

GLA UNIVERSITY

C-PROGRAMMING

ASSIGNMENT

NAME – SAHIL VARSHNEY

ROLL NO - 52

SECTION- AL(2)

SUBJECT- C-PROGRAMMING

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Q1.

```
.#include<stdio.h> int main() {  
    float price,tax,total_price;  
    printf("enter the price of product and the rate of TAX : ");  
    scanf("%f %f",&price,&tax);    tax=((price*tax)/100);  
total_price=(price+tax);  
    printf("total price =%.2f ",total_price);  
  
}
```

Q2. #include<stdio.h>

```
int main() {  
    int wages,hours,salary;
```

```

        printf("enter the hours and wages per hour :");
scanf("%d %d",&hours,&wages);

    if (hours>=30)
    {
        salary=2*(wages*hours);
printf("total salary : %d",salary);
    }
    else
    {
        salary=(wages*hours);
        printf("total salary : %d",salary);
    }
}

```

Q3.

```

#include<stdio.h> int
main () {
    float a=100,b=52.5,c=25,d=15,money_left;  printf("2.0 kg Apple priced Rs.
50.0 per kg,\n 1.5 kg Mango priced
Rs.35.0 per kg,\n 2.5 kg Potato priced Rs.10.0 per kg, \n and 1.0 kg
Tomato priced Rs.15 per kg.");  money_left=(500-(a+b+c+d));
printf("\nmoney to be returned back :%.2f",money_left);
}

```

Q4.

```

#include<stdio.h> int
main() {

```

```
printf("NAME\tPIYUSH AGARWAL "); printf("\nDATE  
Of Birth\t13/01/2005"); printf("\nMobile  
No\t9027228903");  
}
```

Q5.

```
#include<stdio.h> int main() { int Integer; char Character; float InputFloat;
```

```
printf(" Please Enter a Character : "); scanf("%c",  
&Character);
```

```
printf(" Please Enter an Integer Value : "); scanf("%d",  
&Integer);
```

```
printf(" Please Enter Float Value : "); scanf("%f",  
&InputFloat);
```

```
printf(" \n The Integer Value that you Entered is : %d", Integer); printf(" \n The  
Character that you Entered is : %c", Character); printf(" \n The Float Value that  
you Entered is : %f", InputFloat); printf(" \n The Float Value with precision 2  
is : %.2f", InputFloat);
```

```
return 0;  
}
```

Q6.

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
printf("Assume the total value is contained in a variable named cost");
```

```
printf("\nthe sales total is : $ 172.53");
```

```
}
```

Q7.

```
#include<stdio.h>
```

```
int main()
```

```
{    float a=6.5,b=6.5,c=6.5,d;
```

```
    d=6.5*3;
```

```
    printf("total apples with raja are :%.1f",d);
```

```
}
```

Q8.

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    float n;
```

```
    printf("enter a number :");
```

```
    scanf("%f",&n);
```

```
    printf("the value you entered is : %.2f",n);
```

```
}
```

Q9.

```
#include<stdio.h>

int main()
{
    long long int a;
    printf("enter your mobile no.: ");
    scanf("%lld",&a);
    printf("your no. : %lld",a);
}
```

Q10.

```
#include<stdio.h>

int main()
{
    int p=30000,first,second;
    printf("population of city: 30000");
    first=(p+((p*20)/100));
    printf("\npopulation of city during first year : %d",first);
    second=(first+((first*30)/100));
    printf("\npopulation of city during second year : %d",second);

}
```

Q11.

```
#include<stdio.h>
```

```
int main() {  
  
    char d;  
  
    printf("Enter the character");  
  
    scanf("%c",&d);  
  
    printf("ASCII value of %c = %d",d,d);  
  
    return 0;  
  
}
```

Q12.

```
#include<stdio.h>
```

```
int main(){  
  
    float basic_pay,HRA,TA,salary;  
  
    printf("Enter the basic pay:");  
  
    scanf("%f",&basic_pay);
```

```
HRA=0.15*basic_pay;
```

```
TA=0.20*basic_pay;
```

```
salary= basic_pay+HRA+TA;
```

```
printf("Salary of an employee is:%.2f",salary);
```

```
return 0;
```

```
}
```

Q15.

```
#include<stdio.h>
```

```
int main(){
```

```
float frequency,wavelength,speed;
```

```
printf("enter the wavelength:");
```

```
scanf("%f",&wavelength);
```

```
printf("enter the speed:");
```

```
scanf("%f",&speed);
```

```
frequency=speed/wavelength;
```

```
printf("frequency of given wave is:%.2f",frequency);
```

```
return 0;
```

Q16.

```
#include<stdio.h>
```

```
#include<math.h>
```

```
int main(){
```

```
int acceleration=5;
```

```
int distance=70;
```

```
int initial_velocity=30;
```



```
int final_velocity;  
final_velocity=sqrt(pow(initial_velocity,2)+2*acceleration*distance);  
printf("final_velocity of car is:%d",final_velocity);  
return 0;  
  
}
```

Q17.

```
#include<stdio.h>
```

```
#include<math.h>
```

```
int main(){  
int u=0;  
int a=4;  
int t=3;  
int v;  
v=u+a*t;  
printf("final_velocity is:%d\n",v);  
int s;  
s=u*t+(a*t*t)/2;  
printf("distance travelled by horse\n:%d",s);  
return 0;  
}
```

Q18.

```
#include<stdio.h>
```

```

int main(){
int w,x,y,z;
printf("Enter the last four digits of your roll no.\n");
printf("enter w= ");
scanf("%d",&w);
printf("enter x= ");

scanf("%d",&x);
printf("enter y= ");
scanf("%d",&y);
printf("enter z= ");
scanf("%d",&z);
int sum;
sum=w+x+y+z;
printf("sum of the last four digit of roll no:%d",sum);
return 0;

}

```

Q22.

