



1 Introduction

If you are reading this document as a markdown document you may want to try [README PDF](#) as an alternative. This have been generated from this file and the software provided by this distribution.

This is a perl module and a script that makes use of Using App::Basis::ConvertText2

This is a wrapper for [pandoc](#) implementing extra fenced code-blocks to allow the creation of charts and graphs etc. Documents may be created a variety of formats. If you want to create nice PDFs then it can use [PrinceXML](#) to generate great looking PDFs or you can use [wkhtmltopdf](#) to create PDFs that are almost as good, the default is to use pandoc which, for me, does not work as well.

HTML templates can also be used to control the layout of your documents.

The fenced code block handlers are implemented as plugins and it is a simple process to add new ones.

There are plugins to handle

- ditaa
- mscgen
- graphviz
- uml
- gnuplot
- gle
- sparklines
- charts
- barcodes and qrcodes
- and many, many others

As a perl module you can obtain it from <https://metacpan.org/pod/App:Basis:ConvertText2> or install

```
cpanm App:Basis:ConvertText2
```

Alternatively it is available from <https://github.com/27escape/App-Basis-ConvertText2>

You will then be able to use the [ct2](#) script to process files

If you are reading this document in PDF form, then note that all the images are created by the various plugins and included in the output, there is no store of pre-built images. That you can read this proves the plugins all work!

Most of the chapters are based around the various plugins that are available and the commands that they expose.

2 Document header and variables

If you are just creating simple things, then you do not need a document header, but to make full use of the templating system, having header information is vital.

Example
title: App:Basis:ConvertText2 format: pdf date: 2014-05-12 author: Kevin Mulholland keywords: perl, readme template: coverpage version: 5

As you can see, we use a series of key value pairs separated with a colon. The keys may be anything you like, except for the following which have special significance.

- *format* shows what output format we should default to.
- *template* shows which template we should use

The keys may be used as variables in your document or in the template, by upper-casing and prefixing and postfixing percent symbols ‘%’

Example
version as a variable 8

If you want to display the name of a variable without it being interpreted, prefix it with a backslash “\”, this will be removed in the final document.

Example	Output
Using App::Basis::ConvertText2	Using App::Basis::ConvertText2

2.1 Gotchas about variables

- Variables used within the content area of a code-block will be evaluated before processing that block, if a variable has not yet been defined or saved to a buffer then it will only be evaluated at the end of document processing, so output may not be as expected.
- Variables used in markdown tables may not do what you expect if the variable is multi-line.

3 Table of contents

As documents are processed, the HTML headers (H2..H6) are collected together to make a table of contents. This can be used either in your template or document using the TOC variable.

Example
%TOdC%

The built table of contents is at the top of this document.

Note that if using a TOC, then the HTML headers are changed to have a number prefixed to them,

this helps ensure that all the TOC references are unique.

3.1 Skipping header

If you do not want an item added to the toc add the class ‘toc_skip’ to the header (or skiptoc)

Example

3.2 Skipping header

Hopefully you can see that the header for this section is not in the TOC

Note

This feature is disabled at the moment while bugs are fixed.

4 Admonitions

There are certain statements that you may want to draw attention to by taking them out of the content’s flow and labeling them with a priority. These are called admonitions. It’s rendered style is determined by the assigned label (i.e., value). We provide twelve admonition style labels:

- NOTE
- INFO
- TIP
- IMPORTANT
- CAUTION
- WARNING
- DANGER
- TODO
- ASIDE
- QUESTION
- FIXME
- ERROR

When you want to call attention to a single paragraph, start the first line of the paragraph with the label you want to use. The label must be uppercase and followed by a colon ‘:’

WARNING: Something could go wrong if you do not follow the rules

- The label must be uppercase and immediately followed by a colon ‘:’
- Separate the first line of the paragraph from the label by a single space.
- Title is the name of the admonition, unless specified - see below

And here is the generated Admonition

Warning

Something could go wrong if you do not follow the rules

Titles may be included in admonitions, add them in within brackets, note that there are no spaces between the admonition name and the colon.

NOTE(title for note): Something could go wrong if you do not follow the rules

And here is an example with a title

title for note

Something could go wrong if you do not follow the rules

All the Admonitions have associated icons.

Normal Markup may be used in the paragraph.

Admonitions are processed before the rest of the document, so you cannot put their contents into buffers and expect them to work correctly.

Admonitions are a short cut to [Admonition Boxes](#) which allow multiple paragraphs to be used.

5 Font Awesome

Font Awesome provides many useful icons, see [Font Awesome Cheatsheet](#), however there is a lot of hassle to add them to your document; we of course offer a simple shortcut, with the form

:fa:font-name

E.g.

:fa:trash

Will display a  icon.

Note

We do not use the preceding 'fa-' in the name as Font Awesome does.

So 'trash' rather than 'fa-trash'.

It is possible to scale the images, give them colors and apply CSS classes to them by adding this information in square brackets

E.g.

```
:fa:trash: [2x]
```

The options are

- size [lg], [2x], [3x], [4x], [5x]



- foreground color [#red]



- foreground and background color [#yellow.black]



- rotate [90], [180], [270]



- flip vertical [flipy]



- flip horizontal [fliph]



- fixed width [fw]



◦ note the normal font (left) has a smaller space before the ‘.’ than the fixed width font (right)

- border [border]



Any thing remaining in the square brackets after handling the above options will be considered as a class to be applied to the icon.

Of course multiple options may be combined

```
:fa:trash: [2x 90 #red border]
```



6 Google Material Icons

Google also provides many useful icons, see [Google Material Font Cheatsheet](#), however there is a lot of hassle to add them to your document; we of course offer a simple shortcut, with the form

```
:mi:font-name
```

E.g.

```
:mi:add-shopping-cart
```

Will display a  icon.

Note

Google Material fonts do not usually have a '-' in them, we use this to allow us to know where the font name ends. It is removed.

It is possible to scale the images, give them colors and apply CSS classes to them by adding this information in square brackets

E.g.

```
:mi:alarm:[2x]
```

The options are

- size [lg] [2x], [3x], [4x], [5x]
 - , , , 
- rotate [90], [180], [270]
 - , , 
- flip vertical [flipv]
 -  vs 
- flip horizontal [fliph]
 -  vs 
- foreground color [#orangea700]
 - 
- foreground and background color [#yellow.black]
 - 

Any thing remaining in the square brackets after handling the above options will be considered as a class to be applied to the icon.

Of course multiple options may be combined

```
:mi:delete:[2x 90 #red border-inset-grey]
```

as 

Q Google Material Colors

All of the google material colors are available to be used both in css and style sections.

Orange with an accent of A700, is named as orangeA700. Light blue 500 is lightblue500.

Anywhere in your document/css that uses color= or color: then these replacements can be made.

For the complete list of colors see [Google Colors](#)

7 Default Icons

It is possible to specify icons without type, however this is currently defaulting to Material Icons, until a third option is found, like the github set.

```
\<img class='emoji' alt='Emoji cake' src='https://www.webpagefx.com/tools/emoji-cheat-sheet/graphics/emojis/cake.png' /> should show a <img class='emoji' alt='Emoji cake' src='https://www.webpagefx.com/tools/emoji-cheat-sheet/graphics/emojis/cake.png' />
```

8 Including other files

It is possible to include content from other files, the methods match fenced code-block and their short cuts.

The optional arguments are

- class
 - add a div with this CSS class name
- style
 - add a div with this CSS style
- markdown
 - import file is markdown and will need some tidying up
- headings
 - if a markdown file, add this number of '#' characters to headers in the imported file
- date
 - add the date the import file was updated to the end of the imported text

import can also be used as a synonym for include.

Example

```
{ .include file="filename" }  
~~~~~{ .include file='filename' }  
~~~~~
```

Either of these methods will bring the contents of the file inline to the current document at the location where they are used.

9 Font effects

Markdown does not include any facility for setting the maniulating the font of text in a document, however sometimes it is useful to be able to do some basic manipulation.

We have a HTML-like constructs

- For Underline - standard HTML
 - <u> Your text </u>
- For Strikethroughs - standard HTML
 - <s> Your text </s>
- For Colors
 - <c:colorname> Your text </c>
 - <c:#foreground.background> Your text </c>

Example	Output
<c:red>set this string to red</c>	set this string to red
<c:#white.blue>White foreground, blue background</c>	White foreground, blue background
<c\:#.green300>green300 background</c>	green300 background

10 Fenced code-blocks

A fenced code-block is a way of showing that some text needs to be handled differently. Often this is used to allow markdown systems (and [pandoc](#) is no exception) to highlight program code.

code-blocks take the form

Example
~~~~~{ .tag argument1='fred' arg2=3 } contents ... ~~~~~

Code-blocks **ALWAYS** start at the start of a line without any preceding whitespace. The 'top' line of the code-block can wrap onto subsequent lines, this line is considered complete when the final '}' is seen. There should be only whitespace after the closing '}' symbol before the next line.

We use this construct to create our own handlers to generate HTML or markdown.

Note that only code-blocks described in this documentation have special handlers and can make use of extra features such as buffering.

If using [pandoc](#) then you can take advantage of the code blocks for code syntax highlighting

### Example

```
~~~~~{.perl}
sub process
{
 my $self = shift ;
 my ($tag, $content, $params, $cachedir) = @_ ;

 # make sure we have no tabs
 $content =~ s/\t/ /gsm ;
 $content = "ditaa\n$content" ;

 # and process with the normal uml command
 $params->{png} = 1 ;
 return run_block('uml', $content, $params, $cachedir) ;
}
~~~~~
```

### Output

```
sub process
{
    my $self = shift ;
    my ( $tag, $content, $params, $cachedir ) = @_ ;

    # make sure we have no tabs
    $content =~ s/\t/      /gsm ;
    $content = "ditaa\n$content" ;

    # and process with the normal uml command
    $params->{png} = 1 ;
    return run_block( 'uml', $content, $params, $cachedir ) ;
}
```

## 10.0.1 External content

Its is possible to bring in content from another file by using the *file* attribute.

```
~~~~{ .table file="/tmp/data.csv" }
~~~~
```

This is also valid when using short cuts

```
{ { .table file="/tmp/data.csv" } }
```

## 10.1 Code-block short cuts

Sometimes using a fenced code-block is overkill, especially if the command to be executed does not have any content. So there is a shortcut to this. Additionally this will allow you to use multiple commands on a single line, this may be important in some instances.

Finally note that the shortcut must completely reside on a single line, it cannot span onto a separate next line, the parser will ignore it!

We wrap the command and its arguments with double braces.

Example
{ { .tag argument1='fred' arg2=3} }

It is possible to add content that would normally be within the fenced code-block, if there is not too much information, by adding it to a *content* attribute.

We can see this in action below and in the barcode examples later on.

Example
{ { .tag argument1='fred' arg2=3 content='some text'} }

## 11 Buffers

Sometimes you may either want to repeatedly use the same information or may want to use the output from one of the fenced code-blocks .

To store data we use the **to_buffer** argument to any code-block.

Example
~~~~{ .buffer to_buffer='spark_data' } 1,4,5,20,4,5,3,1 ~~~~

```
~~~~{ .buffer to_buffer='spark_data' }
1,4,5,20,4,5,3,1
~~~~
```

If the code-block would normally produce some output that we do not want displayed at the current location then we would need to use the **no_output** argument.

Example

```
~~~~{ .sparkline title='green sparkline' scheme='green'  
    from_buffer='spark_data' to_buffer='greenspark' no_output=1}  
~~~~
```

We can also have the content of a code-block replaced with content from a buffer by using the **from_buffer** argument. This is also displayed in the example above.

To use the contents (or output of a buffered code-block) we wrap the name of the buffer once again with percent '%' symbols, once again we force upper case.

Example

```
1,4,5,20,4,5,3,1 has content 1,4,5,20,4,5,3,1  
 has a generated image 
```

Buffering also allows us to add content into markdown constructs like bullets.

Example	Output
* 1,4,5,20,4,5,3,1 * 	<ul style="list-style-type: none">• 1,4,5,20,4,5,3,1• 

By using setting an **ifnot** attribute to a true value, it is possible to only set the contents of the buffer if the buffer is currently empty. This is useful in cases where a parent document wants to set a value and a child document, which may be used in other documents wants to have a default for instances when the parent document is not providing a value.

```
~~~~{ .buffer ifnot=1 to=buffer_name}  
default_value  
~~~~
```

12 Text

The text plugin has lots of simple handlers, they all output text/HTML.

