

MCQ → increment, decrement, shift operator

1) What will be the output of the following C code?

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    int i = 0;
```

```
    int x = i++, y = ++i;
```

```
    printf("%d %d\n", x, y);
```

```
    return 0;
```

```
}
```

a) 0, 2

b) 0, 1

c) 1, 2

d) undefined

⇒  $i++ \rightarrow$  Post increment

$x = 0 + 1$

$\boxed{x=1}$

$++i \rightarrow$  Pre increment

$i = 0$

$\boxed{y=2}$

2) What will be the output of the following C code?

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    int i = 10;
```

```
    int *p = &i;
```

```
    printf("%d\n", *p++);
```

```
}
```

a) 10 b) 11 c) Garbage value d) Address of  $i$

3) What will be the output of the following C code?

```
#include <stdio.h>
void main()
{
    int x = 97;
    int y = sizeof(x++);
    printf("x is %d", x);
}
```

- a) X is 97   b) X is 98   c) X is 99   d) Run time errors.

4) What will be the output of the following C code.

```
#include <stdio.h>
void main()
{
    int x = 4, y, z;
    y = --x;
    z = x--;
    printf("%d %d %d", x, y, z);
}
```

- a) 323   b) 233   c) 322   d) 234

x = 4

-x (pre-decrement decreases) -  
x- (post decrement decreases)

2, 3, 3

5) #include <stdio.h>

```
void main()
```

```
{
    int x = 4;
    int *p = &x;
    int *k = p++;
    int r = p - k;
```

```
printf("%d", r);
```

- a) 4   b) 8   c) 1   d) Run time error

6) #include <stdio.h>

void main()

{

int a=5, b=-7, c=0, d;  
d=++a&&++b||++c;

printf("%d%d%d%d", a, b, c, d);

}

a) 6, -600 b) 6-501 c) -6-601 d) 6-601

$$++a = 5+1 = 6$$

$$++b = -7+1 = -6$$

$$++c = 0 \rightarrow \text{true}$$

$$d) ++a \& \& ++b = \text{true} - 1$$

7) #include <stdio.h>

void main()

{

int a=-5;

int k=(a++, ++a);

printf("%d\n", k);

}

a) -4 b) -5 c) 4 d) -3

$$\begin{array}{l|l} a++ = -5 & ++a = \\ & = -4 \end{array}$$

8) #include <stdio.h>

int main()

{

int c = 2^3;

printf("%d\n", c);

}

a) 1 b) 8 c) 9 d) 0

$$00 = 0$$

$$11 = 0$$

$$10 = 1$$

$$01 = 1$$

$$2 = 0010$$

$$3 = 0011$$

9) #include <stdio.h>

```
int main( )
```

```
{
```

```
if(7 & 8)
```

```
printf("Honesty");
```

```
if((n & 0x000f)==8)
```

```
printf("is the best policy\n");
```

```
}
```

a) Honesty is the best policy

b) Honesty is the best policy

c) Honesty is the best policy

d) No output.

10) #include <stdio.h>

```
int main( )
```

```
{
```

```
int a=2;
```

```
if(a>>1)
```

```
printf("%d\n";a);
```

```
}
```

a) 0 b) 1 c) 2 d) No output

x>>y is right shift operator

a>>1, 2>>1 gives 1. (non zero value)

11) #include <stdio.h>

```
int main( )
```

```
{
```

```
int i, n, a=4;
```

```
scanf("%d", &n);
```

```
for(i=0; i<n; i++)
```

```
a=a*2;
```

```
}
```

a) Logical shift left

c) Arithmetic shift right

b) Logical shift right

d) Bitwise exclusive OR

```

12) #include <stdio.h>
int main()
{
    unsigned int a=10;
    a=~a;
    printf("%d\n", a);
}

```

- a) -9    b) -10    c) -11    d) 10  
 $\sim a = -(a+1) = -11$

```

13) #include <stdio.h>
int main()
{
    int x=2;
    x=x<<1;
    printf("%d\n", x);
}

