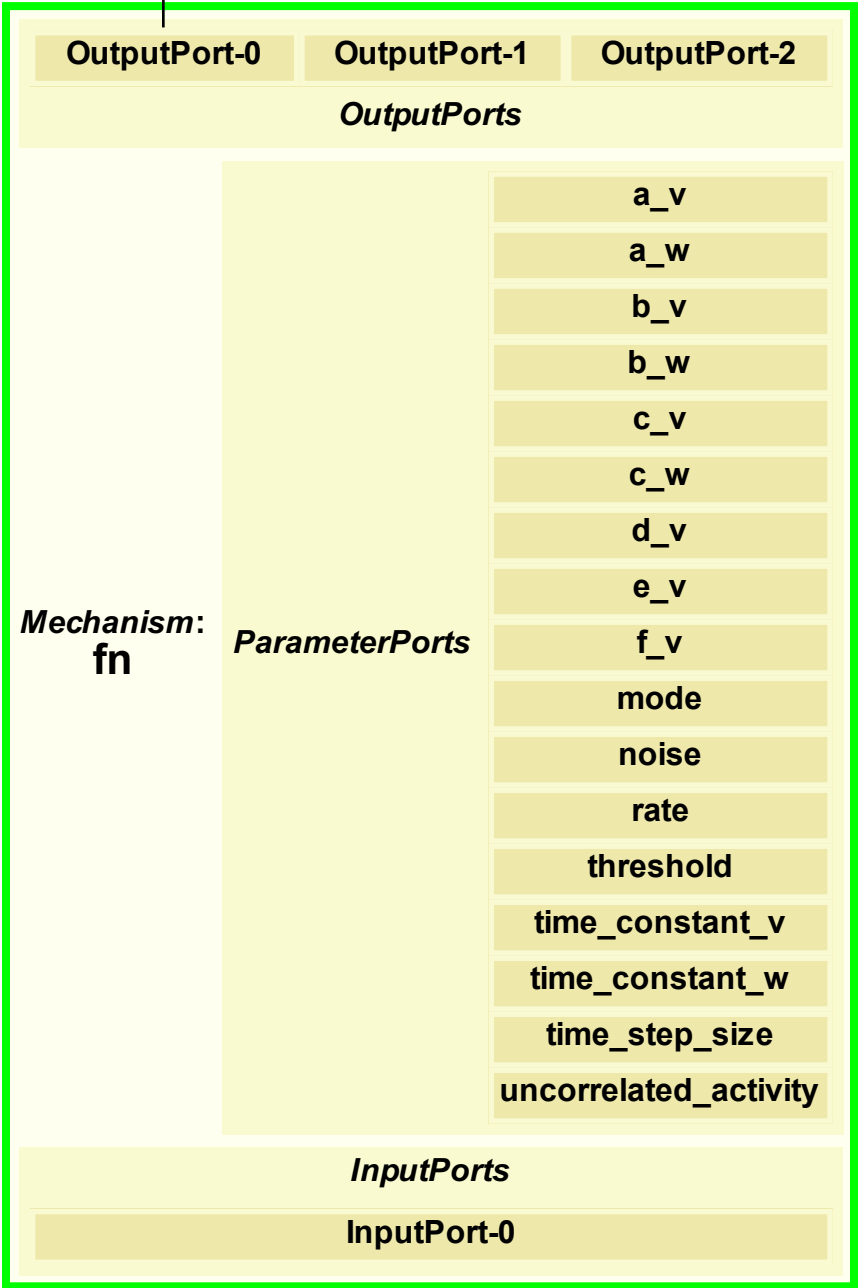


MappingProjection from fn[OutputPort-0] to im[InputPort-0]



SimpleFN-timing\_2