priority
  - Special Application which is drop sensitive (above Best-Effort - Critical)
  - Non-Critical Bandwidth intensive application (below Best-Effort - Scavenger)

Class	CoS	Queues
Priority	5-7	PQ
No-Drop	3	Q2
Better or Worse than Best-Effort	1,2,4	Q1
Best-Effort	0	Default-Q



# 8 Class Queuing Model

- Matches often a Campus QoS concept
- **DSCP to CoS derivation does NOT apply anymore**
  - (Topmost 3-Bit mapping from DSCP to CoS)
- No-Drop still with CoS3
- DSCP 24-30 are usable for IP storage traffic (RoCEv2)

Class	DSCP	Queues
Priority	CS6 (CS7)	PQ
Platinum	EF	
Gold	AF41	Q7
Silver	CS4	Q6
No-Drop	CoS3	Q5
Bronze	AF21	Q4
Management	CS2	Q3
Scavenger	AF11	Q2
Bulk Data	CS1	Q1
Best-Effort	0	Default-Q

# To Trust or Not To Trust?

- Data Centre architecture provides a new set of **trust boundaries**
- Virtual Switch extends the **trust boundary into the Hypervisor**
- Nexus Switches **always trust CoS and DSCP**



# Data Center QoS Capabilities



# Data Centre Converged Infrastructure

- Enable, sensitive to drop, storage traffic to use Ethernet
- Simplification of the infrastructure by using Ethernet for data and storage traffic
- Data Center QoS capabilities, enabling new transport:
  - PFC – Priority Flow Control
  - ETS – Enhanced Transmission Selection
  - DCBX – Data Center Bridging Exchange
  - ECN – Explicit Congestion Notification

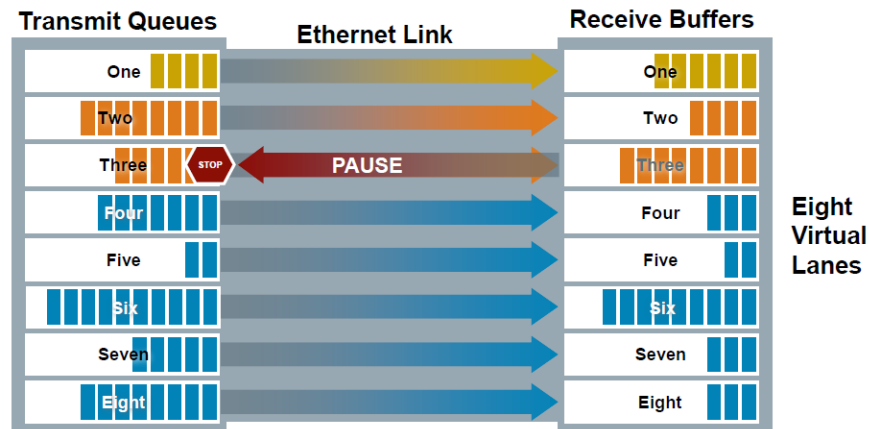




# Priority Flow Control

## Flow Control Mechanism – 802.1Qbb

- A.k.a "Lossless Ethernet"
- PFC enables Flow Control on a Per-Priority basis
- Therefore, we have the ability to have lossless and lossy priorities at the same time on the same wire
- Allows traffic to operate over a lossless priority independent of other priorities
- Other traffic assigned to other priority will continue to transmit and rely on upper layer protocols for retransmission

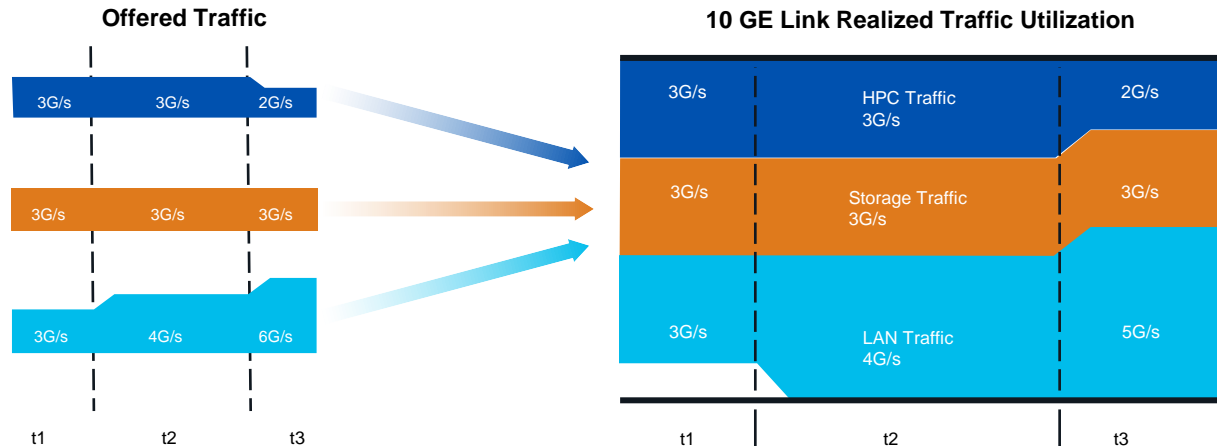




# Enhanced Transmission Selection

(ETS) Bandwidth Management – 802.1Qaz

- Prevents a single traffic class of “hogging” all the bandwidth and starving other classes
- When a given load doesn’t fully utilize its allocated bandwidth, it is available to other classes
- Helps accommodate for classes of a “bursty” nature

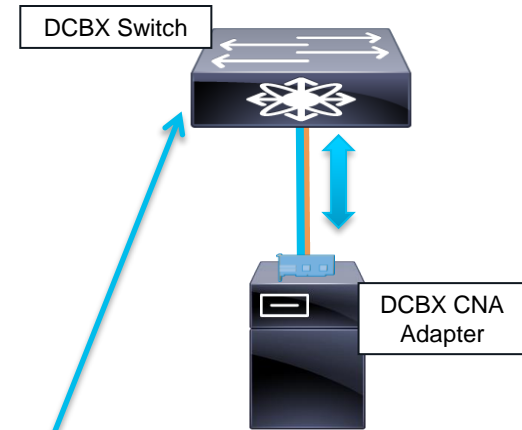




# Data Center Bridging Exchange Protocol

## DCBX Overview - 802.1Qaz

- Negotiates Ethernet capability's PFC, ETS, CoS values between DCB capable peer devices
- Simplifies Management allows for configuration and distribution of parameters from one node to another
- DCBX is LLDP with new TLV fields



```
dc11-5020-3# sh lldp dcbx interface eth 1/40

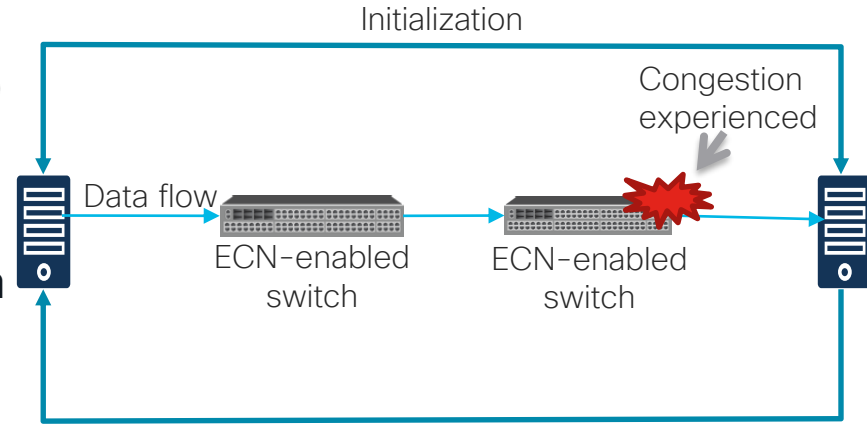
Local DCBXP Control information:
Operation version: 00  Max version: 00  Seq no: 7  Ack no: 0
Type/
Subtype    Version    En/Will/Adv Config
006/000    000        Y/N/Y          00
<snip>
```

<https://www.cisco.com/en/US/netsol/ns783/index.html>



# Explicit Congestion Notification (ECN)

- IP Explicit Congestion Notification (ECN) is used for congestion notification.
- ECN enables end-to-end congestion notification between two endpoints on a IP network
- In case of congestion, ECN gets transmitting device to reduce transmission rate until congestion clears, without pausing traffic.
- ECN uses 2 LSB of Type of Service field in IP header



ECN	ECN Behavior
0x00	Non ECN Capable
0x10	ECN Capable Transport (0)
0x01	ECN Capable Transport (1)
0x11	Congestion Encountered