12.1 Yamlasjson

Software engineers often use [JSON](#) to transfer data between systems, this often is not nice to create for documentation. [YAML](#) which is a superset of [JSON](#) is much cleaner so we have a

Example	Output
<pre> ~~~~{.yamlasjson } list: - array: [1,2,3,7] channel: BBC3 date: 2013-10-20 time: 20:30 - array: [1,2,3,9] channel: BBC4 date: 2013-11-20 time: 21:00 ~~~~ </pre>	<pre> { "list" : [{ "time" : "20:30", "date" : "2013-10-20", "channel" : "BBC3", "array" : [1, 2, 3, 7] }, { "array" : [1, 2, 3, 9], "channel" : "BBC4", "date" : "2013-11-20", "time" : "21:00" }] } </pre>

12.2 Yamlasxml

Software engineers often use [XML] to transfer data between systems, this often is not nice to create for documentation. We can create basic XML, we do not allow element attributes. If you want real XML layout use `.xml` in a fenced code block.

Example	Output
<pre>~~~~{ .yamlasxml } list: - array: [1,2,3,7] channel: BBC3 date: 2013-10-20 time: 20:30 - array: [1,2,3,9] channel: BBC4 date: 2013-11-20 time: 21:00 ~~~~</pre>	<pre><list> <array>1</array> <array>2</array> <array>3</array> <array>7</array> <channel>BBC3</channel> <date>2013-10-20</date> <time>20:30</time> </list> <list> <array>1</array> <array>2</array> <array>3</array> <array>9</array> <channel>BBC4</channel> <date>2013-11-20</date> <time>21:00</time> </list></pre>

12.3 Table

Create a simple table using CSV style data

- class
 - HTML/CSS class name
- id
 - HTML/CSS class
- width
 - width of the table
- style
 - style the table if not doing anything else
- legends
 - if true first line csv as headings for table, these correspond to the data sets
- separator
 - what should be used to separate cells, defaults to ‘,’
- align
 - align the table, left, middle/center (default), right
- sort
 - column number to sort on, append ‘r’ to reverse the sort
- title
 - add a caption to the table

Example

```
~~~~{.table separator=',' width='100%' legends=1 title='a caption' }
Date,Item,Cost
2012-06-25, Tree, 23.99
2015-04-20, Shed, 400.00
2010-03-02, Lawn mower, 69.95
2014-12-12, Gnome, 7.95
~~~~
```

The table can be sorted too, reverse date (newest first)

```
~~~~{.table separator=',' width='100%' legends=1 sort='0r' }
Date,Item,Cost
2012-06-25, Tree, 23.99
2015-04-20, Shed, 400.00
2010-03-02, Lawn mower, 69.95
2014-12-12, Gnome, 7.95
~~~~
```

Output

a caption

Date	Item	Cost
2012-06-25	Tree	23.99
2015-04-20	Shed	400.00
2010-03-02	Lawn mower	69.95
2014-12-12	Gnome	7.95

The table can be sorted too, reverse date (newest first)

Date	Item	Cost
2015-04-20	Shed	400.00
2014-12-12	Gnome	7.95
2012-06-25	Tree	23.99
2010-03-02	Lawn mower	69.95

Table cells can contain extra information to color the cell and provide alignment. This information needs to be enclosed in braces '{}' and be the last data in the cell

- `#foreground`
 - set the foreground color only
 - eg `#red` red text on a default background
- `#foreground.background`
 - set the foreground and background color
 - eg `#white.red` white text on a red background
- `'=' align: center`
- `'<' align: left`
- `'>' align: right`
- `'^' vertical-align top`
- `'-' vertical-align middle`
- `'_'` vertical-align bottom
- '30px' set the width of a cell to 30px, obviously this can be any numerical value
- '50%' set the width of a cell to 50%, obviously this can be any numerical value between 0 and 100
- `c2 - column span a number of columns, 2 in this case`

Currently the color needs to be the last thing in the braces for things to work properly

- `{=- #white.red}`
 - center white text on a red background vertically and horizontally

12.4 Spreadsheet

This is very similar to [Table](#) but styled to look like a spreadsheet

- class
 - HTML/CSS class name
- id
 - HTML/CSS class
- width
 - width of the table
- style
 - style the table if not doing anything else
- legends
 - if true first line csv as headings for table, these correspond to the data sets
- separator
 - what should be used to separate cells, defaults to ','
- align
 - align the table, left, middle/center (default), right
- sort
 - column number to sort on, append 'r' to reverse the sort
- title
 - add a caption to the table
- worksheets (sheets)
 - adds 'tabs' to the spreadsheet, also adds a couple of blank rows to separate the spreadsheet from the rows
 - csv of sheets in a workbook.
 - to set one as active preceed name with '!'
 - i.e. 'Sheet 1, !Sheet 2, Sheet 3' will highlight 'Sheet 2' as the active sheet

The same cell align and color options from table are valid here too.

Example

```
~~~~{.spreadsheet separator=',' width='100%' legends=1  
      title='its a spreadsheet' worksheets='Sheet 1, !Sheet 2, Sheet 3'}  
Date,Item,Cost  
2012-06-25, Tree, 23.99  
2015-04-20, Shed, 400.00  
2010-03-02, Lawn mower, 69.95  
2014-12-12, Gnome, 7.95  
~~~~
```

The spreadsheet can be sorted too, reverse date (newest first)

```
~~~~{.spreadsheet separator=',' width='100%' legends=1 sort='0r'  
      worksheets='Sheet 1, !Sheet 2, Sheet 3'}  
Date,Item,Cost  
2012-06-25, Tree, 23.99  
2015-04-20, Shed, 400.00  
2010-03-02, Lawn mower, 69.95  
2014-12-12, Gnome, 7.95  
~~~~
```

Output

its a spreadsheet

	A Date	B Item	C Cost
1	2012-06-25	Tree	23.99
2	2015-04-20	Shed	400.00
3	2010-03-02	Lawn mower	69.95
4	2014-12-12	Gnome	7.95
5			
6			
7			

Sheet 1 Sheet 2 **Sheet 3**

The spreadsheet can be sorted too, reverse date (newest first)

	A Date	B Item	C Cost
1			
2			
3			
4	2015-04-20	Shed	400.00
5	2014-12-12	Gnome	7.95
6	2012-06-25	Tree	23.99
7	2010-03-02	Lawn mower	69.95

Sheet 1 Sheet 2 **Sheet 3**

12.5 Links

With one code-block we can create a list of links

The code-block contents comprises a number of lines with a reference and a URL. The reference comes first, then a ‘|’ to separate it from the URL.

The reference may then be used elsewhere in your document if you enclose it with square ([]) brackets

There is only one argument

- class
 - CSS class to style the list

These links used in this example are the ones used in this document.

Example

```
~~~~{.links class='weblinks' }
pandoc | http://johnmacfarlane.net/pandoc
PrinceXML | http://www.princexml.com
Markdown | http://daringfireball.net/projects/markdown
msc | http://www.mcternan.me.uk/mscgen/
ditaa | http://ditaa.sourceforge.net
PlantUML | http://plantuml.sourceforge.net
Salt | http://plantuml.sourceforge.net/salt.html
graphviz | http://graphviz.org
JSON | https://en.wikipedia.org/wiki/Json
YAML | https://en.wikipedia.org/wiki/Yaml
wkhtmltopdf | http://wkhtmltopdf.org/
My Github | https://github.com/27escape/App-Basis-ConvertText2/
tree/master/scripts
Brewer | http://www.graphviz.org/content/color-names#brewer
README PDF | https://github.com/27escape/App-Basis-ConvertText2/
blob/master/docs/README.pdf
Font Awesome Cheatsheet | http://fontawesome.io/cheatsheet/
Google Material Font Cheatsheet | https://www.google.com/design/
icons/
Google Colors | http://www.google.com/design/spec/style/
color.html#color-color-palette
Emoji Cheatsheet | http://www.emoji-cheat-sheet.com
~~~~
```

Output

- [Brewer](#)
 - <http://www.graphviz.org/content/color-names#brewer>
- [ditaa](#)
 - <http://ditaa.sourceforge.net>
- [Emoji Cheatsheet](#)
 - <http://www.emoji-cheat-sheet.com>
- [Font Awesome Cheatsheet](#)
 - <http://fontawesome.io/cheatsheet/>
- [Google Colors](#)
 - <http://www.google.com/design/spec/style/color.html#color-color-palette>
- [Google Material Font Cheatsheet](#)
 - <https://www.google.com/design/icons/>
- [graphviz](#)
 - <http://graphviz.org>
- [JSON](#)
 - <https://en.wikipedia.org/wiki/Json>
- [Markdown](#)
 - <http://daringfireball.net/projects/markdown>
- [msc](#)
 - <http://www.mcternan.me.uk/mscgen/>
- [My Github](#)
 - <https://github.com/27escape/App-Basis-ConvertText2/tree/master/scripts>
- [pandoc](#)
 - <http://johnmacfarlane.net/pandoc>
- [PlantUML](#)
 - <http://plantuml.sourceforge.net>
- [PrinceXML](#)
 - <http://www.princexml.com>
- [README PDF](#)
 - <https://github.com/27escape/App-Basis-ConvertText2/blob/master/docs/README.pdf>
- [Salt](#)
 - <http://plantuml.sourceforge.net/salt.html>
- [wkhtmltopdf](#)
 - <http://wkhtmltopdf.org/>
- [YAML](#)
 - <https://en.wikipedia.org/wiki/Yaml>

12.6 Version

Documents often need revision history. I use this code-block to create a nice version table of this history.

The content for this code-block comprises a number of sections, each section then makes a row in the generated table.

```
version YYYY-MM-DD
```

```
indented change text  
more changes
```

The version may be any string, YYYY-MM-DD shows the date the change took place. Alternate date formats is DD-MM-YYYY and '/' may also be used as a field separator.

So give proper formatting to the content in the changes column you should indent text after the version/date line with 4 spaces, not a tab character.

- class
 - HTML/CSS class name
- id
 - HTML/CSS class
- width
 - width of the table
- style
 - style the table if not doing anything else
- title
 - create a title for the version table

Example	Output		
	Version	Date	Changes
~~~~{ .version} 0.1 2014-04-12 * removed ConvertFile.pm * using Path::Tiny 0.006 2014-04-10 * first release to github ~~~~	0.1	2014-04-12	<ul style="list-style-type: none"><li>• removed ConvertFile.pm</li><li>• using Path::Tiny</li></ul>
	0.006	2014-04-10	<ul style="list-style-type: none"><li>• first release to github</li></ul>

## 12.7 Page

There are 2 ways for force the start of a new page, using the **.page** fenced code block or by having 4 '-' signs next to each other, i.e. “-” on a line on their own

Example
This is start a new page, again using short block form.  {{.page}}
as will this
Output
will not be shown as it will mess up the document!

## 12.8 Columns

Create a columnar layout, like a newspaper. The full text in the content is split into columns, the height of the section is determined by the volume of the text.

The optional arguments are

- count
  - number of columns to split into, defaults to 2
- lines
  - number of lines the section should hold, defaults to 20
- ruler
  - show a line between the columns, defaults to no, options are 1, true or yes to show it
- width
  - how wide should the column area be, defaults to 100%

### Example

