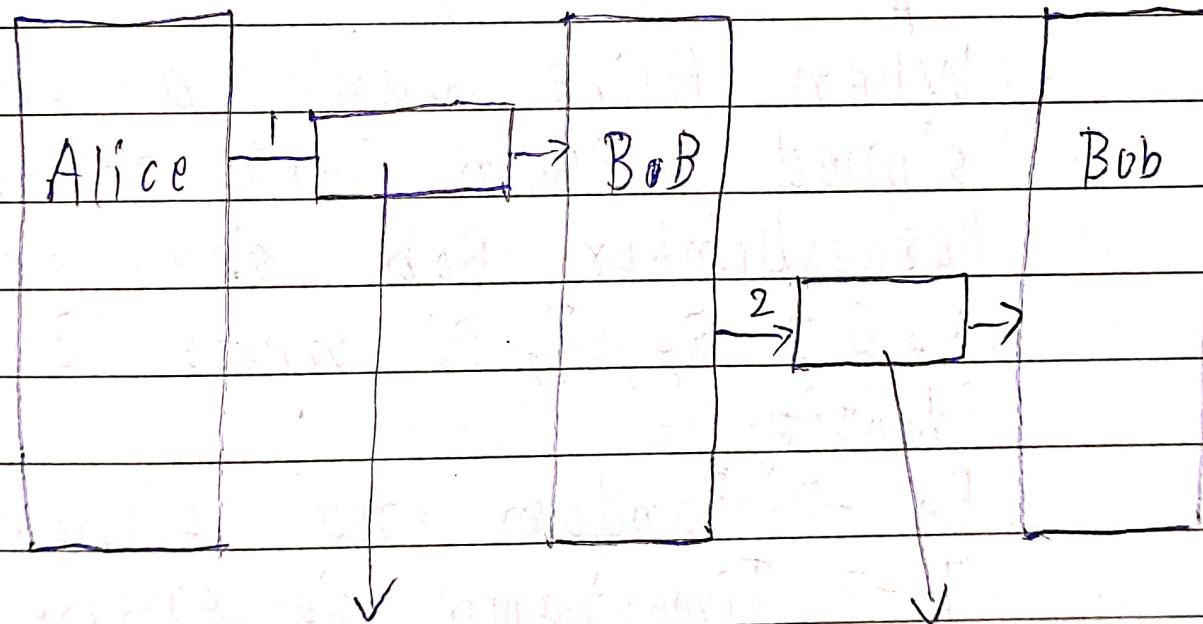


# Digital Signatures

1. Non Repudiation: Once msg. is signed sender cannot deny
  2. Integrity; Message should not be tampered
  3. Authentication
- i. Symmetric Key Signatures
  - ii. Public Key Signatures
  - iii. Message Digests
  - iv. The Birthday Attack



$A \rightarrow K_A(B, R_A, T, P)$

$K_B(A, R_A, T, P)$   
 $K_B$  - Private key of receiver B

P - Plain Text

B - Bob (Received?)

$K_B(A, R_A, T, P)$

$K_{BB}(R_A, T, P)$

T - OTP (Timestamp)

R\_A - Random no. chosen by Alice

One approach to digital signatures is to have a central authority that knows everything and whom everyone trusts say Big Brother (BB) each user then chooses a secret key and carries it by hand to BB's office thus ~~A only~~ Alice & BB know Alice's secret key  $K_A$

- When Alice wants to send a signed Plain Text message  $P$  to her banker Bob she generates  $K_A(B, R_A, T, P)$  where  $B$  is Bob's identity

$R_A \rightarrow$  Random no. chosen by Alice

$T \rightarrow$  Timestamp to ensure freshness

$K_A(B, R_A, T, P) \rightarrow$  Message encrypted with her key  $K_A$  then she sends it to BB

- BB sees that the message is from Alice decypts it and sends a message to Bob, the message to Bob contains the PT of Alice's message and also the signed message  $K_{BB}(A, T, P)$
- Bob now carries out Alice's request
- What happens if Alice later denies sending the message?

Step 1. Everyone sues everyone

Step 2. Finally when the case comes to court and Alice vigorously denies sending the disputed message to Bob

- The judge will ask Bob, how he can be sure that the disputed message came from Alice and not someone from say Toudy
- Bob 1<sup>st</sup> points out that BB will not accept a message from Alice unless