# IP Storage Transports in Data Center

- Converged storage Protocols:
- Requirement for FCoE and RoCEv1:
  - PFC
  - ETS
- Requirement for RoCEv2
  - PFC
  - ETS
  - ECN

FCoE	RoCE v1	RoCE v2
Applications	Applications	Applications
FCP	RDMA API	RDMA API
FC Transport	IB Transport	IB Transport
FCOE	IB Network	UDP/IP
Ethernet	Ethernet	Ethernet

# Overlay QOS



# Overlay QoS

## MPLS network

- Mapping between IP priorities to EXP on PE router
- Classification is done biased on COS, DSCP, IP precedence or ACL
- DiffServ Tunneling mode provides different QOS behavior in provider network
  - Uniform mode delivers overlay priority
  - Pipe mode extends underlay priority

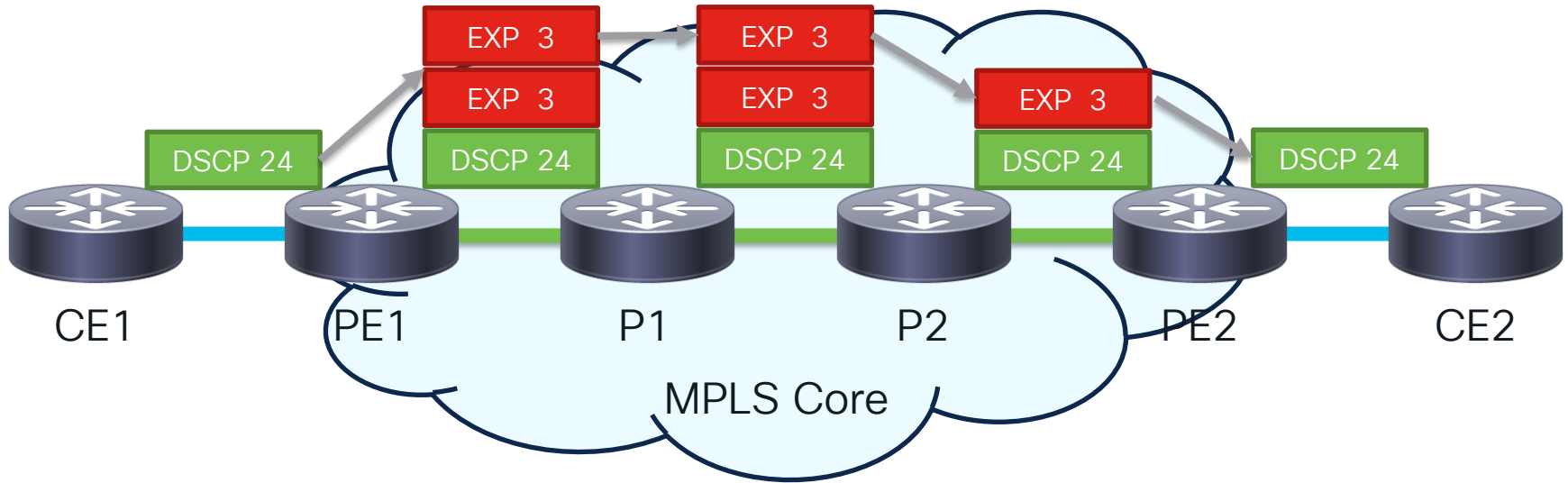
EXP	COS	DSCP	IP pres
0	0	0	0
1	1	8	1
2	2	16	2
3	3	24	3
4	4	32	4
5	5	40	5
6	6	48	6
7	7	56	7





# Overlay QOS

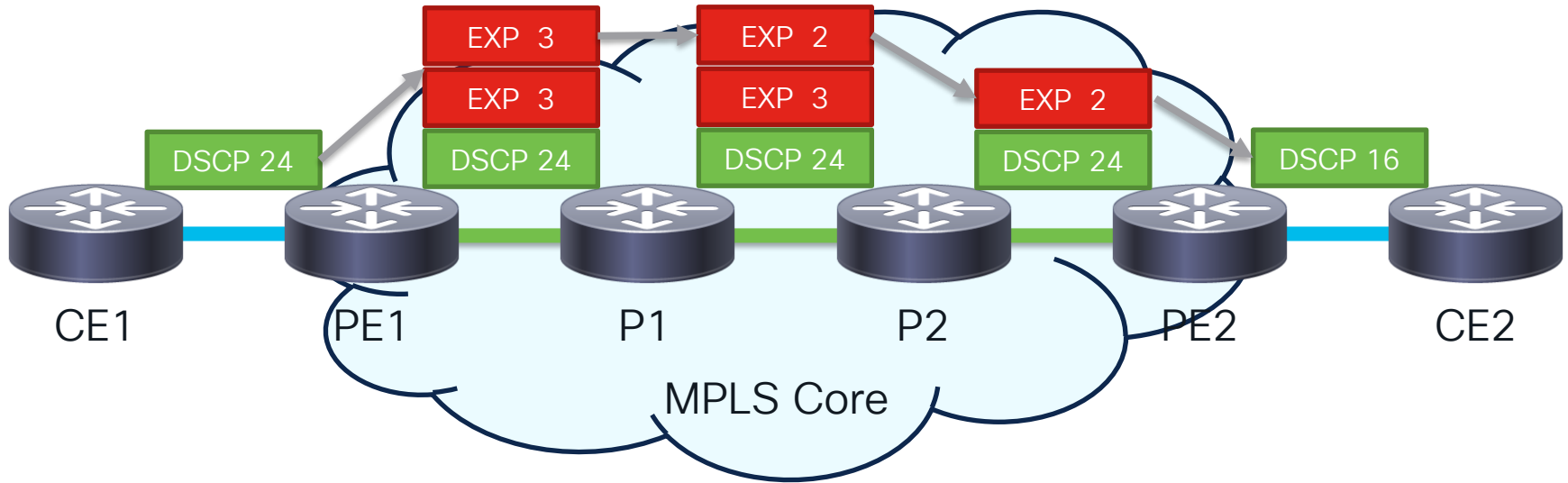
## MPLS – Default Mode





# Overlay QOS

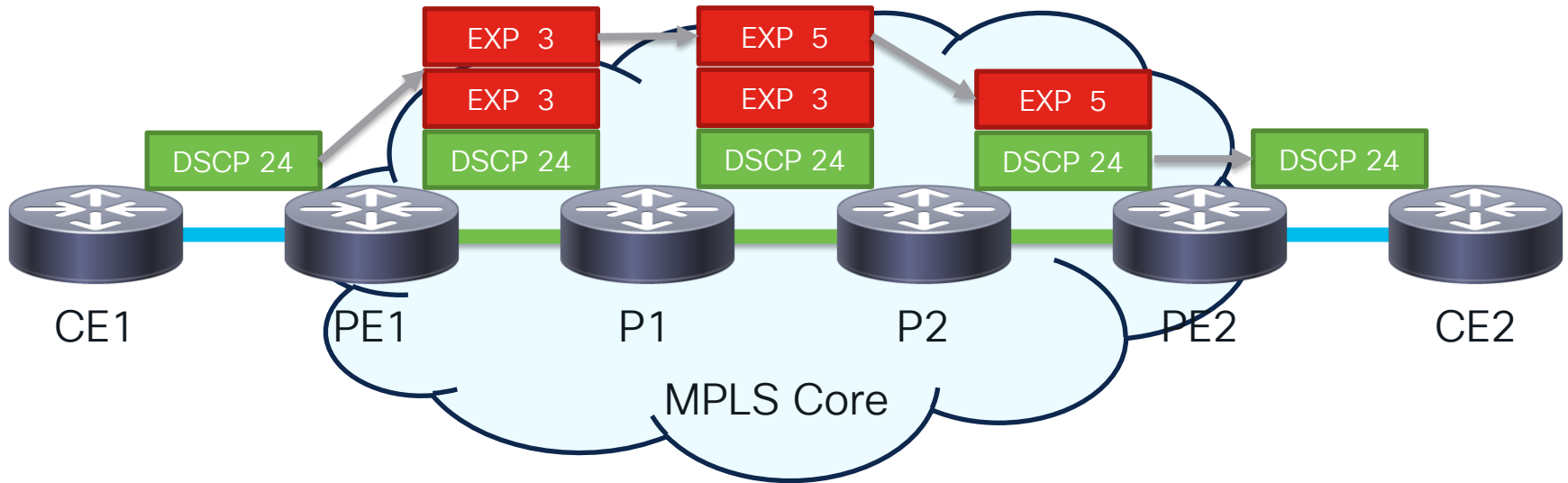
## MPLS – Uniform Mode





# Overlay QOS

## MPLS – Pipe Mode



# Overlay QoS

## VXLAN EVPN – VXLAN Encapsulation

- Ingress L3 packet, original priority is mapped to outer header priority
- Ingress L2 frame, COS value will be mapped to outer priority
- VLAN header is not preserved in VXLAN tunnel

