

CONCURRENT MIX CALCULATOR

REQUIREMENTS

Hardware Requirements

- ❖ Storage: Minimum 4GB RAM
- ❖ Processor: Intel Core i3
- ❖ Input Devices: Keyboard, Mouse
- ❖ Personal Computers

Software Requirements

- ❖ Windows 7/8/10/11
- ❖ Linux
- ❖ Mac Os
- ❖ MS Word

Introduction

- ▶ In civil engineering and construction materials testing, achieving the correct aggregate gradation is essential for producing high-quality concrete, asphalt, and pavement layers. A well-graded aggregate mix improves strength, durability, workability, and overall performance of the final construction material. However, aggregates used on site often come from different sources and have varying gradation characteristics. To obtain a desired final gradation, these different aggregates must be blended in suitable proportions. This process is known as **concurrent mixing**.
- ▶ A **Concurrent Mix Calculator** is a computational tool designed to simplify and accurately determine the combined gradation when two or more aggregates are mixed together. Instead of manually performing repeated calculations for each sieve size and proportion, the calculator automates the process, ensuring fast, error-free, and reliable results. By applying weighted average calculations across all sieve sizes, the system generates the final percentage passing or retained for each sieve, enabling engineers to validate whether the mix meets specific standards such as MORTH, ASTM, or project-based requirements.

Algorithm

▶ ALGORITHM: Concurrent Mix Calculator and Beam Load Calculator

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PART A: CONCRETE MIX DESIGN CALCULATOR

▶ 1. INPUT MODULE

Input Parameters:

▶ Grade of concrete (M15, M20, M25, M30, M35, M40, etc.)

▶ Type of cement (OPC 33, 43, 53)

▶ Maximum aggregate size (10mm, 20mm, 40mm)

▶ Degree of workability (slump value)

▶ Exposure conditions (mild, moderate, severe)

▶ Quality of materials (aggregates, water)

▶ 2. TARGET STRENGTH CALCULATION

Process:

a. Obtain characteristic strength (f_{ck}) from grade

Example: M25 $\rightarrow f_{ck} = 25 \text{ N/mm}^2$

▶ b. Calculate target mean strength (f_m):

$$f_m = f_{ck} + 1.65 \times s$$

where s = standard deviation (depends on quality control)

▶ Good control: $s = 4 \text{ N/mm}^2$

▶ Fair control: $s = 5 \text{ N/mm}^2$

▶ Output: Target mean strength

▶ 3. WATER-CEMENT RATIO SELECTION

Process:

a. Calculate W/C ratio from target strength:

$W/C \approx 0.5$ (for approximate calculation)

Or use empirical formula:

$$f_{ck} = (f_m \times C_e \times W_a) / (C_e + k \times W_a)$$

where C_e = cement content, W_a = water content, k = constant

b. Check durability requirements:

Mild exposure: max $W/C = 0.55$

Moderate exposure: max $W/C = 0.50$

Severe exposure: max $W/C = 0.45$

c. Select minimum of strength and durability W/C ratio

Output: Final W/C ratio

▶ 4. WATER CONTENT DETERMINATION

Process:

a. Select water content based on:

▶ Maximum aggregate size

▶ Slump value required

b. Use standard tables (IS 10262):

For 20mm aggregate:

25–50mm slump: 186 liters

50–100mm slump: 205 liters

Output: Water content per m^3

▶ 5. CEMENT CONTENT CALCULATION

Process:

a. Calculate cement (C) from W/C ratio:

$$C = \text{Water content} / (W/C \text{ ratio})$$

b. Check minimum cement content (durability):

Mild exposure: min 300 kg/m^3

- ▶ Moderate exposure: min 320 kg/m³
- ▶ Severe exposure: min 340 kg/m³
- ▶ c. Use maximum of calculated and minimum values
- ▶ Output: Cement content (kg/m³)

▶ 6. AGGREGATE PROPORTIONING

Process:

