

20MCA 135 DATASTRUCTURES LAB
EXAMINATION

SUBMITTED BY :

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TKM20MCA-2039

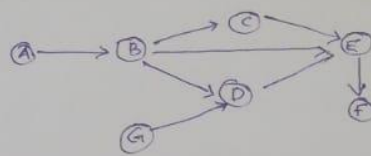
MCA137

Git link - <https://github.com/26sneharoy/data-structures/upload/main>

Git name- 26sneharoy

Q1)consider a directed acyclic graph as given. Develop a program to implement the topological sorting

Q1) Consider a directed acyclic graph. G given in the following figure.



Develop a program to implement topological sorting.

Algorithm -

Step-1. enter the number of vertices.

Step-2 find the adjacency matrix of the given graph.

| | A | B | C | D | E | F | G |
|---|---|---|---|---|---|---|---|
| A | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| B | 0 | 0 | 1 | 1 | 1 | 0 | 0 |
| C | 0 | 0 | 0 | 0 | 1 | 0 | 0 |
| D | 0 | 0 | 0 | 0 | 1 | 0 | 0 |
| E | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| F | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| G | 0 | 0 | 0 | 1 | 0 | 0 | 0 |

Step-3 . find the Indegree of the vertices .
and select the vertex with degree 0 . &
decrease the queue count . of adjacent vertex .
add the vertex to the solution . Repeat
the process . for the last vertex .

PROGRAM :

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    int i, j, k, n;
```

```
    int adjacency[10][10], indegree[10], flag[10];
```

```
    int count = 0;
```

```
    printf("-----\n");
```

```
    printf("TOPOLOGICAL SORTING\n");
```

```
    printf("Enter the number of vertices:");
```

```
    scanf("%d", &n);
```

```
    printf("Enter the adjacency matrix:\n");
```

```
    for (i = 0; i < n; i++)
```

```
    {
```

```
        printf("\nROW %d : ", i + 1);
```

```
        for (j = 0; j < n; j++)
```

```
            scanf("%d", &adjacency[i][j]);
```

```
    }
```

```
    for (i = 0; i < n; i++)
```

```
    {
```

```
        indegree[i] = 0;
```

```
        flag[i] = 0;
```

```
    }
```

```
    for (i = 0; i < n; i++)
```

```
        for (j = 0; j < n; j++)
```

```
indegree[i] = indegree[i] + adjacency[j][i];
```

```
printf("\n TOPOLOGICAL ORDER \n:");
```

```
while (count < n)
```

```
{
```

```
    for (k = 0; k < n; k++)
```

```
    {
```

```
        if ((indegree[k] == 0) && (flag[k] == 0))
```

```
        {
```

```
            printf("%d ", (k + 1));
```

```
            flag[k] = 1;
```

```
        }
```

```
        for (i = 0; i < n; i++)
```

```
        {
```

```
            if (adjacency[i][k] == 1)
```

```
                indegree[k]--;
```

```
        }
```

```
    }
```

```
    count++;
```

```
}
```

```
printf("\n-----");
```

```
return 0;
```

```
}
```

OUTPUT

```
PS C:\Users\user\Documents\Visual Studio 2019\ds> cd "c:\Users\user\Documents\Visual Studio 2019\ds\" ; if
} ; if ($?) { .\topological_sorting }
-----
TOPOLOGICAL SORTING
Enter the number of vertices:7
Enter the adjacency matrix:

ROW 1 : 0 1 0 0 0 0 0
ROW 2 : 0 0 1 1 1 0 0
ROW 3 : 0 0 0 0 1 0 0
ROW 4 : 0 0 0 0 1 0 0
ROW 5 : 0 0 0 0 0 1 0
ROW 6 : 0 0 0 0 0 0 0
ROW 7 : 0 0 0 1 0 0 0

TOPOLOGICAL ORDER
:1 7 2 3 4 5 6
-----
PS C:\Users\user\Documents\Visual Studio 2019\ds> █
```

Q2) write a program for doubly linked list and perform the following operations

- a) Insert an element at a particular position
- b) Search an element
- c) Delete an element at the end of the list

2) Write a program for doubly linked list and perform the following operations.

(a) Insert an element at a particular position.

(b) Search an element.

(c) Delete the element at the end of the list.

ALGORITHM :-

Step-1 - Create a function to insert an element in the beginning.

Step-2 - Create a function to insert an element in a particular position.

Step-3 - Create a function to search a particular element and to display its position.

Step-4 - Create a function to delete an element from the end of the list.

Step-5 - Create another function to display all the elements in the list.

Step-6 - In the main function, give the user an option to select the choice among these functions.

Step-7 - Provide an exit choice to exit from the operation.

PROGRAM-