```
~~~~{.columns count=3 ruler=yes width='95%' }
Flexitarian lo-fi occupy, Echo Park yr chia keffiyeh iPhone pug kale
chips
fashion axe PBR&B 90's ready-made beard.
```

```
McSweeney's Tumblr semiotics
beard, flexitarian artisan bitters twee small batch next level PBR
mustache
post-ironic stumptown.
```

```
Umami Pinterest mixtape Truffaut, Blue Bottle ugh
artisan whatever blog street art Odd Future crucifix tomato shore
invisible
spelling.
~~~~
```

### Output

Flexitarian lo-fi occupy,  
Echo Park yr chia keffiyeh  
iPhone pug kale chips  
fashion axe PBR&B 90's  
ready-made beard.

McSweeney's Tumblr  
semiotics beard, flexitarian  
artisan bitters twee small  
batch next level PBR  
mustache post-ironic  
stumptown.

Umami Pinterest mixtape  
Truffaut, Blue Bottle ugh  
artisan whatever blog  
street art Odd Future  
crucifix tomato shore  
invisible spelling.

## 12.9 Appendix

This should generally be used as a short block as an easy way to increment appendix values in headings.

Appendices will be created as 'Appendix A', 'Appendix B' etc.

Example	Output
* {{ .appendix }} * {{ .appendix }} * {{ .appendix }}	<ul style="list-style-type: none"><li>• Appendix A</li><li>• Appendix B</li><li>• Appendix C</li></ul>

## 12.10 Counter

This should generally be used as a short block as an easy way to increment counter values, e.g. in headings

The optional arguments are

- name
  - the name of the counter to increment, otherwise 'default' will be used
- start
  - start the counter from this number, defaults to '1'

Example	Output
* {{ .counter name=fred }} * {{ .counter name=fred }} * default {{ .counter }} * {{ .counter name=martha start=100 }} * {{ .counter name=martha }}	<ul style="list-style-type: none"><li>• 1</li><li>• 2</li><li>• default 1</li><li>• 100</li><li>• 101</li></ul>

## 12.11 Comment

If its useful to comment your software, likely you will also find it useful to comment your documents. Having a comment construct allows sections to be removed/hidden too.

Example	Output
Normal flow of text  ~~~~{{ .comment }} This comment is not seen in the generated document ~~~~  text continues	Normal flow of text  text continues

## 12.12 Indent

Import a file and indent it 4 spaces. This is useful if you want to pull code or config files etc into your document to explain them.

The optional arguments are

- class
  - add a div with this CSS class name
- style
  - add a div with this CSS style

### Example

```
Here is the example config file
{{.indent file=fred.conf style='background-color:#fafafa;'}}}
```

text continues

## 12.13 Percent

Draw a percent bar

The required arguments are

- value
  - value of the percent, required, max 100, min 0

The optional arguments are

- color
  - color of the bar
- border
  - add a grey border to the box
- trigger
  - set the color based on the value, dark red, light red, orange, yellow, green
- width
  - width of the bounding box, ideally in px

Example	Output
<pre>* {{ .percent value=90 border=1}} default color * {{ .percent value=20 trigger=1 }} * {{ .percent value=40 trigger=1 }} * {{ .percent value=55 trigger=1 }} * {{ .percent value=75 trigger=1 }} * {{ .percent value=100 trigger=1 }} * {{ .percent value=50 width=75px color=pink}}</pre>	<ul style="list-style-type: none"> <li>• default color  90%</li> <li>• 20%</li> <li>• 40%</li> <li>• 55%</li> <li>• 75%</li> <li>• 100%</li> <li>• 50%</li> </ul>

## 12.14 Tree

Draw a bulleted list as a directory tree. Bullets are expected to be indented by 4 spaces, we will only process bullets that are * + or -.

Example	Output
<pre>~~~~{.tree} * one   * 1.1 * two   * two point 1   * 2.2 * three   * 3.1   * 3.2   * three point 3     * four       * five     * six   * 3 . seven ~~~~</pre>	<pre>one   1.1 two   two point 1   2.2 three   3.1   3.2   three point 3     four     five     six   3 . seven</pre>

## 12.15 Badges

Badges (or shields) are a way to display information, often used to show status of an operation on websites such as github.

Examples of shields can be seen at [shields.io](https://shields.io)

The badges are placed inline, so you can insert text around the fenced codeblock.

Depending on your template the color of the text and the color for the status portion may clash, so take care!

The required argument are

- subject
  - text saying what the badge is
- status
  - text status to put at the end of the badge

The optional arguments are

- color
  - over ride the default color 'goldenrod'
  - can use #foreground.bgbackground format, ie #blue.yellow, or #ffffff.blue
- size
  - the size of the badge
- reverse
  - swap the colors around

## Example

A basic badge

```
~~~~{ .badge subject='test run' status='completed' color='green' }  
~~~~~
```

Badges / shields work well as short blocks

```
{ { .shield subject='test run' status='pending' size='150' } }
```

Swap the subject and status around

```
{ { .shield subject='test run' status='pending' size='150'  
color='orange'  
reverse=1 } }
```

Fully specify the colors

```
{ { .shield subject='test run' status='failed' size='150'  
color='#white.red' } }
```

## Output

test run completed

Badges / shields work well as short blocks

test run pending

Swap the subject and status around

pending test run

Fully specify the colors

test run failed

## 12.16 Buttons

Buttons are like badges but with no status, just a simple styled item.

The buttons are placed inline, so you can insert text around the fenced codeblock.

The required argument are

- subject
  - text saying what the button is

The optional arguments are

- color
  - over ride the default background color ‘purple300’
  - can use #foreground.bgbackground format, ie #blue.yellow, or #ffffff.blue
  - without a foreground color, this will default to white
- size
  - the width of the button
- icon
  - add an icon before the subject text
  - defaults to a font-awesome icon if there is no ‘:’ prefix to fully specify the icon.
    - ‘plus-circle’ interpreted as ‘:fa:plus-circle’

## Example

A basic button

```
~~~~{ .button subject='test run' color='green' }  
~~~~~
```

Buttons work well as short blocks

```
{ { .button subject='test run' size='150' } }
```

Fully specify the colors

```
{ { .button subject='test run' size='150' color='#blue.yellow' } }
```

With a border

```
{ { .button subject='test run' border='1' } }
```

and a colored border

```
{ { .button subject='test run' border='red' } }
```

With an icon

```
{ { .button subject='test run' icon='plus-circle' color='green' } }
```

Using a Material icon

```
{ { .button subject='Upload' icon=':mi:file-upload' } }
```

## Output

`test run`

Buttons work well as short blocks

`test run`

Fully specify the colors

`test run`

With a border `test run`

and a colored border `test run`

With an icon

 `test run`

Using a Material icon

 `Upload`

## 12.17 Box

Show that something is important by putting it in a box

The optional arguments are

- `class`
  - HTML/CSS class name
- `id`
  - HTML/CSS class
- `width`
  - width of the box (default 98%)
- `title`
  - optional title for the section
- `style`
  - style the box if not doing anything else

Example	Output
<pre>~~~~{ .box from_buffer=box       title='Important Notice'       width='80%' } ~~~~</pre>	<p><b>Important Notice</b></p> <p> Lorem ipsum dolor sit amet,  consectetur adipiscing elit.  Pellentesque sit amet accumsan  est. Nulla facilisi. Nulla lacus augue,  gravida sit amet laoreet id,  commodo vitae velit. Fusce in nisi  mi. Nulla congue nulla ac bibendum  semper. In rutrum sem eget purus  auctor porttitor. Mauris vel  pellentesque lorem. Vestibulum  consectetur massa non fermentum  dignissim.</p>

## 12.18 Admonition Boxes

Show that something is important by putting it in a box with an icon

This is the complete form of the [Admonitions](#).

There are thirteen types

- note
- info
- tip
- important
- caution
- warning
- danger
- todo
- aside
- question
- fixme
- error
- sample - this is not provided as a shortcut as 'SAMPLE:'

The optional arguments are

- class
  - HTML/CSS class name
- id
  - HTML/CSS class

- width
  - width of the box (default 100%)
- title
  - optional title for the section
- style
  - style the box if not doing anything else
- icon
  - give the admonition an icon
  - ‘1’ uses the default, otherwise use a [Font Awesome](#) or [Google Material Font](#) named icon, without :fa or :ma prefix, default will be for fontawesome.

## 12.18.1 Examples

Explain: note

```
~~~~{ .note content='sample text' width='100%'  
style='width:100%;margin-left: 0 ; margin-right: auto;' class='alert
normal ' icon='1' title='Note'
sample text
~~~~
```



sample text

Explain: info

```
~~~~{ .info title='Info' icon='1' class='alert success '  
style='width:100%;margin-left: 0 ; margin-right: auto;' width='100%'
content='sample text'
sample text
~~~~
```



sample text

Explain: tip

```
~~~~{ .tip class='alert primary ' title='Tip' icon='1' width='100%'  
content='sample text' style='width:100%;margin-left: 0 ; margin-right:
auto;' }
sample text
~~~~
```

## 💡 Tip

sample text

Explain: important

```
~~~~{ .important title='Important' icon='1' class='alert success '
style='width:100%;margin-left: 0 ; margin-right: auto;' content='sample
text' width='100%' }
sample text
~~~~
```

## ☆ Important

sample text

Explain: warning

```
~~~~{ .warning width='100%' content='sample text'
style='width:100%;margin-left: 0 ; margin-right: auto;' class='alert
warning ' title='Warning' icon='1' }
sample text
~~~~
```

## ❗ Warning

sample text

Explain: caution

```
~~~~{ .caution title='Caution' icon='1' class='alert danger '
style='width:100%;margin-left: 0 ; margin-right: auto;' width='100%'
content='sample text' }
sample text
~~~~
```

## ⊖ Caution

sample text

Explain: danger

```
~~~~{ .danger title='Danger' icon='1' class='alert danger '
style='width:100%;background-color:#e8f5e9;font-size:1.5em;margin-left:
0 ; margin-right: auto;' width='100%' content='sample text' }
sample text
~~~~
```

## Danger

sample text

Explain: todo

```
~~~~{ .todo width='70%' content='sample text, 70% width'  
style='width:70%;margin-left: 0 ; margin-right: auto;' class='alert
primary ' icon='1' title='Todo' }
sample text, 70% width
~~~~
```

## Todo

sample text, 70% width

Explain: aside

```
~~~~{ .aside content='sample text' width='100%'  
style='width:100%;margin-left: 0 ; margin-right: auto;' class='alert
normal ' icon='1' title='Try this' }
sample text
~~~~
```

## Try this

sample text

Explain: question

```
~~~~{ .question class='alert secondary ' icon='1' title='Have you read  
the docs' content='There is a lot to read' width='100%'
style='width:100%;margin-left: 0 ; margin-right: auto;' }
There is a lot to read
~~~~
```

## Have you read the docs

There is a lot to read

Explain: note

```
~~~~{ .note icon='*' title='Bluetooth Settings' class='alert normal '
style='width:100%;margin-left: 0 ; margin-right: auto;' width='100%'
content='Google material icon'}
 Google material icon
~~~~
```

## ⌘ Bluetooth Settings

Google material icon

Explain: sample

```
~~~~{ .sample title='Sample' icon='1' class='alert sample '
style='width:100%;margin-left: 0 ; margin-right: auto;' width='100%'
content='Some sample code or notes etc'}
 Some sample code or notes etc
~~~~
```

## ⚠ Sample

Some sample code or notes etc

## 12.19 Glossary

Build a glossary of terms or abbreviations as you progress with your document. Show them later on, there is no way (currently) to place the glossary ahead of any definitions.

## Example

This is a {{.gloss abbr='SMPL' def='short spelling of SAMPLE'}}. There are other things we can do {{.glossary abbr='test' define='Test long form and arguments'}}. You can also use the word *term* as a synonymn of *abbr*.

Optionally if there is a link to a item e.g. [Links](#links) {{.gloss abbr='msc' define='Message Sequence Charts' link=1}} then this can link to the relevant website, the following link has not been added to {{.gloss abbr='JSON' define='JavaScript Object Notation'}}, so no link to the website.

Now finally, show the results using {{.gloss show=1}} or to get a more complete section use {{.gloss show=complete}} which will create a level 2 appendix section

```
{{.gloss show=1}}
```

```
{{.gloss show=complete}}
```

## Output

This is a **SMPL**. There are other things we can do **test**. You can also use the word *term* as a synonymn of *abbr*.

Optionally if there is a link to a item in [Links msc](#) then this can link to the relevant website, the following link has not been added to [JSON](#), so no link to the website.

Now finally, show the results using {{.gloss show=1}} or to get a more complete section use {{.gloss show=complete}} which will create an appendix section

Abbreviation	Definition
JSON	JavaScript Object Notation
SMPL	short spelling of SAMPLE
msc	Message Sequence Charts
test	Test long form and arguments

## 13 Appendix D - Abbreviations, Acronyms and Glossary

<b>JSON</b>	JavaScript Object Notation
<b>SMPL</b>	short spelling of SAMPLE
<b>msc</b>	Message Sequence Charts
<b>test</b>	Test long form and arguments

If you find that you are using the same items in multiple documents, then you may wish to use a glossary file, this is a YAML file

```
{ { .gloss yaml='somefile.yaml' } }
```

The YAML file has the format

```
glossary:  
abbr: definition  
BBC: British Broadcasting Company
```

then anytime that you use an abbreviation without a definition, then this will attempt to fetch the definition from the loaded YAML data

```
{.gloss abbr='BBC'}
```

## 13.1 Quote

Pandoc provides for blockquotes, these are often like

```
> a standard quote  
> another line of the block  
>  
> And a final one
```

as

