Anchor Link Scrolling

```html
<form class="move">
	<fieldset>
		<legend>Anchor Links</legend>
		<p><a href="#top">Top</a></p>
		<p><a href="#middle">Middle</a></p>
		<p><a href="#bottom">Bottom</a></p>
	</fieldset>
</form>
<a id="top"></a>
<div class="spacer s1"></div>
<a id="middle"></a>
<div class="spacer s1"></div>
<a id="bottom"></a>
<div class="spacer s0"></div>
<div id="animate" class="box1 blue">
	<p>Peek-a-boo!</p>
	<a href="#" class="viewsource">view source</a>
</div>
<div class="spacer s2"></div>
<script type="text/javascript" src="../../js/lib/greensock/plugins/ScrollToPlugin.min.js"></script>
<script>
	// init controller
	var controller = new ScrollMagic.Controller();

	// build tween
	var tween = TweenMax.from("#animate", 0.5, {autoAlpha: 0, scale: 0.7});

	// build scene
	var scene = new ScrollMagic.Scene({triggerElement: "a#top", duration: 200, triggerHook: "onLeave"})
					.setTween(tween)
					.addIndicators() // add indicators (requires plugin)
					.addTo(controller);

	// change behaviour of controller to animate scroll instead of jump
	controller.scrollTo(function (newpos) {
		TweenMax.to(window, 0.5, {scrollTo: {y: newpos}});
	});

	//  bind scroll to anchor links
	$(document).on("click", "a[href^='#']", function (e) {
		var id = $(this).attr("href");
		if ($(id).length > 0) {
			e.preventDefault();

			// trigger scroll
			controller.scrollTo(id);

				// if supported by the browser we can even update the URL.
			if (window.history && window.history.pushState) {
				history.pushState("", document.title, id);
			}
		}
	});
</script>
```