



Algorithms in a digital camera

Processing digital camera images

WS 10/11

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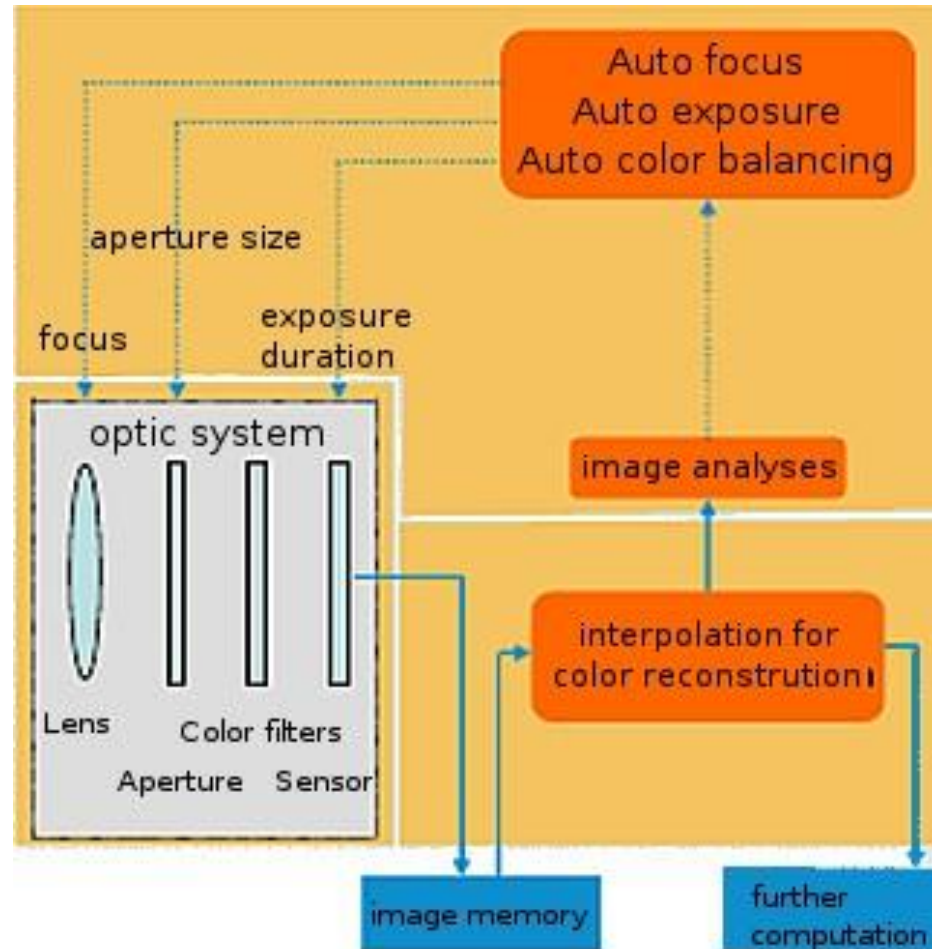
Overview

- Basic algorithms
 - Autofocus
 - Auto exposure
 - Histogram
 - Color balancing
- Advanced algorithms



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Camera pipeline





Autofocus



- In a small area of the sensor
- Goal: get the highest contrast



Autofocus algorithm

Step 1: Measure the contrast in the focus area



Step 2: A small change is made to the focusing distance



Step 3: Measure the contrast again and calculate if and by how much the contrast improved



Step 4: Use this information to set a new focusing distance



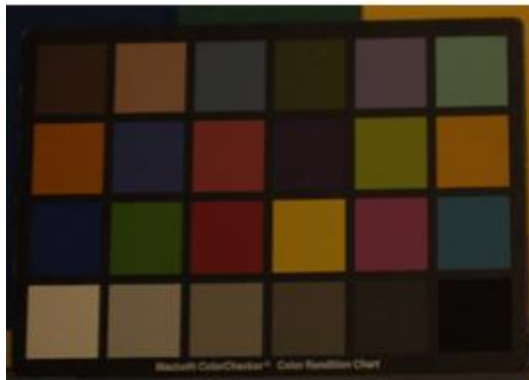
Repeat until a satisfactory focus has been achieved