Original L3 Packet



VXLAN Encap. Packet

Original L2 Frame



VXLAN Encap. Packet

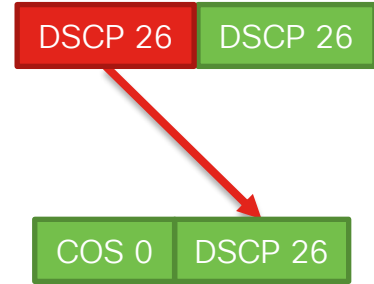
COS	DSCP
0	0
1	8
2	16
3	26
4	32
5	46
6	48
7	56

# Overlay QoS

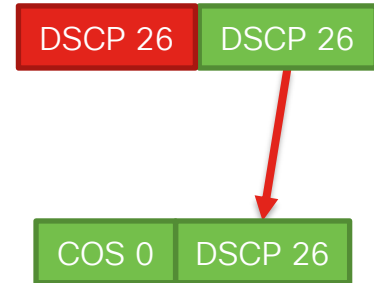
## VXLAN EVPN – VXLAN Decapsulation

- DSCP value is derived based on a priority mode for L3 traffic:
  - Uniform mode: delivers overlay priority copying outer header to decapsulated frame
  - Pipe mode: extends original priority copying inner header to decapsulated frame
- Marking can be configured on the egress VTEP mark decapsulated traffic with priority (COS, DSCP)

### Uniform Mode

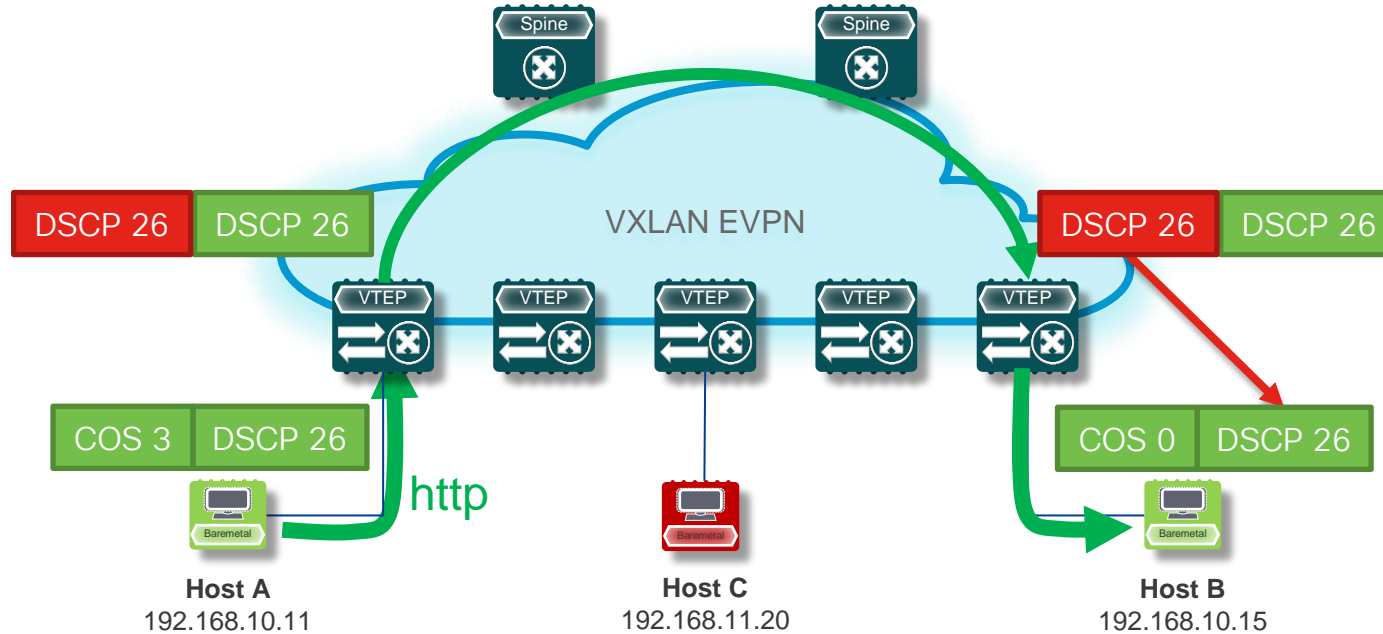


### Pipe Mode



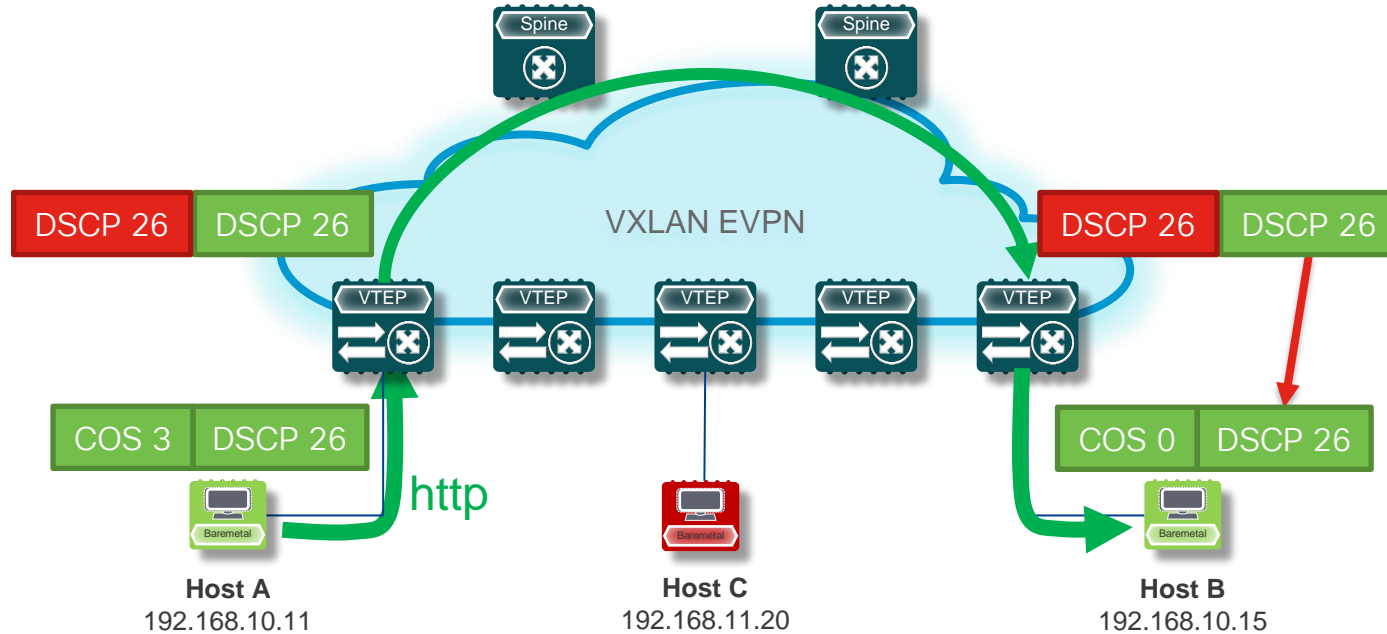
# Overlay QoS

## VXLAN – Uniform Mode



# Overlay QoS

## VXLAN – Pipe Mode





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# Nexus 9000 Overview

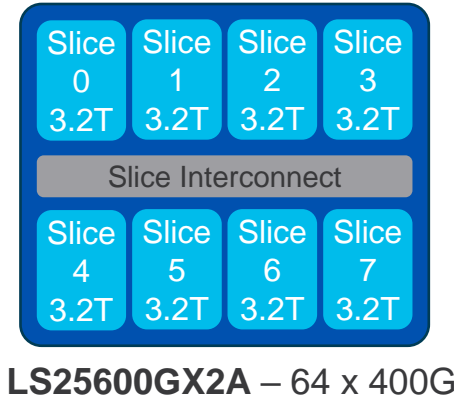
- Modular and Fixed chassis
- Optimized for high density  
10G/25G/40G/50G/100G/  
200G/400G
- Standalone and ACI Mode
- Cisco Silicon – Cloud Scale
  - Advanced QoS capabilities



