testingEnvironmentApp.Services. MessageQueueService.Interfaces.IMessage QueueService

- + GetMessagesQueue()
- + EnqueueAsync()
- + DequeueAsync()
- + ClearQueue()
- + ClearAllQueues()

testingEnvironmentApp.Services.
MessageQueueService.Interfaces.IMessage
QueueForModelsStructureJson

- + GetCurrentlySelectedOptions()
- + ChangeCurrentlySelectedOptions()
- + InitializeQueue()
- + IsQueueInitialized()

testingEnvironmentApp.Services.
MessageQueueService.Interfaces.IMessage
QueueForMsrtSaveToDataBase

+ InitializeQueue()

testingEnvironmentApp.Services.
MessageQueueService.MessageQueueService

- # _messageQueue# MaxQueueSize
- + GetMessagesQueue()
- + EnqueueAsync()
- + DequeueAsync()
- + ClearAllQueues()
- + ClearQueue()
- # MessageQueueService()

testingEnvironmentApp.Services.
MessageQueueService.Interfaces.IMessage
QueueValueDeviceForDeviceManager

InitializeQueue()

testingEnvironmentApp.Services.
MessageQueueService.Interfaces.IMessage
QueueValueDeviceForWebSocketDevice

- + InitializeQueue()
- + GetCurrentlySelectedSystem()
- + ChangeCurrentlySelectedSystem()

testingEnvironmentApp.Services.

MessageQueueService.MessageQueueFor

ModelsStructureJson

- currentlySelectedOptions
- + MessageQueueForModelsStructure Json()
- + InitializeQueue()
- + GetCurrentlySelectedOptions()
- + ChangeCurrentlySelectedOptions()
- + IsQueueInitialized()

testingEnvironmentApp.Services.
MessageQueueService.MessageQueueFor
MsrtSaveToDataBase

- + MessageQueueForMsrtSaveTo DataBase()
- InitializeQueue()

testingEnvironmentApp.Services.
MessageQueueService.MessageQueueValue
DeviceForDeviceManager

- _channelFactory
- MessageQueueValueDeviceFor DeviceManager()
- InitializeQueue()

testingEnvironmentApp.Services.
MessageQueueService.MessageQueueValue
DeviceForWebSocketDevice

- currentlySelectedSystem
- + MessageQueueValueDeviceFor WebSocketDevice()
- InitializeQueue()
- + GetCurrentlySelectedSystem()
- + ChangeCurrentlySelectedSystem()