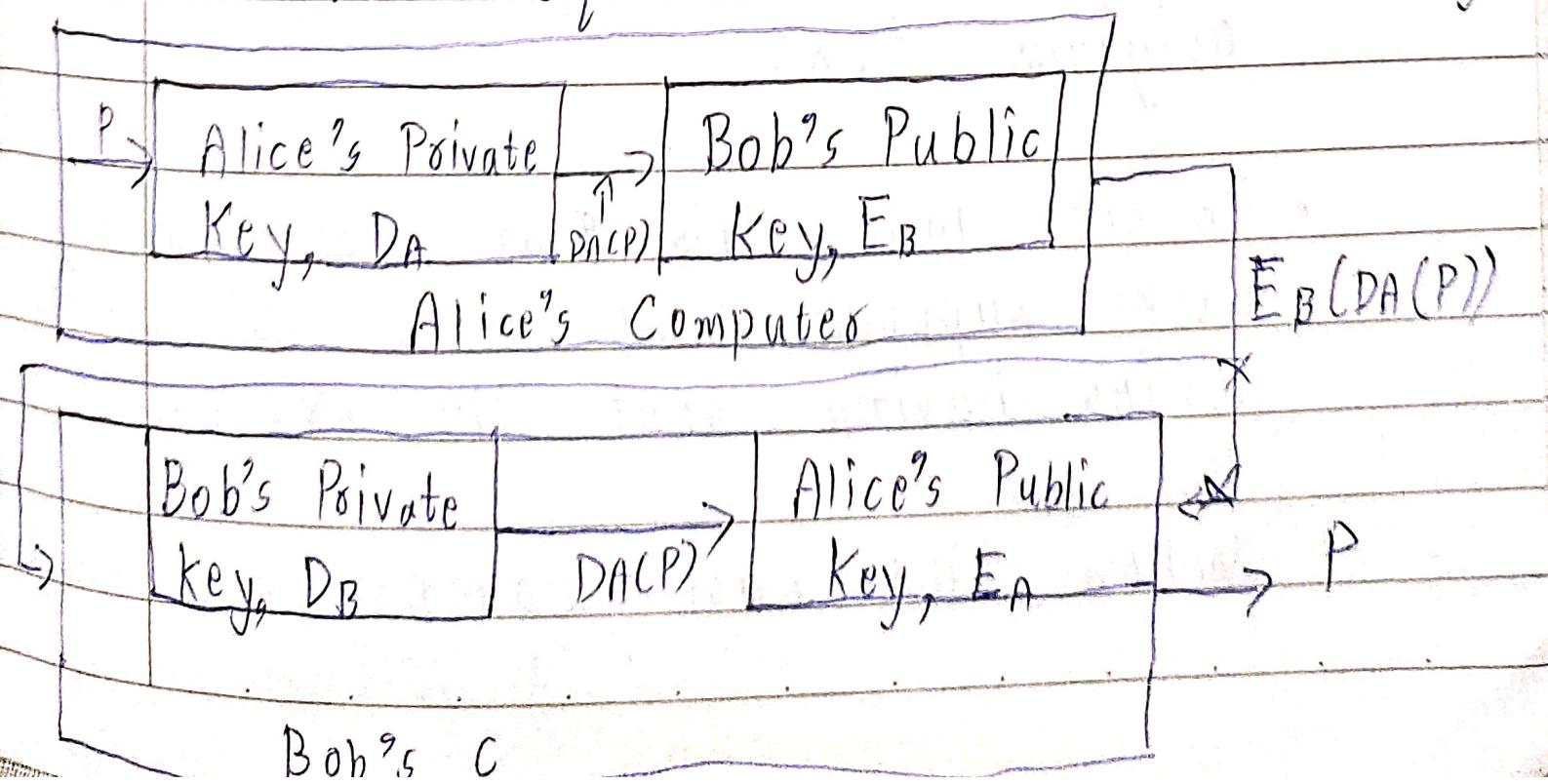
it is encrypted with  $K_A$ . So, there is no possibility of Toudy sending a BB a false message from Alice without BB detecting it immediately.

- Bob then dramatically produces exhibit A  $K_{BB}(A, T, P)$
- Bob says that this is the message signed by BB, that proves Alice sent P to Bob
- The judge then asks BB to decrypt exhibit A when BB testifies that Bob is telling the truth
- The judge then decides in favour of Bob and the case is dismissed

Public Key Signatures  
A structural problem with using

Symmetric Key Cryptography for digital signatures is that everyone has to agree to trust Big Brother furthermore BB gets to read all signed messages, the most logical candidates for running the BB server are the Government, the Banks, the Accountants and the Lawyers.