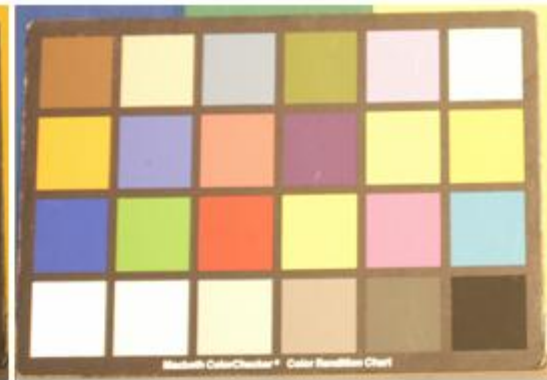
Auto exposure

Exposure time

Duration, the aperture of a camera is open (shutter speed)



Underexposed



Overexposed

Correct exposure: the entire image is in a good region of the sensor



Auto exposure algorithm

- Algorithm:

Step 1: Take a picture with a pre-determined EV_{pre}

$$EV = \log_2\left(\frac{F^2}{T}\right) = 2\log_2(F) - \log(T)$$

Exposure Value (EV) specifies the relationship between aperture size, F , and exposure duration, T .



Auto exposure algorithm

Step 2: Convert the RGB values to Brightness B

Step 3: Derive a single number B_{pre} from the
brightness picture



Spot



Center Weighted



Full Frame

(aka. Evaluative, Matrix, Multi-Segment)



Auto exposure algorithm

Step 4: Calculate the optimum exposure EV_{opt} , which should give us a brightness value close to B_{opt}

$$EV_{opt} = EV_{pre} + \log_2(B_{pre}) - \log_2(B_{opt})$$

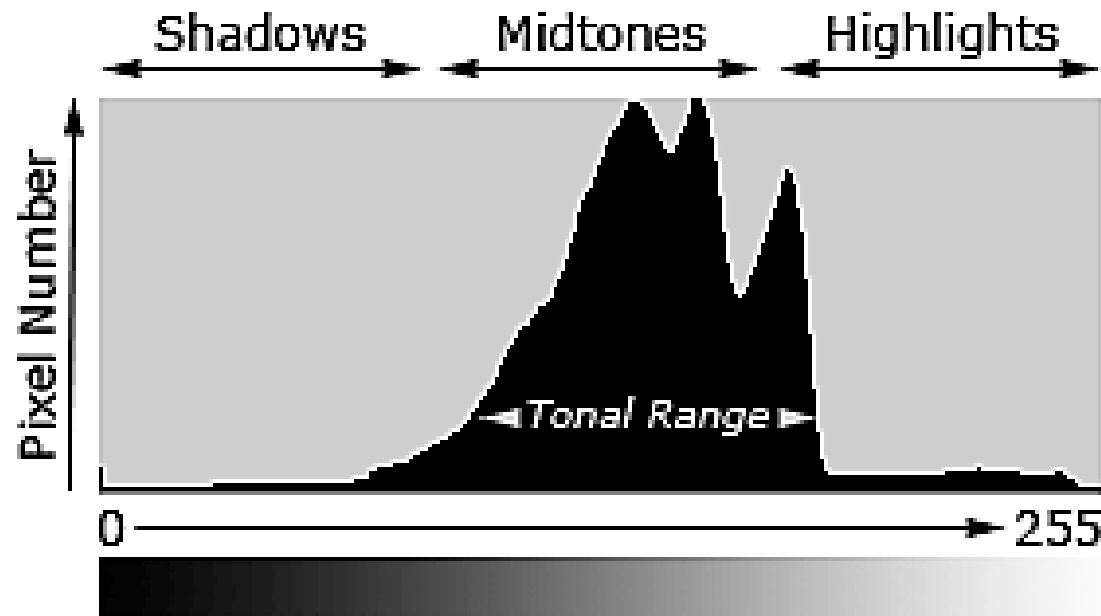
B_{opt} : Brightness value from a calibration against a 18% grey card





