Bot 开发介绍

ROS.AI 2018.5.1

快速入门

- 1. 创建Bot
- 2. 配置Bot
- 3. 开发server
- 4. 发布

创建Bot

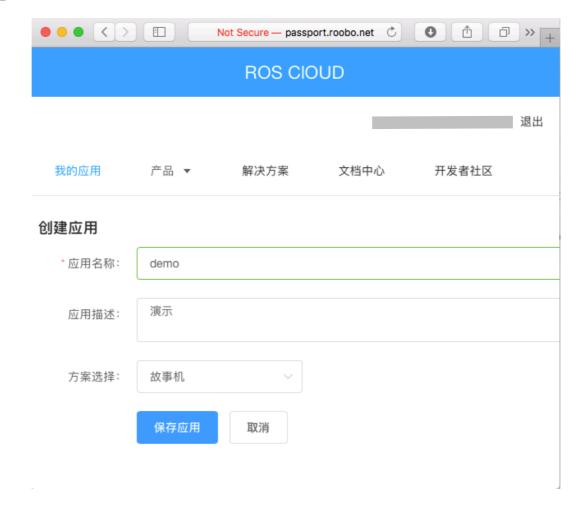
1. 创建账号

(如果已有账号,可以跳过此步骤)

url: http://passport.roobo.net/

暂不支持对外注册,试用申请请发邮件至rosai@roobo.com

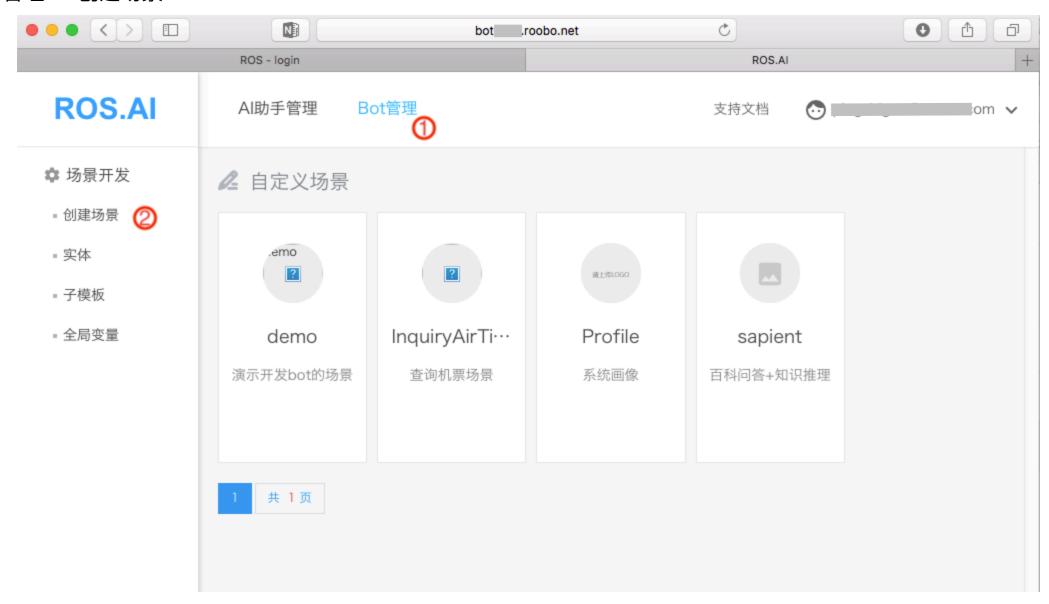
2. 创建应用



