Mobile Advanced

</script>

```
<div class="spacer s2"></div>
<div class="spacer s0" id="trigger"></div>
<div id="mobileadvanced" class="box1 blue disablePointerEvents">
             What's the Point?
             <a href="#" class="viewsource">view source</a>
</div>
<div class="spacer s7"></div>
                                        <script type="text/javascript" src="../../js/lib/iscroll-probe.js"></script>
<script>
             $(function () { // wait for document ready
                          // init controller
                          var controller = new ScrollMagic.Controller({container: "#example-wrapper"});
                          var tween = TweenMax.to("#mobileadvanced", 1, {backgroundColor: "black", scale: 0.4, borderRadius: 75});
                          // init scene
                          var scene = new ScrollMagic.Scene({triggerElement: "#trigger", duration: 500, offset: 75})
                                                                                .setTween(tween)
                                                                                 .setPin("#mobileadvanced")
                                                                                 .addTo(controller);
                          // detect if mobile browser. regex -> http://detectmobilebrowsers.com
                          var is Mobile = (function(a)\{return / (and roid|bb \d + | meego). + mobile | avantgo|bada \d | blackberry|blazer|compal|elaine|fennec|hiptop|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemobile|iemo
                          // we'd only like to use iScroll for mobile...
                          if (isMobile) {
                                       // configure iScroll
                                       var myScroll = new IScroll('#example-wrapper',
                                                                                              // don't scroll horizontal
                                                                                              scrollX: false,
                                                                                              // but do scroll vertical
                                                                                              scrollY: true,
                                                                                              // show scrollbars
                                                                                              scrollbars: true,
                                                                                              // deactivating -webkit-transform because pin wouldn't work because of a webkit bug: https://code.google.com/p/chromium/issues/detail?id=20574
                                                                                              // if you dont use pinning, keep "useTransform" set to true, as it is far better in terms of performance.
                                                                                              useTransform: false,
                                                                                              // deativate css-transition to force requestAnimationFrame (implicit with probeType 3)
                                                                                              useTransition: false,
                                                                                              // set to highest probing level to get scroll events even during momentum and bounce
                                                                                              // requires inclusion of iscroll-probe.js
                                                                                              probeType: 3,
                                                                                              // pass through clicks inside scroll container
                                                                                              click: true
                                                                  );
                                       // overwrite scroll position calculation to use child's offset instead of container's scrollTop();
                                       controller.scrollPos(function () {
                                                     return -myScroll.y;
                                       });
                                       // thanks to iScroll 5 we now have a real onScroll event (with some performance drawbacks)
                                       myScroll.on("scroll", function () {
                                                     controller.update();
                                       });
                                       // add indicators to scrollcontent so they will be moved with it.
                                       scene.addIndicators({parent: ".scrollContent"});
                          } else {
                                       // add indicators (requires plugin)
                                       scene.addIndicators();
                          }
            });
```