

## 1. What is C language?

C is a high-level programming language created in the early 1970's by Denis Ritchie at Bell Labs. It is one of the most influential languages in computer science.

### Key features of C :-

- \* Fast and efficient - great for system level programming.
- \* Low-level access can interact directly with memory.
- \* Portable - C programs can run on many different computers with little changes.
- \* Foundation for many languages - C influenced C++, Java, C#, Python, Go, Rust and many more.

### What is used for C

- \* Game engines.
- \* Compilers and interpreters.

## 2. Applications of C programming.

### 1. Operating Systems

C is used to develop major part of

1. Windows.

2. Linux.

3. MacOS because it provides low-level memory access and high performance.

## 5. What is format Specifier.

A format specifier is a place holder used inside formatted strings (mainly in c, c++, Java, python's, old-style formatting, etc) that tells the language what type of data you want to print and how to print it.

Think of it as giving instructions like:

- \* This is an integer.
- \* This is a floating-point number.
- \* Show 2 decimal places.
- \* print as a character.

Common Format Specifiers (c/c++ especially).

<u>Specifier</u>	<u>Meaning</u>
%d	integer (decimal)
%f	Floating-point number.
%.2f	Floating-point with 2 decimal places.
%c	Single character.
%s	String.
%u	Unsigned string.
%ld	Long integer.
%X	Hexa decimal (upper case).
%p	Pointer address.



## \* Function

Functions also have types (return types).

### 3. Enumeration :- (enum).

Used to assign names to integer constants.

```
enum week { mon, Tue, wed } ;
```

### 4. Void :-

Represents "nothing" or "no value".

void func() → function returns nothing.

void \* ptr → generic pointer.

### 5. Type modifiers :-

These changes the size/behaviour of basic type.

Signed.

Unsigned.

short.

long.

Example :- unsigned int x;

long long int y;

## Example (c)

C

```
int age = 21;
```

```
float gpa = 8.75;
```

```
printf("Age : %.d, GPA : %.2f", age, gpa);
```

## Output

Age : 21, GPA : 8.75

### \* Double

stores double-precision decimal numbers.

Example: `double c = 3.141592;`

### \* Char

stores a single character.

Example: `char d = 'A';`

### a. Derived data types:-

These are built using basic types.

### \* Array

collection of similar data types.

`int arr[5];`

### \* Pointer

stores the address of another variable.

`int *p;`

### \* Structure

combines variables of different types.

`struct student { int id; char name[20]; };`

### \* Union

Similar to struct, but all members share the same memory.

`Union data { int a; float b; };`



### 3. What is variable?

A variable programming is a named storage location in memory that holds a value which can change during the execution of a program.

#### Simple definition.

A variable is like a container or box where you store data (numbers, characters, etc) and use it your program.

#### Example in C programming.

```
C
int age = 20;
```

Here

- \* int → data type.
- \* age → variable.
- \* 20 → value stored in the variable.

### 4. What are different data types in C-Programming.

#### 1. Primary data types:-

These are fundamental types.

##### \* int

Stores whole numbers (integers).

Example : int a = 10;

##### \* Float

Stores single-precision decimal numbers.

Example : float b = 3.14;

## 2. Embedded System

C is the most widely used language in

1. Micro controllers.
2. IOT devices.
3. Medical devices.

## 3. Game development

C is used to build.

- \* Game engine (like early version of unreal Engine).
- \* High-performance graph modules.

## 4. Compilers and interpreter

Many programming language compiler written in C.  
Such as,

- \* python (C python implementation).
- \* C++

## 5. System Software

C is used to develop.

- \* Device drivers.
- \* File systems.
- \* Networking Software.