

1. What is the value of x after $x = 5; x++$?
- A) 5
 - B) 6
 - C) 4
 - D) Error

Ans: $x++$ is a post-increment operator, which means it increments x to 6 after the current statement is executed.

2. What is the value of X after $X = 5; ++X$?
- A) 5
 - B) 6
 - C) 4
 - D) Error

Ans: $++X$ is 6.

Initially $X = 5$. The operation $++X$ is a pre-increment, this means it increments X by 1 before using its value. So, $++X$ will increment X from 5 to 6.

3. #include <stdio.h>
- ```
int main() {
 int i = 0;
 int x = i++, y = ++i;
 printf("%d %d\n", x, y);
 return 0;
}
```

Answer: 0, 2

$i++$  is a post-increment operation, so  $x$  is assigned the value of  $i$  is 0, and then  $i$  is incremented to 1.

$++i$  is a pre-increment operation, so  $i$  is incremented to 2.

4. #include <stdio.h>
- ```
int main() {
    int i = 10;
    int *p = &i;
    printf("%d\n", *p++);
}
```

Ans: 10

- `int i=10;` declares and initializes an integer value.
- `int *p=&i;` declares a pointer p and assigns it the address of i.
- `printf("%d\n", *p+1);` prints the value pointed to by p which is 10.

5. #include <stdio.h>

```
void main() {
```

```
    int x=97;
```

```
    int y = sizeof(x++);
```

```
    printf("x is %d", x);
```

```
}
```

Ans: x is 97

since `sizeof()` is evaluated at compile time, the `x++` does not affect the value of x during execution.

6. #include <stdio.h>

```
void main() {
```

```
    int x=4, y=2;
```

```
    y = --x;
```

```
    z = x--;
```

```
    printf("%d,%d,%d", x, y, z);
```

```
}
```

Ans: 2 3 3

In the program, `--x` (pre-decrement) decreases the value of x before assignment, while `x--` (post-decrement) decreases the value of x after assignment. Thus, the values of x, y and z are 2, 3, and 3.

7. #include <stdio.h>

```
void main() {
```

```
    int x=4;
```

```
    int *p = &x;
```

```
    int *k = p+1;
```

```
    int r = p-k;
```

```
    printf("%d", r); }
```

Ans: 1

When performing operations on pointers, a scaling factor is applied, which equals the size of the data-type the pointer points to. So, the address is incremented by 4, using $\text{y} = \text{x} + 4$.

8) #include <stdio.h>

int main() {

 int x = 5;

 int y = x++;

 printf("%d.%d\n", x, y);

 return 0;

}

Ans: 6 5

In: $\text{int y} = \text{x}++$; the value of x is 5 is first assigned to y .

Then, x is incremented to 6.

9) #include <stdio.h>

int main() {

 int a = 10;

 int b = --a;

 printf("%d.%d\n", a, b);

 return 0;

}

Ans: 99

The statement $\text{int b} = --\text{a}$, uses the pre-decrement operator $(--\text{a})$. This operator first decrements the value of a by 1 and then assigns the new value to b .

$\text{a} = 9$

$\text{b} = 9$.

10) If $\text{x} = 8$ which is the value of $\text{x} \ll= 3$?

Ans: 64

The $\ll=$ operator is a compound assignment operator for left shift. $\text{x} \ll= 3$ is equivalent to $\text{x} = \text{x} \ll 3$.

11) What is the value of x after $x=5; x--$? Date: 26/10/2023

Ans: 4

$x--$ decrements x to 4 after the current statement is executed.

12) #include <stdio.h>

```
int main() {  
    int a = 5;  
    int b = a++;  
    printf ("%d\n", a, b);  
    return 0;  
}
```

Ans: 6 5

In $b = a++$, the value of a is 5 is first assigned to b . Then, a is incremented to 6.

13) int i=3;

```
int result = (i++*2) + (++i*3);
```

Ans: undefined behaviour

The expression $(i++*2) + (++i*3)$ involves multiple modifications to i without a sequence point in between, leading to undefined behaviour according to the C. The order of evaluation $i++$ and $++i$ is not guaranteed.

14) #include <stdio.h>

```
int main() {  
    int p = 7;  
    printf ("%d\n", p--);  
    printf ("%d\n", p);  
    return 0;  
}
```

Ans: 7 6

In $\text{printf} ("%d\n", p--)$, the current value of p is 7 is printed. Then p is decremented to 6. The second printf statement then prints the updated value of p .

- A 15. What is the result of the expression $6 \ll 2$?
- a) 2
 - b) 4
 - c) 16
 - d) 24
- Soln: $6 \ll 2$
- $$= 6 * 2^12$$
- $$= 6 * 4$$
- $$= 24$$