

Downloads (/web/20180831224135/http://wizznic.org/download)

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What's Wizzznic?

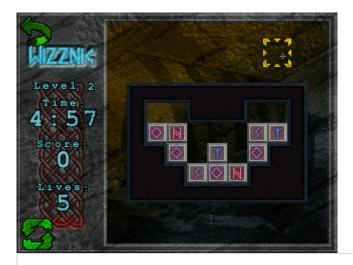
Wizznic! Is a hobby project I started back in school to learn C, I wrote it for a hand-held game console "Gp2X Wiz" which ran Linux (I love penguins)

It started out as an implementation of the ideas of Puzznic, but evolved since with many new features. It runs on all major platforms, and a few minor, and it is completely free and OpenSource. Everyone is free to play, share and change it.

#### How do I play it?

First, you download it! Then you run it!

The goal in Wizznic, is to clear all bricks from a level, you do this by moving bricks around so that bricks of the same kind touch each other, which makes them disintegrate with happiness! This sounds a lot easier than it is, of course (because it's a puzzle game).



### Tip

Sometimes, there are an uneven number of the same kind of brick, then you need to figure out how to make them all touch at the same time.

## Just try again

You can get yourself stuck! If you mess up, you may end up having two bricks left, one on each side of a wall, just reset the level!

## Try new things

You can download more packs and levels for free!

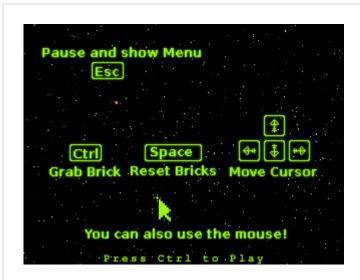
# Free stuff, no ads, no crap!

You're not going to see advertisements, "freemium" or other such crap in Wizznic! I hate that stuff, and I just want to make a game that people can enjoy. That's why Wizznic is open-source, so everyone can see that it is a well-behaved program.

## Make your own stuff

Playing Wizznic! Is great fun, but it's also great fun to mess around with the level-editor, it's built right into the game! And you can quickly and easily make your own puzzles, try them out, share them with your friends and the world!









Press space, or click the recycle icon in the lower-left corner.

#### I made a lot of levels!

That's great! Upload them! :D In the future you will also be able to create custom packs directly from wizznic.org

It's too hard!

No:)

Wizznic.org is built on <u>foundation (https://web.archive.org/web/20180831224135/http://foundation.zurb.com/)</u>, <u>swig (https://web.archive.org/web/20180831224135/http://paularmstrong.github.io/swig/)</u> & <u>node</u>, by <u>dusted (https://web.archive.org/web/20180831224135/http://dusted.dk/)</u>