- Unfortunately none of these inspire total confidence in all citizens. Hence, it would be nice if signing documents did not require a trusted authority

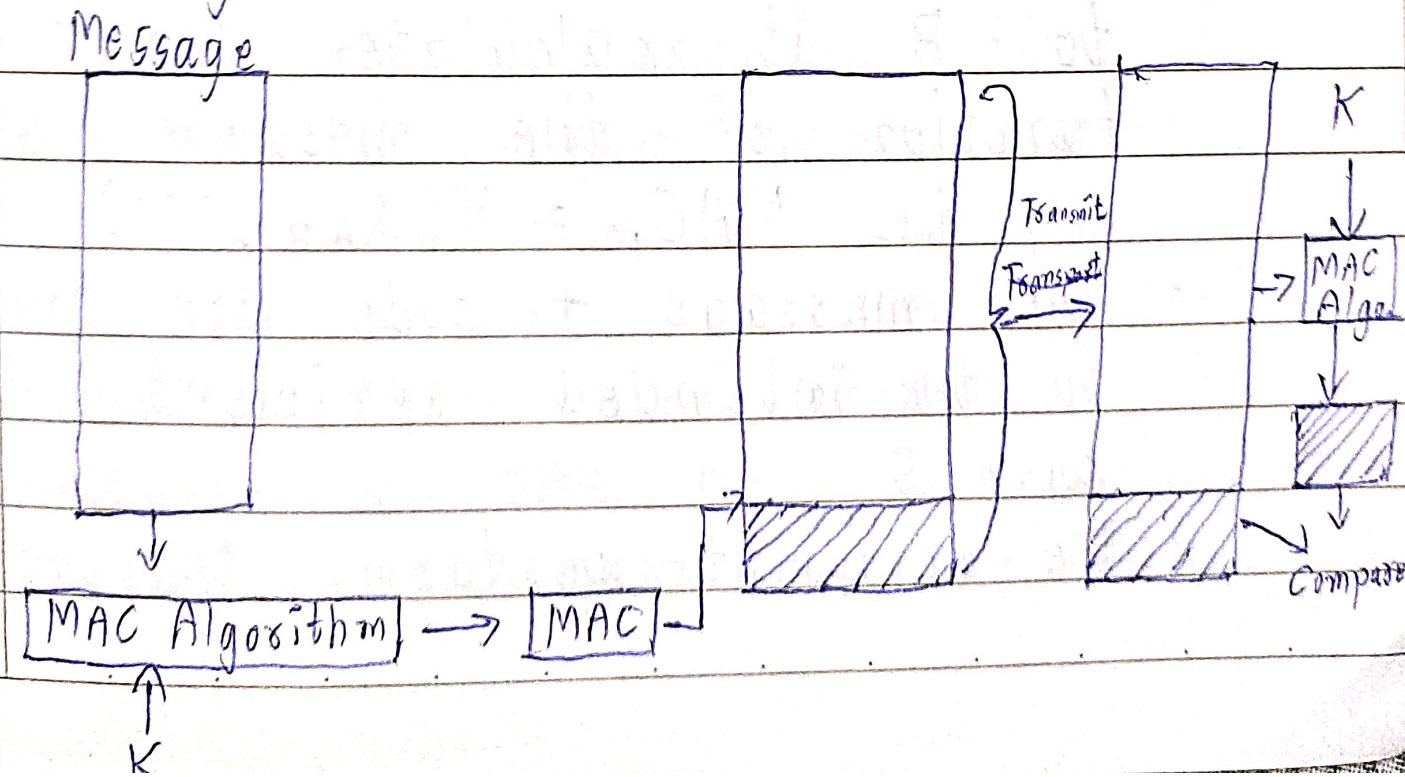


- Alice can send a signed Plain Text message  $P$  to Bob by transmitting  $E_B(D_A(P))$
- Alice knows her own Private key ( $D_A$ ) as well as Bob's Public key ( $E_B$ ) so constructing this message by Alice is easier one.
- When Bob receives the message he transforms it using his Private key  $D_B$  yielding  $D_A(P)$
- He then applies  $E_A$  to get the original text
- To see how this signature property works suppose that Alice subsequently denies having sent the message  $P$  to Bob
- When the case comes up in court

Bob can produce both  $P$  and  $D_A(P)$

- The judge can easily verify that Bob indeed has a valid message encrypted by  $D_A$ , by simply applying  $E_A$  to it.
- Since Bob doesn't know Alice's private key, the only way Bob could have acquired the message Encrypted by Alice, is if Alice did indeed send it.

### Message Authentication Code (MAC)



- One authentication technique involves the use of a secret key to generate a small block of data known as a message authentication code (MAC)
- This MAC is appended to the message
- This technique assumes that the two communicating parties say A & B share a secret key  $K_{AB}$
- When A has the message to send to B it calculates the MAC as function of the message and a key i.e.  $MAC_M = F(K_{AB}, M)$
- The message + code are transmitted to the intended recipient in this case B
- The recipient performs the same

calculation on the received message, using the same secret key to generate a new authentication code.

- The received code is compared with the calculated code.
- If you assume that only the receiver & sender know the identity of the secret key, if the received code matches with the secret code then:-

- i) The receiver is assured that the message has not been altered.
- ii) The receiver is assured that the message is from the intended sender only.
- iii) If the message includes a sequence number then the receiver can be assured of the proper sequence, because an attacker cannot successfully

alter the sequence number

## Hashing

The one-way hash function or secure hash function is not important not only in message authentication but also in digital signatures.

