

3.2.2 Pseudo-Code

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1: Control "LeftLDR" by the microcontroller
2: Control "RightLDR" by the microcontroller
3: Control "Solenoid" by the microcontroller
4: Control "Enable" pin of the motor driver by the microcontroller
5: Control "step" pin of the motor driver through microcontroller
6: Control "dir" pin of the motor driver by the microcontroller
7: int LeftSensorValue ← 0
8: int RightSensorValue ← 0
9: boolean MotorMode ← true
10: int ShadePosition ← 0
11: const int minLimit ← *
12: const int maxLimit ← *
13: long initialTime ← Read time from computer
14: long presentTime ← 0
14: const int tolerance ← *
15: const int MotorRotationalSpeed ← *
16: const int Step ← *
17: Solenoid ← Set the solenoid output low
18: int dir ← *

```

▷ These statements basically mean that while designing the actual code, all the pins connected and controlled by the microcontroller would be defined and configured

▷ ADC value stored from the left sensor

▷ ADC value stored from the right sensor

▷ Basically orders the motor to power up or shut down

▷ Shade set vertically initially as a reference position (in degrees)

▷ Lower boundary limit for shade position. The value is in degrees

▷ Upper boundary limit for shade position. The value is in degrees

▷ They are meant for time tracking so that the rest mode can be defined appropriately by reading time from the computer

▷ Basically defines the level of accuracy under which the sensors work

▷ Defines the speed of rotation of the stepper motor

▷ Defines the no. of steps the motor should rotate in every single revolution of the motor

▷ Initially solenoid locks the system for security; to keep shade in position

▷ Defines the direction of rotation of the motor according to the control structure evaluation

▷ At the device start-up, the solenoid is set to low as well as the motor is turned on in order to be completely sure that the shade remains fixed & locked in its position with the desired amount of holding torque needed from the motor as well as keeping it still mechanically.

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19: while true do
20: LeftSensorValue ← LeftLDR
21: RightSensorValue ← RightLDR
22: MotorMode ← false
23: Enable ← MotorMode
24: presentTime ← Read time from computer every iteration
25:   if (presentTime – initialTime < 10 minutes) then
26:     Solenoid ← Set the solenoid output low
27:   else
28:     MotorMode ← true
29:     Enable ← MotorMode
30: Label: A
31: LeftSensorValue ← LeftLDR
32: RightSensorValue ← RightLDR
33:   if (ShadePosition > minLimit && ShadePosition < maxLimit) then
34:     if (LeftSensorValue > (RightSensorValue + tolerance)) then
35:       Solenoid ← Set the solenoid output high
36:       Rotate motor clockwise with defined speed and steps
37:       Solenoid ← Set the solenoid output low
38:       Shade position calculated* and updated to the “ShadePosition” variable
39:       Go to Label: A
40:     else if (RightSensorValue > (LeftSensorValue + tolerance)) then
41:       Solenoid ← Set the solenoid output high
42:       Rotate motor counter clockwise with defined speed and steps
43:       Solenoid ← Set the solenoid output low
44:       Shade position calculated* and updated to the “ShadePosition” variable
45:       Go to Label: A
46:     else if ((LeftSensorValue – RightSensorValue) <= tolerance or equal to zero) then
47:       MotorMode ← false

```

▷Forever Loop; runs as soon as system switched on & powered
 ▷Microcontroller reads & stores ADC value from left sensor
 ▷Microcontroller reads & stores ADC value from right sensor
 ▷Motor disabled/shutdown to save power
 ▷Reading current time to check further for rest mode
 ▷Check for rest mode
 ▷Locks system with solenoid; shade fixed in position
 ▷Motor enabled/powered up
 ▷A label to redirect the code for reiteration according to the need
 ▷Microcontroller reads & stores ADC value from left sensor
 ▷Microcontroller reads & stores ADC value from right sensor
 ▷Condition to check for physical shade position
 ▷Condition; Check for difference b/w the photodiode values
 ▷Unlocking system via solenoid
 ▷Motor rotation for shade compensation
 ▷Locking the system via solenoid
 ▷To check until the shade has been compensated
 ▷Unlocking system via solenoid
 ▷Motor rotation for shade compensation
 ▷Locking the system via solenoid
 ▷To check until the shade has been compensated

48:	Enable \leftarrow MotorMode	▷Motor disabled/shutdown
49:	Solenoid \leftarrow Set the solenoid output low	▷Locking the system via solenoid
50:	else	▷For line no. 34
51:	end if	▷For line no. 34
52:	else	▷For line no. 33
53:	Solenoid \leftarrow Set the solenoid output low	▷Locking the system via solenoid
54:	MotorMode \leftarrow false	
55:	Enable \leftarrow MotorMode	▷Motor disabled/shutdown
56:	end if	▷For line no. 33
57:	initialTime \leftarrow Read time from the computer every iteration of the loop	▷Initial time updated for the next execution of the loop
58:	end if	▷For line no. 25
59:	end while	▷For line no. 19