

Assignment Helper

Empowering Your Programming Skill

Power OVERWHELMING co.

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Abstract—Assignment Helper is a program to help people who have difficulties with their programming language assignments. Assignment Helper will be able to help the assignment by crawling the data from webs such as programmer forums and then find similar questions and related codes. It will also have a verification function and will check the codes by using CRC or other compilers. It shall check it by testing the input, output and the expectation all together.

TABLE I
ROLE ASSIGNMENT

Role	Name	Task Description
Developer Manager	Kim Jae-gook	Managing whole process of developing the program.
Users	Lee Ji-hoon	Seeking for the usefulness compare to other similar programs.
Cutomers	Kim Kyung-min	Finding out whether the project is valuable.
Developer	Lee Kyu-ho	Implementing the program.

I. INTRODUCTION

A. Motivation

We have started this project with the motivation to help students (especially freshman) who are struggling with their assignments. Other assignments like history or natural science can easily find their assignment sources quickly from just googling it simply. However, it is impossible to do that simple procedure in programming language assignment. Without perfect knowledge about the computer languages, it comes out difficult to solve their programming language assignment.

We discussed about a solution to solve this. We concluded that it is not easy to study programming languages especially to the students who studied only at school and have never lived closed to computer languages; The students who only studied subjects for KSAT, the entrance exam for university!

B. Problem Statement

It is problematic for those who first met the programming language and getting no additional help. It can be not only unfair but also can cause inefficiency in terms of the social resource allocation. Maybe, some novice students might have

natural talents at computer programming. But others needs opportunities to catch up. So, we are going to build a program to ease the life of these novice students.

C. Research on Any Related Software

Our program aims for helping students who is unfamiliar with programming paradigms. There are some services which provide help to those students in primitive levels than our service.

1) *Education Service: Scratch*: There are many programs for teaching programing language, but Scratch is the most representative one. Scratch does not execute commands by entering code with long instructions. Instead, click and drag the block to move the feature to perform the command. Scratch is a popular child-coding tool for schools and institutions worldwide. Scratch's intuitive interface is useful but has difficulty to find right answer. If one wants to make a program working properly. He should keep try until it matches. It is very frustrating for those who want to know the correct answer right away.

2) *Easier Coding: Emmet*: Emmet is a programming language that makes it easy to write CSS, even though it can save your coding time, the language you should learn for one programming language increases. Also, if you are not aware of the language, it is hard to get used to it. Instead, Assignment Helper will provide the coding style with natural language processing.

3) *Crowdsourcing and Knowledge Sharing: Stackoverflow*: Stackoverflow is a site where programmers ask and answers about programming. Stackoverflow is the largest developer community on the scale. It will be a good idea to ask questions here for the answers comes up very quickly. Since there are a lot of questions that has been answered, the problems that you need answers are mostly up on the forum already. In other words, rather than asking, you are more likely to search and get answers. But the point is for the beginners, it can even be hard to determine what to find. You must define the search keywords yourself. It would be a big hurdle for beginners. The limitation is that there is no recommend keywords.

D. Distinguishable Features of Assignment Helper

There are countless amounts of services that tries to help the problem we defined. Our Assignment Helper will have differentiating features from existing services. Some distinguishable features are as follows:

1) *Lightening The Burden On Determining Search Keywords*: For some questions for beginners, it could be hard to determine a search keyword by themselves. For example, if they want to know what list object can 'do', it is appropriate to google on 'list method in python'. To google the word 'method', the user should know the word beforehand, which is practically impossible without any additional help.

Assignment Helper will allow to search on more natural-language-like queries, making the user easy to search with their actual thoughts.

2) *Grouping Related Questions*: With natural-language-like queries, it could be hard to guess what the user intended from the very beginning. Assignment Helper will explore broad range of possibilities and suggest each to the users.

3) *Getting the Working Codes Right Away from the Internet*: There are numerous codes that are floating on the internet. But it is not verified whether the codes on the internet works properly or not. Assignment Helper will check the validity of the code automatically

II. REQUIREMENTS

Frontend Related

A. Building installation Manual

B. Building Web-like Client

C. Instruction for Users

- Description

D. Building Search and Select UI

- Textbox for a query
- Cardbox to code select and check
 - Checkbox for choosing code
- Expandability
 - Can scroll infinitely (like Facebook) in case there are lot of result
- Show result code
 - Textbox for code lines

E. Checking Code Validity

- Let users know the validity of the codes

F. Providing Information Security

- Prevent from user clicking the button twice
- Immediate response to button can make system overload

Backend Related

G. Search Query Processing

- Natural Language Processing Technique
 - Understanding the input with NLP
- DB for search keyword
 - Collecting keywords for searching codes in DB to maximize accuracies
- Function to extract keyword from input comparing to DB for search keyword

H. Learning System for Maximizing Accuracy

- Collect data from user and get feedback from them

I. Crawling and Parsing

- Crawling data from website like programmer forum
- Parsing program codes
 - Parsing the codes using keywords for finding start-end point
 - ex) including `iostream`, `return 0` in c++

J. Grammar Check

- DB for grammar rules
 - Building rules for testing the codes wheter valid or not
- Algorithm to check the grammar

K. Testing Compile

- Compiling searched codes using CRC

REFERENCES