```
a standard quote another line of the block  
And a final one
```

We want something that can be styled differently and can have a title

The optional arguments are

- class
  - HTML/CSS class name
- id
  - HTML/CSS class
- title
  - optional title for the section

Example	Output
<pre>~~~~{.quote title='Title' width=100%} Start by doing what's necessary;  then do what's possible;  and suddenly you are doing the impossible.  ~ Francis of Assisi ~~~~</pre>	<p style="text-align: center;"><b>Title</b></p> <div style="background-color: #ffffcc; padding: 10px; border: 1px solid #ccc; margin: 10px auto; width: fit-content;"> <p><i>Start by doing what's necessary;</i></p> <p><i>then do what's possible;</i></p> <p><i>and suddenly you are doing the impossible.</i></p> <p style="text-align: right;"><i>~ Francis of Assisi</i></p> </div>
<p>Or without the title</p> <pre>~~~~{.quote title='Title' width=350px} Start by doing what's necessary;  then do what's possible;  and suddenly you are doing the impossible.  ~ Francis of Assisi ~~~~</pre>	<div style="background-color: #ffffcc; padding: 10px; border: 1px solid #ccc; margin: 10px auto; width: fit-content;"> <p><i>Start by doing what's necessary;</i></p> <p><i>then do what's possible;</i></p> <p><i>and suddenly you are doing the impossible.</i></p> <p style="text-align: right;"><i>~ Francis of Assisi</i></p> </div>

## 14 Sparklines

Sparklines are simple horizontal charts to give an indication of things, sometimes they are barcharts but we have nice smooth lines.

The only valid contents of the code-block is a single line of comma separated numbers.

The optional arguments are

- **title**
  - used as the generated images 'alt' argument
- **bgcolor**
  - background color in hex (123456) or transparent
- **line**

- color or the line, in hex (abcdef)
- color
  - area under the line, in hex (abcdef)
- scheme
  - color scheme
    - options: red blue green orange mono
- size
  - size of image, default 80x20, widthxheight

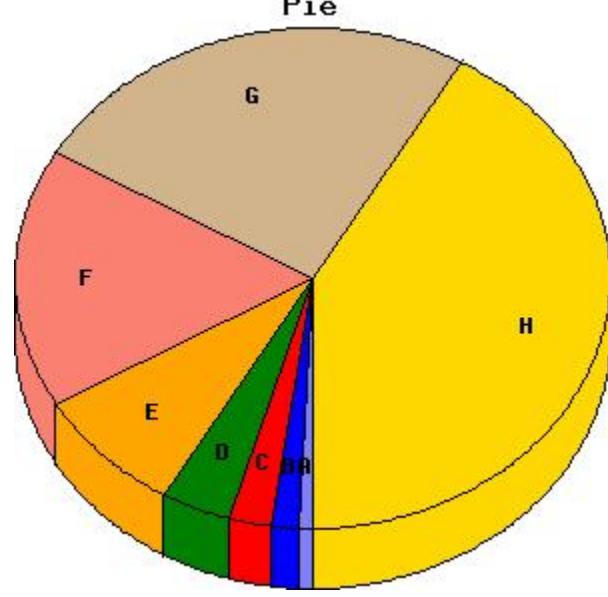
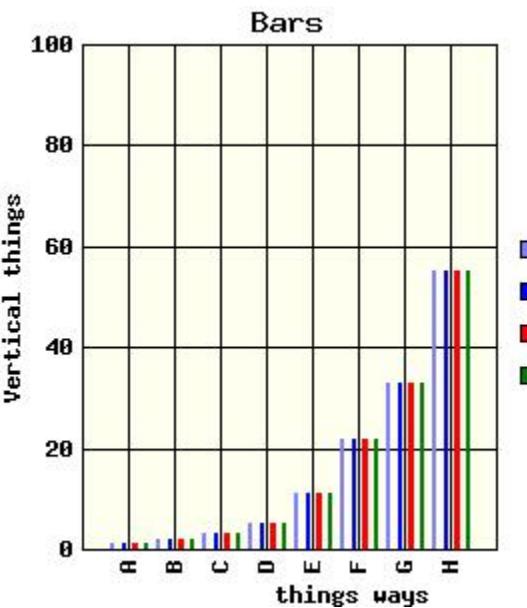
Example	Output
<pre>~~~~~{ .buffer   to_buffer='spark_data' } 1,4,5,20,4,5,3,1 ~~~~~</pre> <p>here is a standard sparkline</p> <pre>~~~~~{ .sparkline   title='basic sparkline' } 1,4,5,20,4,5,3,1 ~~~~~</pre>	
<p>Draw the sparkline using buffered data</p> <pre>~~~~~{ .sparkline   title='blue sparkline'   scheme='blue'   from_buffer='spark_data' } ~~~~~</pre>	

## 15 Charts

Displaying charts is very important when creating reports, so we have a simple **chart** code-block.

We will buffer some data to start. The content comprises lines of comma separated data. The first line of the content is the legends; subsequent lines relate to each of these legends.

```
~~~~~{ .buffer to='chart_data' }
A,B,C,D,E,F,G,H
1,2,3,5,11,22,33,55
1,2,3,5,11,22,33,55
1,2,3,5,11,22,33,55
1,2,3,5,11,22,33,55
~~~~~
```

Example	Output																																																																																	
<p>Pie Chart</p> <pre data-bbox="99 481 600 656">~~~~~{.chart format='pie'   title='Pie'   from_buffer='chart_data'   size='300x300'}</pre> ~~~~~																																																																																		
<p>Bar Chart</p> <pre data-bbox="99 1104 654 1389">~~~~~{.chart format='bars'   title='Bars'   from_buffer='chart_data'   size='300x300'   xaxis='things ways'   yaxis='Vertical things'   legends='A,B,C,D,E,F,G,H' }</pre> ~~~~~	 <table border="1"> <caption>Data for Bar Chart</caption> <thead> <tr> <th>Horizontal Category</th> <th>A</th> <th>B</th> <th>C</th> <th>D</th> <th>E</th> <th>F</th> <th>G</th> <th>H</th> </tr> </thead> <tbody> <tr> <td>A</td> <td>2</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>B</td> <td>1</td> <td>2</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>C</td> <td>1</td> <td>1</td> <td>2</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>D</td> <td>1</td> <td>1</td> <td>1</td> <td>2</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>E</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>3</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>F</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>3</td> <td>1</td> <td>1</td> </tr> <tr> <td>G</td> <td>3</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>3</td> <td>1</td> </tr> <tr> <td>H</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>55</td> </tr> </tbody> </table>	Horizontal Category	A	B	C	D	E	F	G	H	A	2	1	1	1	1	1	1	1	B	1	2	1	1	1	1	1	1	C	1	1	2	1	1	1	1	1	D	1	1	1	2	1	1	1	1	E	1	1	1	1	3	1	1	1	F	1	1	1	1	1	3	1	1	G	3	1	1	1	1	1	3	1	H	1	1	1	1	1	1	1	55
Horizontal Category	A	B	C	D	E	F	G	H																																																																										
A	2	1	1	1	1	1	1	1																																																																										
B	1	2	1	1	1	1	1	1																																																																										
C	1	1	2	1	1	1	1	1																																																																										
D	1	1	1	2	1	1	1	1																																																																										
E	1	1	1	1	3	1	1	1																																																																										
F	1	1	1	1	1	3	1	1																																																																										
G	3	1	1	1	1	1	3	1																																																																										
H	1	1	1	1	1	1	1	55																																																																										

Example	Output
<p>Mixed Chart</p> <pre>~~~~~{.chart format='mixed'   title='Mixed'   from_buffer='chart_data'   size='300x300'   xaxis='things xways'   axis='Vertical things'   legends='A,B,C,D,E,F,G,H' }   types='lines linepoints lines   bars' } ~~~~~</pre>	

## 16 mscgen

### *Message Sequence Charts*

Software (or process) engineers often want to be able to show the sequence in which a number of events take place. We use the [msc](#) program for this. This program needs to be installed onto your system to allow this to work

The content for this code-block is EXACTLY the same that you would use as input to [msc](#)

The optional arguments are

- title
  - used as the generated images 'alt' argument
- size
  - size of image, widthxheight
- width
  - just constrain the width
- height
  - just constrain the height
- class
  - add this class to the image

Example	Output
<pre>~~~~~{ .mscgen title="mscgen1"     width=350} # MSC for some fictional process msc {     a,b,c;      a-&gt;b [ label = "ab()" ] ;     b-&gt;c [ label = "bc(TRUE)" ];     c=&gt;c [ label = "process(1)" ];     c=&gt;c [ label = "process(2)" ];     ...     c=&gt;c [ label = "process(n)" ];     c=&gt;c [ label = "process(END)" ];     a&lt;&lt;=c [ label = "callback()" ];     --- [ label = "If more to run" ];     a-&gt;a [ label = "next()" ];     a-&gt;c [ label = "ac1()\nac2()" ];     b&lt;-c [ label = "cb(TRUE)" ];     b-&gt;b [ label = "stalled(...)" ];     a&lt;-b [ label = "ab() = FALSE" ]; }  ~~~~~</pre>	<p>The diagram illustrates a Message Sequence Chart (MSC) with three participants: a, b, and c.    - Interaction 1: a sends ab() to b.   - Interaction 2: b sends bc(TRUE) to c.   - Interaction 3: c sends process(1) to itself.   - Interaction 4: c sends process(2) to itself.   - Interaction 5: c sends process(n) to itself.   - Interaction 6: c sends process(END) to itself.   - Interaction 7: c sends callback() to a.   - Interaction 8: b receives cb(TRUE) from c.   - Interaction 9: c receives stalled(...) from b.   - Note: A horizontal dotted line with an arrow labeled 'If more to run' spans the duration of the process(n) and process(END) interactions.</p>

## 17 UML Diagrams

Software engineers love to draw diagrams, [PlantUML](#) is a java component to make this simple.

You will need to have a script on your system called ‘uml’ that calls java with the plantuml component. Mine is available from [My Github](#) repo.

The content for this code-block must be the same that you would use to with the [PlantUML](#) software

The optional arguments are

- title
  - used as the generated images ‘alt’ argument
- size
  - size of image, widthxheight
- width
  - just constrain the width
- height
  - just constrain the height
- class
  - add this class to the image
- align
  - align the generated image, left, center, right

Example	Output
<pre>~~~~{ .uml width=350 } ' this is a comment on one line /' this is a multi-line comment' Alice -&gt; Bob: Auth Request Bob --&gt; Alice: Auth Response  Alice -&gt; Bob: Auth Request 2 Alice &lt;-- Bob: Auth Response 2 ~~~~</pre>	<pre> sequenceDiagram     participant Alice     participant Bob     Alice-&gt;&gt;Bob: Auth Request     Bob--&gt;Alice: Auth Response     activate Alice     Alice-&gt;&gt;Bob: Auth Request 2     Bob--&gt;Alice: Auth Response 2     deactivate Alice   </pre>

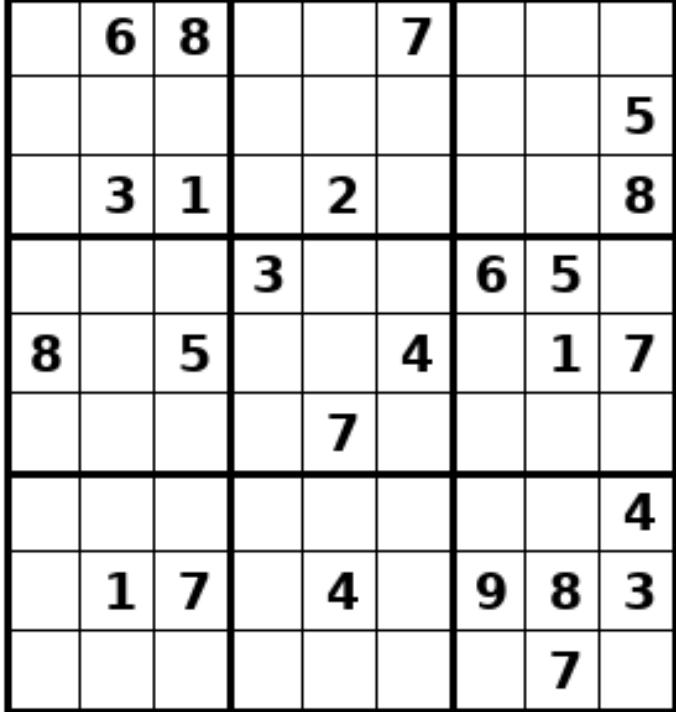
## 17.1 Salt

[PlantUML](#) can also create simple application interfaces See [Salt](#)

Example	Output
<pre>~~~~{ .uml width=350 } @startsalt {     Just plain text     [This is my button]     () Unchecked radio     (X) Checked radio     [] Unchecked box     [X] Checked box     "Enter text here"     ^This is a dropdown^      {T         + World         ++ America         +++ Canada         +++ **USA**         +++++ New York         +++++ Boston         +++ Mexico         ++ Europe         +++ Italy         +++ Germany         +++++ Berlin         ++ Africa     } } @endsalt ~~~~</pre>	<p>Just plain text</p> <p>This is my button</p> <ul style="list-style-type: none"> <li><input type="radio"/> Unchecked radio</li> <li><input checked="" type="radio"/> Checked radio</li> <li><input type="checkbox"/> Unchecked box</li> <li><input checked="" type="checkbox"/> Checked box</li> </ul> <p>Enter text here</p> <p>This is a dropdown</p> <pre> graph TD     World[World] --&gt; America[America]     World --&gt; Canada[Canada]     America --&gt; USA[USA]     USA --&gt; NewYork[New York]     USA --&gt; Boston[Boston]     Canada --&gt; Mexico[Mexico]     Europe[Europe] --&gt; Italy[Italy]     Europe --&gt; Germany[Germany]     Germany --&gt; Berlin[Berlin]     Africa[Africa]   </pre>

## 17.2 Sudoku

PlantUML can generate random sudoku patterns

Example	Output
<pre>~~~~{ .uml width=350 } sudoku ~~~~</pre>	 <p data-bbox="752 952 1041 1058"> <a href="http://plantuml.com">http://plantuml.com</a>          Seed 1i6j8a0bv5g1r          Difficulty 17067     </p>

To always generate the same pattern, append a seed value after 'sudoku'

