Java Programming

Hu Zheng

To Construct Program using Java...

for problem solving.

Textbooks

- ◆ Introduction to Java ProgrammingComprehensive Version Tenth Edition
 - Java语言程序设计(基础篇) 原书第10版 梁勇 机械工程出版社
- ★ Introduction to Java Programming Brief Version Tenth Edition
 - Java语言程序设计(进阶篇) 原书第10版 梁勇 机械工程出版社

Course Information

- **→** Course schedule:
 - − week 4~18: Teaching
 - week 19: Close-book Exam
 - ◆ 50 choice questions Scoring
- **→** Scoring
 - Homework(8+ times): 60%
 - Final Exam: 40%

Content

- ◆ 01 Introduction to Computers, Programs, and Java
- ♦ 02 Elementary Programming
- ♦ 03 Selections
- ◆ 04 Mathematical Functions, Characters, and Strings
- ♦ 05 Loops
- ♦ 06 Methods
- ♦ 07 Single-Dimensional Arrays
- ♦ 08 Multidimensional Arrays
- ♦ 09 Objects and Classes
- → 10 Thinking in Objects

- ◆ 11 Inheritance and Polymorphismppt
- ◆ 12 Exception Handling and Text IO
- → 13 Abstract Classes and Interfaces
- ♦ 14 JavaFX Basics
- ♦ 16 JavaFX UI Controls and Multimedia
- ◆ 17 Binary I/O.ppt
- ◆ 20 Lists, Stacks, Queues, and Priority Queues
- ♦ 21 Sets and Maps
- → 30 Multithreading and Parallel Programming
- **→** 31Networking
- → 32 Java Database Programming

Contact

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... to learn

- **→** Practice
- **→** Communicate
- ◆ Use Google/Baidu and Forum