Histogram

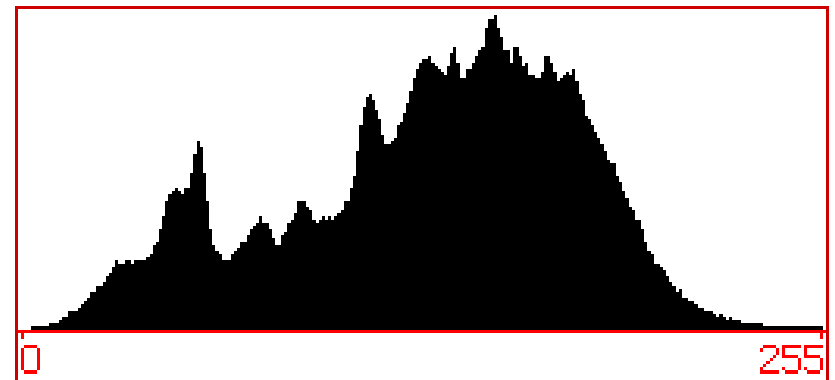
Shows the distribution of the pixel values





Histogram

Learn to “read” a histogram



Correctly exposed image



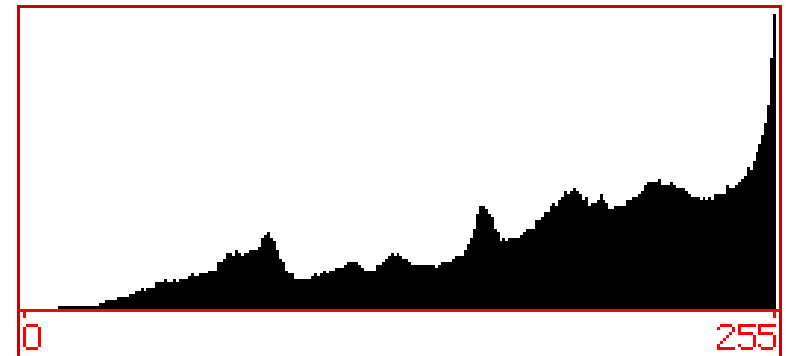
Histogram



underexposed image



Histogram



overexposed image



Color balancing

Color balancing (e.g. White balancing)









- Humans adept to varying illumination conditions
- Image sensors cant, we have to compute it



Color balancing

Two ways of balancing:

- Pre-computed sets
- Guess with a algorithm

Increasing Color Temperature ↓		Tungsten
		Fluorescent
		Daylight
		Flash
		Cloudy
		Shade



Color balancing

Grey world algorithm

Assumes, that the average color of the RGB values are equal (=grey)

$$R_{avg} = G_{avg} = B_{avg}$$

If not, compute coefficients to make them equal

$$\tilde{\alpha} = \frac{G_{avg}}{R_{avg}} \qquad \tilde{\beta} = \frac{G_{avg}}{B_{avg}}$$

