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| **Test Case ID** | **Description** | **Input** | **Expected Result** | **Actual Result** | **Pass/Fail** | **Remarks** |
| 1 | Test the game | Press Enter button | Game Plays | Game Plays | Pass | NIL |
| 2 | Test Player movement | Press Arrow Right or Left buttons | Player move left or right | Player move left or right | Pass | NIL |
| 3 | Test spawn | NA | Game Spawns obstacle at random | Game Spawns obstacle at random | Pass | NIL |
| 4 | Test collision | NA | Obstacle destroys when player hits it | Obstacle destroys when player hits it | Pass | NIL |
| 5 | Test score | NA | Score 1 when player dodge an obstacle | Score 1 when player dodge an obstacle | Pass | NIL |
| 6 | Test Player Lives | NA | 1 live point destroyed when player hits an obstacle | 1 live point destroyed when player hits an obstacle | Pass | NIL |
| 7 | Test game win | When score hits 100 | Game wins | Game continues | Fail | Game keep continuing |
| 8 | Test game lose | When player lose all live points | Game Over sign shows and Game stop | Game Over sign shows and Game stop | Pass | NIL |
| 9 | Test effect | When player collide with obstacle | Explosion effect shown | Explosion effect shown | Pass | NIL |
| 10 | Test music | When Game plays | Music on | Music on | Pass | NIL |