## **IMessageQueueService** + GetMessagesQueue() + EnqueueAsync() + DequeueAsync() + ClearQueue() + ClearAllQueues() testingEnvironmentApp.Services. testingEnvironmentApp.Services. Managers.Interfaces.IModelsStructure BusinessServices.Interfaces.IChannel JsonManager Factory testingEnvironmentApp.Services. testingEnvironmentApp.Services. InitializeStructureAllObject + Create() **IChannelManager** MessageQueueService.Interfaces.IMessage MessageQueueService.Interfaces.IMessage WithBasicInfoJson() QueueValueDeviceForDeviceManager QueueForMsrtSaveToDataBase + UpdatePv() InitializeStructureAllObject + UpdateActualStatusAlarm() + StartAsync() ToFastModifyJson() InitializeQueue() InitializeQueue() + GetAllChannels() + ModifyActualAlarmStatusAnd + GetAllMsrtPointsAndChannels SendToWebSocket() Identifier() ModifyActualAlarmStatusAnd + GetChannelByChannelKey() SendToWebSocket() messageQueueForMsrtSave - messageQueueValueDevice - channelFactory - modelsStructureJsonManager ForDeviceManager ToDataBase testingEnvironmentApp.Services. ManagerService.ChannelManager - \_scopeFactory + ChannelManager() + StartAsync() - AddMsrtToDataBase() UpdateStatusAlarmInDataBase AndInDeviceFactory() CheckWarningAlarmInDevice() CheckUrgentAlarmInDevice() SaveAlarmToDataBase() CheckTheDevicesFromSystem() ParseMessageToSaveMsrtsTo

DataBase()