- ▶ a. Calculate total aggregate = 1 m³ – (Cement vol + Water vol)
- ▶ b. Determine fine aggregate (FA) to coarse aggregate (CA) ratio:
 - ▶ Use grading zone and workability tables
 - ▶ Typical ratio: 1:2 (FA:CA)
- ▶ c. Calculate individual quantities:
FA = Total aggregate × FA ratio / (FA + CA ratio)
CA = Total aggregate × CA ratio / (FA + CA ratio)

- ▶ Output: Fine aggregate and coarse aggregate quantities

▶ 7. MIX ADJUSTMENT FOR ADMIXTURES

Process:

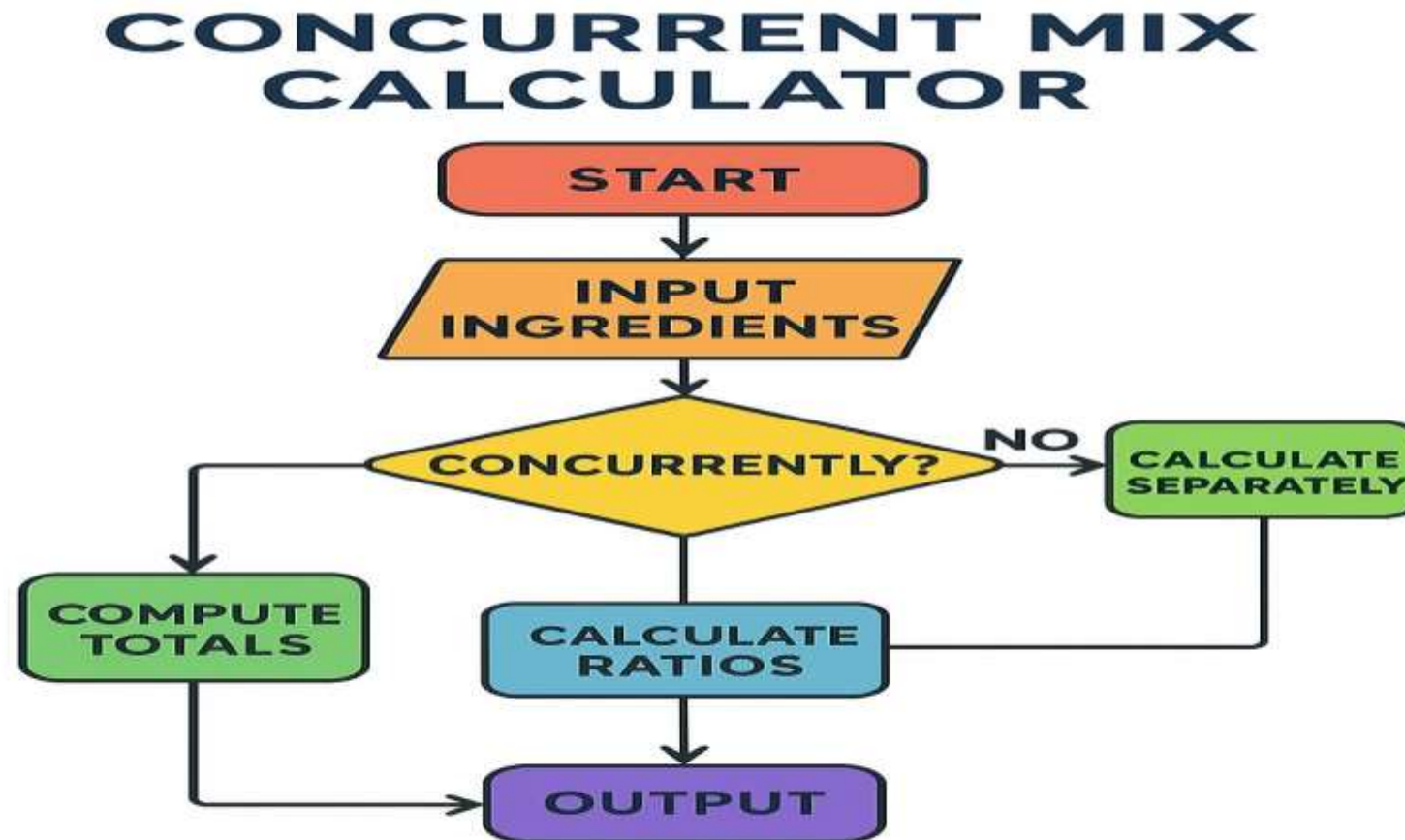
- ▶ a. If using admixtures (plasticizers, superplasticizers):
 - ▶ Reduce water content by 5–30%
 - ▶ Maintain W/C ratio
 - ▶ Adjust cement accordingly
- ▶ Output: Adjusted mix proportions

