Introduction to Python

JU Code Club

Relational operators

- ==, !=
- <, ><=, >=

Logical operators

- and
- or
- not

Boolean expression

The boolean type

- True
- False

```
a = 10
b = 10
print(a==b)
c = 0
if c:
  print("c is true")
else:
  print("c is false")
```

Taking input

```
age = input("Enter your age:")
```

If the input function is called, the program flow will be stopped until the user has given an input and has ended the input with the return key. The text of the optional parameter, i.e. the prompt, will be printed on the screen.

The input of the user will be returned as a string without any changes. If this raw input has to be transformed into another data type needed by the algorithm, we can use casting

Casting

int(x)	Converts x to an integer
long(x)	Converts x to a long integer
float(x)	Converts x to a floating point number
str(x)	Converts x to an string. x can be of the type float.
	integer or long.
hex(x)	Converts x integer to a hexadecimal string
chr(x)	Converts x integer to a character
ord(x)	Converts character x to an integer

A bit of maths

import math

math.fabs(x)	Return the absolute value of x.
math.gcd(a, b)	Return the greatest common divisor of the
	integers a and b.
math.exp(x)	Return e raised to the power x , where $e =$
	2.718281 is the base of natural loga-
	rithm.
math.sqrt(x)	Return the square root of x.

For more function visit: https://docs.python.org/3.8/library/math.html

Python Lists

Lists are mutable sequences, typically used to store collections of homogeneous items (where the precise degree of similarity will vary by application).

Python Lists contd.

```
thislist = ["apple", "banana", "cherry"]
print(thislist)
print(thislist[1])
print(thislist[-1])
thislist = ["a", "ball", "c", "do", "go", "dum", "m"]
print(thislist[2:5])
print(thislist[:4])
print(thislist[2:])
print(thislist[-4:-1])
thislist[1] = "blackcurrant"
print(thislist)
```

Sequence Types

There are three basic sequence types: lists, tuples, and range objects.

You can check them out at:

https://docs.python.org/3/library/stdtypes.html

in and not in

```
1 = [1,4,3,7]
x = 1
if x in 1:
  print("x is in")
else:
  print("x not in")
```