创建Bot

3. 创建Bot

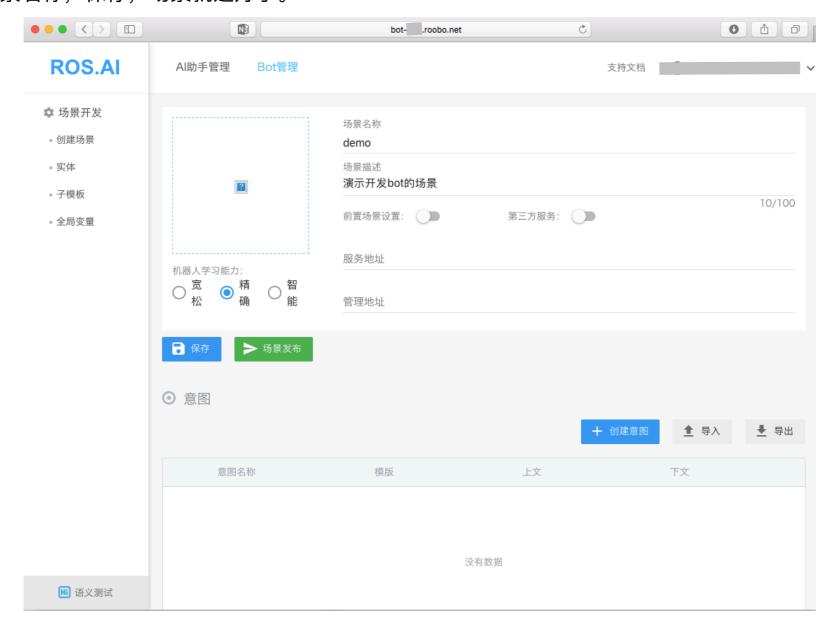
Bot管理 -> 创建场景



创建Bot

3. 创建Bot

填写场景名称,保存,场景就建好了。



1. 创建意图

点击创建意图,进入创建意图界面。填写意图名,如"SearchTidePooler",保存。意图就创建好了。

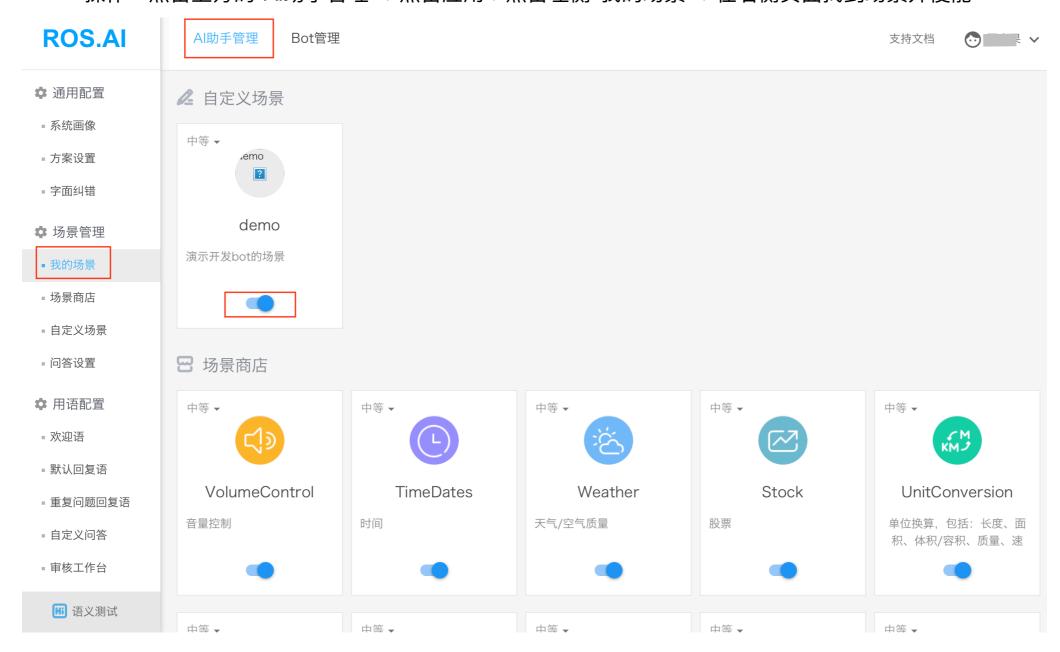
2. 配置意图模版

在模版配置区域,填入该意图需要匹配的句式。如"我要查询潮汐信息",点击右侧"V"保存模版。