# Nexus 9000 – Cloud Scale

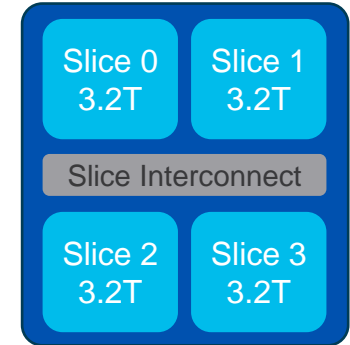
## LS25600GX2A

- 25.6T chip – 8 slices of 8 x 400G each
- 9300-GX2A, 9408 TORs



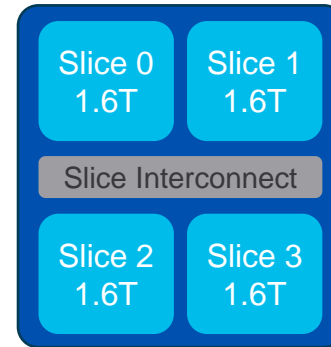
## LS12800GX2B

- 12.8T chip – 4 slices of 8 x 400G each
- 9300-GX2B TORs



## LS6400GX

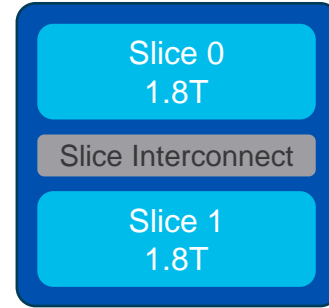
- 6.4T chip – 4 slices of 4 x 400G each
- 9300-GX TORs



# Nexus 9000 – Cloud Scale

## LS3600FX2

- 3.6T chip – 2 slices of 18 x 100G with MACSEC
- 9300-FX2 TORs



**LS3600FX2** – 36 x 100G

## LS1800FX/FX3

- 1.8T chip – 1 slice of 18 x 100G with MACSEC
- X9700-FX modular line cards; 9300-FX/FX3 TORs



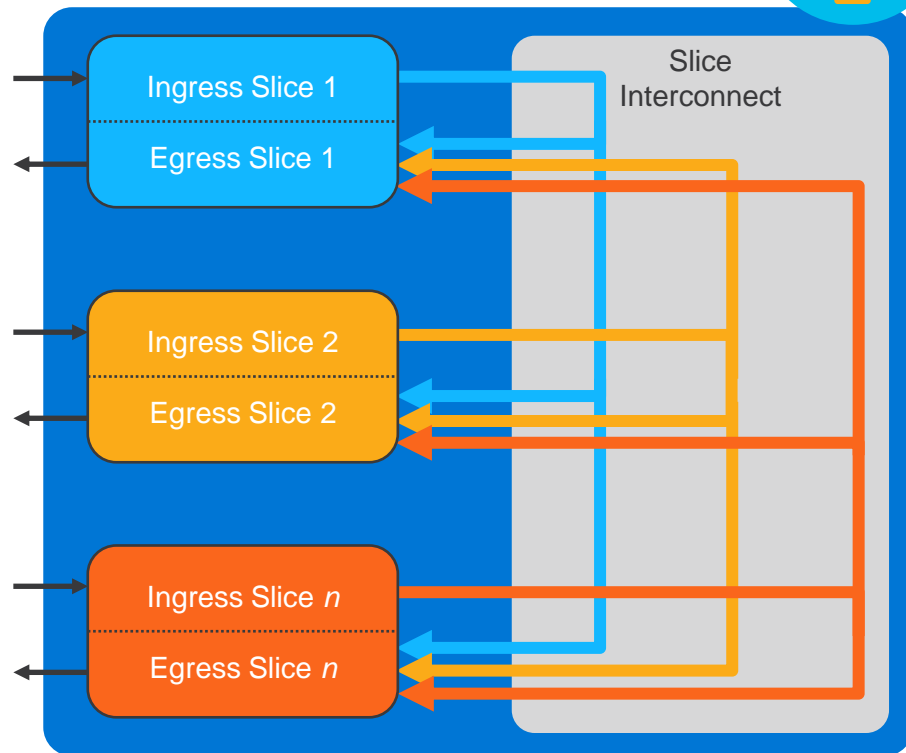
**LS1800FX/FX3**

18 x 100G



# What Is a “Slice”?

- Self-contained forwarding complex controlling subset of ports on single ASIC
- Separated into Ingress and Egress functions
- Ingress of each slice connected to egress of all slices
- Slice interconnect provides non-blocking any-to-any interconnection between slices



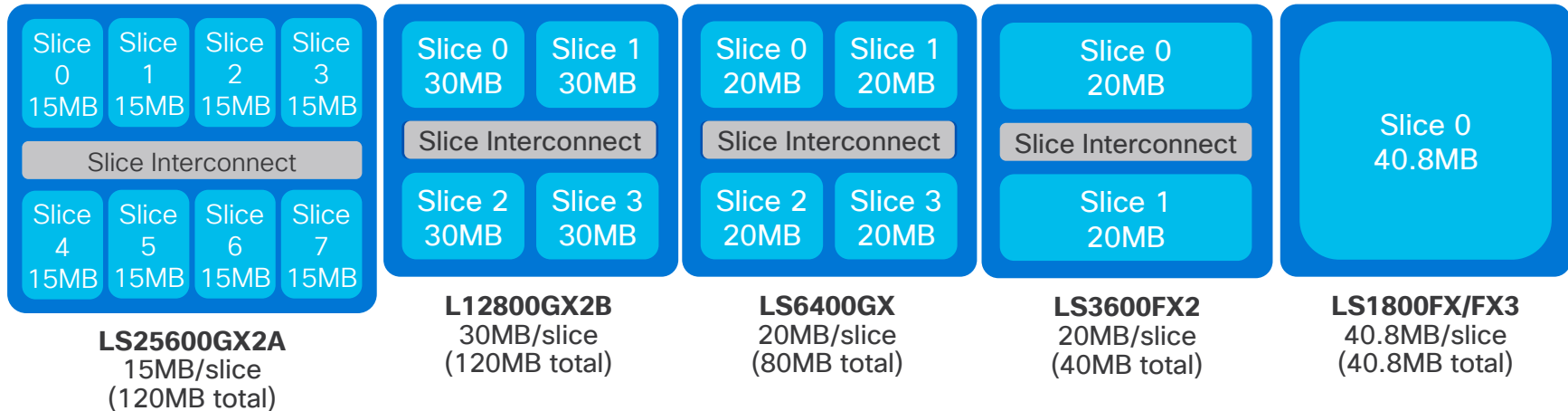
# Cisco Nexus 9000 – Cloud Scale QoS Features

- Classification based on:
  - ACL
  - DSCP, CoS, and IP Precedence
- Marking traffic with:
  - DSCP
  - CoS
  - IP Precedence
- Policing:
  - 1R2C and 2R3C
  - Ingress and Egress
- Buffering/Queueing:
  - Shared egress buffer; 8 Egress Queues
- Scheduling:
  - Strict Priority Queuing and DWRR
- Shaping:
  - Egress per queue shaper
- Congestion Avoidance:
  - Tail Drop
  - WRED with ECN

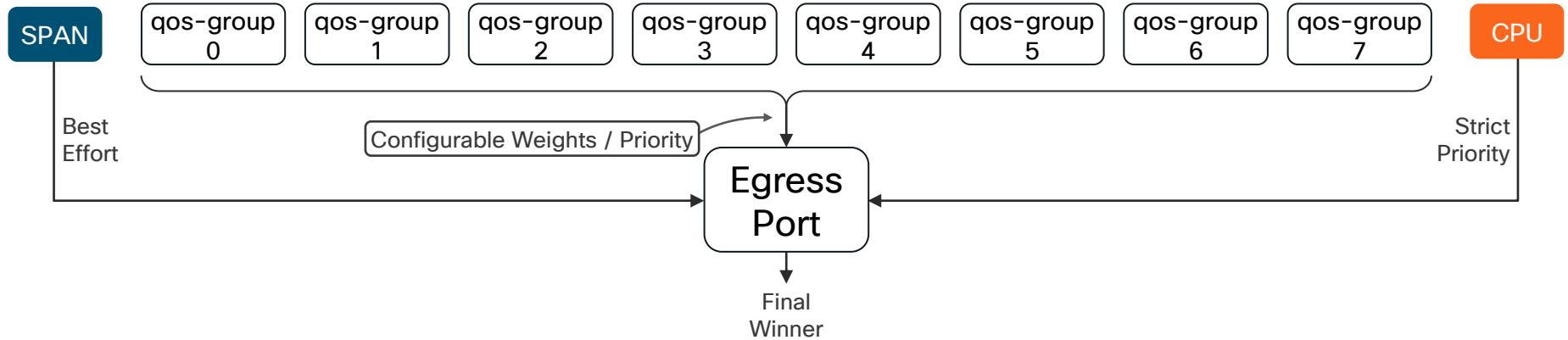


# Buffering

- Cloud Scale platforms implement shared-memory egress buffered architecture
- Each ASIC slice has dedicated buffer – only ports on that slice can use that buffer
- Dynamic Buffer Protection adjusts max thresholds based on class and buffer occupancy
- Intelligent buffer options maximize buffer efficiency