- i)  $H(x)$  can be applied to a block of data of any size
- ii) It produces a fixed length output
- iii)  $H(x)$  is relatively easy to compute for any given  $x$  making both hardware and software implications practical.
- iv) For any given value  $h$  it is computationally infeasible to find  $*$  such that  $H(x) = h$ .

This is sometimes referred to as

one-way property.

- v) For any given block  $X$  it is computationally infeasible to find  $y \neq x$  with  $H(x) = H(y)$ .  
This is sometimes referred to as weak collision resistance.
- vi) It is computationally infeasible to find any pair  $(x, y)$  such that  $H(x) = H(y)$ .  
This is sometimes referred to as strong collision resistance.

### Simple Hash Function

One of the simplest hash functions is Bit-by-Bit exclusive OR of every block, this can be expressed as follows:

$$c_i = b_{i1} \oplus b_{i2} \oplus \dots \oplus b_{in}$$

- where  $c_i$  is the  $i^{th}$  bit of Hash code  $m$  is no. of  $n$  bit blocks in

the input

$b_{ij} = i^{\text{th}}$  bit in  $j^{\text{th}}$  block

(+) XOR operation

### Hash based MAC

- A message digest is a fixed length unique fingerprint of a message created by a one way cryptographic hash function
- It ensures data integrity it is used to verify that a message has not been altered during transmission or because even a small change to the original message will produce a completely different message digest

### How it Works?

- i) Hashing: The sender takes a message

of any size and runs it through a cryptographic hash function such as SHA-256 or MD-5 to produce a fixed size string called the message digest.

- ii) Transmission: The sender sends both the original message and its corresponding message digest to the receiver.
- iii) Verification: The receiver uses the same hash function on the received message to generate a new message digest.
- iv) Comparison: The receiver compares the newly generated message with the one sent by the sender.
  - a) If the message values match, the msg. is verified as authentic & has not been tampered with.

- b) ii) don't match the msg.  
was altered during transmit

### Key Characteristics

- i) Fixed Length: The msg-digest always has the same length regardless of the size of the original message
- ii) One-way function: It is computationally infeasible to reverse the process and reconstruct the original msg. from its digest
- iii) Collision resistance: It is extreme difficult if not impossible for two different msgs to produce the same msg. digest
- iv) Unique identifier: The digest acts as a unique identifier or digital

fingerprint for the message data.

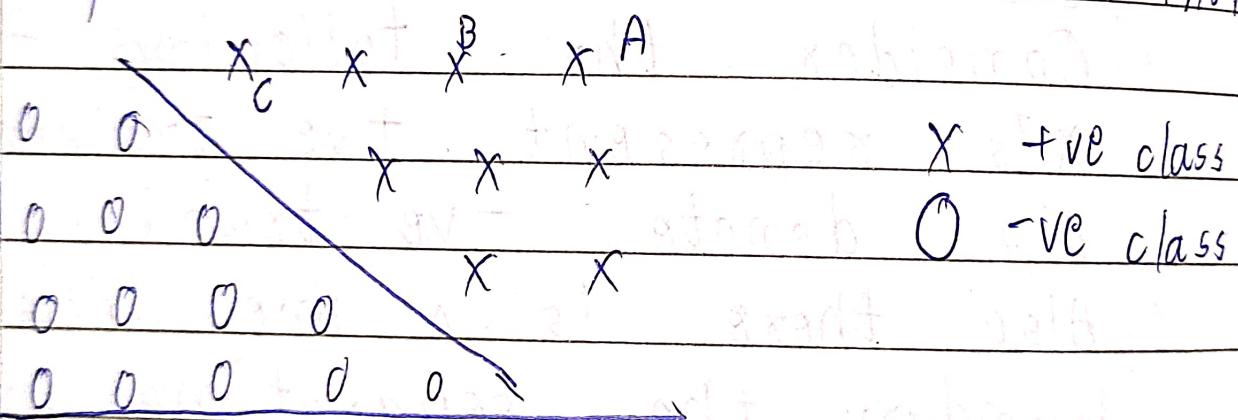
## UNIT - IV

### DETECTING CYBER THREATS WITH AI

#### Spam Detection using SVM

- It is a supervised ML algo. for classification.
- Consider the following figure  $x^1$ 's represent +ve training examples  $0^1$ 's denote -ve training examples
- Also there is a line decision boundary the separating hyperplane
- We have three points labelled A, B & C
- The point at A is very far from the decision boundary.
- The point at C is very close to the decision boundary.

- B is between A & C
- All the points A, B & C belong to the +ve class
- A little change to the hyperplane would make C belonging to -ve class.
- However, it will not have any impact on the class of Point A



Support Vectors are the data points that lie closest to the decision surface or hyperplane

- They are the data points most difficult to classify.