

The topology of random graphons

Jan Reimann, Penn State

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joint work with Cameron Freer (MIT)

Homogeneous structures

- A countable (relational) structure \mathcal{M} is *homogeneous* if every isomorphism between finite substructures of \mathcal{M} extends to an automorphism of \mathcal{M} .
- **Fraissé:** Any homogeneous structure arises as a *amalgamation process* of finite structures over the same language (Fraissé limits).
- Examples:
 - $(\mathbb{Q}, <)$,
 - the Rado (random) graph
 - the universal K_n -free graphs, $n \geq 3$ (Henson)

Randomized constructions

- Many universal homogeneous structures can be obtained (almost surely) by adding new points according to a randomized process.
 - $(\mathbb{Q}, <)$: add the n -th point between (or at the ends) of any existing point with uniform probability $1/n$.
 - Rado graph: add the n -th vertex and connect to every previous vertex with probability p (uniformly and independently).
 - Vershik: Urysohn space, Droste and Kuske: universal poset
 - Henson graph: ???

Constructions "from below"

- A naive approach to "randomize" the construction of the Henson graph would be as follows:
 - In the n -th step of the construction, pick a one-vertex extension uniformly among all possible extensions that preserve K_n -freeness.
- However: **Erdős, Kleitman, and Rothschild** showed that this asymptotically almost surely yields a bipartite graph (in fact, the *random* countable bipartite graph)
 - The Henson graph(s), in contrast, has to contain every finite K_n -free graph as an induced subgraph, in particular, C_5 and hence cannot be bipartite.

Constructions "from above"

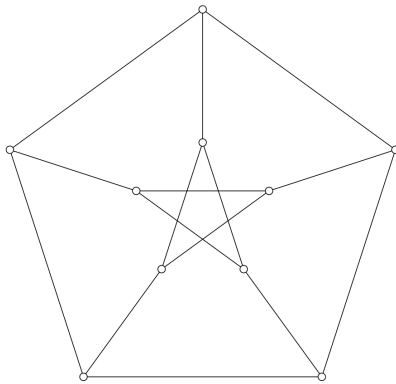
- **Petrov and Vershik** (2010) showed how to construct universal K_n -free graphs probabilistically by *sampling them from a continuous graph*.
- These continuous graphs, known as **graphons**, have been studied extensively over the past decade.
 - See, for example the recent book by Lovasz, *Large networks and graph limits* (2012).

Graphons

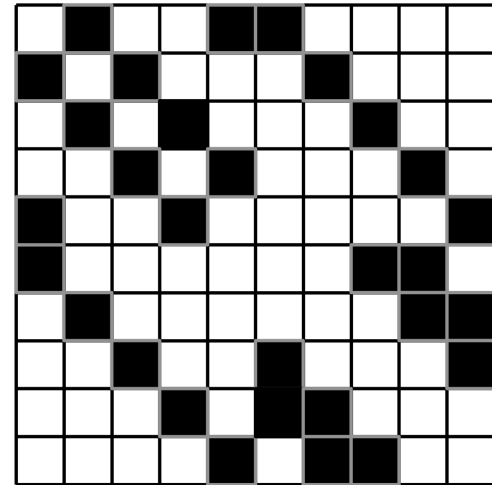
- One basic motivation behind graphons is to capture the asymptotic behavior of growing sequences of dense graphs, e.g. with respect to subgraph densities.
- While the Rado graph can be seen as the limit object of a sequence (G_n) of finite random graphs, it does not distinguish between the distributions with which the edges are produced.
- For any $0 < p < 1$, $\mathbb{G}(n, p)$ converges almost surely to (an isomorphic copy of) the Rado graph.
 - However, $p_1 \ll p_2$, $\mathbb{G}(n, p_1)$ will exhibit very different subgraph densities than $\mathbb{G}(n, p_2)$

Graphons and graph limits

Basic idea: "pixel pictures"