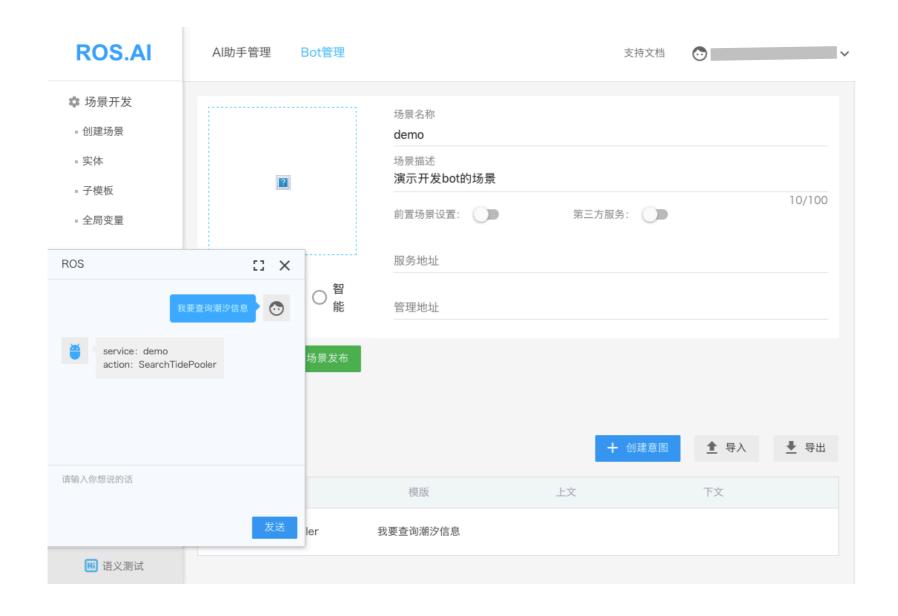
3. 测试意图模版

- 在测试语义前需要使能场景(技能)
- 操作:点击上方的"AI助手管理"->点击应用->点击左侧"我的场景"->在右侧页面找到场景并使能



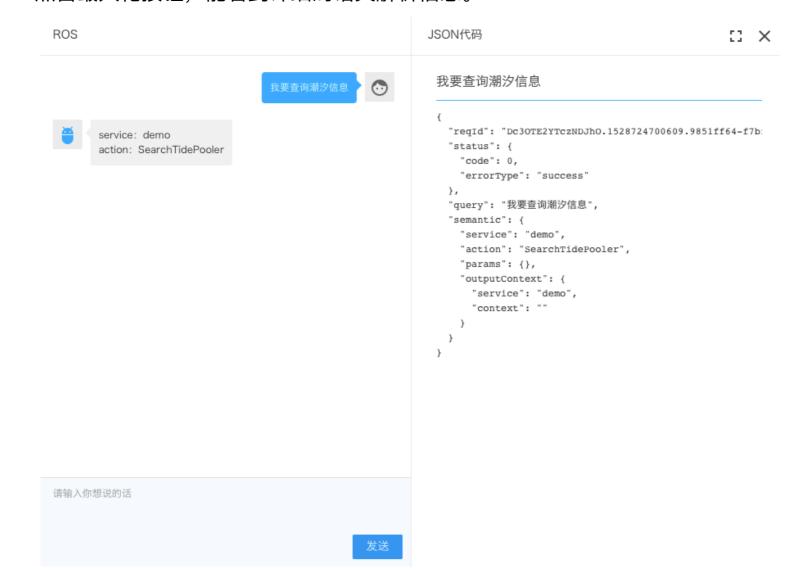
3. 测试意图模版

- 点击左下方的"语义测试",输入刚才填写的模版"我要查询潮汐信息",点"发送",rosai会返回测试结果。
- 如果配置正确的话,会看到匹配上的场景sevice和意图action,如下图。



