

Q. What is C language?

Sol: C is a general-purpose, procedural programming language developed by Dennis Ritchie in the 1970s. It is simple, fast, and is often used to write system software like operating systems, device drivers, and embedded systems. C gives direct access to memory, uses a structured approach [breaks code into functions] and is portable across different computer platforms. It forms the foundation for many other popular programming languages such as C++, Java and Python.

Q. Application of C?

Sol: 1) Operating systems Development:

Major parts of Windows, Linux, and Unix are written in C.

2) Device Drivers:— Drivers for printers, tables, scanners, graphics card are written in C.

3) Embedded systems:— Used in devices like microwave ovens, washing machines, cameras, and smart watches.

4) Game Development:— C (and C++) is used to develop high-performance games.

② What is variable?

In C programming, a variable is a named storage location in memory. A collection of elements of the same data type.

b) Pointer: stores the memory address of another variable.

c) Structure: used to combine different data types into a single unit.

d) Union: similar to structures but memory is shared b/w members.

e) function: A block of code that performs a specific task.

3 User - Defined Data Types

These are created by the programmer for specific needs.

a) TypeDef

Used to give a new name to an existing data type.

b) Enum:

Used to assign names to integer constants, improving code readability.

⑤ What is Format Specific.

A format specifier is a special symbol used in functions like printf() and scanf to tell the compiler what type of data want to print or that holds a value. This value can be changed. Or "varied" during the execution of a program. Variables are fundamental for storing and manipulating data.

- within a C program.

④ What are the different data types

① Primary (Basic) Data Types:

These are the fundamental data types provided by the language

a). int ⇒ used to store whole numbers
size: 2 (or) 4 bytes

b). float ⇒ used to store decimal numbers
size: 4 bytes.

c). double ⇒ used to store large floating-point numbers with double precision
size: 8 bytes

d). char ⇒ used to store a single character
size: 1 byte

② Derived Data Types

These data types are derived from the basic

data types

(a) Array

Data Type	F.S	Example
int	.1d	printf("%d", a);
float	.1f	printf("%f", b);
double	.1lf	printf("%lf", c);
char	.1c	printf("%c", cn);
string	.1s	printf("%s", a);