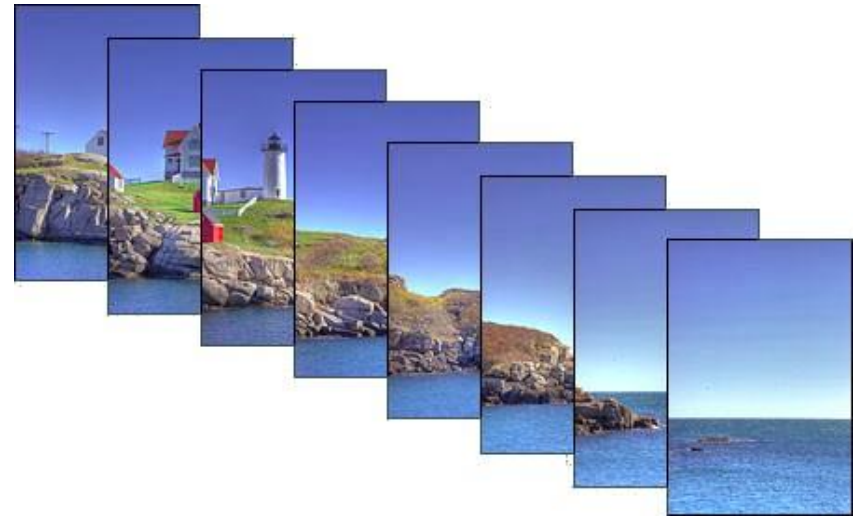
Good results, if picture has many colors



Advanced Algorithms

On camera implemented advanced algorithms:

- HDR
- Panorama stitching
- Face detection
- Focus bracketing
- ...





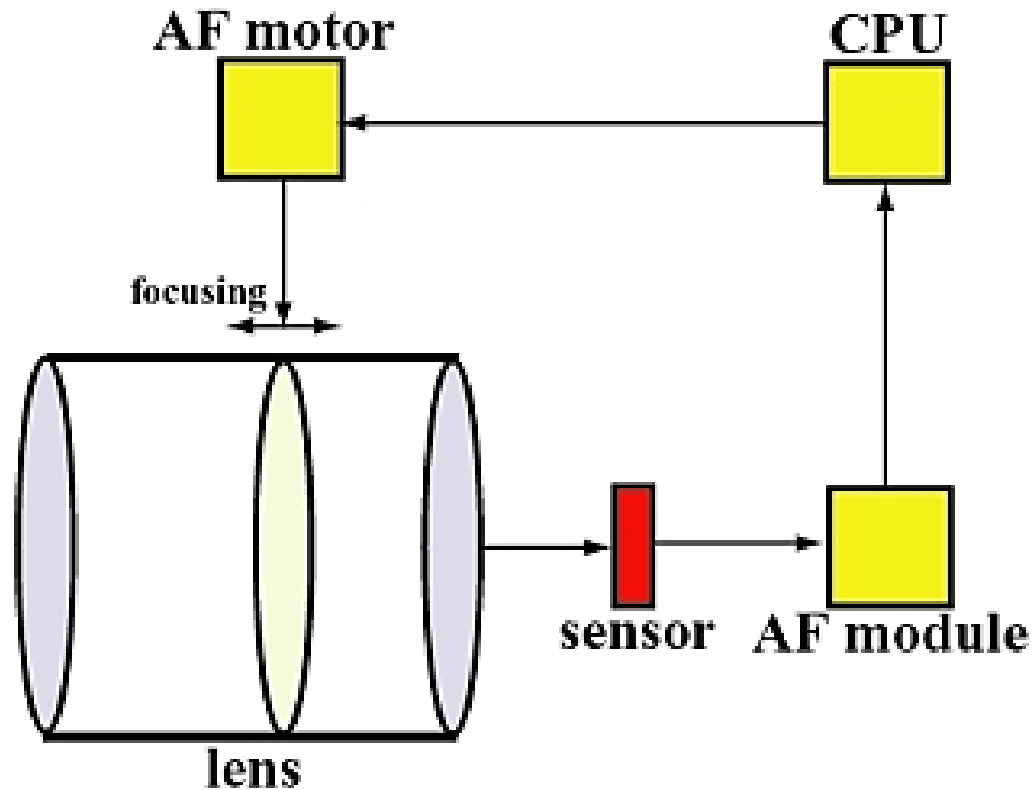
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Thank you for listening





Autofocus



Schematic auto focus system