Header file refers to a file with extension . h that contains C function declarations and macro definitions which are to be shared between multiple source files.

Uses of header file.

1. Declaration of functions and types
2. Modularity and code organization
- 3.Code Reusability

4. Avoiding code Redundancy
5. Preprocessor Directives
6. Standard Library and Third part Libraries

Q23.

56 70 38

Q24.

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Q25.

Library functions are built-in functions that are grouped together and placed in a common location called library.

List any four library function:

1. printf()
2. scanf()
3. sqrt()
4. strcpy()

Q26.

C is placement oriented LanguageHi30 36 1e

Q28.

"C % FOR % PLACEMENT"

Q29.

#include <stdio.h>

```
int main() {  
    double distance, time;  
  
    printf("Enter the distance (in kilometers) between GLA University and Delhi: ");  
    scanf("%lf", &distance);  
  
    time = 4.0;  
  
    double speed = distance / time;  
  
    printf("The speed of the bus is %.2lf km/h.\n", speed);  
  
    return 0;  
}
```

Q30.

Answer 30:

```
#include<stdio.h> #include<math.h> int main() { int  
shyam=80,satyam=50,suman=70; float average;  
average=(shyam+satyam+suman)/3; printf("calculate the average  
marks : %.2f", average); return 0;  
}
```

Q31.

```
#include <stdio.h>
```

```

int main() {
    double moneyGivenToSaurav, moneyGivenToSajal, temp;

    printf("Enter the amount of money given to Saurav: ");
    scanf("%lf", &moneyGivenToSaurav);

    printf("Enter the amount of money given to Sajal: ");
    scanf("%lf", &moneyGivenToSajal);

    temp = moneyGivenToSaurav;
    moneyGivenToSaurav = moneyGivenToSajal;
    moneyGivenToSajal = temp;

    printf("After rectifying the mistake:\n");
    printf("Amount of money given to Saurav: %.2lf\n", moneyGivenToSaurav);
    printf("Amount of money given to Sajal: %.2lf\n", moneyGivenToSajal);

    return 0;
}

```

Q32.

```

#include<stdio.h> #include<math.h>> int main() { int
speed,time,distance; printf("enter the speed :");
scanf("%d", &speed); printf("enter the time :");
scanf("%d",&time); distance=speed*time; if(speed<=4)
{
printf("He is comfortable to eat the food in the mess"); } else if(speed>4)
{
printf("He is comfortable to eat the food in the mess");
}
printf("\nenter the distance : %d",distance); return 0;
}

```

Q33.

yes

Q34.

The comments in c are human-readable explanation or notes in the source code of a C program.

Comments begin with /* and ended by */ characters. Comments can be a single line, or can even span several lines. It can be placed anywhere in the program.

Q35.

An ampersand (&) symbol must be placed before the variable name whatnumber, placing & means whatever integer value is entered by the user store at the "address" of the variable name. This is a common mistake for programmers often leading to logical error.

Q36.

```
#include <stdio.h>
int main() {
    if (sizeof(int) > -1)
        printf("Yes");
    else
        printf("No");
    return 0;
}
```

OUTPUT NO ANSWER

Q39.

```
#include <stdio.h>
```

```
int main() {
    double batteryPower = 1.0; // Initial
    battery power (100%)
}
```

```

    double targetPower = 0.75; // Target
battery power (75%)
    double hours = 0; // Initialize the
hours to 0

    while (batteryPower > targetPower) {
        batteryPower -= 0.2; // Decrease
the battery power by 0.2 (0.2
represents 20% per hour)
        hours++; // Increase the hours by 1
    }

    printf("The battery power is at 75%%
after %.1lf hours.\n", hours);

    return 0;
}

```

Q40.

- compiler

Q41.

(c) %o

Q42.

(b) %.2f

Q43.

(b) array

Q44.

```

#include<stdio.h> void main() { int x=0; x=
printf("\hello\b\""); printf("%d",x);
}

```

OUTPUT

(c) "hello" ₈

Q45.

d. Garbage, 5

Q46.

(c) enum

Q47.

(a) c1

Q49.

a) $(325.54)_6 \approx 125.9444_{10}$ b) $(1001010110101.1110101)_2 \approx 4679.90625_{10}$ c) $(742.72)_8 \approx 482.90625_{10}$ d) $(AC94.C5)_{16} \approx 705881.76953125_{10}$

Q50.

$(DB56.CD4)_{16} = 110110110101101001101100.110010110100_2$ (Binary)
 $(DB56.CD4)_{16} = 656.514_8$ (Octal) $(DB56.CD4)_{16} \approx 56022.80108643_{10}$ (Decimal)

Q51.

$(100111011.10001)_2, (315.53125)_8, (CD.ACAA)_{16}$

Q52.

a-16

b-8

c-16

Q53.

32770

Q54.

```
#include <stdio.h> int main() { float c = 5.0; printf ("Temperature in  
Fahrenheit is %.2f", (9/5)*c + 32); return 0; }
```

OUTPUT

Temperature in Fahrenheit is 37.00