Character

Character

Fighter
Abstract class

Mathoner Character

Abstract class
Montroser Character

void level Up () - in lv

vaid shopping (2 min to forms

shop wind lotter (veryon) - 197775

interface Fighter extends Character

void Character (target) -> nuivrusny

void apin () -> [azirisaum

attach

inference Archer extends Character Waldnichange Arrent ( ) Wish son the void shoot (target) --- is - 9 RUNU 54 vold mrow RAM () Weapan Baw interface Wenpan roid upgrade() roid prhastats() Interface Sward extends Wenpon Vaid Malacha () - 1 07 117 JULI Bow extends Weapon

Character Ranger Show bow Knight Great sward Archer Warnion Sward Weapan Warrion Character Knight shurpen Sward () hame Sward level Up () level Hrike () day PerLevel get Exp () damage Spih Attach() mankHpRerLevel nttack() equip (smrd) maxHp

Ranger

Bar

Angler Lavel

Amgrer Lavel

Amore Approximat ()

arm Rath ()

equip (Bar)

Weapon

upgrade ()

pn43745()

get Danage()

Short Bow

Armage

Derel

Derel

Over Count

Short (nums)

Sword

damage botharphuss ()
level sharpen ()
sharpness dull (nums)