3. 测试意图模版

• 点击最大化按钮, 能看到详细的语义解析信息。



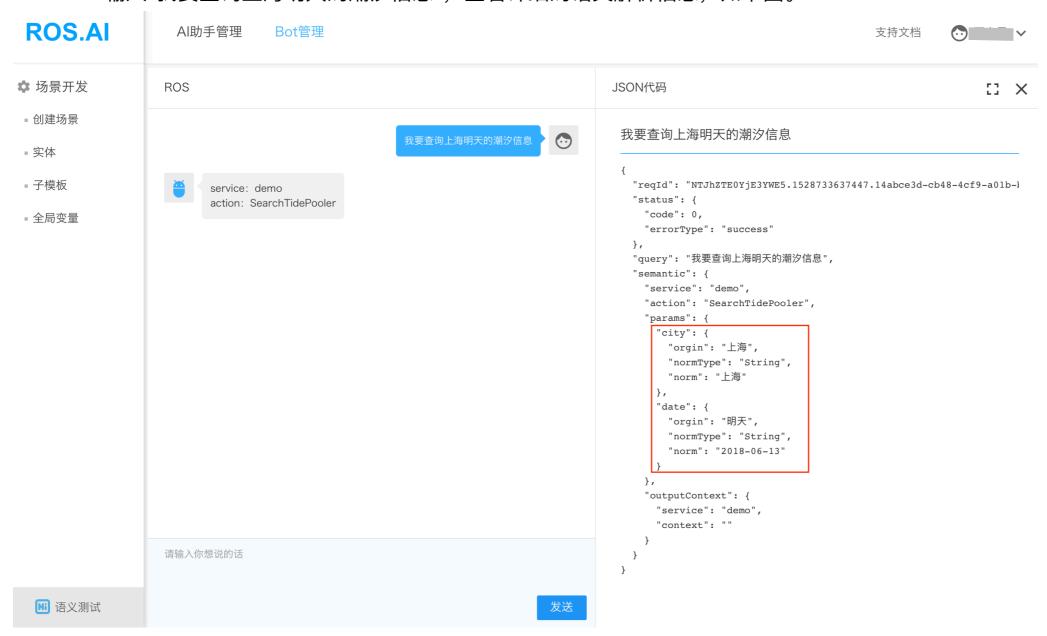
4. 添加槽位

• 在创建意图页面(Bot管理/选择场景/选择意图),按照如下格式新添加一个模版句式和参数(槽位)。



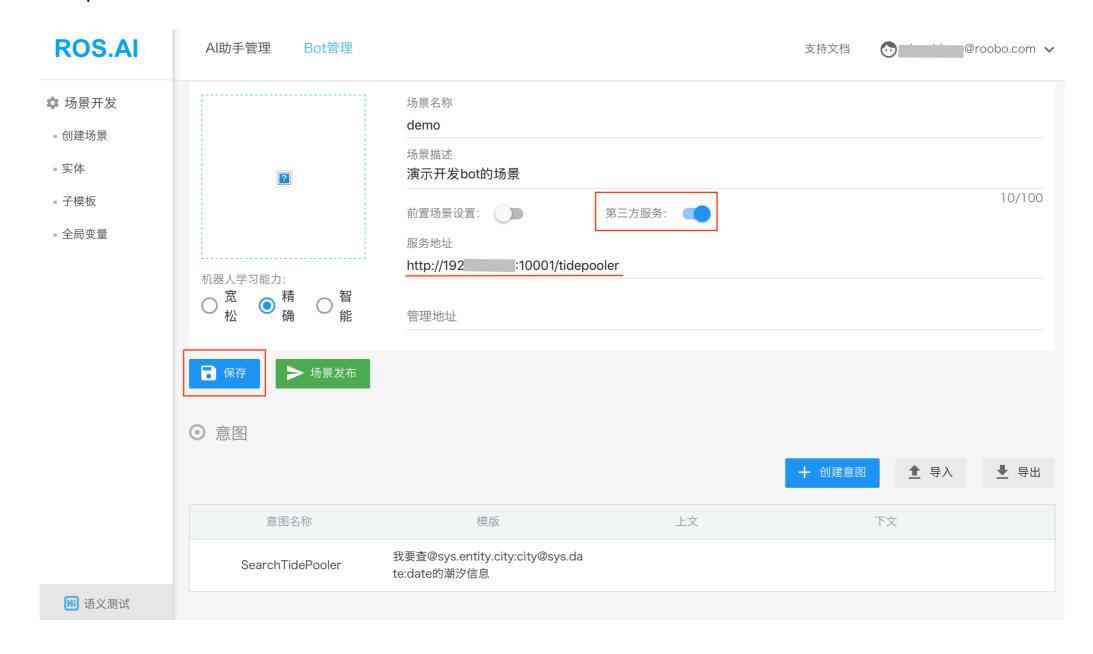
