Parallax Sections

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<style type="text/css">
        .parallaxParent {
                height: 100vh;
                overflow: hidden;
        }
        .parallaxParent > * {
                height: 200%;
                position: relative;
                top: -100%;
        }
</style>
<div class="spacer s0"></div>
<div id="parallax1" class="parallaxParent">
        <div style="background-image: url(../../img/example_parallax_bg1.png);"></div>
</div>
<div class="spacer s1">
        <div class="box2 blue">
                <p>Content 1</p>
                <a href="#" class="viewsource">view source</a>
        </div>
</div>
<div class="spacer s0"></div>
<div id="parallax2" class="parallaxParent">
        <div style="background-image: url(../../img/example_parallax_bg2.png);"></div>
</div>
<div class="spacer s1">
        <div class="box2 blue">
                <p>Content 2</p>
                <a href="#" class="viewsource">view source</a>
        </div>
</div>
<div class="spacer s0"></div>
<div id="parallax3" class="parallaxParent">
        <div style="background-image: url(../../img/example_parallax_bg3.png);"></div>
</div>
<div class="spacer s2"></div>
<script>
        // init controller
        var controller = new ScrollMagic.Controller({globalSceneOptions: {triggerHook: "onEnter", duration: "200%"}});

        // build scenes
        new ScrollMagic.Scene({triggerElement: "#parallax1"})
                                        .setTween("#parallax1 > div", {y: "80%", ease: Linear.easeNone})
                                        .addIndicators()
                                        .addTo(controller);

        new ScrollMagic.Scene({triggerElement: "#parallax2"})
                                        .setTween("#parallax2 > div", {y: "80%", ease: Linear.easeNone})
                                        .addIndicators()
                                        .addTo(controller);

        new ScrollMagic.Scene({triggerElement: "#parallax3"})
                                        .setTween("#parallax3 > div", {y: "80%", ease: Linear.easeNone})
                                        .addIndicators()
                                        .addTo(controller);
</script>
```