# Queuing and Scheduling

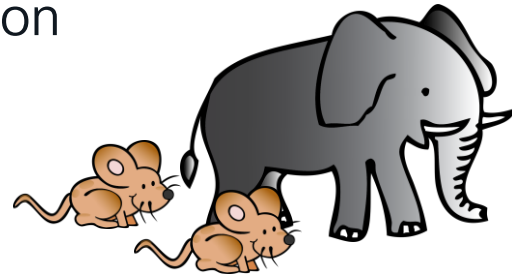


- 8 qos-groups per output port
- Egress queuing policy defines priority and weights
- Dedicated classes for CPU traffic and SPAN traffic

# Intelligent Buffering

Innovative Buffer Management for Cloud Scale switches

- **Dynamic Buffer Protection (DBP)** – Controls buffer allocation for congested queues in shared-memory architecture
- **Approximate Fair Drop (AFD)** – Maintains buffer headroom per queue to maximize burst absorption
- **Dynamic Packet Prioritization (DPP)** – Prioritizes short-lived flows to expedite flow setup and completion



Miercom Report: Speeding Applications in Data Centre Networks

<http://miercom.com/cisco-systems-speeding-applications-in-data-center-networks/>





# Dynamic Buffer Protection (DBP)

- Prevents any output queue from consuming more than its fair share of buffer in shared-memory architecture
- Defines dynamic max threshold for each queue
  - If queue length exceeds threshold, packet is discarded
  - Otherwise packet is admitted to queue and scheduled for transmission
- Threshold calculated by multiplying free memory by configurable, per-queue **Alpha** ( $\alpha$ ) value (weight)
  - Alpha controls how aggressively DBP maintains free buffer pages during congestion events

