GREEN RED GREEN Shy Elf Shy Elf Spy Elf CONDITION CONDITION Shy: You may not reveal any The top of your card says GREEN, **Shy**: You may not reveal any part of your card in any way. part of your card in any way. but you are actually on Team Red. (The foolish and shy conditions cancel each other out.) (The foolish and shy conditions cancel each other out.) HOW TO WIN HOW TO WIN HOW TO WIN You win if Santa does not gain the **humbug** condition due to You win if Santa does not gain You win if Santa gains the the **Grinch** stealing Christmas. humbug condition due to the the **humbug** condition due to the **Grinch** stealing Christmas. **Grinch** stealing Christmas. **RED GREEN** RED **Negotiator Elf Negotiator Elf** Spy Elf CONDITION Savvy: You may only Card Savvy: You may only Card The top of your card says RED, but Share. You may not Color Share. You may not Color you are actually on Team Green. Share, Color Reveal, Card Reveal, Share, Color Reveal, Card Reveal. HOW TO WIN HOW TO WIN HOW TO WIN You win if Santa does not gain You win if Santa does not gain the **humbug** condition due to You win if Santa gains the the **humbug** condition due to humbug condition due to the the **Grinch** stealing Christmas. the **Grinch** stealing Christmas. **Grinch** stealing Christmas. **GREEN** RED RED Mastermind Coy Elf Coy Elf At the end of the game, before Coy: You may only Color Share. Coy: You may only Color Share. anyone reveal their cards, you You may not Color Reveal, You may not Color Reveal, must publically announce the Card reveal, or Card Share. Card reveal, or Card Share. colour of every player. If correct, (The foolish and coy conditions cancel each other out.) (The foolish and coy conditions cancel each other out.) you win and everyone else loses. HOW TO WIN HOW TO WIN You can use either color You win if Santa gains the You win if Santa does not gain for Color Share or Reveal. the humbug condition due to humbug condition due to the Grinch stealing Christmas. the **Grinch** stealing Christmas. CBEEN



GREEN RED GREEN Foolish Elf Foolish Elf Agent Elf CONDITION CONDITION **POWER** Foolish: You may not turn down an Foolish: You may not turn down an Agent: Once per round, you may offer to Card Share or Color Share. offer to Card Share or Color Share. privately reveal your card to another player, and force that (The shy and foolish conditions cancel each other out.) (The shy and foolish conditions cancel each other out.) player to Card Share with you. HOW TO WIN HOW TO WIN _ (If the power is used on a player that cannot Card Share, the power is wasted.) You win if Santa gains the You win if Santa does not gain humbug condition due to the the **humbug** condition due to HOW TO WIN . the **Grinch** stealing Christmas. **Grinch** stealing Christmas. You win if Santa gains the humbug condition due to the **Grinch** stealing Christmas. **GREEN RED RED Psychologist Elf Agent Elf** Psychologist Elf When you Card Reveal to a player When you Card Reveal to a player **Agent**: Once per round, you may with the **shy** or **coy** conditions, with the shy or cov conditions, privately reveal your card to that player may then Card Share that player may then Card Share another player, and force that with you. If they do so, their with you. If they do so, their player to Card Share with you. shy or coy condition is removed. **shy** or **coy** condition is removed. (If the power is used on a player that cannot Card Share, the power is wasted.) _ HOW TO WIN . HOW TO WIN HOW TO WIN You win if Santa does not gain You win if Santa gains the You win if Santa does not gain the **humbug** condition due to humbug condition due to the the **humbug** condition due to the Grinch stealing Christmas. **Grinch** stealing Christmas. the **Grinch** stealing Christmas. **GREEN RED GREY Criminal Elf Criminal Elf** Clone HOW TO WIN Any player that Card Shares Any player that Card Shares If the first player you card or color share with wins, you win. with you becomes shy. with you becomes shy. Players that are **shy** may not reveal any part of their card in any way. Players that are **shy** may not reveal any part of their card in any way. (The shy condition is cancelled out by either of the foolish or coy conditions) (The shy condition is cancelled out by either of the **foolish** or **coy** conditions) HOW TO WIN _ HOW TO WIN You win if Santa gains the You win if Santa does not gain the **humbug** condition due to humbug condition due to the **Grinch** stealing Christmas. the **Grinch** stealing Christmas.



GREEN RED GREEN Professor Elf Professor Elf Medic Elf **POWER** POWER . **POWER** Any player that card shares Any player that card shares Any player that card shares with with you becomes savvy. you has all "conditions" removed. with you becomes savvy. (Savvy players may only card share.) (You are not immune from gaining conditions.) (Savvy players may only card share.) HOW TO WIN _ HOW TO WIN _ HOW TO WIN You win if Santa gains the You win if Santa does not gain You win if Santa gains the humbug condition due to the the **humbug** condition due to humbug condition due to the **Grinch** stealing Christmas. the **Grinch** stealing Christmas. Grinch stealing Christmas. **GREEN RED** RED **Enlisted Elf Enlisted Elf** Medic Elf **POWER POWER POWER** During any round but the last, you During any round but the last, you Any player that card shares with may publicly reveal your card and may publicly reveal your card and you has all "conditions" removed. automatically become one of the automatically become one of the (You are not immune from gaining conditions.) hostages for the end of that round. hostages for the end of that round. HOW TO WIN However, your card must permanently remain publicly revealed for the rest of the game. This means that you can only use this power once. However, your card must permanently remain publicly revealed for the rest of the game. This means that you can only use this power once. You win if Santa does not gain the **humbug** condition due to HOW TO WIN _ HOW TO WIN the **Grinch** stealing Christmas. You win if Santa does not gain You win if Santa gains the the **humbug** condition due to humbug condition due to the the **Grinch** stealing Christmas. **Grinch** stealing Christmas. **GREEN** RED **GREY** Interrogator Elf MI6 Elf Interrogator Elf HOW TO WIN Once per round you may privately Once per round you may privately You win if you card share reveal to any player in the room and reveal to any player in the room and with the Grinch and Santa ask them a single yes/no question ask them a single yes/no question before the end of the game. which they must answer honestly. which they must answer honestly. If they sincerely don't know the answer to the question, then they should indicate such. Answering doesn't have to be verbal. When using the Interrogate ability, you must verbally announce to your target player, "I am using my Interrogate If they sincerely don't know the answer to the question, then they should indicate such. Answering doesn't have to be verbal. When using the Interrogate ability, you must verbally announce to your target player, "I am using my Interrogate ability," as you privately reveal your card to them. ability," as you privately reveal your card to them. HOW TO WIN HOW TO WIN You win if Santa gains the You win if Santa does not gain humbug condition due to the the humbug condition due to **Grinch** stealing Christmas. the Grinch stealing Christmas.