▶ 8. FINAL MIX PROPORTIONS

Output Format:

- ▶ Cement : Fine Aggregate : Coarse Aggregate (by weight)
- ▶ Example: 1 : 1.5 : 3
- ▶ Quantities per m³:
 - ▶ Cement: XXX kg
 - ▶ Fine Aggregate: XXX kg
 - ▶ Coarse Aggregate: XXX kg
 - ▶ Water: XXX liters

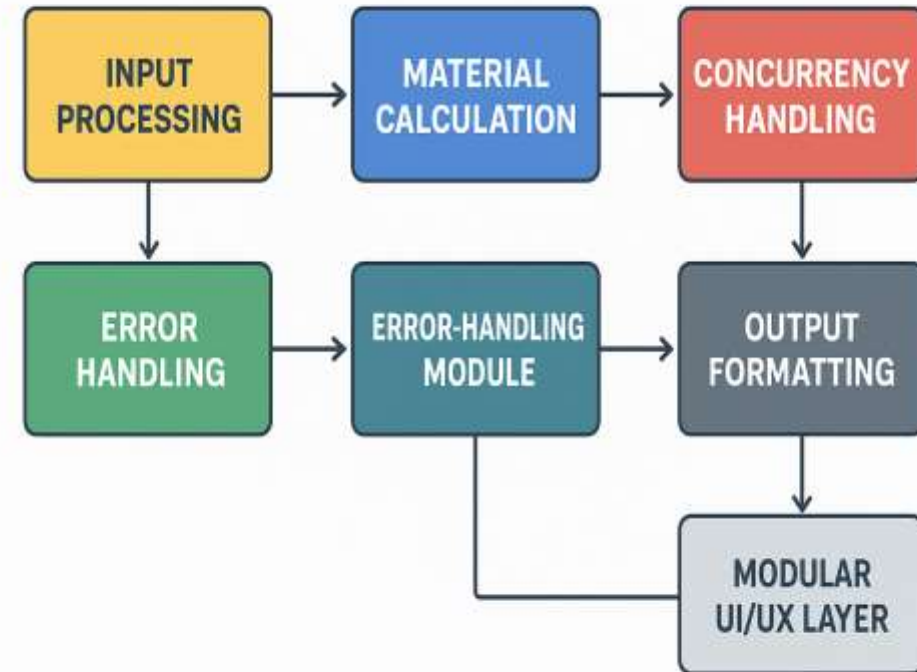
Flowchart



Modular Design

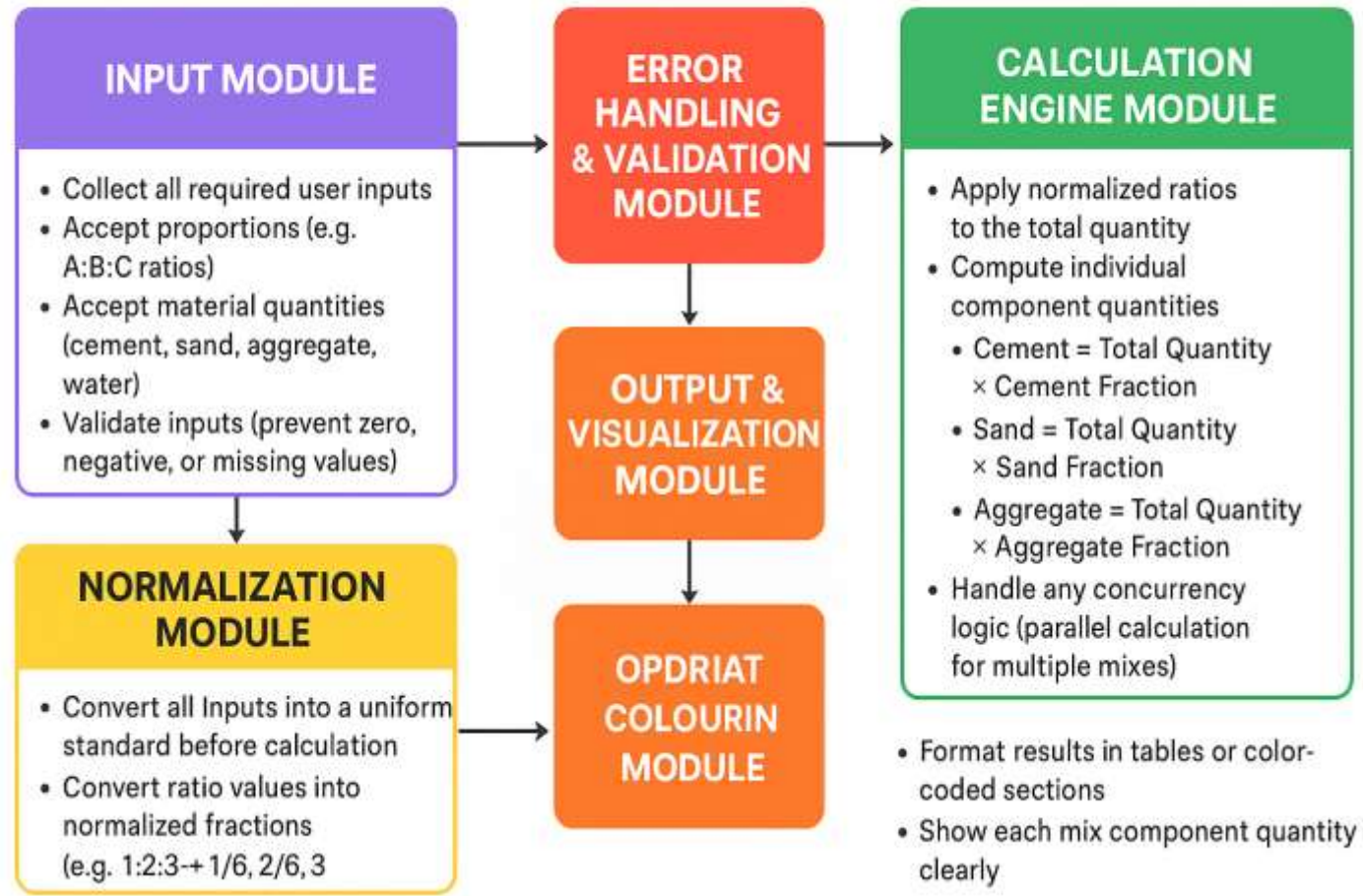
- ❑ The system is divided into smaller, self contain units that can function independently
- ❑ Since modules are isolated, you can update or fix one module without effecting the entire system
- ❑ Modules can be reused in different projects or systems, reducing development time and cost
- ❑ New features or components can be added easily by plugging in new modules without designing the whole system
- ❑ Different team members can work on separate modules simultaneously, increasing efficiency and reducing dependencies