```
~~~~{ .uml }
sudoku 45azkdf4sqq
~~~~
```

### 17.3 Umltree

Draw a bulleted list as a tree using the plantuml salt GUI layout tool. Bullets are expected to be indented by 4 spaces, we will only process bullets that are * + or -.

Example	Output
<pre>~~~~~{ .umltree width=350} * one     * 1.1 * two     * two point 1     * 2.2 * three     * 3.1     * 3.2     * three point 3         * four             * five         * six     * 3 . seven ~~~~~</pre>	<pre> graph TD     Root[ ] --- one[one]     Root --- two[two]     one --- one_1[1.1]     two --- twoP1[two point 1]     two --- two_2[2.2]     three --- three_1[3.1]     three --- three_2[3.2]     threeP3 --- four[four]     four --- four_1[five]     four --- four_2[six]     threeP3 --- threeP3_1[three point 3]     threeP3_1 --- four     four --- five[five]     four --- six[six]     threeP3_1 --- threeP3_2[3 . seven]     threeP3_2 --- threeP3_2_1[3 . seven] </pre>

## 17.4 Dita

### *Diagrams Through Ascii Art*

This is a special system to turn ASCII art into pretty pictures, nice to render diagrams. You do need to make sure that you are using a proper monospaced font with your editor otherwise things will go awry with spaces.

Rather than use the [ditaa](#) application and to reduce the number of applications that need to be installed on the system, we use the ditaa component of plantuml. This does have some limitations, for example there is no way to switch spaces or shadows off. However this is a useful tradeoff

The content for this code-block must be the same that you would use to with the ditaa software.

The optional arguments are

- title
  - used as the generated images ‘alt’ argument
- size
  - size of image, widthxheight
- width
  - just constrain the width
- height
  - just constrain the height
- class
  - add this class to the image

Example	Output
<pre>~~~~{ .ditaa width=350} Full example +-----+ +-----+ +-----+         +--&gt;  ditaa +--&gt;      Text    +-----+   image       Document     !magic!                   {d}                 cBLU +-----+ +-----+ +-----+ :         Lots of work   \-----+ To do by hand ~~~~</pre>	<p><b>Full example</b></p> <p><b>Lots of work</b></p> <p><b>To do by hand</b></p>

## 18 Graphviz

[graphviz](#) allows you to draw connected graphs using text descriptions.

The content for this code-block must be the same that you would use to with the [graphviz](#) software

The optional arguments are

- title
  - used as the generated images ‘alt’ argument
- size
  - size of image, widthxheight
- width

- just constrain the width
- height
  - just constrain the height
- class
  - add this class to the image
- command
  - command used to draw the graph, defaults to dot
    - options are dot, neato, twopi, fdp, sfdp, circo, osage

Example	Output
<pre>~~~~{.graphviz title="graphviz1" size=width=350} digraph G {  subgraph cluster_0 {   style=filled;   color=lightgrey;   node   [style=filled,color=white];   a0 -&gt; a1 -&gt; a2 -&gt; a3;   label = "process #1"; }  subgraph cluster_1 {   node [style=filled];   b0 -&gt; b1 -&gt; b2 -&gt; b3;   label = "process #2";   color=blue } start -&gt; a0; start -&gt; b0; a1 -&gt; b3; b2 -&gt; a3; a3 -&gt; a0; a3 -&gt; end; b3 -&gt; end;  start [shape=Mdiamond]; end [shape=Msquare]; } ~~~~</pre>	<pre> graph TD     start((start)) --&gt; a0((a0))     start((start)) --&gt; b0((b0))     a0 --&gt; a1((a1))     a1 --&gt; a2((a2))     a2 --&gt; a3((a3))     a3 --&gt; a0     a3 --&gt; end(((end)))     b0 --&gt; b1((b1))     b1 --&gt; b2((b2))     b2 --&gt; b3((b3))     b3 --&gt; end(((end)))     a1 --&gt; b3   </pre>

## 18.1 Mindmap

There is no nice way to convert plain text to mindmaps, the only way normally would be to use graphviz or something similar.

However, converting a bulleted list into a simple mindmap would be ideal!

Each bulleted item would be a node in the mindmap.

Bullets can be '*', '+' or '-' and should be indented 4 spaces to indicate a child. Poor indenting can be managed to a degree.

There should be a single top level bullet, which is used as the root of the map, see the example below. Multiple top level bullets will result in a badly organised mindmap.

Markdown style bold and italics markers can be used, as can '' to start a new line in a node.

Comments can be added and will be ignored when rendering the mindmap, anything following ':' will be considered as a comment.

The optional arguments are

- title
  - used as the generated images 'alt' argument
- size
  - size of image, widthxheight
- width
  - just constrain the width
- height
  - just constrain the height
- class
  - add this class to the image
- command
  - command used to draw the graph, defaults to dot
    - options are dot neato twopi fdp sfdp circo osage
- scheme - color scheme to use - optional
  - default pastel28, schemes taken from [Brewer](#)
  - blue purple green grey mono orange red brown are shortcuts
- shapes - list of shapes to use - optional
  - default box ellipse hexagon octagon

Bullet text can override some shapes

- wrap in the following to get the required shape
  - [] shape=box
  - () shape=ellipse
  - <> shape=diamond
  - {} shape=octagon

- include a shape=
  - shape=box3d

Bullet text can include a color override

- #red or #123456 or #ff00ff

Example	Output
<pre>~~~~~{ .mindmap size=350x250} * base thought   + (force ellipse)     + in **bold**   + another thing : ignore this   + color red #red   * put this\none\non a few\ nlines ~~~~~</pre>	
<p>Change the node style and the color scheme.</p> <pre>~~~~~{ .mindmap shapes='box'   scheme=green size=350x250} * base thought   + (force ellipse)     + in **bold**   + another thing : ignore this   + color red #red   * put this\none\non a few\ nlines ~~~~~</pre>	

## 19 Venn diagram

Creating venn diagrams may sometimes be useful, though to be honest this implementation is not great, if I could find a better way to do this then I would!

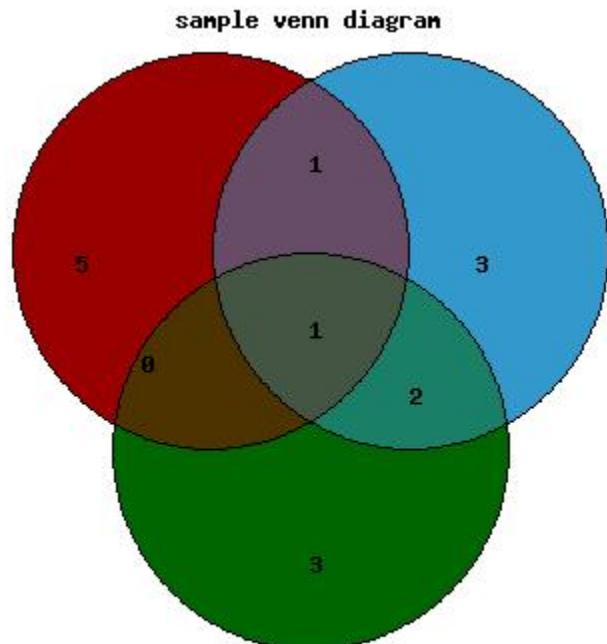
## Example

```
~~~~{.venn title="sample venn diagram"
 legends="team1 team2 team3" scheme="rgb" explain='1'}
abel edward momo albert jack julien chris
edward isabel antonio delta albert kevin jake
gerald jake kevin lucia john edward
~~~~
```

## Output

Explain: venn

```
~~~~{.venn legends='team1 team2 team3' size='400x400' scheme='rgb'  
title='sample venn diagram'}
abel edward momo albert jack julien chris
edward isabel antonio delta albert kevin jake
gerald jake kevin lucia john edward
~~~~
```



- team1 : abel edward momo albert jack julien chris
- team2 : edward isabel antonio delta albert kevin jake
- team3 : gerald jake kevin lucia john edward

- only in team1 : julien abel momo jack chris
  - only in team2 : delta antonio isabel
  - team1 and team2 share : albert
- only in team3 : gerald lucia john
  - team1 and team3 share :
  - team2 and team3 share : jake kevin
  - team1, team2 and team3 share : edward

## 20 Barcodes

Sometimes having barcodes in your document may be useful, certainly qrcodes are popular.

The code-block only allows a single line of content. Some of the barcode types need content of a specific length, warnings will be generated if the length is incorrect.

The arguments allowed are

- title
  - used as the generated images 'alt' argument
- height
  - height of image
- notext
  - flag to show we do not want the content text printed underneath the barcode.
- version
  - version of qrcode, defaults to '2'
- pixels
  - number of pixels that is a 'bit' in a qrcode, defaults to '2'
- type
  - the type of the barcode
  - code39
  - coop2of5
  - ean8 - 8 characters allowed in content
  - ean13 - 13 characters allowed in content
  - iata20f5
  - industrial20f5
  - itf
  - matrix2of5
  - nw7
  - qrcode

Example	Output
Code 39 <pre>~~~~{ .barcode type='code39' } 123456789 ~~~~</pre>	 123456789
EAN8 <pre>~~~~{ .barcode type='ean8' } 12345678 ~~~~</pre>	 1234 5678
IATA2of5 <pre>~~~~{ .barcode type='IATA2of5' } 12345678 ~~~~</pre>	 12345678

## 20.1 QR code

As qrcodes are now quite so prevalent, they have their own code-block type.

We can do qr codes, just put in anything you like, this is a URL for bbc news

Example	Output
<pre>~~~~{ .qrcode } http://news.bbc.co.uk ~~~~</pre>	
<p>To change the size of the barcode</p> <pre>~~~~{ .qrcode height='80' } http://news.bbc.co.uk ~~~~</pre>	
<p>To use version 1</p> <p>Version 1 only allows 15 characters</p> <pre>~~~~{ .qrcode height=60 version=1 } smaller text.. ~~~~</pre>	
<p>To change pixel size</p> <pre>~~~~{ .qrcode pixels=5 } smaller text.. ~~~~</pre>	

## 21 Gle / glx

This is a complex graph/chart drawing package available from <http://glx.sourceforge.net/>

The optional arguments are

- title

- used as the generated images ‘alt’ argument
- size
  - size of image, default 720x512, widthxheight, size is approximate
- width
  - just constrain the width
- height
  - just constrain the height
- class
  - add this class to the image
- title
  - used as the generated images ‘alt’ argument
- transparent
  - flag to use a transparent background

## Example