5. 测试带槽位的意图模版

• 输入"我要查询上海明天的潮汐信息",查看详细的语义解析信息,如下图。



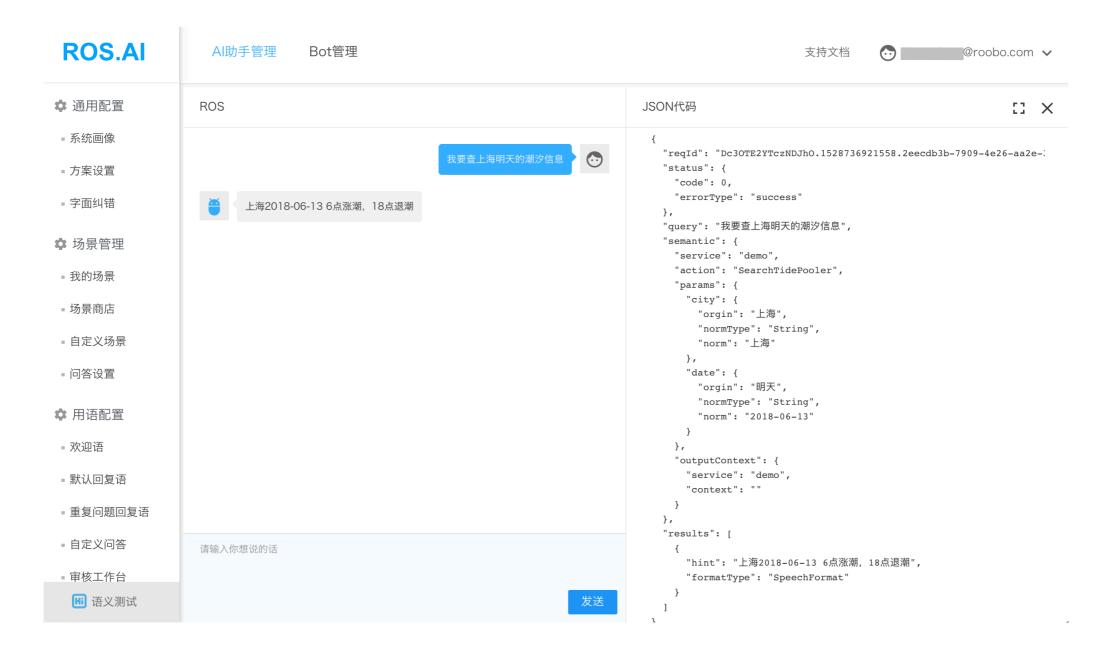
1. 配置服务

• 在场景主界面(Bot管理/选中场景),使能第三方服务,在服务地址栏输入服务api url, 如"http://192.168.1.41:10001/tidepooler"。