```
#include <stdio.h>
#include <stdlib.h>
struct node
{
    struct node *prev;
    struct node *next;
    int data;
};
struct node *head;
void insertion_beginning();
void insertion_specified();
void deletion_last();
void search();
void display();
int main()
{
    printf("-----\n");
    printf("DOUBLY LINKED LIST\n");
    int choice = 0;
    while (choice != 6)
    {
        printf("1.Insert in beginning\n");
        printf("2.Insert at any particular position\n");
        printf("3.Deletion\n");
        printf("4.Search\n");
        printf("5.Show\n");
        printf("6.Exit\n");

        printf("\nEnter your choice?\n");
        scanf("\n%d", &choice);
        switch (choice)
        {
            case 1:
                printf("you have selected option 1 for the insertion at the beginning \n ");
                insertion_beginning();

                break;
            case 2:
                printf("you have selected option 2 for the insertion in a particular position \n");
                insertion_specified();
                break;
            case 3:
                printf("you have selected option 3 for the deletion\n");
                deletion_last();
                break;
```

```

    case 4:
        printf("you have selected option 4 for searching \n");
        search();
        break;
    case 5:
        printf("you have selected option 5 for displaying \n");
        display();
        break;
    case 6:
        printf("-----");
        exit(0);
        break;
    default:
        printf("Please enter valid choice..");
    }
}
}
void insertion_beginning()
{
    struct node *ptr;
    int item;
    ptr = (struct node *)malloc(sizeof(struct node));
    if (ptr == NULL)
    {
        printf("\nOVERFLOW");
    }
    else
    {
        printf("\nEnter Item value : ");
        scanf("%d", &item);

        if (head == NULL)
        {
            ptr->next = NULL;
            ptr->prev = NULL;
            ptr->data = item;
            head = ptr;
        }
        else
        {
            ptr->data = item;
            ptr->prev = NULL;
            ptr->next = head;
            head->prev = ptr;
            head = ptr;
        }
    }
}

```

```

        printf("\n----Node inserted-----\n");
    }
}

void insertion_specified()
{
    struct node *ptr, *temp;
    int item, loc, i;
    ptr = (struct node *)malloc(sizeof(struct node));
    if (ptr == NULL)
    {
        printf("\n OVERFLOW");
    }
    else
    {
        temp = head;
        printf("Enter the location : ");
        scanf("%d", &loc);
        for (i = 0; i < loc; i++)
        {
            temp = temp->next;
            if (temp == NULL)
            {
                printf("\n There are less than %d elements", loc);
                return;
            }
        }
        printf("Enter value : ");
        scanf("%d", &item);
        ptr->data = item;
        ptr->next = temp->next;
        ptr->prev = temp;
        temp->next = ptr;
        temp->next->prev = ptr;
        printf("\n-----node inserted-----\n");
    }
}

void deletion_last()
{
    struct node *ptr;
    if (head == NULL)
    {
        printf("\n UNDERFLOW");
    }
    else if (head->next == NULL)
    {

```

```

        head = NULL;
        free(head);
        printf("\n---node deleted-----\n");
    }
    else
    {
        ptr = head;
        head = head->next;
        head->prev = NULL;
        free(ptr);
        printf("\n-----node deleted-----\n");
    }
}

void display()
{
    struct node *ptr;
    printf("\n --DISPLAYING --\n");
    ptr = head;
    while (ptr != NULL)
    {
        printf("%d\n", ptr->data);
        ptr = ptr->next;
    }
}

void search()
{
    struct node *ptr;
    int item, i = 0, flag;
    ptr = head;
    if (ptr == NULL)
    {
        printf("\n ---EMPTY LIST---\n");
    }
    else
    {
        printf("\n Item to be searched : \n");
        scanf("%d", &item);
        while (ptr != NULL)
        {
            if (ptr->data == item)
            {
                printf("\nitem found at location %d\n", i + 1);
                flag = 0;
                break;
            }
            else

```

```
        {
            flag = 1;
        }
        i++;
        ptr = ptr->next;
    }
    if (flag == 1)
    {
        printf("\n----Item not found---\n");
    }
}
}
```

OUTPUT-

```
PS C:\Users\user\Documents\Visual Studio 2019\ds> cd "c:\Users\user\Documents\Vis
if ($?) { .\doubly_linkedlist }
-----
DOUBLY LINKED LIST
1.Insert in begining
2.Insert at any particular position
3.Deletion
4.Search
5.Show
6.Exit

Enter your choice?
1
you have selected option 1 for the insertion at the begining

Enter Item value : 5

----Node inserted-----
1.Insert in begining
2.Insert at any particular position
3.Deletion
4.Search
5.Show
6.Exit

Enter your choice?
1
you have selected option 1 for the insertion at the begining

Enter Item value : 6

----Node inserted-----
1.Insert in begining
2.Insert at any particular position
3.Deletion
4.Search
5.Show
6.Exit
```

```
Enter your choice?
2
you have selected option 2 for the insertion in a particular position
Enter the location : 1
Enter value : 8

-----node inserted-----
1.Insert in begining
2.Insert at any particular position
3.Deletion
4.Search
5.Show
6.Exit

Enter your choice?
3
you have selected option 3 for the deletion

-----node deleted-----
1.Insert in begining
2.Insert at any particular position
3.Deletion
4.Search
5.Show
6.Exit

Enter your choice?
5
you have selected option 5 for displaying

--DISPLAYING --
5
8
1.Insert in begining
2.Insert at any particular position
3.Deletion
4.Search
5.Show
6.Exit

Enter your choice?
6
-----
PS C:\Users\user\Documents\Visual Studio 2019\ds> █
```