```
~~~~{.gle}
set font texcmr hei 0.5 just tc

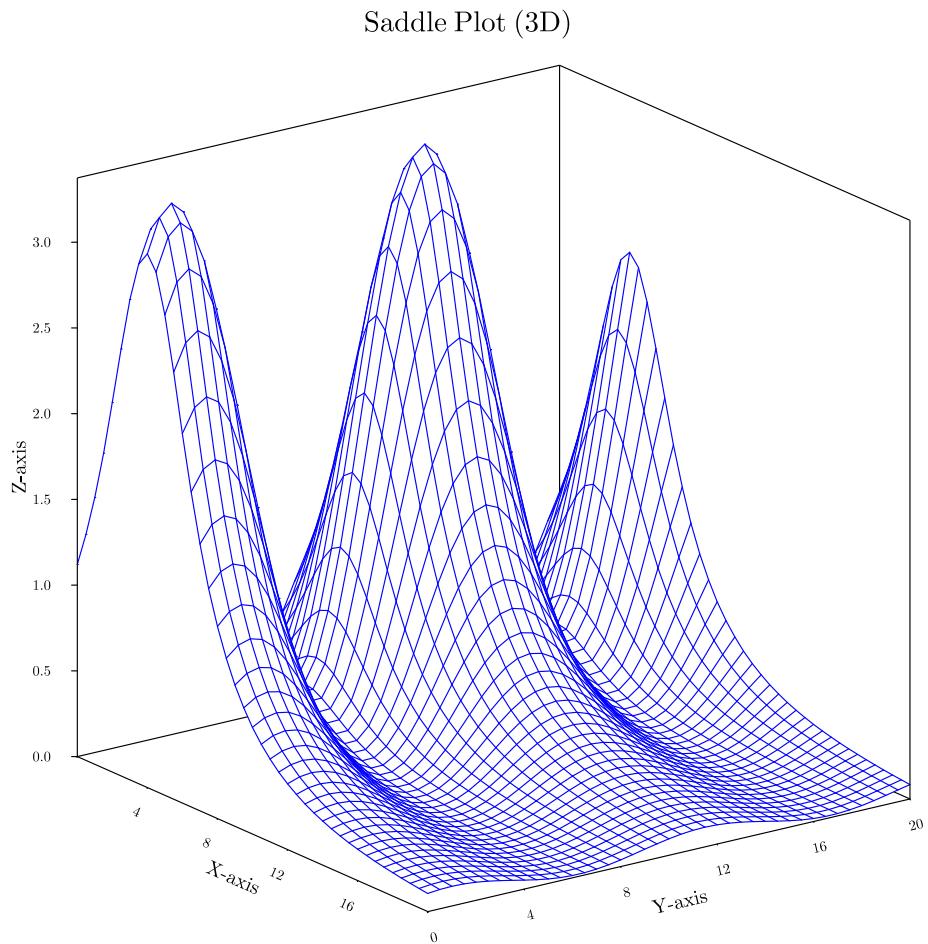
begin letz
 data "saddle.z"
 z = 3/2*(cos(3/5*(y-1))+5/4)/(1+((x-4)/3)^2)
 x from 0 to 20 step 0.5
 y from 0 to 20 step 0.5
end letz

amove pagewidth()/2 pageheight()-0.1
write "Saddle Plot (3D)"

begin object saddle
 begin surface
 size 10 9
 data "saddle.z"
 xtitle "X-axis" hei 0.35 dist 0.7
 ytitle "Y-axis" hei 0.35 dist 0.7
 ztitle "Z-axis" hei 0.35 dist 0.9
 top color blue
 zaxis ticklen 0.1 min 0 hei 0.25
 xaxis hei 0.25 dticks 4 nolast nofirst
 yaxis hei 0.25 dticks 4
 end surface
end object

amove pagewidth()/2 0.2
draw "saddle.bc"
~~~~
```

## Output



## 22 Gnuplot

This is the granddaddy of charting/plotting programs, available from <http://gnuplot.sourceforge.net/>.

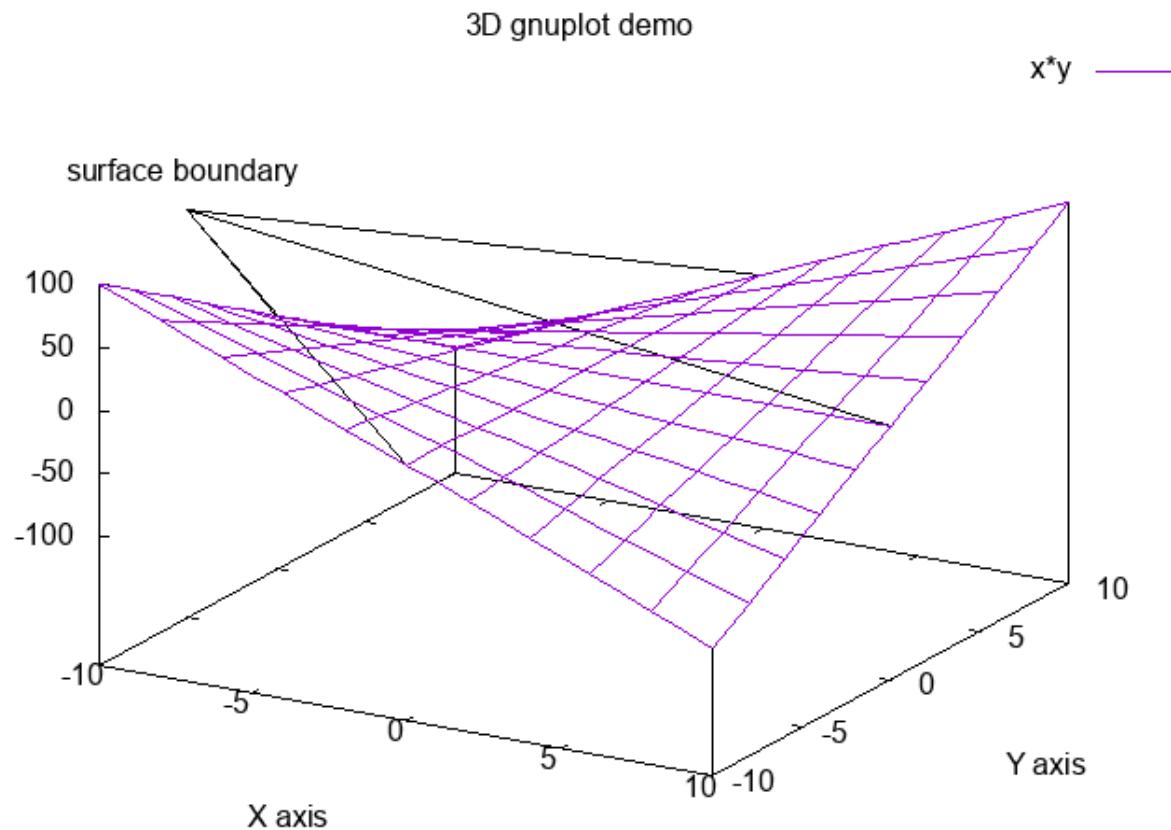
The optional arguments are

- title
  - used as the generated images ‘alt’ argument
- size
  - size of image, default 720x512, widthxheight

## Example

