

Q1. What is C language?

Sol: C is a general-purpose, procedural programming language developed by Dennis Ritchie in the 1970s. It is simple, fast, and is often used to write system software like operating systems, device drivers, and embedded systems. C gives direct access to memory, uses a structured approach [breaks code into functions] and is portable across different computer platforms. It forms the foundation for many other popular programming languages such as C++, Java, and Python.

Q2 Application of C?

Sol:-

i) Operating systems Development:

Major parts of Windows, Linux, and Unix are written in C.

ii) Device Drivers:- Drivers for printers, tables, scanners, graphics card are written in C.

iii) Embedded systems:- Used in devices like microwave ovens, washing machines, cameras, and smart watches.

iv) Game Development:

C (and C++) is used to develop high-performance games.

④ What is variable?

In C programming, a variable is a named storage location in memory. A collection of elements of the same data type.

b) Pointer: stores the memory address of another variable.

c) Structure: used to combine different data types into a single unit.

d) Union: similar to structures but memory is shared by members.

e) Function: A block of code that performs a specific task.

### 3. User - Defined Data Types

These are created by the programmer for specific needs.

#### a) TypeDef

Used to give a new name to an existing data type.

#### b) Enum

Used to assign names to integer constants, improving code readability.

⑤ What is Format Specific.

A format specifier is a special symbol used in functions like printf() and scanf to tell the compiler what type of data want to print or that holds a value. This value can be changed. or "varied" during the execution of a program. Variables are fundamental for storing and manipulating data.

within a c program.

#### Q. What is the different data types

##### i) Primary (Basic) Data Types:

These are the fundamental data types provided by the language

a) int  $\Rightarrow$  used to store whole numbers  
size: 2 (or) 4 bytes

b) float  $\Rightarrow$  used to store decimal numbers  
size: 4 bytes

c) Double  $\Rightarrow$  used to store large floating-point numbers with double precision  
size: 8 bytes

d) char  $\Rightarrow$  used to store a single character  
size: 1 byte

#### ② Derived Data Types

These data types are derived from the basic data types

##### (i) Array

Data Type	F.S	Example
int	.1d	printf("%d", a);
float	.1f	printf("%f", b);
double	.1lf	printf("%lf", c);
char	.1c	printf("%c", cn);
string	.1s	printf("%s", s);