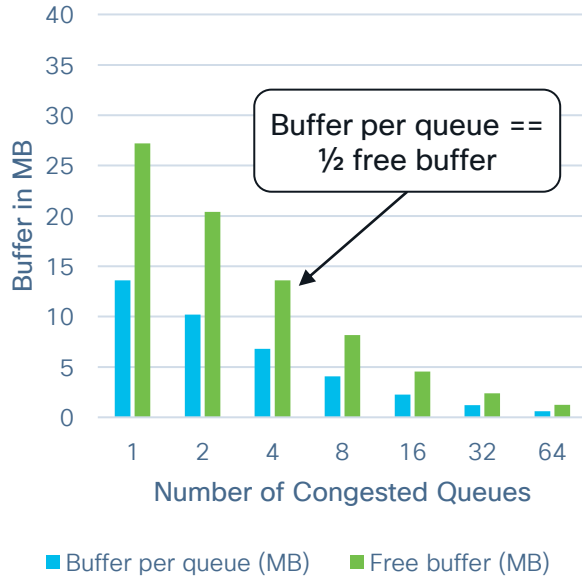
$\alpha$



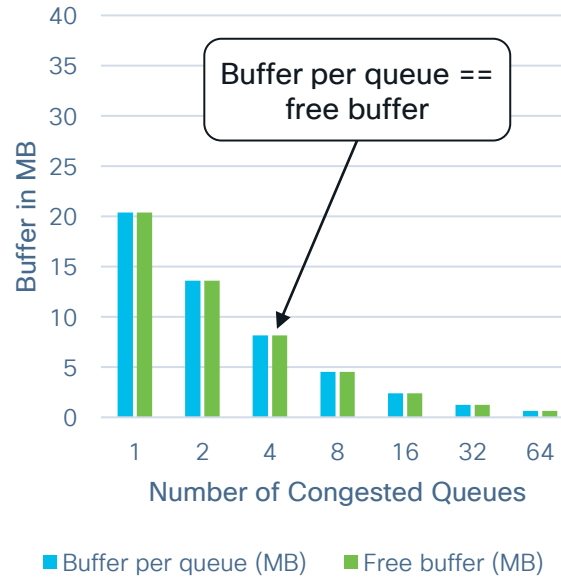
# Alpha Parameter Examples

Default Alpha on  
Cloud Scale switches

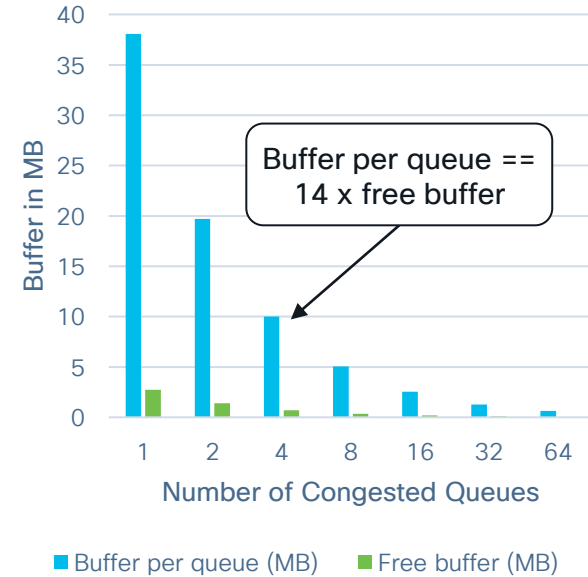
Alpha ( $\alpha$ ) = 0.5



Alpha ( $\alpha$ ) = 1

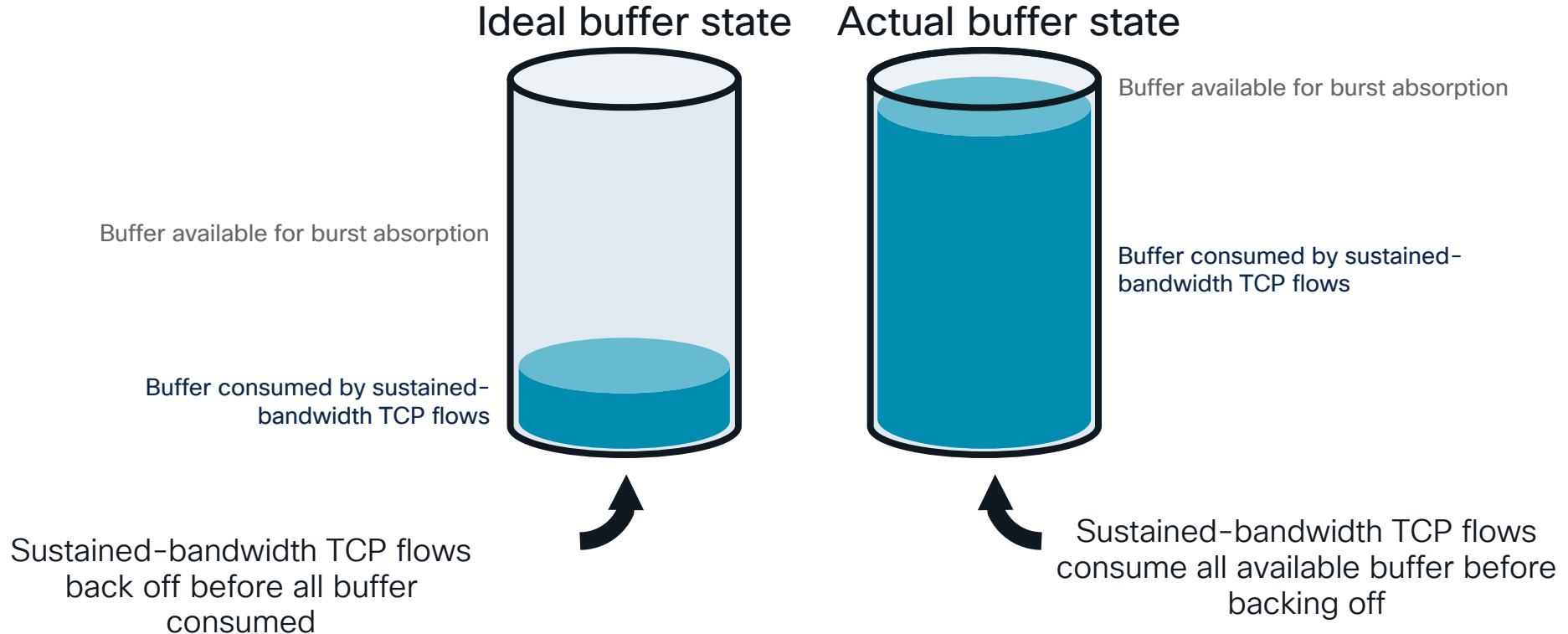


Alpha ( $\alpha$ ) = 14





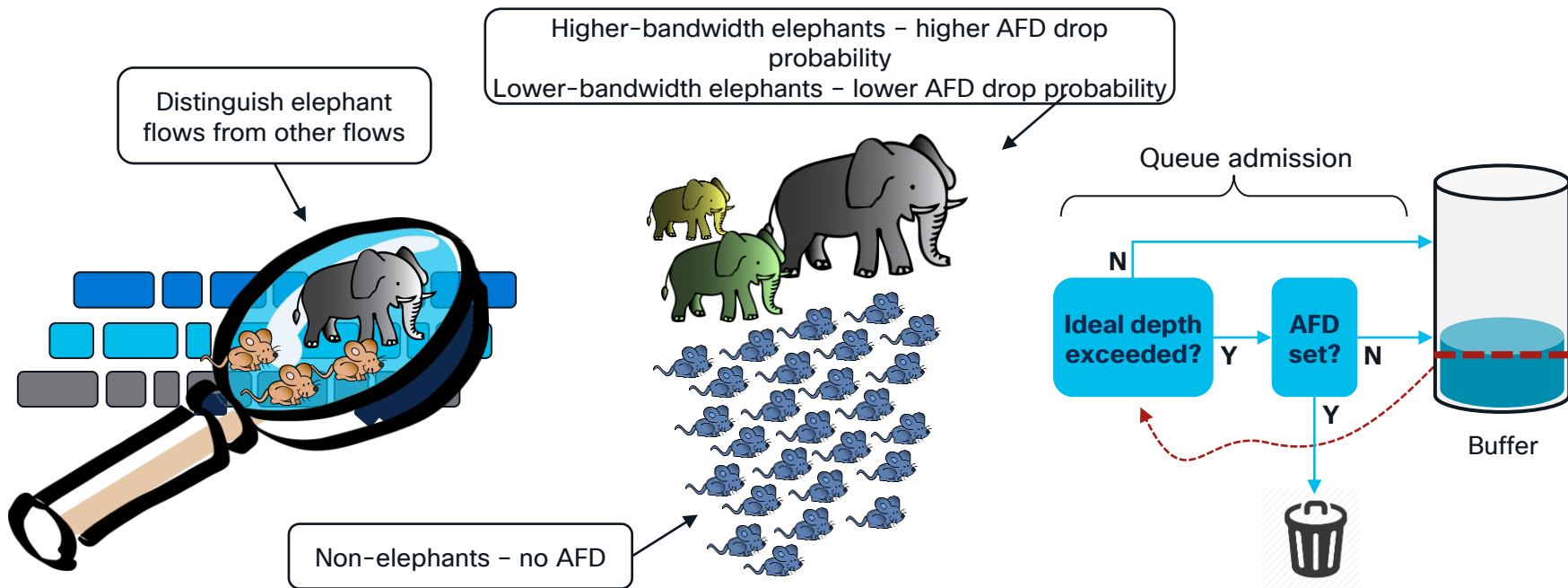
# Buffering – Ideal versus Reality





# Approximate Fair Drop (AFD)

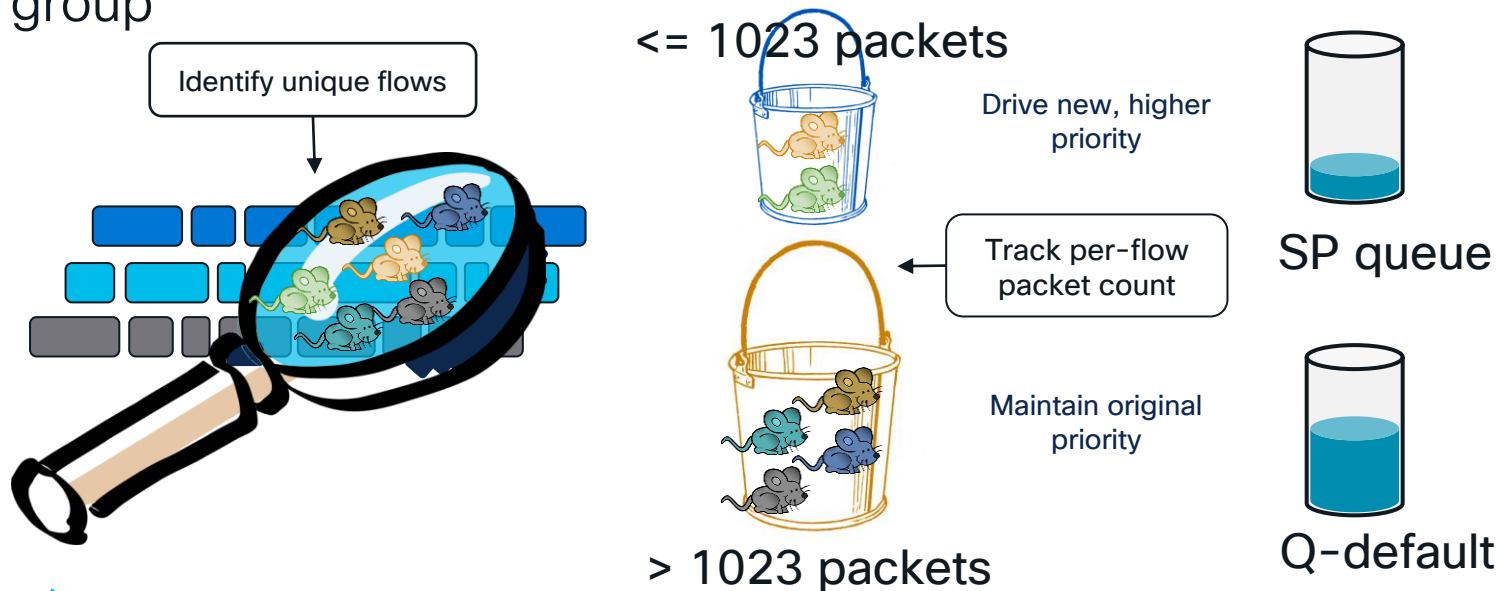
Maintain throughput while minimizing buffer consumption by elephant flows – **keep buffer state as close to the ideal as possible**





# Dynamic Packet Prioritization (DPP)

- Prioritize initial packets of new / short-lived flows
- Up to first 1023 packets of each flow assigned to higher-priority qos-group



# Configuration – Class-Map Type QoS

- Class-map type qos used to classify traffic based on
  - Access List
  - Priority (CoS, DSCP, IP Precedence)
- Match by single criteria or match all criteria under class-map:
  - match-all: Traffic need to match all criteria under class map
  - match-any: Traffic needs to match any criteria under class map

```
class-map type qos match-all/match-any class-q1  
  match access-group HTTP  
  match cos 1  
  match dscp 8
```

# Configuration – Policy-Map Type QoS

- Policy-map type qos used to take action on class-map traffic
  - Set new priorities (COS, DSCP, IP Precedence)
  - Set a policer
- The policy-map sets qos-group

```
policy-map type qos Classification-Marking
  class class-q1
    set cos 1
    police cir 1000 mbps bc 200 ms conform transmit violate drop
    set qos-group 1
```

# Qos-Group

- QoS group is used to reference classification for all the types class-maps
  - Class-map type queueing and type network qos have class-maps referencing qos-groups
  - Class-maps are present in system by default, no user interaction required
- Default class-map type queueing for Q1:

```
class-map type queueing match-any c-out-8q-q1  
    match qos-group 1
```

- Default class-map type network-qos for Q1

```
class-map type network-qos c-8q-nq1  
    description Default class on qos-group 1  
    match qos-group 1
```



# Configuration – Policy-Map Type Queuing

- Policy-map type queueing define queuing and scheduling options
  - Define queue limit – change alpha value
  - Define scheduling options, strict priority and weight for DWRR queues
- Default Queueing policy cannot be changed
  - User needs to define custom policy
- Shaping defined per queue in queueing policy

```
policy-map type queueing custom-8q-out-policy
  class type queueing c-out-8q-q7
    priority level 1
  class type queueing c-out-8q-q6
    bandwidth remaining percent 0
  class type queueing c-out-8q-q5
    bandwidth remaining percent 0
  class type queueing c-out-8q-q4
    bandwidth remaining percent 0
  class type queueing c-out-8q-q3
    bandwidth remaining percent 0
  class type queueing c-out-8q-q2
    bandwidth remaining percent 0
  class type queueing c-out-8q-q1
    bandwidth remaining percent 50
  class type queueing c-out-8q-q-default
    bandwidth remaining percent 50
```

