REVIEW MEETING 3

09/02/2021 TO 15/02/2021

CHAPTER 6: ROUTING AND NAVIGATING PAGES

```
@NgModule({
   imports: [
    BrowserModule,
    RouterModule.forRoot(appRoutes),
    FormsModule,
    ReactiveFormsModule
],
```

•	Guarding Against Route Activ	5m 30s
•	Guarding Against Route De-a	4m 27s
•	Pre-loading Data for Compon	7m 28s
•	Styling Active Links	2m 6s
•	Lazily Loading Feature Modules	5m 25s
•	Organizing Your Exports with	2m 28s
•	Summary	Om 38s

CH 7: COLLECTING DATA WITH FORMS AND VALIDATION

Template based forms

Reactive forms

Template Driven Forms Features

- Easy to use
- Suitable for simple scenarios and fails for complex scenarios
- Similar to AngularJS
- Two way data binding(using [(NgModel)] syntax)
- Minimal component code
- · Automatic track of the form and its data(handled by Angular)
- Unit testing is another challenge

Reactive Forms Features

- More flexible, but needs a lot of practice
- · Handles any complex scenarios
- No data binding is done (immutable data model preferred by most developers)
- More component code and less HTML markup
- Reactive transformations can be made possible such as
 - Handling a event based on a debounce time
 - Handling events when the components are distinct until changed
 - Adding elements dynamically
- · Easier unit testing

TEMPLATE FORMS

- Template form: create form directly in html template, but complex tasks such as cross field validation is hard. Also cant unit test validation logic using template forms
- 1. create login.comp , html template for it
- 2. add routesto user.route.ts and imports to user.module
- 3. Import FormsModule to user.module.ts : gives access to different template- based forms features
- 4. Using [(ngModel)] in login.comp.ts for two way binding of data
- [] : component to html direction ; () : html to component direction
- 5. The data entered in the form are binding to ngForm. //localForm is a local variable here
- 6. Using (ngSubmit): when you submit the form the login method on our component would be called

CH:8

Passing data to child component and back using @input and @output and Event Emitter

Show in GitHub

CH 9: CONTENT PROJECTION

- Use of collapsible event details to show optimize User Interface
- Learnt about class and attribute selectors to view desired data when required

CH:10 PIPES

- We use pipes to transform strings, currency amounts, dates, and other data for display. Pipes are simple functions you can use in template expressions to accept an input value and return a transformed value. Pipes are useful because you can use them throughout your application, while only declaring each pipe once. For example, you would use a pipe to show a date as April 15, 1988 rather than the raw string format.
- Created custom pipes
- Learnt how to filter and sort out event data

CH: 11 DEPENDENCY INJECTION

• Used dependency injection to shorten code for toastr module and inject its use into other components without having the wrap the working of it in a separate class.