

Hospital OPD Queue Management & SDLC Activity Sheets

SDLC ACTIVITY SHEETS

Hospital Queue Management and OPD Guidance System

ACTIVITY SHEET 1 - Requirements Gathering (SRS Development)

Project Title: Hospital Queue Management and OPD Guidance System

Task 1: Stakeholder Interview

Identified Stakeholders:

1. Patients
2. Doctors
3. Reception / OPD Staff
4. Hospital Administrator
5. System Developer

Interview Questions:

1. How long do patients usually wait in OPD queues?
2. Do patients face confusion in identifying correct OPDs?
3. Should the system show real-time queue status?
4. Is token-based appointment helpful for patients?
5. Should elderly and emergency patients get priority?
6. Do you want digital display boards for OPD guidance?
7. Should SMS notifications be sent to patients?
8. Is multilingual support required?
9. How important is reducing waiting time?
10. Should Patient History be stored for future visits?

ACTIVITY SHEET 2 — System Design (High-Level & Low-Level)

Project Title:

Smart OPD Queue Management & Navigation System

Problem Statement

Hospitals face long waiting queues and confusion regarding OPD locations, doctor availability, and appointment timings. This system aims to reduce waiting time and confusion using digital queue management.

Task 1: System Architecture Diagram

Components include:

- Patient Mobile App
- Admin Web App
- Backend Server
- Database
- Notification Service
- Hospital Information System

The patient books a token, the backend manages queues, and notifications are sent in real time.

Task 2: UI Wireframes

Screens include:

- Home Screen
- Login/Signup Screen
- OPD Queue Status Screen
- Settings/Profile Screen

These screens help patients book tokens, track queues, and navigate OPDs easily.

Task 3: Database Design (ERD)

Entities include:

- Patient
- Doctor
- OPD
- Appointment
- Queue Token
- Admin/Staff

Relationships connect patients with appointments, doctors with OPDs, and queue tokens with OPDs and patients.

Outcome

The system reduces OPD confusion, minimizes long queues, and improves overall hospital efficiency.

ACTIVITY SHEET 3 – Development Phase

Task 1: Break Work Into Tasks

Fill the development backlog:

Task ID	Feature	Description	Assignee	Status
T1	User Interface & Menu Design	Created basic menu for booking and managing appointments.	Team Member 1	Done
T2	Appointment Booking	Implemented booking using patient details and time slot.	Team Member 2	Done
T3	Slot Check	Added logic to avoid double booking.	Team Member 3	In Progress
T4	View & Cancel Appointments	Display and cancel booked appointments.	Team Member 4	To Do
T5	Testing	Tested and fixed errors.	Team Member 5	To Do

Task 2: Code Walkthrough Notes

Features implemented:

Basic menu and appointment booking module.

Blockers faced:

Time slot overlap issue.

Solutions / Next steps:

Added validation checks and will complete cancellation and testing.

Deliverable: Updated backlog + coded feature demo

- Working appointment booking module demonstrated
- Basic user interface for scheduling appointments completed
- Initial validation implemented to avoid time slot conflicts

ACTIVITY SHEET 4 – Testing Phase

Task 1: Create Test Cases

Test Case ID	Description	Steps	Expected Result	Actual Result	Status (P/F)
TC1	Book appointment	Choose doctor and date, then book.	Appointment is booked successfully	Appointment booked	P
TC2	Book without date	Choose doctor but no date, then book.	Error message shown	Error message shown	P
TC3	Cancel appointment	Open appointment and cancel	Appointment is cancelled	Appointment cancelled	P

Task 2: Bug Report

Bug ID	Description	Severity	Steps to Reproduce	Screenshot	Status
B1	No email after booking	Medium	1. Book appointment 2. Check email	Not attached	Open / Fixed
B2	App crashes on past date	High	1. Open app 2. Select past date	Not attached	Open / Fixed

Task 3: Test Summary

- Total test cases: **3**
- Passed: **3**

ACTIVITY SHEET 5 – Deployment & Release Notes

Task 1: Deployment Checklist

✓ Tick as completed:

- ✓ Code merged
 - ✓ Database configured
 - ✓ Environment variables set
 - ✓ Build successful
 - ✓ Final testing done
 - ✓ Version tagged (v1.0)
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Task 2: Release Notes

Release Version: v1.0

Features Included:

- Allows patients to register, log in, and book appointments with doctors
- Enables doctors/admin to view, approve, reschedule, or cancel appointments
- Appointment scheduling based on available dates and time slots
- Patient details and appointment data stored securely in the database
- User-friendly interface for easy navigation and booking

Known Issues:

- Email/SMS notifications for appointment confirmation are not yet implemented
- Limited error handling for invalid input in some forms

Next Update Goals:

- Add email and SMS notification system for appointment reminders
- Implement online payment integration
- Improve UI design and add role-based access control

Deliverable: Deployment & Release Document completed successfully

ACTIVITY SHEET 6 – Maintenance & Reflection

Patch ID: P1

Issue: Task 1 – Fix & Patch

Issue:

Appointment time clashes for multiple patients

Root Cause:

No real-time slot availability check in the scheduling module

Fix Implemented:

Added slot validation and auto-blocking of booked time slots

Status:

Done

Task 2: Team Retrospective

What worked well?

- **Team coordination was good during issue identification.**
- **Appointment booking flow was easy to understand and use.**
- **Testing helped detect scheduling conflicts early.**

What needs improvement?

- **Better validation for peak-hour appointments.**
- **Faster update of appointment status after booking.**
- **More user feedback messages.**

What will we change next time?

- **Implement real-time notifications for appointment confirmation.**
 - **Add automated testing for scheduling conflicts.**
 - **Improve UI for better patient experience.**
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Deliverable: Final Reflection

The maintenance phase helped us identify and fix critical scheduling issues.

By applying proper patch management, the Hospital Appointment Scheduler became more reliable and efficient. The retrospective allowed the team to reflect on improvements and plan better enhancements for future iterations.