```
~~~~{.gnuplot}
set samples 21
set isosample 11
set xlabel "X axis" offset -3,-2
set ylabel "Y axis" offset 3,-2
set zlabel "Z axis" offset -5
set title "3D gnuplot demo"
set label 1 "surface boundary" at -10,-5,150 center
set arrow 1 from -10,-5,120 to -10,0,0 nohead
set arrow 2 from -10,-5,120 to 10,0,0 nohead
set arrow 3 from -10,-5,120 to 0,10,0 nohead
set arrow 4 from -10,-5,120 to 0,-10,0 nohead
set xrange [-10:10]
set yrange [-10:10]
splot x*y
~~~~
```

## Output



## 23 Ploticus

This is a rather old school charting application, though it can create some graphs and charts that the other plugins cannot, e.g. Timelines.

The optional arguments are

- title
  - used as the generated images ‘alt’ argument
- size
  - size of image, widthxheight
- width
  - just constrain the width
- height
  - just constrain the height
- class
  - add this class to the image

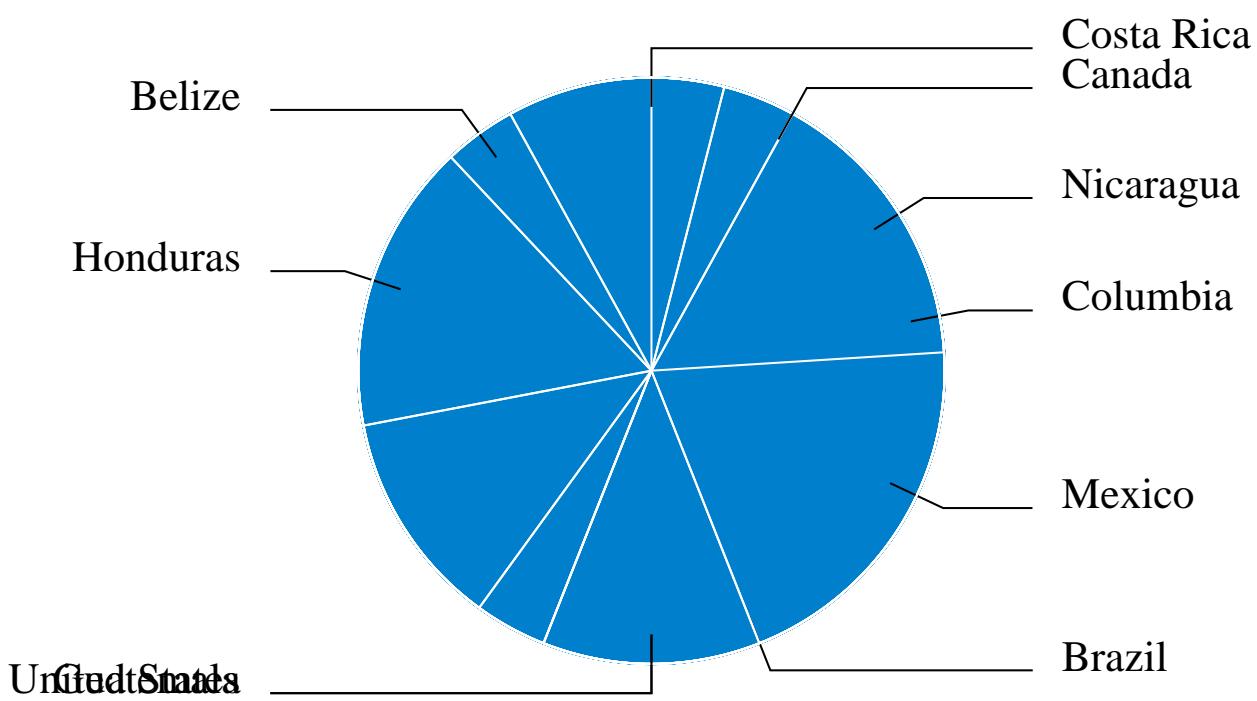
It's best to let ploticus control the size of the generated images, you may need some trial and error with the ploticus ‘pagesize:’ directive.

## Example

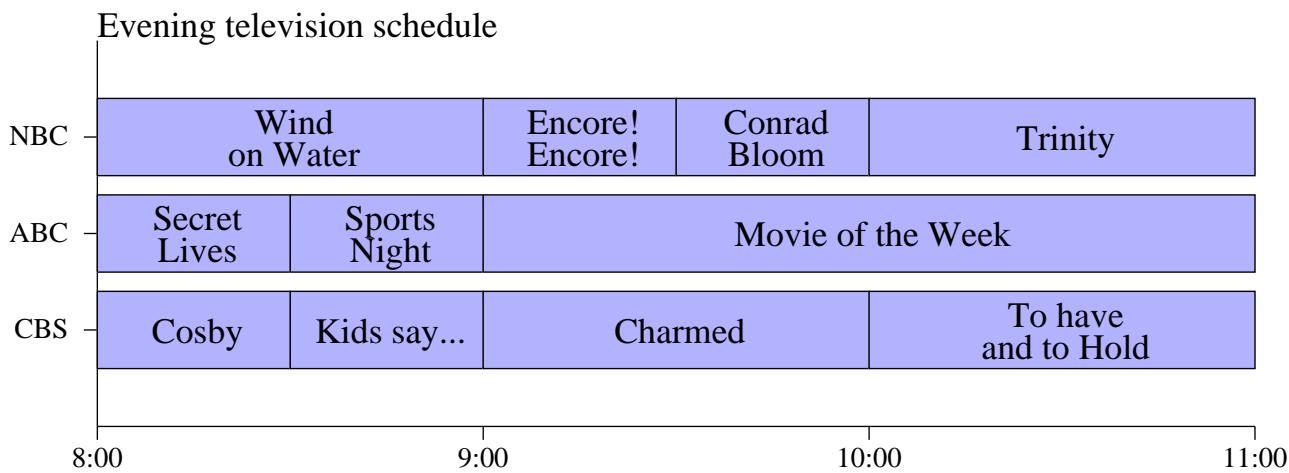
```
~~~~{.ploticus}
// specify data using proc getdata
#proc getdata
data: Brazil 22
Columbia 17
"Costa Rica" 22
Guatemala 3
Honduras 12
Mexico 14
Nicaragua 28
Belize 9
"United States" 21
Canada 8

// render the pie graph using proc pie
#proc pie
datafield: 2
labelfield: 1
labelmode: line+label
center: 4 3
radius: 1
colors: oceanblue
outlinedetails: color=white
labelfarout: 1.3
total: 256
~~~~
```

## Output



And here is that timeline (from [http://ploticus.sourceforge.net/gallery/clickmap_time2.htm](http://ploticus.sourceforge.net/gallery/clickmap_time2.htm))



## 24 Polaroid

Display an image with a bounding box so it looks like a polaroid snap.

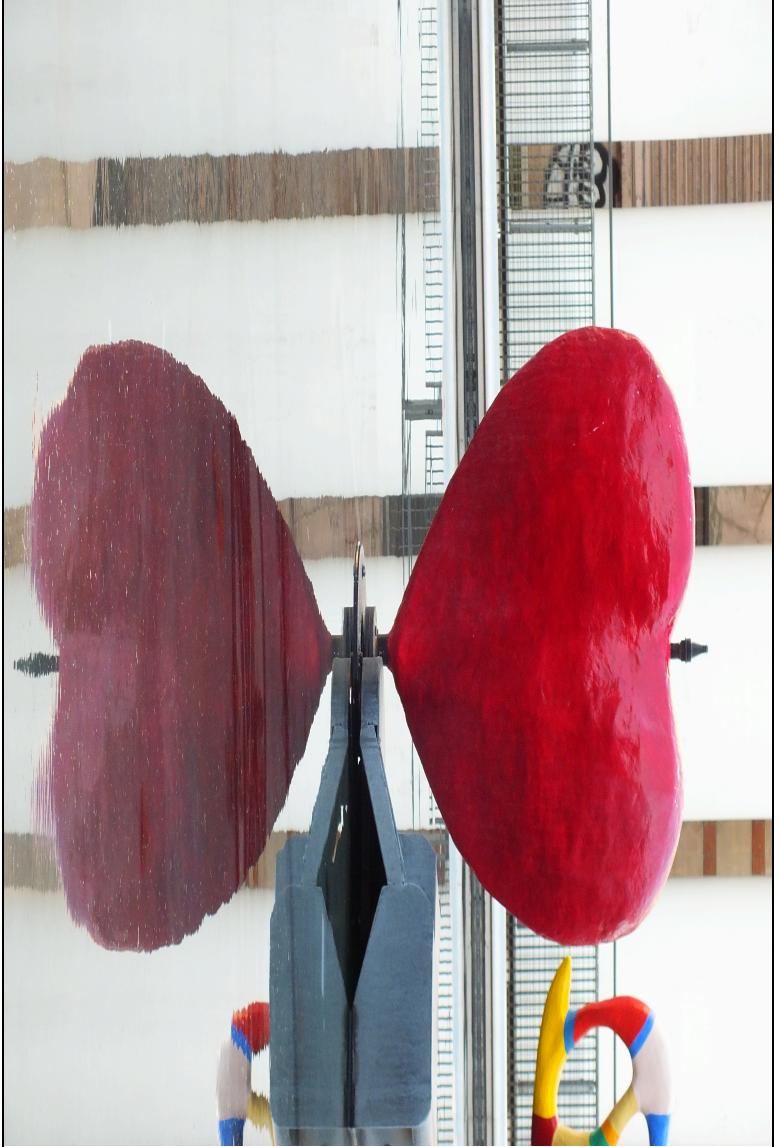
Create a polaroid style image with space underneath for writing on. Image may be automatically rotated depending upon the exif information

The required arguments are

- src
  - filename to convert to a polaroid

The optional arguments are

- title
  - title for the photo
- date
  - optional date for the photo

Example	Output
<pre data-bbox="99 840 507 1058"> ~~~~~{ .polaroid src='heartp.jpg' title='The heart of Paris' date='2015-02-06'} ~~~~~</pre>	 <p data-bbox="687 1438 1095 1474">The heart of Paris 2015-02-06</p>

## 25 Blockdiag

Blockdiag provides a number of ways to create nice diagrams. See <http://blockdiag.com/> for more information, how to install and examples.

To keep things simple, we add the correct wrapper around the fenced codeblock, so that there is

no need to add **blockdiag** { etc to the start and end of the blocks.

The optional arguments are

- title
  - used as the generated images ‘alt’ argument
- size
  - size of image, widthxheight
- width
  - just constrain the width
- height
  - just constrain the height
- class
  - add this class to the image
- transparent
  - should the background be transparent, default true

## 25.1 blockdiag

Similar to graphviz, layout is more grid based.

Example	Output
<pre>~~~~{ .blockdiag  width=350 } note [shape = note]; mail [shape = mail]; cloud [shape = cloud]; actor [shape = actor]; note -&gt; mail ; mail -&gt; cloud ; mail -&gt; thing ; note -&gt; actor; ~~~~</pre>	<pre>graph LR     note[note] --&gt; mail[mail]     mail --&gt; cloud((cloud))     mail --&gt; thing[thing]     note --&gt; actor[actor]</pre>

## 25.2 nwdiag

One for the system administrators, draw your network nicely with the various networks and systems connected to them.

Example	Output
<pre>~~~~{ .nwdiag width=350 } network dmz { address = "210.x.x.x/24"  web01 [address = "210.x.x.1"]; web02 [address = "210.x.x.2"]; } network internal { address = "172.x.x.x/24";  web01 [address = "172.x.x.1"]; web02 [address = "172.x.x.2"]; db01; db02; } ~~~~</pre>	

## 25.3 packetdiag

Useful to describe packets of data, e.g. binary data passed between networks or stored to files.

Example	Output
<pre>~~~~{ .packetdiag width=350 } colwidth = 32 node_height = 72  0-15: Source Port 16-31: Destination Port 32-63: Sequence Number 64-95: Acknowledgment Number 96-99: Data Offset 100-105: Reserved 106: URG [rotate = 270] 107: ACK [rotate = 270] 108: PSH [rotate = 270] 109: RST [rotate = 270] 110: SYN [rotate = 270] 111: FIN [rotate = 270] 112-127: Window 128-143: Checksum 144-159: Urgent Pointer 160-191: (Options and Padding) 192-223: data [colheight = 3] ~~~~</pre>	<p>The diagram illustrates the structure of a TCP header. It consists of several horizontal rows of fields, each labeled with its corresponding bit range or purpose:</p> <ul style="list-style-type: none"> <li><b>Row 1:</b> Bit range 0-15 is labeled "Source Port". Bit range 16-31 is labeled "Destination Port".</li> <li><b>Row 2:</b> Bit range 32-63 is labeled "Sequence Number".</li> <li><b>Row 3:</b> Bit range 64-95 is labeled "Acknowledgment Number".</li> <li><b>Row 4:</b> Bit range 96-99 is labeled "Data Offset". The "Reserved" field follows, and the next four bits (URG, ACK, PSH, RST, SYN, FIN) are shown as individual fields.</li> <li><b>Row 5:</b> The "Window" field follows the FIN field.</li> <li><b>Row 6:</b> The "Checksum" field follows the Window field.</li> <li><b>Row 7:</b> The "Urgent Pointer" field follows the Checksum field.</li> <li><b>Row 8:</b> The "(Options and Padding)" field follows the Urgent Pointer field.</li> <li><b>Row 9:</b> The "data" field occupies the bottom section, starting at bit 192.</li> </ul>

## 25.4 rackdiag

Useful for system administrators to keep track of their server rooms.

Example	Output																						
<pre>~~~~{ .rackdiag width=350 } // define height of rack 10U;  // define rack items 1: UPS [2U]; 3: DB Server 4: Web Server 5: Web Server 6: Web Server 7: Load Balancer 8: L3 Switch ~~~~</pre>	<p>A rack diagram showing a vertical stack of 10 units. Unit 1 contains a 2U component labeled "UPS [2U]". Units 2 through 10 are each 1U high and contain components labeled "Web Server", "DB Server", "Load Balancer", and "L3 Switch" respectively.</p> <table border="1"> <thead> <tr> <th>Unit Number</th> <th>Component</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>UPS [2U]</td> </tr> <tr> <td>2</td> <td>Web Server</td> </tr> <tr> <td>3</td> <td>DB Server</td> </tr> <tr> <td>4</td> <td>Web Server</td> </tr> <tr> <td>5</td> <td>Web Server</td> </tr> <tr> <td>6</td> <td>Web Server</td> </tr> <tr> <td>7</td> <td>Load Balancer</td> </tr> <tr> <td>8</td> <td>L3 Switch</td> </tr> <tr> <td>9</td> <td></td> </tr> <tr> <td>10</td> <td></td> </tr> </tbody> </table>	Unit Number	Component	1	UPS [2U]	2	Web Server	3	DB Server	4	Web Server	5	Web Server	6	Web Server	7	Load Balancer	8	L3 Switch	9		10	
Unit Number	Component																						
1	UPS [2U]																						
2	Web Server																						
3	DB Server																						
4	Web Server																						
5	Web Server																						
6	Web Server																						
7	Load Balancer																						
8	L3 Switch																						
9																							
10																							

## 25.5 actdiag

The classic swim lanes.

Example	Output
<pre>~~~~{.actdiag} write -&gt; convert -&gt; image  lane user {     label = "User"     write [label = "request"];     image [label = "done"]; } lane server {     label = "Server"     convert [label = "process"]; } ~~~~</pre>	<pre> graph TD     subgraph User         direction TB         U_request[request]         U_process[process]         U_done[done]     end     subgraph Server         direction TB         S_process[process]     end     U_request --&gt; S_process     S_process --&gt; U_done </pre>

## 25.6 seqdiag

Very similar to the output of mscgen and uml tags.

Example	Output
<pre>~~~~{.seqdiag} browser -&gt; webserver [label = "GET /index.html"];  browser &lt;-- webserver;  browser -&gt; webserver [label = "POST /blog/ comment"];  webserver -&gt; database [label = "INSERT comment"];  webserver &lt;-- database; browser &lt;-- webserver; ~~~~</pre>	<pre> sequenceDiagram     participant Browser     participant Webserver     participant Database     Browser-&gt;&gt;Webserver: GET /index.html     activate Webserver     Webserver--&gt;&gt;Browser     deactivate Webserver     Browser-&gt;&gt;Webserver: POST /blog/comment     activate Webserver     Webserver-&gt;&gt;Database: INSERT comment     activate Database     Database--&gt;&gt;Webserver     deactivate Database     Webserver--&gt;&gt;Browser </pre>

## 26 Dataflow

Dataflow diagrams allow multiple outputs from a single workflow description.

See <https://github.com/sonyxperiadev/dataflow/blob/master/USAGE.md> for more information, how to install and examples.

The optional arguments are

- title
  - used as the generated images ‘alt’ argument
- size
  - size of image, widthxheight
- width
  - just constrain the width
- height
  - just constrain the height
- class
  - add this class to the image
- format
  - either dfd (default) or seq
- align
  - align the generated image, left, center, right

The example images are a bit compressed to fit in the table, normally they look a lot better than this!

Example	Output
<p>Dataflow</p> <pre>~~~~{ .dataflow format=dfd} diagram 'Webapp' {     boundary 'Browser' {         function client 'Client'     }     boundary 'Amazon AWS' {         function server 'Web Server'         database logs 'Logs'     }     io analytics 'Google Analytics'      client -&gt; server 'Request / '     server -&gt; logs 'Log' 'User IP'     server -&gt; client 'Resp' 'Profile'     client -&gt; analytics 'Log' 'Nav' } ~~~~</pre>	<p>Webapp</p> <pre> graph TD     subgraph Browser         Client((Client))     end     subgraph AmazonAWS [Amazon AWS]         WebServer((Web Server))     end     Logs[Logs]     GoogleAnalytics[Google Analytics]      Client -- "(1) Request /" --&gt; WebServer     WebServer -- "(2) Log User IP" --&gt; Logs     WebServer -- "(3) Resp Profile" --&gt; Client     Client -- "(4) Log Nav" --&gt; GoogleAnalytics   </pre>

Example	Output
<p>As a sequence diagram</p> <pre>~~~~{ .dataflow format=seq} diagram 'Webapp' {     boundary 'Browser' {         function client 'Client'     }     boundary 'Amazon AWS' {         function server 'Web Server'         database logs 'Logs'     }     io analytics 'Google Analytics'      client -&gt; server 'Request /'     '     server -&gt; logs 'Log' 'User IP'     server -&gt; client 'Resp' 'Profile'     client -&gt; analytics 'Log' 'Nav' } ~~~~</pre>	<p>The diagram illustrates a sequence of interactions between a Client, a Web Server, a database Logs, and Google Analytics.</p> <ul style="list-style-type: none"> <li><b>Initial State:</b> The Client and Web Server are shown. A red cylinder labeled "Logs" is connected to the Web Server.</li> <li><b>Request Phase:</b> <ul style="list-style-type: none"> <li>The Client sends a "Request /" to the Web Server.</li> <li>The Web Server responds with "Log User IP" to the Client.</li> <li>The Client then sends "Log Nav" to Google Analytics.</li> </ul> </li> <li><b>Profile Phase:</b> <ul style="list-style-type: none"> <li>The Web Server returns "Resp Profile" to the Client.</li> </ul> </li> <li><b>Final State:</b> The Client and Web Server are shown again. A red cylinder labeled "Logs" is now connected to Google Analytics.</li> </ul>

## 27 Google charts

Some of the charts from <https://developers.google.com/chart/> have been implemented.

This plugin requires **phantomjs** to be installed on your system.

All the charts have some optional arguments in common

- size
  - default 700x700
- height
  - height of the chart, defaults to 700
- width
  - width of the chart, defaults to 700
- class
  - add to the class that the chart generates
  - initial class is named after the chart type (timeline, barchart, sankey etc)

## 27.1 Timeline chart

Timeline charts are useful for project management, as an alternative to gantt charts

The optional arguments are

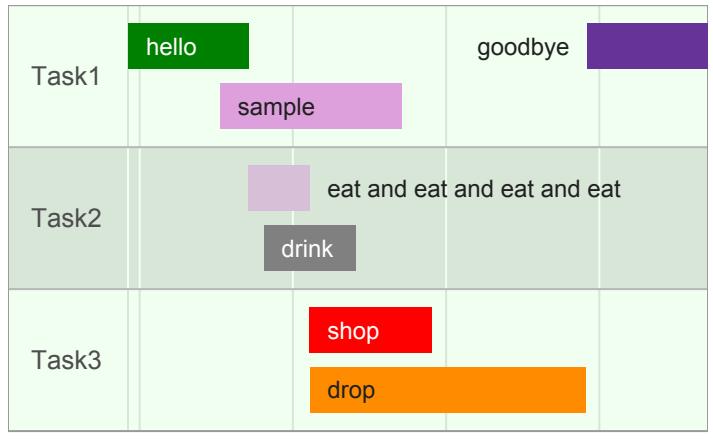
- title
  - used as the generated images ‘alt’ argument
- size
  - size of image, widthxheight
- width
  - just constrain the width
- height
  - just constrain the height
- class
  - add this class to the image

The timeline content consists of rows of lines with a task name, a task item, start and end times. Optionally a #color note at the end of the line (HTML color name or triplet) will set the color of the bar.

Dates should be in yyyy-mm-dd format.

We will set some data into a buffer for ease of use