2. 测试服务

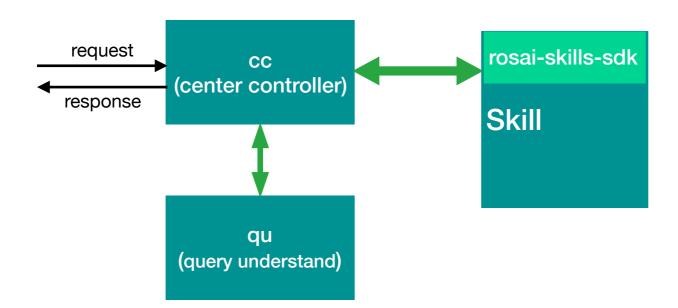
• 在应用界面下(AI助手/使能该场景的应用界面),打开左下方语义测试窗口,输入语句"我要查上海明天的潮汐信息"



3. 开发服务

- 根据交互协议自定义开发(接口协议可参考rosai-skills-v2.md)
- 基于rosai-skills-sdk开发(目前支持go)

rosai-skills-sdk实现了一套根据rosai消息传输协议的自定义技能框架, 该框架让自定义技能开发者无需关注协议细节,消息解析和响应等繁琐的实现, 只需关注业务逻辑的实现。



3. 开发服务

该示例基于rosai-skills-sdk开发

- A. 没有槽位引导和确认代理的server开发步骤:
 - 1) 写对话模型, 如右图:
 - 2) 注册回调函数,如下图:
 - 3) 实现OnSessionStarted, OnLaunch, OnIntent,

OnSessionEnded 四个方法,如下页图:

```
func main() {
 dm, err := getDialogModel()
 if err != nil {
 > glog.Fatal(err)
 rh := sp.RequestHandler{
                "rosai1.ask.skill.tidepooler.12345",
 > AppId:
 > Speechlet: &TidePooler{}.
 DialogModel: dm,
 http.Handle("/tidepooler", &rh)
 ip, port := getServerIP(), getServerPort()
 glog.Infof("start helloworld server on: %s:%d", ip, port)
 srv := &http.Server{
               fmt.Sprintf("%s:%d", ip, port),
 > ReadTimeout: 100 * time.Millisecond,
 > WriteTimeout: 3000 * time.Millisecond,
 > IdleTimeout: 90 * time.Second,
 glog.Fatal(srv.ListenAndServe())
```

```
"dialog": {
  "intents": [
      "name": "SearchTidePooler",
      "confirmationRequired": false,
      "prompts": {},
      "slots": [
          "name": "city",
          "type": "ROSAI.CITY",
          "confirmationRequired": false,
          "elicitationRequired": false,
          "prompts": {}
          "name": "date",
          "type": "ROSAI.DATE",
          "confirmationRequired": false,
          "elicitationRequired": false,
          "prompts": {}
"prompts":
```

3. 开发服务

```
func (hw *TidePooler) OnSessionEnded(request *sp.RequestEnvelope) error {
 log.Printf("INFO] OnSessionEnded requestId=%s, sessionId=%d", "rosai.4", "helloworld.4")
 return nil
func (hw *TidePooler) OnLaunch(re *sp.RequestEnvelope) (*sp.Response, error) {
 log.Printf("INFO] OnLaunch requestId=%s, sessionId=%s", "rosai.123", "helloworld123")
 return getWelcomeResponse(), nil
func (hw *TidePooler) OnIntent(re *sp.RequestEnvelope) (resp *sp.Response,
 ctx *sp.Context, err error) {
 request, ok := re.Request.(*sp.IntentRequest)
 if !ok {
 > log.Printf("INFO] re.Request type: %T, value: %+v", re.Request, re.Request)
 > return nil, nil, errors.New("OnIntent assert requestEnvelope for IntentRequest failed")
 log.Printf("INFO] onIntent requestId=%s", request.RequestId)
 intent := request.Intent
 intentName := ""
 if intent != nil {
 > intentName = intent.Name
 }
 inCtx := re.Context
 log.Printf("intent name: %s, context: %+v", intentName, ctx)
 switch intentName {
 case IntentTidePooler:
 > return handleSearchTidePoolerIntent(intent, inCtx)
 case "ROSAI.HelpIntent":
 resp, ctx, err = getHelpResponse()
 return
 default:
 > tip := fmt.Sprintf("Intent(%s) is unsupported. Please try something else."
                                                                                 intentName)
 > resp = getAskResponse(tip)
 return resp, nil, err
```