MODULAR BLOCK DIAGRAM




Module Wise Logic

MODULE-WISE LOGIC: CONCURRENT MIX CALCULATOR



Module Wise Program

```
#include<stdio.h>
Int main () {
float c, s, a, w, total;
    float cement, sand, aggregate, water;
    float sum;
    // Input
    printf("Enter cement ratio: ");
    scanf("%f", &c);
    printf("Enter sand ratio: ");
    scanf("%f", &s);
    printf("Enter aggregate ratio: ");
    scanf("%f", &a);
```



```
printf("Enter water ratio: ");
scanf("%f", &w);
printf("Enter total quantity (m³): ");
scanf("%f", &total);
// Calculation
sum = c + s + a + w;
cement = (c / sum) * total;
sand = (s / sum) * total;
aggregate = (a / sum) * total;
water = (w / sum) * total;
```



// Output

```
printf("\n--- RESULTS ---\n");  
printf("Cement: %.2f units\n", cement);  
printf("Sand: %.2f units\n", sand);  
printf("Aggregate: %.2f units\n", aggregate);  
printf("Water: %.2f units\n", water);  
return 0;
```

Sample Output

- ▶ Enter cement ratio: 1
- ▶ Enter sand ratio: 2
- ▶ Enter aggregate ratio: 3
- ▶ Enter water ratio: 0.5
- ▶ Enter total quantity (m³): 10

- ▶ // RESULTS
- ▶ Cement: 1.18 units
- ▶ Sand: 2.35 units
- ▶ Aggregate: 3.53 units
- ▶ Water: 0.59 units

BEAM LOAD CALCULATOR

REQUIREMENTS

HARDWARE REQUIREMENTS SOFTWARE

REQUIREMENTS

laptop

* Minimum 2 GB RAM

Linux

* Keyboard for input

* Personal computers

* Any computer or

* Windows 7/8/10/11

*

* Mac Os

* MS Word

INTRODUCTION :

A Beam Load Calculator is a program that calculates how forces act on a beam when loads are applied .

This helps students understand basic structural analysis concepts such as :

- Reactions at supports

- Shear
force

Bending moment

The project teaches input handling , modular programming , and applying formulas in code .

ALGORITHM

Step - by - step algorithm

- 1 . Start
- 2 . Display menu of load types
- 3 . Get beam length from user
- 4 . Ask user to select load type :

- o 1 – Point Load

- o 2 – Uniformly Distributed Load (UDL)

5 . If Point Load :

- o Get magnitude of load

- o Get position of load

- o Calculate reactions

- o Calculate maximum bending moment

6 . If UDL :

- o Get intensity (load per meter)