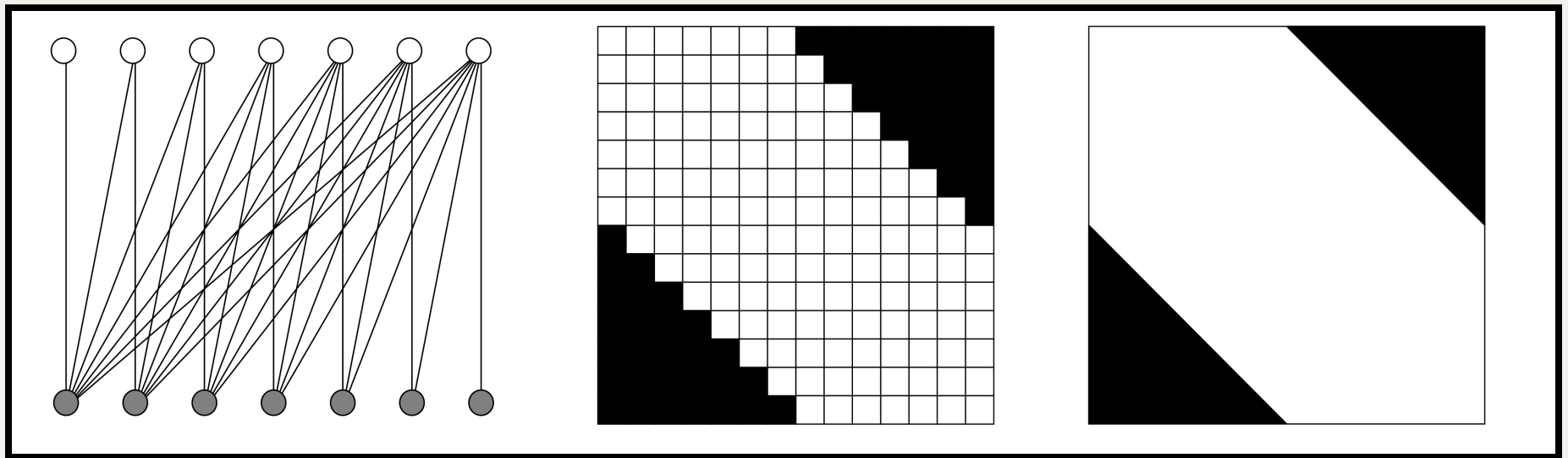
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0	0	1	0	1	0	0	0	1	0
1	0	0	1	0	0	0	0	0	1
1	0	0	0	0	0	0	1	1	0
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from Lovasz (2012), Large networks and graph limits

