ROHAN MANOJ THAKKAR

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EDUCATION

M.S., University of Washington (UW), Seattle, WA

Information Management: Sep '15 - Jun' 17

- Data Science: Foundational Statistics, Machine Learning (ML) & Data Scaling
- **Business Intelligence:** Data Warehousing, Analytics & Reporting
- Native Mobile Applications Development: Android app development, iOS app development

B. Eng., University of Mumbai, India

Computer Engineering: Aug '11 - May '15

SKILLS

- Languages: Python, SQL, Java, R, Bash (UNIX), D3.js, XML, HTML, CSS
- Tools: [MongoDB, Titan, S3, Kafka, Firebase, Cassandra] [Oracle, SQL Server, MySQL] [Tableau, Visio]
- Frameworks and IDEs: [AWS, Jupyter notebook, PySpark, R Studio] [XCode, Android Studio]

EXPERIENCE

VMWARE, Palo Alto, CA

Data Science Engineer, vSphere (FT): Jun '17 - Present

- Data Science & Analytics (<u>Technologies:</u> pandas, numpy, sklearn, Keras, SQL, NoSQL, REST APIs, Tableau)
 - o Helping teams identify flaky CAT Smoke tests for a more reliable visibility into product code quality
 - o Formulating the cost model of VM resources to help upper management detect patterns across high usages
 - o Built a ML system to predict resolution time of bugs and recommend customized strategies to teams
 - o Devised a resource allocation system encompassing all teams to minimize overall quota violations
 - Built multiple dashboards with automated data pipelines from different sources to track productivity KPIs
 - o Analyzed support-requests data w.r.t. bugs to identify ways of lowering resolution time
 - o Redesigned the ETL of most of the team's reporting and data warehousing for optimized data flow
- Software Engineering (Technologies: Jenkins, boto, AWS S3, REST APIs)
 - o Added features to projects (core SDDC, VMware Cloud on AWS, vSphere new delivery model) like -
 - Fetch all deliverables in build system and upload in parallel to S3 buckets upon build execution
 - Create Jira bugs upon failed runs and navigate through workflow as per code commits
 - Extend the leases of VMs as and when required during execution to ensure smooth processing
 - Coded pre-checking for run environments and added additional tests for build validation process

UW MEDICINE, Seattle, WA

Big Data Programmer (PT): Jan - May '17

- Meshing large SQL health data from remote Linux servers & performing required analysis (ssh, Python)
- Mapping location data to GPS using Google Maps API & creating interactive visualizations (D3.js, HTML)

CYANOGEN, Seattle, WA

Software Engineering Intern, Data Cloud Services (FT): Jun - Dec '16

- Data Cloud team: Co-developed 2 cloud-based ML services (App Recommender, NewsCard ranking) that
 - o Perform machine learning to personalize ads and articles based on usage data (sklearn, PySpark)
 - o Integrate with AWS-based NoSQL data pipeline to scrape historical user data (*Kafka*, *S3*, *TitanDB*)
- Automation team: Developed a full-stack software that integrated with Lava automation server and -
 - O Scrapes log data using server APIs, parses for computations that go to on a MongoDB server (*Python*)
 - o Provides an on-demand online interactive dashboard with multiple filters (D3.js, HTML, CSS)

KEY PROJECTS

TICKET GENIE (Capstone with iLink Systems, Redmond, WA)

May '17

• Coded a ML-based classifier for real-time categorization of support tickets (HTTP, CSS, Python: sklearn, Flask)

FREEFOOD - https://github.com/27rohan/Free-Food

3 - 13 Dec '10

- Programmed the real-time JSON data flow (read & write) in Swift 3 between the iOS app and Firebase server
- Using XCode and Storyboard (CocoaTouch framework), created ViewControllers for settings and posting event

CHASE IT - https://github.com/27rohan/Chase it

Apr - May '16

- Built an addictive native Android game with Android Studio using Java on back-end and XML on front-end
- Features: Multiplayer mode (Wi-Fi direct), touch screen and motion sensor recognition, local leaderboard