

10. Sum of digits ~

```
#include <stdio.h>
```

```
int main() {
```

```
    int num, sum=0, digit;
```

```
    printf ("Enter a number:");
```

```
    scanf ("%d", &num);
```

```
    if (num<0) {
```

```
        num = -num;
```

```
}
```

```
    while (num>0) {
```

```
        digit = num % 10;
```

```
        sum += digit;
```

```
        num /= 10;
```

```
}
```

```
    printf ("sum of digits = %d\n", sum);
```

```
    return 0;
```

```
}
```

Output

Enter a number : 452

Sum of digits = 11

2. Reverse Number.

```
# include <stdio.h>
```

```
int reverse Number (int num);
```

```
int main() {
```

```
    int num, rev;
```

```
    printf("Enter a number:");
```

```
    scanf("%d", &num);
```

```
    rev = reverse Number (num);
```

```
    printf("Reversed number=%d\n", rev);
```

```
    return 0;
```

```
}
```

```
int reverse Number (int num) {
```

```
    int rev=0, digit;
```

```
    int n=(num<0)
```

```
    while (n>0) {
```

```
        digit=n%10;
```

```
        rev=rev*10+digit
```

```
        n/=10;
```

```
}
```

```
    return (num<0)
```

```
}
```

Output

Enter a number = 1234

Reversed number - 4321.

Swap two numbers without third variable

```
#include <stdio.h>
int main() {
    int a,b;
    printf("Enter two numbers:");
    scanf("%d %d", &a, &b);
    printf("\nBefore swapping: a=%d, b=%d\n", a, b);
    a = a+b;
    b = a-b;
    a = a-b;
    printf("After swapping: a=%d, b=%d\n", a, b);
    return 0;
}
```

Enter two numbers: 5 9

Before swapping: a=5, b=9.

After swapping: a=9, b=5.