# Lesson 4 Entropy

4-1: Information Measures

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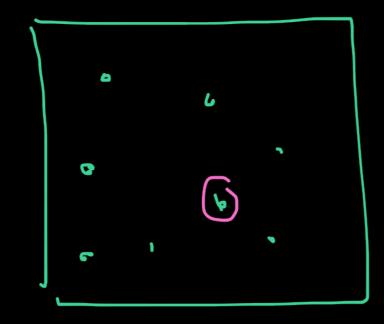


#### Combinatorial Information

Suppose X is a finite, non-empty set. We choose an element in X and want to communicate the information which  $x \in X$  we chose to someone else.

Binary channel: We can transmit only strings of 0 and 1.

Question: How many bits are needed to to transmit information about *x*, if nothing else is known about *X* but its cardinality?







#### Combinatorial Information

We assign every element in *X* a fixed-length binary code:

$$c: X \to \{0,1\}^n$$
 (one-one)

and transmit c(x).

We need  $n = \lceil \log_2 |X| \rceil$  bits.

In this lesson, unless otherwise stated, all logarithms are binary. We write  $log_2 = log$ .



## Combinatorial Interpretation

Information = Bits needed to transmit = log(# of possibilities)



#### Probabilistic Information Transfer

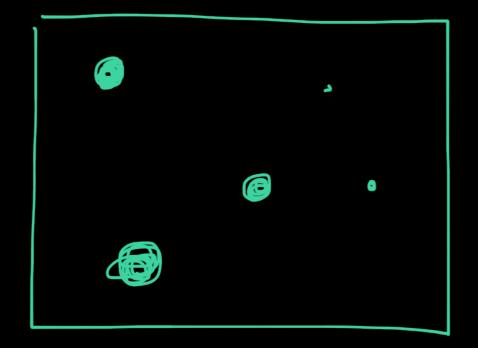
Now assume we have probability measure P on X (still finite).

We draw  $x \in X$  at random according to P.

Question: Can we design a code  $c: X \to 2^{<\mathbb{N}}$  (not necessarily of fixed length) such that

the expected length of a codeword is minimal?

→ Entropy



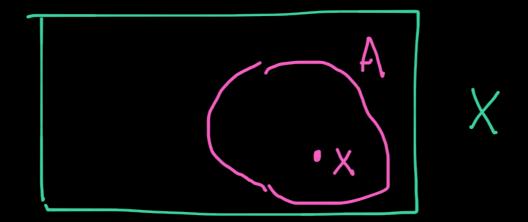


### Information Gained = Uncertainty Removed

If, in the combinatorial framework, instead of giving a full description of  $x \in X$ , we only give a set  $A \subseteq X$  with  $x \in A$ .

How much information about x do we gain from knowing A?

- Clear: the smaller A (compared to X), the more information gained, and the more uncertainty about x removed.
- ightharpoonup If A=X, we gain no information at all.





### Information Functions

We are looking for a function  $I: \mathbb{Q}^{\cap}(0,1] \to \mathbb{R}^{\geqslant 0}$ . The idea is that I(|A|/|X|) measures the information content of A.

► 
$$I(1) = 0$$
 (no information if  $A = X$ )

►  $I$  is decreasing.

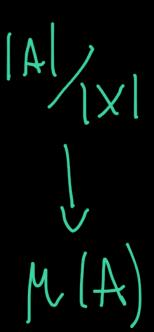
Observation:  $I(|A|/|X|) = \log(|A|/|X|)$  has these properties



#### **Probabilistic Information**

Now let  $(X, \mathcal{B}, \mu)$  be a probability space.

We can generalize the previous approach. We are looking for a function  $I:(0,1]\to\mathbb{R}^{\geqslant 0}$  such that  $\boxed{\bot(\mu(A))}$ 



- (I1) I(1) = 0 (no information for almost sure events)
- (12) I is decreasing in  $\mu(A)$ .

In the probabilistic setting, we have the notion of independence. With respect to information contect, we would want that

information gained through independent events should behave additively,

that means

(I3) whenever 
$$\mu(A \cap B) = \mu(A)\mu(B)$$
,

$$I(\mu(A \cap B)) = I(\mu(A)) + I(\mu(B))$$



#### Probabilistic Information Function

PROP: If  $I: (0,1] \to \mathbb{R}^{\geqslant 0}$  is a continuous function satisfying (I1) - (I3), there must exist a constant c > 0 such that

$$I(x) = -c \log(x).$$

Hence  $-c \log is$  the only reasonable information function.