

In order to load the “teapot.json” file correctly using the load_mesh code that I shared, you will have to change your browser security settings. Please follow the following directions for the browser you are using. Firefox generally works well with WebGL.

- **Firefox (preferred)**

- In the browser search bar, enter `about:config`
- Set `privacy.file_unique_origin` to `false`
- Set `security.fileuri.strict_origin_policy` to `false`

- **Safari**

- Safari->Preferences->Advanced->Show Develop menu in menu bar
- Safari->Develop->Disable Local File Restrictions (on)

- **Chrome**

- open chrome with the option `--disable-web-security`
- **Mac example:**

```
open -na "Google Chrome" cinema_view.html -args -user-data-dir="<path/to  
/repo>" --disable-web-security
```