

# INDIAN STATISTICAL INSTITUTE

## Assignment 12

*Data and File Structures Laboratory, M. Tech (CS) - I Year, 2014-2015 (Semester - I)*

Total marks : 30 + 20 + 10 + 10 + 40 + 30 + 20 + 20 + 20 + 50 + 50 + 50 + 50 + 50 + 50 + 100 +  
50 (Good prog. habit) = 700

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(DiGraph Class): Create a directed weighted graph class in Python, with suitable methods as described next, for a directed graph  $G$ :

- (i) **(initialize)** Design a method `__init` that creates  $G$  from various data input; an empty graph (0 nodes) is created if there is no data input:
  - a dictionary having the list of adjacent vertices for each vertex;
  - a list of edges given as ordered tuples (vertex1, vertex2);
  - adjacency matrix of the graph; The weight of the edges also needs to be taken as input. For an unweighted graph, you can take all the edge weights to be 1. [10+10+10=30]
- (ii) **(presence of vertex/edge)** Create methods `has_vertex` and `has_edge` that return True if the input vertex/edge is present in  $G$ . [10+10=20]
- (iii) **(addition of vertex:)** Create methods `add_vertex` and `add_vertices` that add a (few) new vertex (vertices) to  $G$ , without any specified edges. [10]
- (iv) **(addition of edge:)** Create methods `add_edge` and `add_edges` that add a (few) new edge(s) to  $G$ , between existing vertices. The vertices, between which edge(s) will be added, and the weight of the edge need to be specified. [10]
- (v) **(deletion of vertex/edge:)** Create methods `delete_vertex` – that deletes a vertex and all edges incident to it, `delete_edge` – that deletes an edge between two vertices, `delete_vertices` – that deletes a set of vertices and all edges incident to it and `delete_edges` – that deletes a set of edges; [10+10+10+10=40]
- (vi) **(induced subgraph:)** Create a method `induced_subgraph` that finds the induced subgraph of a set of vertices for a given graph  $G$ . [30]
- (vii) **(degree:)** Create methods `indeg_vertex` and `outdeg_vertex` that returns the indegree and outdegree, respectively of a specific input vertex. [10+10=20]
- (viii) **(adjacency matrix:)** Create a method `adjacency_matrix` that returns the adjacency matrix of the graph as list of lists. [20]
- (ix) **(neighbors:)** Create a method `neighbor` that returns two lists for a vertex  $v$ – one has all the vertices from which there are incoming edges to  $v$ ; and the other list has all the vertices to which there are outgoing edges from  $v$ . [10+10=20]
- (x) **(breadth first search:)** Create a method `breadth_first_search` that takes a vertex  $v$  of  $G$  as input and returns a list of vertices in  $G$  in breadth-first ordering from  $v$ . [50]

- (xi) **(depth first search:)** Create a method `depth_first_search` that takes a vertex  $v$  of  $G$  as input and returns a list of vertices in  $G$  in depth-first ordering from  $v$ . [50]
- (xii) **(report paths:)** Create a method `all_paths` that returns all paths between input vertices  $(u, v)$  in  $G$ . [50]
- (xiii) **(shortest path:)** Create a method `shortest_path` that returns the shortest path between input vertices  $(u, v)$  in  $G$ . [50]
- (xiv) **(minimum spanning tree:)** Create a method `mst` that finds the minimum spanning tree of  $G$ . [50]
- (xv) **(strongly connected component:)** Create a method `connected_component` that takes a vertex as input and returns the strongly connected component of  $G$  containing that vertex. [50]
- (xvi) **(connected graph:)** Create a method `is_connected` that returns True if the graph is connected. [50]
- (xvii) **(undirected graph:)** How can you use the above methods for an undirected graph? [100]
- (xviii) **(graph display:)** Can you use a graph visualization package to display the graph  $G$  and the shortest paths, MST, BFS, DFS, strongly connected component? [200 (extra credit)]