## 常用方法:

```
求平方根:
   public static double sqrt(double a)
求立方根:
   public static double cbrt(double a)
a的b幂:
   public static double pow(double a, double b)
向上取整:
   public static double ceil(double a)
向下取整:
   public static double floor(double a)
四舍五入:
   public static int round(float a)
最大最小
   Max, Min
绝对值:
   abs()
随机数(0-1之间不会是1)
   random()
```