

**WHY RUST?**

```
if(!active.load()) {  
    bool expected = false;  
  
    std::vector<std::string> failures = checkTriger();  
  
    if(  
        !failures.empty() &&  
        active.compare_exchange_weak(expected, true)  
    ) {  
        performAction();  
    }  
}
```

```
if(!active.load()) {  
    std::vector<std::string> failures = checkTriger();  
  
    for(const auto & failure: failures) {  
        bool expected = false;  
        if(active.compare_exchange_weak(expected, true)) {  
            performAction();  
        }  
    }  
}
```

# THATS WHY RUST

# DISCLAIMER - REALLY RUST?

- For C(++) Devs: **Yes**
- For Java/C# Devs: **Maybe**
- For web backend Devs: **Worth checking**
- For web frontend Devs: **Worh checking**
- For functional Devs: **Probably no**
- For Go/D Devs: **Come on, you found time for Go/D...**

# CARGO - GREAT TOOLSET

- Dependency tool
- Great code linter (cargo clippy)
- Generate your documentation (cargo doc)
- Keep your code formatted (cargo fmt)
- UT integrated (cargo test)
- Keep your toolset updated (rustup)

*70 percent of all security bugs are  
memory safety issues*

Catalin Cimpanu, Microsoft - Zero Day

Feb 11, 2019 - 15:48 GMT

# STATIC ANALYSIS BUILD INTO LANGUAGE

## AKA BORROW CHECKER

- No dangling pointers/iterators
- No `NullPointerException`
- No `SegmentationFault`
- No data races

AND ALL OF THIS WITH *NO GARBAGE  
COLLECTOR*

**IT COMPILES TO NATIVE**

**IT MEANS IT IS REALLY PERFORMANT**

**SADLY ITS PROVEN, THAT SOMETIMES IT IS NOT THE  
BEST ON THIS FIELD**



# LEARNS FROM PREDECESSORS

- Great buildsystem
- Linkage level backward compatibility...
- ... but syntax is a subject to evolve
- Inspired with FP languages, but still stays close to metal

# TARGETS MANY FIELDS

- Native system language
- Easy FFI via C interfaces
- Works nice for embedded devices
- Easy to use REST/GraphQL crates
- Compiles to WASM, and easily integrates with JS
- Compiles to native GPU kernels (but still with issues)

# ACTIVE COMMUNITY

- Rust Wrocław - visit our Slack!
- Rust users forum
- Rust internals forum
- Rust working groups
- This week in Rust
- Are we there yet?

# GREAT RESOURCES

- The Book
- Rust by Example
- Rustling
- Cargo/Rustdoc Book
- Rustonomicon
- CmdLine/WASM/Embedded Book
- RustConf (and more) on YT

# LEARN RUST

## AND BECOME RUSTACEAN

**VISIT US**

**RUST-WROCLAW.PL**

**GITHUB.COM/HASHEDONE**

**THANK YOU**