# Configuration – Policy-Map Type Network-QoS

- Policy-map type network-qos define:
  - Non-drop queue
  - End to end queueing policy (8 queue or 4 queue)
- Default Network-QoS policy cannot be changed
  - User needs to define custom policy

```
policy-map type network-qos custom-8q-nq-policy
  class type network-qos c-8q-nq7
    mtu 1500
  class type network-qos c-8q-nq6
    mtu 1500
  class type network-qos c-8q-nq5
    mtu 1500
  class type network-qos c-8q-nq4
    mtu 1500
  class type network-qos c-8q-nq3
    mtu 1500
  class type network-qos c-8q-nq2
    mtu 1500
  class type network-qos c-8q-nq1
    mtu 1500
  class type network-qos c-8q-nq-default
    mtu 1500
```

# Configuration - Putting it all together

```
class-map type qos match-any class-q1
  match access-group HTTP
```

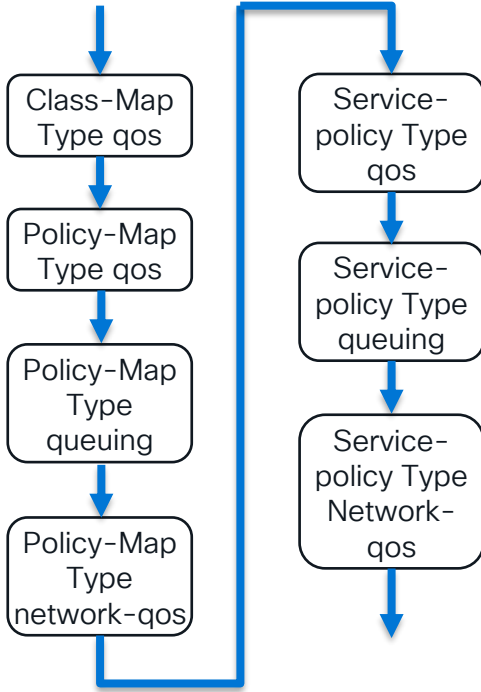
```
policy-map type qos Classification-Marking
  class class-q1
    set cos 1
    set qos-group 1
```

```
policy-map type queuing custom-8q-out-policy
<snip>
  class type queuing c-out-8q-q1
    bandwidth remaining percent 50
  class type queuing c-out-8q-q-default
    bandwidth remaining percent 50
```

```
policy-map type network-qos custom-8q-nq-policy
<snip>
  class type network-qos c-8q-nq1
    mtu 1500
  class type network-qos c-8q-nq-default
    mtu 1500
```

```
interface Ethernet 1/1
  service-policy type qos input Classification-Marking
```

```
system qos
  service-policy type network-qos custom-8q-nq-policy
  service-policy type queuing output custom-8q-out-policy
```



# Nexus 9000 QoS Golden Rules

- CoS and DSCP are **TRUSTED** by default
- Use QoS-Groups to tie policies together
- Nexus 9000 Cloud Scale – Egress Buffer
  - Queuing/scheduling policy attached in egress direction





# Agenda

- Introduction
- QoS Basics
- QoS Implementation on Nexus
- Nexus 9000 Cloud Scale QoS
- Real World Configuration Examples
- Conclusion

# What do we want to achieve?

## Company XYZ's Business Goals

- Make sure no disruption in network services
  - Put control traffic in priority queue
- Video/voice hosting also a business objective
  - Put voice traffic in priority queue
  - Dedicated bandwidth to video traffic
- Flexibility in moving applications across servers
  - Dedicated bandwidth to vmotion/mobility
  - Everything else best-effort

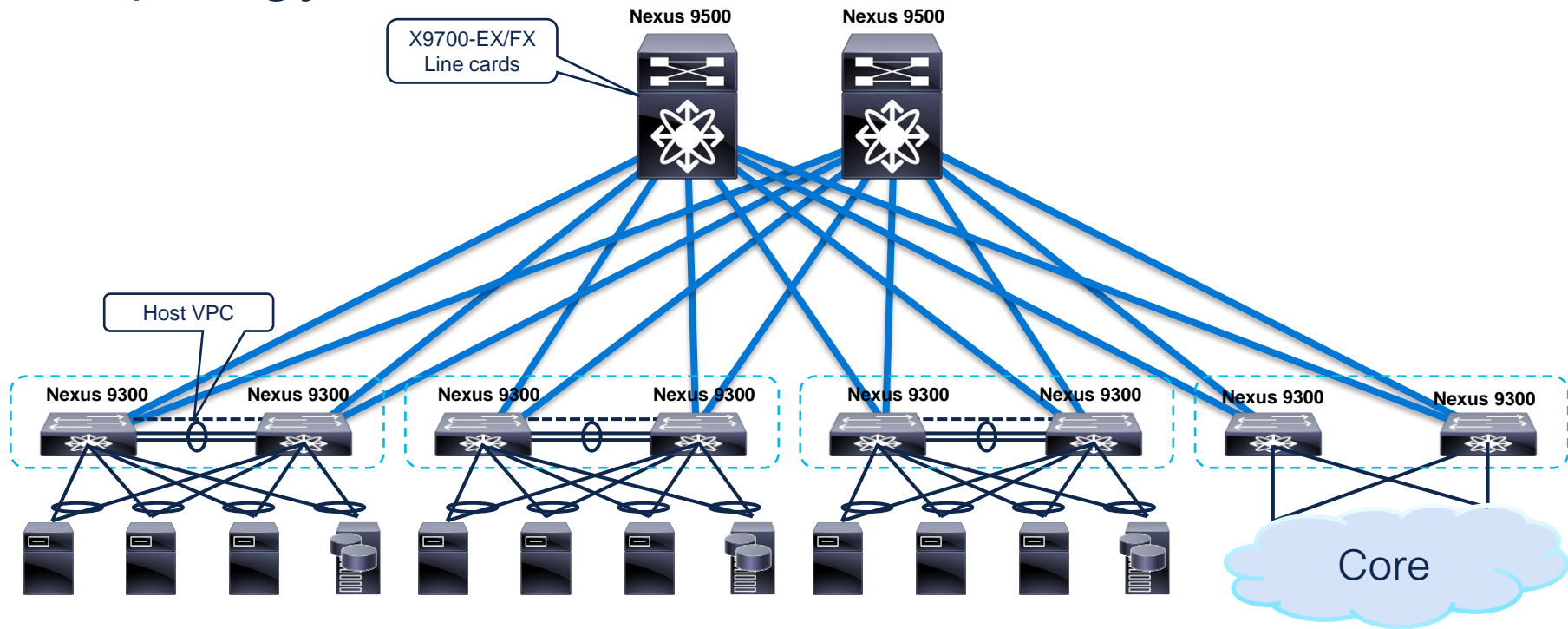


# Translating to the language of QoS

Application	CoS	DSCP	Queuing (Scheduling)	Character
Best Effort	0, 1	0, 8	BW remaining 40%	High Volume / Less Important
vMotion / Live Migration	2	N/A*	BW remaining 20%	Medium Volume / Important
Multimedia	3, 4	24, 32	BW remaining 30%	Medium Volume Very Important
Strict Priority	5	46	BW remaining 10%	Low Volume / Important / Delay Sensitive
Network Control	6,7	48, 56	Priority Queue	Low Volume / Very important

