

Table 6-5. Function calls with the Type 21 interrupt.

| <i>(AH) Operation</i>   | <i>Additional Input Registers</i>                           | <i>Result Registers</i>   |
|---|---|---|
| <b>Keyboard Functions</b>   |   |   |
| 1 Wait for keyboard character, then display it (with Ctrl-Break check)*     | None  | (AL) = Character  |
| 6 Read keyboard character (no Ctrl-Break check)*                            | (DL) = OFFH   | (AL) = Character, if available<br>= 0, if no character is available             |
| 7 Wait for keyboard character, but do not display it (no Ctrl-Break check)* | None  | (AL) = Character  |
| 8 Same as function 7, but with Ctrl-Break check*                            | None  | (AL) = Character  |
| A Read keyboard string into buffer  | (DS:DX) = Buffer address<br>First buffer byte = Buffer size | Second buffer byte =<br>Number of chars. read                                   |
| B Read keyboard status  | None  | (AL) = OFFH if no character<br>is available<br>= 0 if character<br>is available |
| C Clear keyboard buffer and call a keyboard function                        | (AL) = Keyboard function number (1, 6, 7, 8,<br>or A)       | Per keyboard function   |

\*Some key combinations generate "extended codes," and may require two function calls. See Section 6.4 for details.

**Display Functions**

|   |                  |      |
|---|------------------|------|
| 2 Display a character (with Ctrl-Break check) | (DL) = Character | None |
| 5 Print a character                           | (DL) = Character | None |
| 6 Display a character (no Ctrl-Break check)   | (DL) = Character | None |

**Table 6-5. Function calls with the Type 21 interrupt (continued).**

| <i>(AH) Operation</i>  | <i>Additional Input Registers</i>                                | <i>Result Registers</i>   |
|--|--|---|
| 9 Display a string   | (DS:DX) = String address<br>String must end with \$.             | None  |
| <i>Asynchronous Communications Functions</i>   |  |   |
| 3 Wait for asynchronous input character  | None   | (AL) = Character  |
| 4 Output a character to asynchronous device  | (DL) = Character   | None  |
| <i>File Management Functions</i>   |  |   |
| D Reset default disk drive   | None   | None  |
| E Select default disk drive  | (DL) = Drive number (0 = A, 1 = B, 2 = C)                        | (AL) = Number of disk drives (2 for single drive)                   |
| 19 Get default drive code  | None   | (AL) = Default drive code<br>(0 = A, 1 = B, 2 = C)                  |
| 2E Set verify state  | (DL) = 0<br>(AL) = 0 to turn verify off<br>= 1 to turn verify on | None  |
| Note: See the DOS 1.1 manual of the <i>DOS Technical Reference</i> manual for other disk functions in the range (AH) = F through (AH) = 2F. DOS 2 users should use the Extended File Management functions. |  |   |
| <i>Date and Time Functions</i>   |  |   |
| 2A Get date  | None   | (CX) = Year (1980-2099)<br>(DH) = Month (1-12)<br>(DL) = Day (1-31) |
| 2B Set date  | (CX), (DX) = Date, in same format as function 2A                 | (AL) = 0 if date is valid<br>= FF if date is invalid                |
| 2C Get time  | None   | (CH) = Hours (0-23)<br>(CL) = Minutes (0-59)                        |

**Table 6-5. Function calls with the Type 21 interrupt (continued).**

| <i>(AH) Operation</i>                                  | <i>Additional Input Registers</i>   | <i>Result Registers</i>   |
|--|---|---|
|  |   | (DH) = Seconds (0-59)<br>(DL) = 1/100 Seconds (0-99)  |
| 2D Set time  | (CX), (DX) = Time, in same format as function 2C                                      | (AL) = 0 if time is valid<br>= FF if time is invalid  |
| <b>Interrupt Vector Functions</b>                      |   |   |
| 25 Set interrupt vector                                | (DS:DX) = Vector address<br>(AL) = Interrupt number (type)                            | None  |
| 35 Read interrupt vector address                       | (AL) = Interrupt number (type)  | (ES:BX) = Vector address  |
| <b>Directory Functions (DOS 2 only)</b>                |   |   |
| Note: For "error returned" codes, see Table 6-6.       |   |   |
| 39 Create a directory (MKDIR)                          | (DS:DX) = Address of ASCIIZ string for directory                                      | Error returned is 3 or 5.   |
| 3A Remove a directory (RMDIR)                          | (DS:DX) = Address of ASCIIZ string for directory                                      | Error returned is 3 or 5.   |
| 3B Change the directory (CHDIR)                        | (DS:DX) = Address of ASCIIZ string for new directory                                  | Error returned is 3.  |
| 47 Get current directory                               | (DL) = Drive number (0 = default, 1 = A, etc.)<br>(DS:SI) = Address of 64-byte buffer | (DS:SI) = Address of ASCIIZ string<br>Error returned is 15.   |
| <b>Extended File Management Functions (DOS 2 only)</b> |   |   |
| Note: For "error returned" codes, see Table 6-6.       |   |   |
| 36 Get free disk space                                 | (DL) = Drive number (0 = default, 1 = A, etc.)  | (AX) = 0FFFFH if invalid<br>= Sectors per cluster<br>(BX) = No. of free clusters<br>(DX) = Total no. of clusters<br>(CX) = Bytes per sector |
| 3C Create a file                                       | (DS:DX) = Address of ASCIIZ string<br>(CX) = Attribute of file                        | (AX) = File handle<br>Error returned is 3, 4, or 5.   |

Table 6-5. Function calls with the Type 21 interrupt (continued).

| <i>(AH) Operation</i>        | <i>Additional Input Registers</i>  | <i>Result Registers</i>   |
|------------------------------|--|---|
| 3D Open a file               | (DS:DX) = Address of ASCIIZ string<br>(AL) = 0 to open for reading<br>= 1 to open for writing<br>= 2 to open for reading and writing | (AX) = File handle<br>Error returned is 2, 4, 5, or 12                                |
| 3E Close a file handle       | (BX) = File handle   | Error returned is 6.  |
| 3F Read from file or device  | (BX) = File handle<br>(CX) = No. of bytes to read<br>(DS:DX) = Buffer address  | (AX) = No. of bytes read<br>= 0 if read from end of file<br>Error returned is 5 or 6. |
| 40 Write to a file or device | (BX) = File handle<br>(CX) = No. of bytes to write<br>(DS:DX) = Buffer address   | (AX) = No. of bytes written<br>Error returned is 5 or 6.                              |
| 41 Delete a file             | (DS:DX) = Address of ASCIIZ string   | Errors returned are 2 or 5.   |
| 43 Get file attribute        | (AL) = 0<br>(DS:DX) = Address of ASCIIZ string for file  | (CX) = Attribute<br>Error returned is 2 or 5.   |
| 43 Set file attribute        | (AL) = 1<br>(DS:DX) = Address of ASCIIZ string for file<br>(CX) = Attribute  | Error returned is 2 or 5.   |
| 54 Get verify state          | None   | (AL) = 0 if verify is off<br>= 1 if verify is on                                      |
| 56 Rename a file             | (DS:DX) = Address of ASCIIZ string for old name<br>(ES:DI) = Address of ASCIIZ string for new name                                   | Error returned is 3, 5, or 17.  |