```
~~~~{ .buffer to_buffer=timeline }
Task1, hello, 1989-03-29, 1997-02-03 #green
Task1, sample, 1995-03-29, 2007-02-03 #663399
Task1, goodbye, 2019-03-29, 2027-02-03 #plum
Task2, eat and eat and eat and eat, 1997-02-03, 2001-02-03 #thistle
Task2, drink, 1998-02-03, 2004-02-03 #grey
Task3, shop, 2001-02-03, 2009-02-03 #red
Task3, drop, 2001-02-03, 2019-02-03 #darkorange
~~~~
```

Example	Output
<p>Default</p> <pre data-bbox="99 487 523 629">~~~~~{ .timeline   from_buffer=timeline   size=350x300} ~~~~~</pre>	 <p>The timeline visualization shows three tasks: Task1, Task2, and Task3. Task1 has events 'hello' (green), 'sample' (purple), and 'goodbye' (dark purple). Task2 has events 'eat and eat and eat and eat' (light purple) and 'drink' (dark grey). Task3 has events 'shop' (red) and 'drop' (orange). The x-axis represents time with markers at 2000, 2010, and 2020.</p>
<p>Setting a background color</p> <p>Use the 'background' parameter to set a color, this can be a HTML color name or hex triplet, 'none' or 'transparent' will remove the background.</p> <pre data-bbox="99 1205 540 1389">~~~~~{ .timeline   from_buffer=timeline   background='GhostWhite'   size=350x300} ~~~~~</pre>	 <p>The timeline visualization shows the same tasks and events as the first example, but with a light green background color applied to the entire timeline area.</p>

Example	Output
<p>Removing bar labels</p> <p>This is useful if you only really want to show an approximation of how long things will take without specifying which tasks are which.</p> <p>Set the 'labels' parameter to 'false' or 0.</p> <pre data-bbox="99 572 491 798"><code>~~~~{ .timeline from_buffer=timeline background='none' labels=false size=350x300} ~~~~</code></pre>	

## 27.2 Gantt

Gantt charts are useful for project management.

The optional arguments are

- title
  - used as the generated images 'alt' argument
- size
  - size of image, widthxheight
- width
  - just constrain the width
- height
  - just constrain the height
- class
  - add this class to the image

The gantt content consists of rows of lines with a task id, a task name, a task group, start and end times and optionally dependencies and percent completed.

Dates should be in yyyy-mm-dd format.

We will set some data into a buffer for ease of use

```
~~~~{ .buffer to_buffer=gantt}
1, count, Sums, 2015-10-28, 2015-10-29
2, add one, Summs, 2015-10-29, 2015-10-30, 1
3, add two, Sums, 2015-11-01, 2015-11-03, "1,2"
4, Overall, Website, 2015-10-20, 2015-10-29, , 23
```

```

5, route /index, Website, 2015-10-23, 2015-10-24
6, route /help, Website, 2015-10-20, 2015-10-22, , 100
7, route /about, Website, 2015-10-24, 2015-10-29, 5, 30
~~~~

```

Example	Output
<p>Default</p> <pre> ~~~~{ .gantt   from_buffer=gantt   size=350x300} ~~~~ </pre>	

## 27.3 Sankey Chart

*From google charts:* A sankey diagram is a visualization used to depict a flow from one set of values to another. The things being connected are called nodes and the connections are called links. Sankeys are best used when you want to show a many-to-many mapping between two domains (e.g., universities and majors) or multiple paths through a set of stages (for instance, Google Analytics uses sankeys to show how traffic flows from pages to other pages on your web site).

For the curious, they're named after Captain Sankey, who created a diagram of steam engine efficiency that used arrows having widths proportional to heat loss.

The optional arguments are

- colors
  - comma separated list of HTML color names (or triplets), to be used for the nodes and links
- mode
  - how the link color is chosen
  - source - link color is the same as the source node
  - target - link color is the same as the target node
  - gradient - link color starts as node color and ends as target color

Example	Output																					
<p>A Simple set</p> <pre>~~~~~{ .sankey width=90% mode=target} A   X   5 A   Y   7 A   Z   6 B   X   2 B   Y   9 B   Z   4 ~~~~~</pre> <p>B</p>	<p>The Sankey diagram illustrates the flow of data from two source nodes, A and B, to three target nodes, X, Y, and Z. The flows are represented by colored bars: blue for A to X, light blue for A to Y, light orange for A to Z, green for B to X, dark green for B to Y, and light green for B to Z. The width of each bar corresponds to the value listed in the table below.</p> <table border="1"> <thead> <tr> <th>From</th> <th>To</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>A</td> <td>X</td> <td>5</td> </tr> <tr> <td>A</td> <td>Y</td> <td>7</td> </tr> <tr> <td>A</td> <td>Z</td> <td>6</td> </tr> <tr> <td>B</td> <td>X</td> <td>2</td> </tr> <tr> <td>B</td> <td>Y</td> <td>9</td> </tr> <tr> <td>B</td> <td>Z</td> <td>4</td> </tr> </tbody> </table>	From	To	Value	A	X	5	A	Y	7	A	Z	6	B	X	2	B	Y	9	B	Z	4
From	To	Value																				
A	X	5																				
A	Y	7																				
A	Z	6																				
B	X	2																				
B	Y	9																				
B	Z	4																				

Example	Output
<p>A Complex set - only a small portion of the data is being shown</p> <pre>~~~~{ .sankey width=90%} Brazil   Portugal   5 Brazil   France   1 Brazil   Spain   1 Brazil   England   1 Canada   Portugal   1 Canada   France   5 Canada   England   1 Mexico   Portugal   1 Mexico   England   1 USA , Portugal   1 Portugal   Angola   2 ... ~~~~</pre> <p>Japan</p>	

## 28 Smilies / Emoji's

Conversion of some smilies to icons.

A small set of smilies are converted to UTF-8 characters, which can be tricky to show as not all fontsets support these.

Basic text smilies are handled, however there is also a range of smilies that are also available as words pre/post fixed with a colon, e.g. :word:. Some of these will generate fontawesome icons and

some will be picked from the very extensive [Emoji Cheatsheet](#), check this latter link for the full list of emoji words supported. Note that some of these may result, when generating PDFs, emoji's that do not display, trial and error is key!

smilie	word
❤️	:heart:
😊	:smile:
😁 or 😂	:grin:
😎 or COOL	:cool:
😛 or 😈	:tongue:
😭 or 😢	:cry:
😢 or 😭	:sad:
☺️ or 😊	:wink:
😱 or 😨	:fear: or :fearful:
光环 or 天使	:halo: or :angel:
😈 or 😈	:devil: or :imp:
©	:c:, :copyright:
®	:r:, :registered:
™	:tm:, :trademark:
✉️	:email:
✓	:yes:
✗	:no:
🍺	:beer:
🍷	:wine:, :glass:
🍰	:cake:
⭐	:star:
👌	:ok:, :thumbsup:
👎	:bad:, :thumbsdown:
👻	:ghost:
💀	:skull:
⌚	:hourglass:
⌚	:watch:, :clock:
🛏️	:sleep:
💤	:zzz:, :snooze:
🐭	:dm:, dangermouse!
☃️	:snowman:
♋	:cancer:

Some sample emoji's

## 29 Unicode replacements

Some unicodes only work when viewed via a browser and would not appear if the HTML is converted to PDF, so images are used as replacements.

Code	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
U+1F60x	😊	😁	😂	😃	😄	😅	😆	😇	😈	😉	😍	😘	😗	🥰	😎	🥳
U+1F61x	😐	😑	Ӯ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ
U+1F62x	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ
U+1F63x	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ
U+1F64x	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ	ӻ

# 30 Using ct2 script to process files

Included in the distribution is a script to make use of all of the above code-blocks to alter [Markdown](#) into nicely formatted documents.

Here is the help

```
$ ct2 --help
```

Syntax: ct2 [options] filename

About: Convert my modified markdown text files into other formats, by default will create HTML in same directory as the input file, will only process .md files.  
If there is no output option used the output will be to file of same name as the input filename but with an extension (if provided) from the document, use format: keyword (pdf html doc).

[options]	
-h, -?, --help	Show help
-c, --clean	Clean up the cache before use
converting to doc/odt	
-o, --output	Filename to store the output as, extension
will	
control conversion	
-p, --prince	Convert to PDF using princexml, rather than pandoc
--templates	list available templates
-t, --template	name of template to use
-v, --verbose	verbose mode
-w, --wkhtmltopdf	Convert to PDF using wkhtmltopdf

On the first time you run **ct2** a default template will be created in *./ct2/templates/default/template.html*, a config file to accompany this will be created in *./ct2/templates/default/template.html*

Create new templates in *~/.ct2/templates*, one directory for each template, follow the example in the default directory.

If you are using [PrinceXML](#), remember that it is only free for non-commercial use, it also adds a purple P to the top right of the first page of your document, though this does not appear when you print out the document.