

JUAN MORENO

COMPUTER ENGINEER

Computer engineering student at the University of the Sabana. With basic knowledge of programming in high-level languages, such as Java and Python. Able to pose and solve problems with design methodology and Human Centered Design methodology. In addition, it is easy for him to work in a team, he has self-control, calm under pressure situations and is organized.



CONTACT

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LANGUAGES

- Intermediate Fnalish
- Native Spanish



STUDIES

UNIVERSITY OF THE SABANA

Informatics Engineering

COLEGIO ALFONSO JARAMILLO

- Graduated with the prize for the best monograph
- Graduated with sports award



HARD SKILLS

Programming languages

- handling of Python, Java and SQL
- Management of Git and GitHub for a collaborative
- Frameworks: React, Django.
- Database managment: MySQL and SQL Server

Design methodologies

• Human Centered Design (HCD)

Development Environments

- Visual Studio Code
- Apache Netbeans



SOFT SKILLS

Teamwork

Learning capacity

Orientation to results

Orientation to results

Problem resolution



EXPERIENCE

Mini database manager:

Developed a mini database manager in Java and MySQL using JDBC.

Spades and Fixed Game:

I created a Spades and Fixed game web page using HTML, CSS and JavaScript.

ToDoList:

Implemented a ToDoList web application using Java and Netbeans. The application allowed users to create, update and delete tasks.