Graphons and graph limits

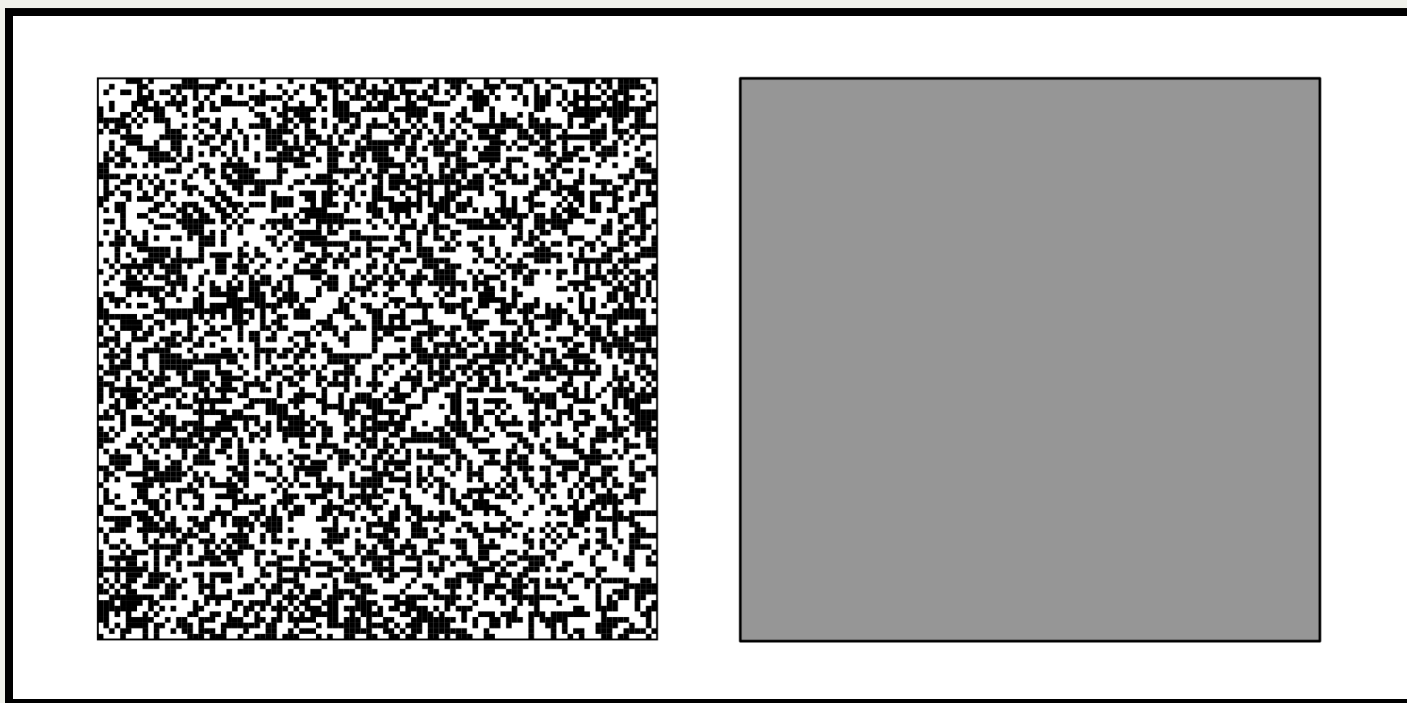
Convergence of pixel pictures



from Lovasz (2012), Large networks and graph limits

Graphons and graph limits

Convergence of pixel pictures



from Lovasz (2012), Large networks and graph limits

Convergence

- Let (G_n) be a graph sequence with $|V(G_n)| \rightarrow \infty$.
- We say (G_n) **converges** if

*for every finite graph F , the relative number
 $t_i(F, G_n)$ of embeddings of F into G_n
converges.*

Graphons

- $W : [0, 1]^2 \rightarrow [0, 1]$ measurable, and for all x, y ,
$$W(x, x) = 0 \text{ and } W(x, y) = W(y, x).$$
- Think: $W(x, y)$ is the probability there is an edge between x and y .
- Subgraph densities:
 - edges: $\int W(x, y) dx dy$
 - triangles: $\int W(x, y)W(y, z)W(z, x) dx dy dz$
 - this can be generalized to define $t_i(F, W)$.

The limit graphon

THM: For every convergent graph sequence (G_n) there exists (up to weak isomorphism) exactly one graphon W such that for all finite F :

$$t_i(F, G_n) \longrightarrow t_i(F, W) .$$

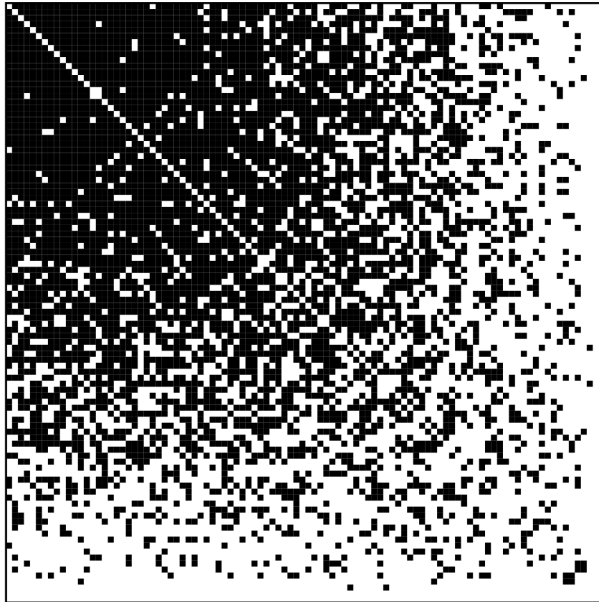
The limit graphon

Example: Uniform attachment graphs

uniform attachment graph:

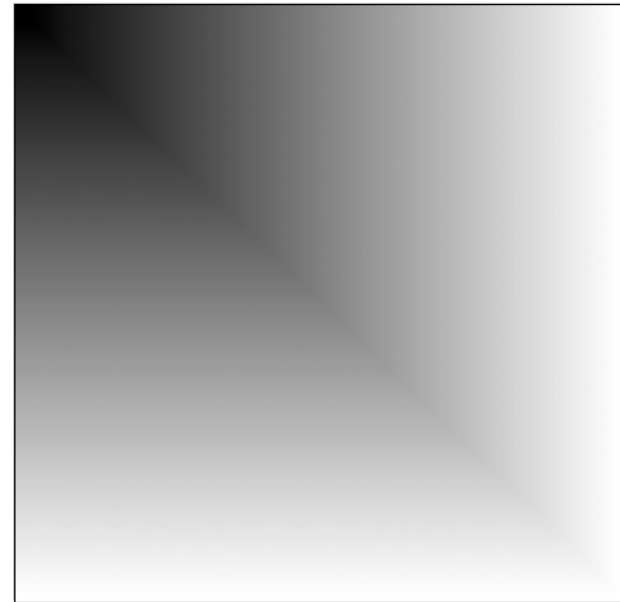
add new node,

connect any pair of non-adjacent nodes with prob. $1/n$



graphon:

$$W(x,y) = 1 - \max(x,y)$$



from Lovasz (2012), Large networks and graph limits

A compatible metric

- *Edit distance*: $d_1(F, G) = \|A_F - A_G\|_1$.
- *Cut distance*: $d_\square(F, G) = \|A_F - A_G\|_\square$, where $\|\cdot\|_\square$ is the **cut norm**

$$\|A\|_\square = \frac{1}{n^2} \max_{S, T \subseteq [n]} \left| \sum_{i \in S, j \in T} A_{ij} \right|.$$

