**INTRODUCTION**

SYSTEM

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In this quiz game mini project in C, I haven’t used file handling for reading and storing the Quiz questions asked during the game. I have used file only for recording the score secured or the amount of cash prize won by players.

I have divided this mini project into many functions, and listed below

* edit\_score() – adds the current cash prize won to the previous one upon giving the right answer to a question
* help() – help menu with game summary and rules
* reset\_score() – to reset the highest score/cash prize to default
* show\_record() – shows the highest cash prize won by a particular user
* show\_score() – to view the highest score

Module

#include<stdio.h>

#include<conio.h>

#include<string.h>

#include<stdlib.h>

#include<windows.h>

Integration Testing

In this individual software, modules are combined and tested as a group.

Functions and Non-Functions

void show\_record();

void reset\_score();

void help();

void edit\_score(float , char []);