

1). What is C language?

Sol C is a general-purpose, Procedural programming language developed by Dennis Ritchie in the 1970s. It is simple, fast, and is often used to write system software like operating systems, device drivers, and embedded systems. C gives direct access to memory, uses a structured approach [breaks code into functions] and is portable across different computer platforms. It forms the foundation for many other popular programming languages such as C++, Java and Python.

② Application of C?

Sol  
1. Operating systems Development:-

Major parts of Windows, Linux, and Unix are written in C.

③ Device Drivers:- Drivers for printers, tables, scanners, graphics card are written in C.

④ Embedded systems:- Used in devices like microwave ovens, washing machines, cameras, and smart watches.

⑤ Game Development:-

C (and C++) is used to develop high-performance games.



④ What is variable?

In C programming, a variable is a named storage location in memory. A collection of elements of the same data type.

B) Pointer: stores the memory address of another variable.

C) Structure: used to combine different data types into a single unit.

d) Union: similar to structure but memory is shared b/w members.

e) Function: A block of code that performs a specific task.

### 3. User-Defined Data Types

These are created by the programmer for specific needs.

#### a) Typedef

Used to give a new name to an existing data type.

#### b) Enum

Used to assign names to integer constants, improving code readability.

⑤ What is format specifier.

Ex A format specifier is a special symbol used in functions like `printf()` and `scanf()` to tell the compiler what type of data want to print or that holds a value. This value can be changed, or "varied" during the execution of a program. Variables are fundamental for storing and manipulating data.



- within a C program.

④. What is the different data types

1) Primary (Basic) Data Types:-

These are the fundamental data types provided by the language

a) int  $\Rightarrow$  used to store whole numbers  
size:- 2 (or) 4 bytes

b) float  $\Rightarrow$  used to store decimal numbers  
size:- 4 bytes.

c) Double  $\Rightarrow$  used to store large floating-point numbers with double precision  
size:- 8 bytes

d) char  $\Rightarrow$  used to store a single character  
size:- 1 byte

② Derived Data Types

These data types are derived from the basic data types

a) Array

Data Type	F.S	Example
int	%d	printf("%d", a);
float	%f	printf("%f", b);
double	%lf	printf("%lf", c);
char	%c	printf("%c", ch);
string	%s	printf("%s", a);