- o Calculate reactions

o Calculate maximum bending moment

7 . Display results

8 . End

FLOWCHART

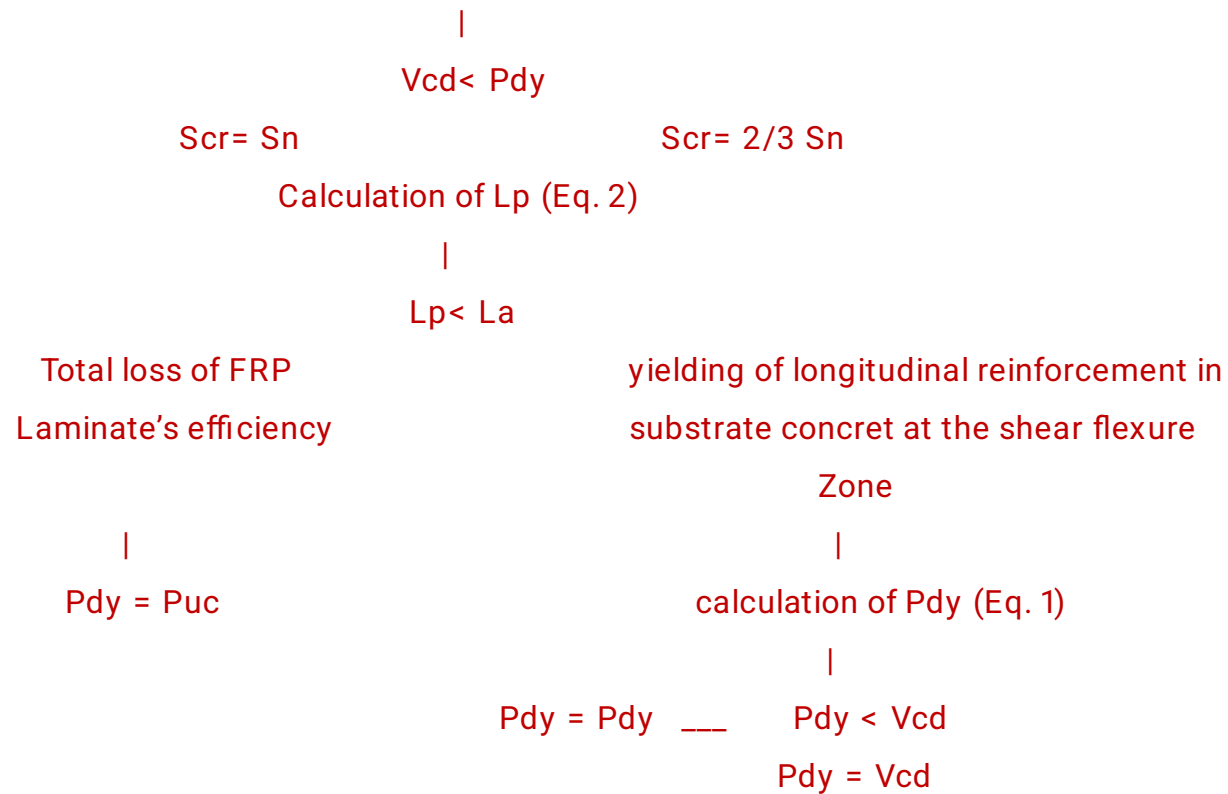
Start___ calculateon of S_n (Eqs. 3 or 8)

|

Calculation of L_p assuming $S_a=S_n$ (Eq. 2)

|

Calculation of P_{dy} (Eq. 1) ___ Calculation of V_{cd} (Eq. 7)



MODULAR DESIGN

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MODULE |

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| MAIN

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MODULE |

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VALIDATION MODULE |

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CALCULATION MODULE |

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OUTPUT MODULE |

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| INPUT

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MODULE WISE LOGIC

MODULE WISE PROGRAM

```
#include <stdio.h>
```

```
Int input data(float *P ,float *W ,int *type) {
```

```
Printf("Beam Load Calculator\n");
```

```
Printf("1. Point Load at Center\n");
```

```
Printf("2. UDL (Uniformly Distributed Load)\n");
```

```
Printf("Enter Load Type:");
```

```
Scanf("% d",type);
```

```
Printf("Enter Length of Beam (in meters):");
```

```
scanf("% f" ,L);
```

```
If(*type==1) {
```

```
Printf("Enter Point Load (in KN):");  
Scanf("% f" ,P);  
} else {  
printf("Enter UDL Load (KN/m):");  
scanf("% f" ,W) ;  
}  
}
```

```
Float calculate shear force(float L, float P, float W, int  
type) {  
If(type==1) {  
Return P/2;
```

```
} else {  
Return (W*L)/2;  
}  
}
```

```
Float calculate bending moment (float L, float P, float W,  
int type) {  
    If(type==1) {  
Return(P*L)/4;  
} else {  
Return (L*P)/8;  
}  
}
```

```
}  
// OUTPUT  
Int display results(float SF , float BM) {  
    Printf("\n----- Results ----- \n");  
    printf("Shear force = %.2f kN\n",SF);  
    printf("Bending moment = %.2f Kn- m\n",BM);  
    printf("----- \n");  
}
```

// SAMPLE OUTPUT

Point Load at Center

UDL (Uniformly Distributed Load)

Enter Length of Beam (in meters): 4

Enter Load Type : 1

Enter Point Load (in kN): 18

// RESULTS

Shear Force = 9.00 kN

Bending Moment = 18.00 Kn - m

THANK YOU