OVEEB

Input file: standard input
Output file: standard output

Time limit: 2 seconds Memory limit: 256 megabytes

As we all know, Beevo hates his evil twin Oveeb. But what we didn't know is that the feeling is mutual.

One day, Beevo wanted to go to bed early, as he loves nothing more than a good night's sleep. Knowing this, Oveeb — being the evil rascal that he is — decided to give him a hard problem to keep him up all night thinking about it. The problem goes as follows:

Beevo chooses a cell at random from an $n \times m$ grid. Let's define a value Reach(i,j) for the cell in row i from the top and column j from the left as the numbers of cells that can be reached from this cell by one vertical or horizontal jump of length k. Find the probability that the cell chosen by Beevo has the maximum Reach value among all cells of the grid.

Help Beevo solve this problem and wake up the next morning at dawn feeling rested.

Input

The first line of input contains an integer t $(1 \le t \le 10^5)$ — the number of test cases.

The next line contains three integers n, m and k $(1 \le n, m, k \le 10^9)$ — the dimensions of the grid and the length of the jump.

Output

For each test case, print a real number — the required probability. Your answer will be considered correct if its absolute or relative error does not exceed 10^{-9} .

Formally, let your answer be a, and the jury's answer be b. Your answer is accepted if $\frac{|a-b|}{\max(1,|b|)} \le 10^{-9}$.

Important Note: Please print exactly 9 digits after the decimal point.

Example

standard input	standard output
2	0.44444444
3 3 2	1.00000000
1 1 1000000000	

Note

A horizontal jump of length 3 to the right from the cell (1, 1) will result in landing in the cell (1, 4).

In the **first** test case: The 4 corner cells have a Reach value of 2, higher than all other cells. So, the probability = 4/9.