- d_\square can be extended to graphs of different order...
- ... and to graphons:

$$\|W\|_\square = \sup_{S, T \subseteq [0,1]} \int_{S \times T} W(x, y) \, dx \, dy.$$

A compatible metric

- A sequence (G_n) converges iff it is a Cauchy sequence with respect to d_{\square} .
- $G_n \rightarrow W$ iff $d_{\square}(G_n, W) \rightarrow 0$

Sampling from graphons

- We can obtain a finite graph $\mathbb{G}(n, W)$ from W by (independently) sampling n points x_1, \dots, x_n from W and filling edges according to probabilities $W(x_i, x_j)$.
 - almost surely, we get a sequence with $\mathbb{G}(n, W) \rightarrow W$.
- If we sample ω -many points from $W(x, y) \equiv 1/2$, we almost surely get the random graph.

The Petrov-Vershik graphon

- **Petrov and Vershik** (2010) constructed, for each $n \geq 3$, a graphon W such that we almost surely sample a universal K_n -free graph.
 - The graphons are (necessarily) 0, 1-valued.
 - Such graphons are called **random-free**.
 - The construction resembles a finite extension construction with simple geometric forms, where each step satisfies a new type requiring attention.
 - The method can also be used to construct random-free graphons universal for *all* finite graphs.

Universal graphons

- A random-free graphon is *countably universal* if for every set of distinct points from $[0, 1]$, $x_1, x_2, \dots, x_n, y_1, \dots, y_m$, the intersection

$$\bigcap_{i,j} E_{x_i} \cap E_{y_j}^C$$

has non-empty interior.

- Here $E_x = \{y: W(x, y) = 1\}$ is the neighborhood of x .
- For *countably K_n -free universal* graphs, we require this to hold only for such tuples where the induced subgraph by the x_i has no induced K_{n-1} -subgraph,
 - additionally, require that there are no n -tuples in X which induce a K_n .

which induce a \mathbf{K}_n .

The topology of graphons

- Neighborhood distance:

$$r_W(x, y) = \| W(x, \cdot) - W(y, \cdot) \|_1 = \int |W(x, z) - W(y, z)| dz$$

and mod out by $r_W(x, y) = 0$.

- Example: $W(x, y) \equiv p$ is a singleton space.
- **THM: (Freer & R.)** (informal) If W is a random-free universal graphon obtained via a "tame" extension method, then W is compact in the r_W topology.

"Tame" extensions

- **DEF:** A random-free graphon W has *continuous realization of extensions* if there exists a function

$$f : (x_1, \dots, x_n), (y_1, \dots, y_m) \mapsto (l, r)$$

that is continuous a.e. such that for all \vec{x}, \vec{y} ,

$$[l, r] \subseteq \bigcap_{i,j} E_{x_i} \cap E_{y_j}^C.$$

- Here $E_x = \{y: W(x, y) = 1\}$ is the neighborhood of x .
- The Petrov-Vershik graphons have uniformly continuous realization of extensions.

Non-compactness

***THM:** If a countably (K_n -free) universal graphon has uniformly continuous realization of extensions, then it is not compact in the r_W -topology.*

Features of the proof

- Building a "Cantor sequence" in W .
- Apply the Szemerédi regularity lemma to pass to a sequence of stepfunctions that approximate the graphon *uniformly*.
- Use universality to find the next splitting.
- Uniform continuity guarantees that the Szemerédi "squares" are filled with the right measure.

Regularity lemma

- For every $\epsilon > 0$ there is an $S(\epsilon) \in \mathbb{N}$ such that every graph G with at least $S(\epsilon)$ vertices has an equitable partition of V into k pieces ($1/\epsilon \leq k \leq S(\epsilon)$) such that for all but ϵk^2 pairs of indices i, j , the bipartite graph $G[V_i, V_j]$ is ϵ -regular.
- For every graphon W and $k \geq 1$ there is stepfunction U with k steps such that

$$d_{\square}(W, U) < \frac{2}{\sqrt{\log k}} \|W\|_2$$

Complexity of universal graphons

construction:	fully random	tame deterministic	general deterministic
complexity of graphon	low (singleton)	high (non-compact, infinite Minkowski dimension)	?