



main.c

Output



```
1 // Online C compiler to run C program
  online
2 #include <stdio.h>
3
4 int main() {
5     // Write C code here
6     int num1,num2;
7     printf("enter the num1");
8     scanf("%d",&num1);
9     printf("enter the num2");
10    scanf("%d",&num2);
11    //bit wise operators//
12    printf("%d\n",num1&num2);
13    printf("%d\n",num1|num2);
14    printf("%d\n",num1<<num2);
15    printf("%d\n",num1 >>num2);
16    printf("%d\n",num1^ num2);
17
18
19
20    return 0;
21 }
```

Run



main.c

Output



enter the num14

enter the num22

0

6

16

1

6

=== Code Execution Successful ===



main.c

Output



```
1 // Online C compiler to run C program
  online
2 #include <stdio.h>
3
4 int main() {
5     // Write C code here
6     int num1,num2;
7     printf("enter the num1");
8     scanf("%d",&num1);
9     printf("enter the num2");
10    scanf("%d",&num2);
11    //relational operators//
12    printf("%d\n",num1<num2);
13    printf("%d\n",num1>num2);
14    printf("%d\n",num1<=num2);
15    printf("%d\n",num1>=num2);
16    printf("%d\n",num1==num2);
17    printf("%d\n",num1!=num2);
18
19
20
21    return 0;
22 }
```

Run



main.c

Output



enter the num14

enter the num22

0

1

0

1

0

1

=== Code Execution Successful ===