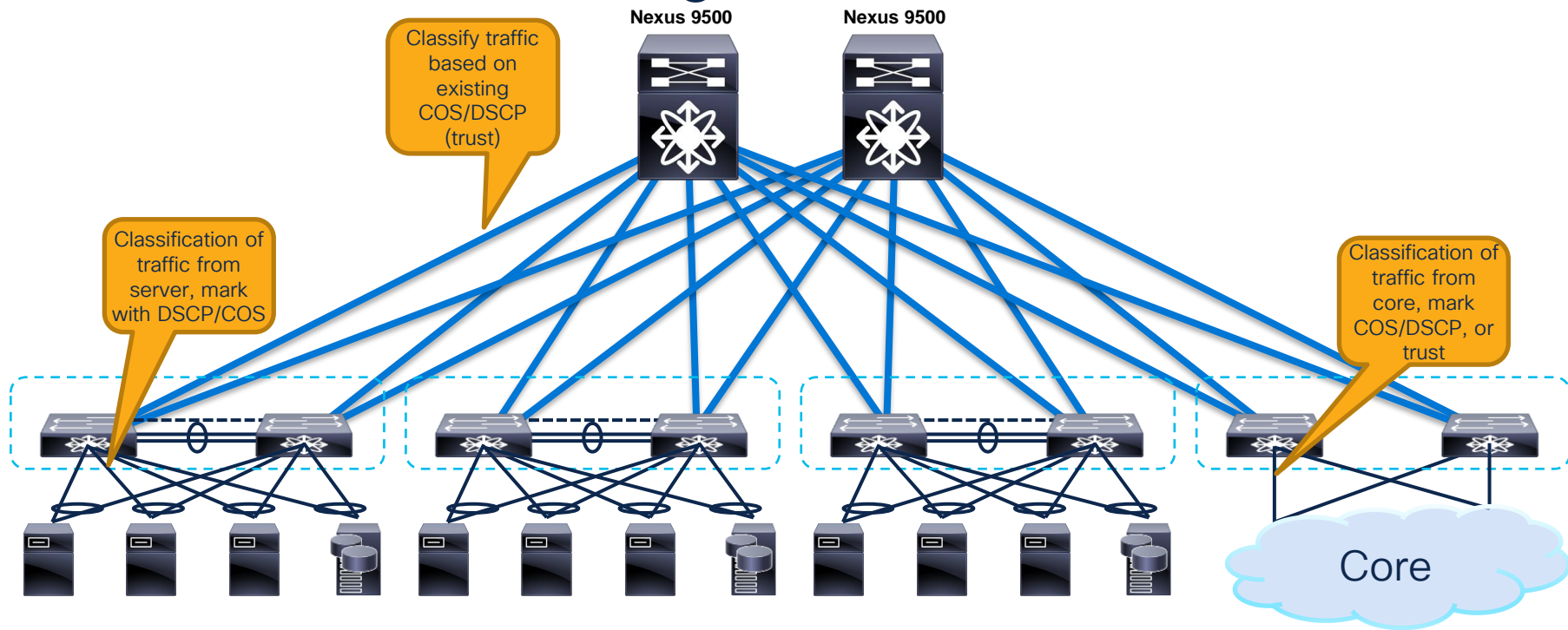
\* Layer 2 traffic without IP header

# Topology





# Classification, Marking and Trust



# Marking Definition

Application	CoS	DSCP	Character
Best Effort	0, 1	0, 8	High Volume / Less Important
vMotion / Live Migration	2	N/A*	Medium Volume / Important
Multimedia	3, 4	24, 32	Medium Volume Very Important
Strict Priority	5	46	Low Volume / Important / Delay Sensitive
Network Control	6,7	48, 56	Low Volume / Very important

# Classification and Marking

## Nexus 9300 Leaf (Host Interfaces)

```
ip access-list ACL_QOS_LOWPRIO
  10 permit ...
ip access-list ACL_QOS_VMOTION
  10 permit ...
ip access-list ACL_QOS_MULTIMEDIA
  10 permit ...
!
class-map type qos match-any CM_QOS_LOWPRIO_COS1
  match access-group name ACL_QOS_LOWPRIO
!
class-map type qos match-any CM_QOS_VMOTION_COS2
  match access-group name ACL_QOS_VMOTION
!
class-map type qos match-any CM_QOS_MULTIMEDIA_COS4
  match access-group name ACL_QOS_MULTIMEDIA
!
class-map type qos match-any CM_QOS_STRICTPRIO_COS5
  match cos 5
```

```
policy-map type qos PM_QOS_MARK_COS_IN
  class CM_QOS_STRICTPRIO_COS5
    set qos-group 5
    set cos 5
    set dscp 46
  class CM_QOS_MULTIMEDIA_COS4
    set qos-group 4
    set cos 4
    set dscp 32
  class CM_QOS_VMOTION_COS2
    set qos-group 2
    set cos 2
  class CM_QOS_LOWPRIO_COS1
    set qos-group 1
    set cos 1
    set dscp 8
!
interface Ethernet 1/1
  service-policy type qos input PM_QOS_MARK_COS_IN
!
vlan configuration 100
  service-policy input PM_QOS_MARK_COS_IN
```

# Classification and Marking

## Nexus 9300 Leaf (Uplink Interfaces) and Nexus 9500 (Spine Interfaces)

```
class-map type qos match-any CM_QOS_LOWPRIO_COS1
  match dscp 8
!
class-map type qos match-any CM_QOS_VMOTION_COS2
  match dscp 16
!
class-map type qos match-any CM_QOS_MULTIMEDIA_COS4
  match dscp 32
!
class-map type qos match-any CM_QOS_STRICTPRIO_COS5
  match dscp 46
```

```
policy-map type qos PM_QOS_MARK_COS_IN
  class CM_QOS_STRICTPRIO_COS5
    set qos-group 5
  class CM_QOS_MULTIMEDIA_COS4
    set qos-group 4
  class CM_QOS_VMOTION_COS2
    set qos-group 2
  class CM_QOS_LOWPRIO_COS1
    set qos-group 1
!
interface Ethernet 1/1
  service-policy type qos input PM_QOS_MARK_COS_IN
```

# Queueing and Scheduling

Nexus 9300, and 9500

Application	CoS	DSCP	Queueing (Scheduling)	Queue limit (Alpha)	Queue	Character
Best Effort	1	8	BW percent 30%	Default (9)	qos-group 1	High Volume / Less Important
vMotion / Live Migration	2,3	16	BW percent 20%	Default (9)	qos-group 2	Medium Volume / Important
Multimedia	4	24, 32	BW percent 30%	Default (9)	qos-group 4	Medium Volume Very Important
Strict Priority	5	46	BW percent 10%	Default (9)	qos-group5	Low Volume / Important / Delay Sensitive
Network Control	6,7	48, 56	Priority Queue	Default (9)	priority	Low Volume / Very important

# Queueing and Scheduling

Nexus 9300, and 9500

- Class-maps type queueing are predefined
- Class-maps referring to qos-groups

```
policy-map type queueing custom-8q-out-policy
  class type queueing c-out-8q-q7
    priority level 1
  class type queueing c-out-8q-q6
    bandwidth remaining percent 0
  class type queueing c-out-8q-q5
    bandwidth remaining percent 10
  class type queueing c-out-8q-q4
    bandwidth remaining percent 30
  class type queueing c-out-8q-q3
    bandwidth remaining percent 0
  class type queueing c-out-8q-q2
    bandwidth remaining percent 20
  class type queueing c-out-8q-q1
    bandwidth remaining percent 30
  class type queueing c-out-8q-q-default
    bandwidth remaining percent 10
```

```
system qos
  service-policy type queueing output custom-8q-out-policy
```

# Network-QoS

- Keep default Network-QoS:
  - Default 8 Queue model
  - No configuration for non-drop queue





# Agenda

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# Why QoS in the Data Centre?

**Assign  
Colour to Traffic**



**Manage  
Congestion**



**Maximise  
Throughput**



# With some help of my friends

I would like to thank all the people, who started the QoS journey and contributed to it:

- Lukas Krattiger, Distinguished Technical Marketing Engineer
- Tim Stevenson, Distinguished Technical Marketing Engineer
- Matthias Wessendorf, Principal Technical Marketing Engineer



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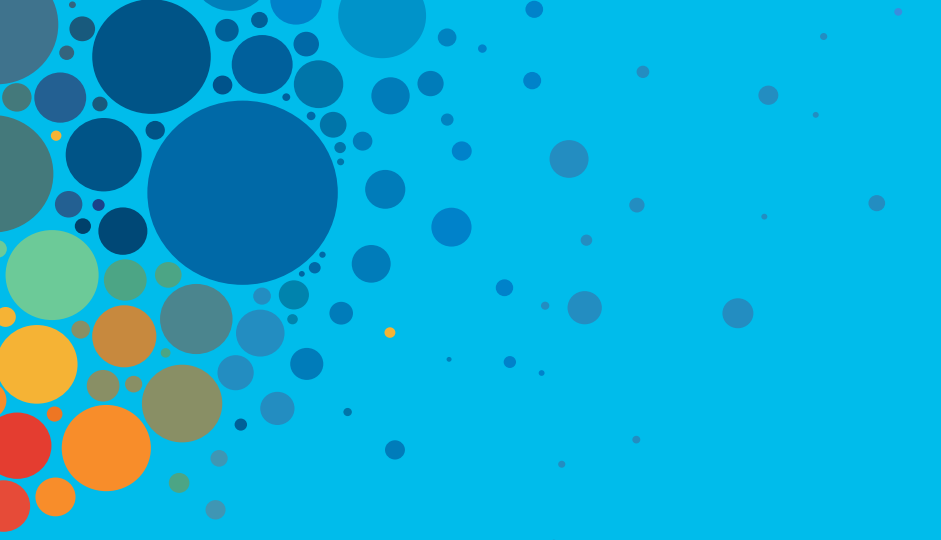
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