LED Control with ESP32 Using Arduino IoT Cloud

This project demonstrates how to control an LED connected to an ESP32 using the **Arduino IoT Cloud** platform. The setup allows you to toggle the LED on and off remotely from a web or mobile dashboard.

Features of the System

1. Arduino IoT Cloud Integration:

- o Use Arduino IoT Cloud for remote control and monitoring.
- o Secure communication via a Thing ID and a Device Secret.

2. **ESP32**:

- o Acts as the microcontroller and connects to Wi-Fi.
- Receives commands from the IoT Cloud to control the LED.

3. **LED**:

o Turns on/off based on user input from the IoT dashboard.

Components Required

- 1. ESP32 microcontroller.
- 2. LED.
- 3. Resistor (220 Ω recommended).
- 4. Breadboard and jumper wires.
- 5. USB cable for programming and power.

Arduino IoT Cloud Setup

1. Create an Arduino IoT Cloud Account:

o Sign in or create an account at Arduino IoT Cloud.

2. Create a New Thing:

- o Go to Things > Create Thing.
- Add a variable for the LED:

• Name: ledState

■ Type: boolean

Permission: Read & Write

Update: On Change

3. Configure the Device:

- o Add your ESP32 as a device.
- Follow the setup steps, and Arduino IoT Cloud will generate a Thing ID and Device Secret.

4. Dashboard Creation:

- Go to Dashboards > Create Dashboard.
- o Add a toggle switch to control the ledState variable.

Pin Connections

LED PinConnectionESP32 PinAnode (+) 220Ω resistor to GPIO GPIO5Cathode (-) GroundGND

How It Works

1. Cloud Integration:

- o ESP32 connects to Arduino IoT Cloud over Wi-Fi.
- o The cloud sends commands to update the ledState variable.

2. **LED Control**:

- o The ESP32 monitors the ledState variable.
- o Based on the variable value, it turns the LED on or off.

Circuit Diagram

- 1. Connect the **anode** (+) of the LED to **GPIO5** on the ESP32 through a 220Ω resistor.
- 2. Connect the **cathode** (-) of the LED to **GND** on the ESP32.

Dashboard Configuration

- 1. Add a **Toggle Switch** widget in your IoT Cloud dashboard.
- 2. Link the toggle to the ledstate variable.
- 3. Save and test the dashboard.

Results

- 1. Web/Mobile Control:
 - o Toggle the LED on/off from the Arduino IoT Cloud dashboard.
- 2. Real-Time Updates:
 - o Changes are reflected instantly on the device and dashboard.

Applications

1. Smart Home Automation:

o Control lights and appliances remotely.

2. **IoT Projects**:

o Integrate with other sensors and actuators for advanced systems.

3. Learning Platform:

o Ideal for learning cloud integration with IoT devices.

This setup is a simple yet powerful demonstration of IoT in action, enabling remote LED control via the Arduino IoT Cloud.