Dataset: We used <u>Baseball Savant</u> provided by the MLB to gather and download our data, as it is exported cleanly in a CSV file with little-to-no feature engineering required.

Scatterplot: We used the scatterplot and related controls from what we learned with the in-class labs and examples for D3.js, as the data was relatively "plug and play." This made it incredibly easy to get started

Radar chart: We initially based our radar chart off of an implementation we found online (linked below). We then heavily modified it to make it fit our data set and work well with the hover and pinning mechanics that we envisioned.

https://observablehq.com/@huangshew/spider-chart/2