```

- a) 4    b) 1    c) Depend on the compiler

d) Depends on the endianness of the machine

```

14) #include <stdio.h>
int main()
{
    int x=-2;
    x=x>>1;
    printf("%d\n", x);
}

```

```

15) #include <stdio.h>
int main()
{
    if (~0==1)
        printf("yes\n");
    else
        printf("no\n");
}

```

- a) Yes   b) no   c) Compile time error   d) undefined

```
16) #include <stdio.h>
int main()
{
    int y = 0;
    if (1 | (y = 1))
        printf("y is %d\n", y);
    else
        printf("%d\n", y);
}
```

- a) y is 1   b) 1   c) run time error   d) undefined

1 | (y = 1)

'1 = 1

17) #include <stdio.h>

```
int main()
{
    int y = 1;
    if (y & (y = 2))
        printf("true %d\n", y);
    else
        printf("false %d\n", y);
}
```

- a) true &   b) false 2   c) either true or false   d) true!

~~y & (y = 2)~~

1 & 2 = 0

18) #include <stdio.h>

```
void main()
{
```

int x = 0;

if (x = 0)

```
printf("Its zero\n");
```

else

```
printf("Its not zero\n");
```

}

- a) Its not zero b) Its zero c) Run time error d) None

19) #include <stdio.h>

```
void main()
```

{

```
int k=8;
```

```
int x=0==1&&k++;
```

```
printf("%d%d\n",x,k);
```

}

- a) 09 ✓08 c) 18 d) 19

=>  $0 == 1 \&\& k++$

20) #include <stdio.h>

```
void main()
```

{

```
char a='a';
```

```
int x=(a%10)++
```

```
printf("%d\n",x);
```

- a) 6 b) Junk value ✓ compile time error d) 7

21) #include <stdio.h>

```
void main()
```

{

```
1<2?return1: return2;
```

}

- a) returns 1 b) returns 2 c) varies ✓ compile time error

22) #include <stdio.h>  
 void main()  
 {  
 unsigned int x = -5;

printf("%d", x);

- a) Run time error b) Arises  $\sqrt{-5}$  c) -5 d) 5

23) #include <stdio.h>

int main()

{  
 int x = 2, y = 2;

x1 = x / y;

printf("%d\n", x);

return 0;

- a) 2 b) 1 c) 0.5 d) Undefined behaviour

24) #include <stdio.h>

int main()

{

int x = 1, y = 0;

x & y = y;

printf("%d\n", x);

}

- a) Compile time error b) 1 c) 0 d) undefined behaviour

25) What will be the value of the following expression  $x = \text{FOO}();$  if

considering  $\text{FOO}()$  returns 2

- a) 2 b) true c) 1 d) 0

26) Operation " $a = a * b + a$ " can also be written as \_\_\_\_\_

- a)  $a * b + a$ ; b)  $(c = a * b, a = c + a) ! = a$ ; c)  $a = (b + 1) * c$

- d) All of the mentioned

27) What will be the final value of c in the following C statement?  
(Initial value : c=2)  $c \ll= 1;$

- a) c=1; b) c=2 c) c=3 ✓ d) c=4

28) #include <stdio.h>

```
int main()
```

```
{
```

```
int a=1, b=2
```

```
a+=b, b-=a;
```

```
printf ("%d %d", a, b);
```

```
}
```

- a) 11 b) 12 ✓ c) 21 d) 22

$$b -= a \Rightarrow b = 2 - 1 = 1$$

$$a += (b) \Rightarrow a = 1 + 1 = 2$$

29) #include <stdio.h>

```
int main()
```

```
{
```

```
int a=4, n, i, result=0;
```

```
scanf ("%d", &n);
```

```
for (i=0; i<n; i++)
```

```
result += a;
```

```
}
```

a) Addition of a and n

b) Subtraction of a and n

✓ c) Multiplication of a and n d) division of a and n

30) Which of the following is an invalid assignment operator?  
a) a% = 10; b) a/ = 10; c) a1 = 10; ✓ d) None of mentioned