3. 开发服务

- B. 槽位引导和确认代理的server开发步骤:
 - 1) 写对话模型,如右图:
 - 2) 注册回调函数,和A一样:
 - 3) 实现OnSessionStarted, OnLaunch, OnIntent, OnSessionEnded 四个方法,如下页图:

```
"dialog": {
 "intents": [
     "name": "PlanMyTrip",
     "confirmationRequired": false,
     "prompts": {
       "confirmation": "Confirm.Intent.537103921542"
     "slots": [
         "name": "travelDate",
         "type": "ROSAI.DATE",
         "confirmationRequired": false,
         "elicitationRequired": true,
           "confirmation": "Confirm.Slot.537103921542.444738461149",
           "elicitation": "Elicit.Slot.537103921542.444738461149"
         "name": "toCity",
         "type": "ROSAI.US_CITY",
         "confirmationRequired": false,
         "elicitationRequired": true,
           "confirmation": "Confirm.Slot.537103921542.65633857286",
           "elicitation": "Elicit.Slot.537103921542.65633857286"
         "name": "fromCity",
         "type": "ROSAI.US_CITY",
         "confirmationRequired": false,
         "elicitationRequired": true,
           "confirmation": "Confirm.Slot.687272940939.1434633141366",
           "elicitation": "Elicit.Slot.1159719883683.896729637610"
         "name": "activity",
         "type": "LIST_OF_ACTIVITIES",
         "confirmationRequired": false,
         "elicitationRequired": false,
         "prompts": {}
      "name": "PlanMyActivity",
     "confirmationRequired": true,
```

3. 开发服务

```
func (pmt *PlanMyTrip) OnIntent(re *sp.RequestEnvelope) (
 *sp.Response, *sp.Context, error) {
 request, ok := re.Request.(*sp.IntentRequest)
if !ok {
 > log.Printf("INFO] re.Request type: %T, value: %+v", re.Request, re.Request)
 > return nil, nil, errors.New("OnIntent assert requestEnvelope for IntentRequest failed")
 log.Printf("INFO] onIntent requestId=%s", request.RequestId)
 intent := request.Intent
 intentName := ""
 if intent != nil {
 > intentName = intent.Name
 log.Println("intent name:", intentName)
 switch intentName {
 case "PlanMyTrip":
 > dialogState := request.DialogState
 if dialogState == slu.STARTED {
 >> intent.SetSlot(slu.NewSlot(SlotFromCity).WithStringValue("Beijing"))
 >>> directive := directives.NewDelegateDirective(intent)
 >>> directives := \( \text{directives.Directive} \) 
 >> return sp.NewDelegateResponse(directives), nil, nil
 } else if dialogState == slu.COMPLETED {
 >>> pmt.UpdateSlotsValues(intent)
 >> return pmt.getTellResponse()
 > } else {
 >> // This is executed when the dialog is in state e.g. IN_PROGESS.
 >> // If there is only one slot this shouldn't be called
 >>> directive := directives.NewDelegateDirective(intent)
 >>> directives := []directives.Directive{directive}
 >> return sp.NewDelegateResponse(directives), nil, nil
 case "ROSAI.HelpIntent":
 > return getHelpResponse()
 default:
 tip := fmt.Sprintf("Intent(%s) is unsupported. Please try something else.", intentName)
 > resp, err := getAskResponse(tip)
 > return resp, nil, err
```